



## Configure Layer 3 VPNs

This chapter describes Layer 3 QinQ and the procedures to configure Layer 3 QinQ.

**Table 1: Feature History**

Feature Name	Release Information	Feature Description
Dual tag for L3VPN on dataplane for inBand management	Cisco IOS XR Release 6.5.31	The Layer 3 QinQ feature allows you to increase the number of VLAN tags in an interface and increment the number of subinterfaces up to 4094. Hence, with the dual tag, the number of VLANs can reach up to 4094*4094. You can enable this feature either on a physical interface or on a bundle interface.  Commands modified: <ul style="list-style-type: none"><li>• encapsulation dot1q</li></ul>

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## Layer 3 QinQ

The Layer 3 QinQ feature enables you to increase the number of VLAN tags in an interface and increment the number of subinterfaces up to 4094. Hence, with the dual tag, the number of VLANs can reach up to 4094\*4094. You can enable this feature either on a physical interface or on a bundle interface. When you configure this feature with the dual tag, interfaces check for IP addresses along with MAC addresses. Layer 3 QinQ is an extension of IEEE 802.1 QinQ VLAN tag stacking.

A dot1q VLAN subinterface is a virtual interface that is associated with a VLAN ID on a routed physical interface or a bundle interface. Subinterfaces divide the parent interface into two or more virtual interfaces. You can assign unique Layer 3 parameters on these virtual interfaces, such as IP addresses and dynamic

routing protocols. The IP address for each subinterface must be in a different subnet from any other subinterface on the parent interface.

This feature supports:

- 802.1Q standards like 0x8100, 0x9100, 0x9200 (used as outer tag ether-type) and 0x8100 (used as inner tag ether-type).
- L3 802.1ad VLAN subinterfaces with 0x88a8 as the outer S-tag ether-type.
- Coexistence of Layer 2 and Layer 3 single tagged and double tagged VLANs.
- QinQ and dot1ad over Ethernet bundle subinterfaces.

The Layer 3 QinQ feature allows you to provision quality of service (QoS), access lists (ACLs), bidirectional forwarding detection (BFD), NetFlow, routing protocols, and IPv4 unicast and multicast.

**Table 2: Types of Subinterfaces**

Interface Type	Outer Tag	Inner Tag
Dot1q subinterface	0x8100	None
QinQ subinterface	0x8100	0x8100
QinQ subinterface	0x88a8	0x8100
QinQ subinterface	0x9100	0x8100
QinQ subinterface	0x9200	0x8100

## QoS on Layer 3 VPN

**Table 3: Feature History**

Feature Name	Release Information	Feature Description
QoS on Layer 3 VPN.	Cisco IOS XR Release 6.5.33	<p>The L3VPN QoS support on NCS4000 brings the Uniform and Pipe tunneling modes for DSCP/MPLS experimental bits, while the packet travels from one customer edge (CE) router to another across the MPLS core.</p> <p>The tunneling modes allow the customers to set the priority of the IP packets for the MPLS and the core networks.</p>

QoS enables tunneling to be transparent from one edge of a network to the other edge of the network. A tunnel starts where there is label imposition and ends where the label is disposed off. Label disposition is where the

label is removed from the stack. The removed packet goes out as an MPLS packet with a different per-hop behavior (PHB) layer underneath or as an IP packet with the IP PHB layer.

Packets are forwarded in the following three ways through a network with respect to QoS.

- **Uniform Tunneling Mode** In the Uniform Tunneling mode, packets are treated uniformly in the IP and MPLS networks, that is, the IP Precedence value and the MPLS EXP bits always are identical. Whenever a router changes or recolors the PHB of a packet, that change must be propagated to all encapsulation markings. The propagation is performed by a router only when a PHB is added or exposed due to label imposition or disposition on any router in the packet's path. The color must be reflected everywhere, at all levels.
- **Pipe Tunneling Mode**
- **Short Pipe Tunneling Mode**

Pipe mode and Short Pipe mode provide QoS transparency. With QoS transparency, the customer's IP marking in the IP packet is preserved.



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**Note** QoS transparency does not support short Pipe mode in this release.

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Uniform mode is the default Tunneling Mode available on NCS4K. In this mode, the DiffServ Code Point/MPLS Experimental (EXP) bits as the packet travels from one customer edge (CE) router to another CE router across the MPLS core is as follows:

To implement the pipe tunneling mode, Conditional marking of MPLS experimental bits and DSCP preservation for L3VPN Traffic are enabled.

#### **Conditional Marking of MPLS experimental bits for L3VPN Traffic**

The conditional marking of MPLS experimental bits is achieved for Layer 3 VPN traffic by applying a combination of ingress and egress policy maps on the provider edge (PE) router. In the ingress policy map, the QoS-group or discard class is set either based on the result of the policing action or implicitly. The egress policy map matches on qos-group or discard-class and sets the MPLS experiment bits to the corresponding value.

Conditional marking of the MPLS experimental bits is done differently for in-contract and out-of-contract packets. In-contract packets are the confirmed packets with the color green and discard-class set to 0. Out-of-contract packets have exceeded the limit and have the color yellow and discard class set to 1.

Conditional marking of MPLS experimental bits for L3VPN can be done on physical and bundle main interfaces and subinterfaces.

The DSCP value of the IP packet is preserved for L3VPN networks when the experimental remarking is done on the imposition node. The original IP DSCP value is preserved on the disposition node, and egress queuing is done based on MPLS EXP.

#### **Tunneling Pipe Mode**

Tunneling Pipe Mode uses two layers of QoS:

- An underlying QoS for the data, which remains unchanged when traversing the core.
- A per-core QoS, which is separate from that of the underlying IP packets. This per-core QoS pre-hop behavior(PHB) remains transparent to end users.

When a packet reaches the edge of the MPLS core, the egress PE router (PE2) classifies the newly exposed IP packets for outbound queuing based on the MPLS PHB from the EXP bits of the recently removed label.

Additional capabilities across Imposition-PE, Core-P, and Disposition-PE nodes are enabled to enable the Functional requirements of Uniform and Pipe tunneling mode.

### Imposition-PE

Following Capabilities are enabled in Imposition-PE:

- Supports implicit copy of precedence or DSCP to experimental bits (default mode)
- Supports explicit marking of experimental bits on ingress or egress
- Supports condition experimental bits marking on egress
- Classification based on L4 protocol

### Core-P

Following Capabilities are enabled in Core-P:

- Supports no experimental bits remarking (default mode)
- Set MPLS top most at ingress

### Disposition-PE

Following Capabilities are enabled in Disposition-PE:

- Experimental bits not copied to DSCP (Default mode)
- Classification on experimental bits in ingress for egress queuing support (pipe mode)

The following is a sample configuration of no experimental bits marking at ingress.

1.Configs at PE-1 (no EXP marking, dscp copied to EXP at imposition)

a.Ingress policy:

```
class-map prec3
  match precedence 3
end-class-map

policy-map ingressPE1
  class prec3
    set traffic-class 3
end-policy-map
```

b.Egress policy:

```
class-map tc3
  match traffic-class 3
end-class-map

policy-map egressPE1
  class tc3
    shape average percent 10
end-policy-map
```

2.Configs at P (swapping the label)

```
a.Ingress policy
class-map mpls-in-exp3
  match mpls experimental topmost 3
end-class-map
```

```

policy-map mpls-in-pol
  class mpls-in-exp3
    set mpls experimental topmost 2
end-policy-map

3.Configs at PE 2 (EXP not copied to dscp of exposed IP packet)
a.Ingress policy
class-map mpls-in-exp2
  match mpls experimental topmost 2
end-class-map

policy-map ing-PE2
  class mpls-in-exp2
    set traffic-class 2
end-policy-map

b.Egress policy
class-map tc2
  match traffic-class 2
end-policy-map

policy-map egr-PE2
  class tc2
    shape average percent 10
end-policy-map

```

The following is a sample configuration of experimental bits marking at ingress.

```

1.Configs at PE-1 (setting the EXP label - imposition)
a.Ingress policy:
class-map dscpcs3
  match dscp cs3
end-class-map

policy-map ingressPE1
  class dscpcs3
    set qos-group 2
end-policy-map

b.Egress policy:
class-map qgrp2
  match qos-group 2
end-class-map

policy-map egressPE1
  class-map qgrp2
    set mpls experimental imposition 4
end-policy-map

2.Configs at P (swapping the label)
a.Ingress policy

class-map mpls-in-exp4
  match mpls experimental topmost 4
end-class-map

policy-map mpls-in-pol-P1
  class mpls-in-exp4
    set mpls experimental topmost 5
end-policy-map

3.Configs at PE 2 (outgoing queueing policy)
a.Ingress policy
class-map mpls-in-exp5
  match mpls experimental topmost 5

```

```

end-class-map

policy-map ing-PE2
  class mpls-in-exp5
    set traffic-class 3
end-policy-map

b.Egress policy

class-map tc3
  match traffic-class 3
end-class-map

policy-map egr-PE2
  class tc3
    shape average percent 10
end-policy-map

```

The following is a sample configuration of conditional experimental bits marking at ingress.

1.Configs at PE-1 (conditional EXP marking at egress)

a.Ingress policy:

```

class-map dscpcs3
  match dscp cs3
end-class-map

policy-map ing-PE1
  class dscpcs3
    set qos-group 2
  set traffic-class 2
  police rate percent 5 peak-rate percent 10
end-policy-map

```

b.Egress policy:

```

class-map match-all qgrp2dc1
  match qos-group 2
  match discard-class 1
end-class-map

class-map match-all qgrp2dc0
  match qos-group 2
  match discard-class 0
end-class-map

class-map tc2
  match traffic-class 2
end-class-map

policy-map egr-mark-PE1
  class qgrp2dc1
    set mpls experimental imposition 4
  class qgrp2dc0
    set mpls experimental imposition 6
end-policy-map

policy-map egr-shape-PE1
  class tc2
    shape average percent 5
end-policy-map

```

2.Configs at P (swapping the label)

a.Ingress policy

```

class-map mpls-in-exp4
  match mpls experimental topmost 4
end-class-map

policy-map mpls-in-pol-P1
  class mpls-in-exp4
    set mpls experimental topmost 5
  end-policy-map

3.Configs at PE 2 (outgoing queueing policy)
a.Ingress policy

class-map mpls-in-exp5
  match mpls experimental topmost 5
end-class-map

class-map mpls-in-exp6
  match mpls experimental topmost 6
end-class-map

policy-map ing-PE2
  class mpls-in-exp5
    set traffic-class 3
  class mpls-in-exp6
    set traffic-class 4
end-policy-map

b.Egress policy:
class-map tc3
  match traffic-class 3
end-class-map

class-map tc4
  match traffic-class 4
end-class-map

policy-map egr-PE2
  class tc3
    shape average percent 10
  class tc4
    shape average percent 5
end-policy-map

```

### Configuration and Software Restrictions

- In the ingress policy map, if qos-group is set for the incoming traffic packets, then the setting of DSCP and MPLS experimental bits will not work. In other words, set experimental bits/DSCP and set QoS-group cannot be used together. Setting MPLS experimental bits, precedence or DSCP, and QoS-group in the same class on ingress, the result is unpredictable on egress when used for the match.
- Both the ingress and egress policy maps must be applied to attain the expected behavior. If either one of them is not applied, then it might lead to undefined behavior.
- When access control list and QoS co-exist on an interface, the QoS statistics don't work, whereas the ACL stats always works. When the ACL is removed from the interface, QoS statistics start working.
- All the control traffic hits Class Traffic 6 by default due to the DNX design, we cannot change the queuing.

## Configure Layer 3 QinQ

Perform this task to configure the Layer 3 QinQ feature.

```
RP/0/RP0:hostname# configure
RP/0/RP0:hostname(config)# interface Bundle-Ether1000.3
RP/0/RP0:hostname(config-subif)# ipv4 address 192.0.2.1/24
RP/0/RP0:hostname(config-subif)# encapsulation dot1q 3 second-dot1q 4000
RP/0/RP0:hostname(config-subif)# commit
```

## Verify Layer 3 QinQ

This section shows the verification of Layer 3 QinQ configuration.

```
RP/0/# show interfaces Bundle-Ether1000.3
Bundle-Ether1000.3 is up, line protocol is up
  Interface state transitions: 1
  Hardware is VLAN sub-interface(s), address is 0c75.bd30.1c88
  Internet address is 192.0.2.1/24
  MTU 1522 bytes, BW 30000000 Kbit (Max: 30000000 Kbit)
    reliability 255/255, txload 0/255, rxload 6/255
  Encapsulation 802.1Q Virtual LAN, VLAN Id 3, 2nd VLAN Id 4000,
  loopback not set,
  Last link flapped 19:30:41
  ARP type ARPA, ARP timeout 04:00:00
  Last input 00:00:00, output 00:01:59
  Last clearing of "show interface" counters never
  5 minute input rate 797298000 bits/sec, 844605 packets/sec
  5 minute output rate 0 bits/sec, 0 packets/sec
    59288018302 packets input, 6995904900380 bytes, 0 total input drops
    0 drops for unrecognized upper-level protocol
    Received 2 broadcast packets, 516 multicast packets
    419 packets output, 54968 bytes, 0 total output drops
    Output 0 broadcast packets, 0 multicast packets
```