



## Configuring Link Aggregation

This chapter describes how to configure link aggregation for the ML-Series cards, both EtherChannel and packet-over-SONET/SDH (POS) channel. For additional information about the Cisco IOS commands used in this chapter, refer to the *Cisco IOS Command Reference* publication.

This chapter contains the following major sections:

- [Understanding Link Aggregation, page 10-1](#)
- [Understanding Encapsulation over EtherChannel or POS Channel, page 10-7](#)
- [Monitoring and Verifying EtherChannel and POS, page 10-9](#)

## Understanding Link Aggregation

The ML-Series card offers both EtherChannel and POS channel. Traditionally EtherChannel is a trunking technology that groups together multiple full-duplex IEEE 802.3 Ethernet interfaces to provide fault-tolerant high-speed links between switches, routers, and servers. EtherChannel is a logical aggregation of multiple Ethernet interfaces. EtherChannel forms a single higher bandwidth routing or bridging endpoint and was designed primarily for host-to-switch connectivity. The ML-Series card extends this link aggregation technology to bridged POS interfaces. POS channel is only supported with LEX encapsulation.

Link aggregation provides the following benefits:

- Logical aggregation of bandwidth
- Load balancing
- Fault tolerance

The EtherChannel interface, consisting of multiple Fast Ethernet, Gigabit Ethernet, or POS interfaces, is treated as a single interface, which is called a port channel. You must perform all EtherChannel configurations on the EtherChannel interface (port channel) rather than on the individual member Ethernet interfaces. You can create the EtherChannel interface by entering the **interface port-channel** interface configuration command. Each ML100T-12 supports up to 7 Fast EtherChannel (FEC) interfaces or port channels (6 Fast Ethernet and 1 POS). Each ML1000-2 supports up to 2 Gigabit EtherChannel (GEC) interfaces or port channels (1 Gigabit Ethernet and 1 POS.)

EtherChannel connections are fully compatible with IEEE 802.1Q trunking and routing technologies. IEEE 802.1Q trunking can carry multiple VLANs across an EtherChannel.

Cisco's FEC technology builds upon standards-based IEEE 802.3 full-duplex Fast Ethernet to provide a reliable high-speed solution for the campus network backbone. FEC provides bandwidth scalability within the campus by providing up to 400-Mbps full-duplex Fast Ethernet on the ML100-12.

Cisco's GEC technology provides bandwidth scalability by providing 2-Gbps full-duplex aggregate capacity on the ML1000-2.

Cisco's POS channel technology provide bandwidth scalability by providing up to 48 STSs or VC4-16c of aggregate capacity on either the ML100-12 or the ML1000-2.


**Caution**

The EtherChannel interface is the Layer 2/Layer 3 interface. Do not enable Layer 3 addresses on the physical interfaces. Do not assign bridge groups on the physical interfaces because doing so creates loops.


**Caution**

Before a physical interface is removed from an EtherChannel (port channel) interface, the physical interface must be disabled. To disable a physical interface, use the **shutdown** command in interface configuration mode.


**Note**

Link aggregation across multiple ML-Series cards is not supported.


**Note**

Policing is not supported on port channel interfaces.


**Note**

The ML-Series does not support the routing of Subnetwork Access Protocol (SNAP) or Inter-Switch Link (ISL) encapsulated frames.

## Configuring EtherChannel

You can configure an FEC or a GEC by creating an EtherChannel interface (port channel) and assigning a network IP address. All interfaces that are members of a FEC or a GEC should have the same link parameters, such as duplex and speed.

To create an EtherChannel interface, perform the following procedure, beginning in global configuration mode:

	<b>Command</b>	<b>Purpose</b>
<b>Step 1</b>	<code>Router(config)# interface port-channel channel-number</code>	Creates the EtherChannel interface. You can configure up to 6 FECs on the ML100T-12 and 1 GEC on the ML1000-2.
<b>Step 2</b>	<code>Router(config-if)# ip address ip-address subnet-mask</code>	Assigns an IP address and subnet mask to the EtherChannel interface (required only for Layer 3 EtherChannel).
<b>Step 3</b>	<code>Router(config-if)# end</code>	Exits to privileged EXEC mode.
<b>Step 4</b>	<code>Router# copy running-config startup-config</code>	(Optional) Saves configuration changes to NVRAM.

For information on other configuration tasks for the EtherChannel, refer to the *Cisco IOS Configuration Fundamentals Configuration Guide*.

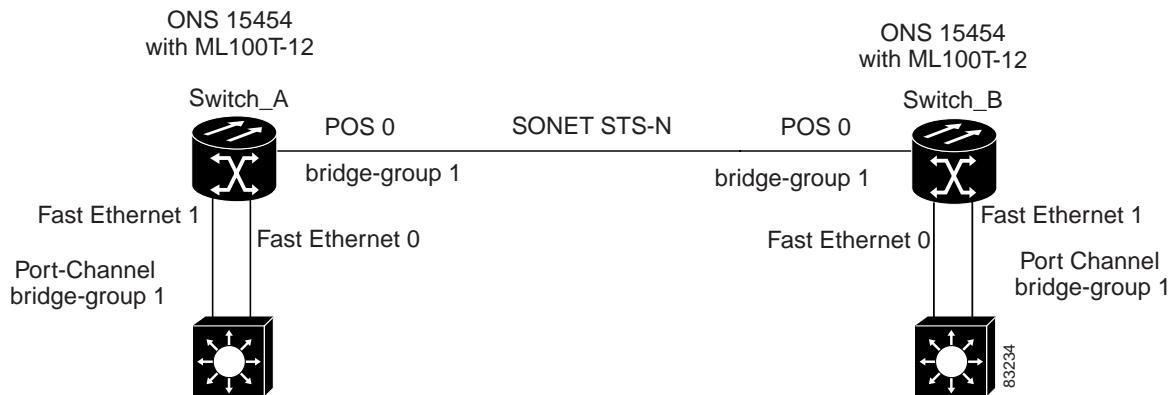
To assign Ethernet interfaces to the EtherChannel, perform the following procedure, beginning in global configuration mode:

Command	Purpose
<b>Step 1</b> Router(config)# <b>interface fastethernet number</b>  or  Router(config)# <b>interface gigabitethernet number</b>	Enters one of the interface configuration modes to configure the Fast Ethernet or Gigabit Ethernet interface that you want to assign to the EtherChannel. You can assign any Ethernet interface on the system to the EtherChannel, but both interfaces must be either FEC or GEC.
<b>Step 2</b> Router(config-if)# <b>channel-group channel-number</b>	Assigns the Fast Ethernet or Gigabit Ethernet interfaces to the EtherChannel. The channel number must be the same channel number you assigned to the EtherChannel interface.
<b>Step 3</b> Router(config-if)# <b>end</b>	Exits to privileged EXEC mode.
<b>Step 4</b> Router# <b>copy running-config startup-config</b>	(Optional) Saves configuration changes to NVRAM.

## EtherChannel Configuration Example

Figure 10-1 shows an example of encapsulation over EtherChannel. The associated commands are provided in [Example 10-1](#) (Switch A) and [Example 10-2](#) (Switch B).

**Figure 10-1 Encapsulation over EtherChannel Example**



**Example 10-1 Switch A Configuration**

```
hostname Switch A
!
bridge 1 protocol ieee
!
interface Port-channel 1
no ip address
```

```

bridge-group 1
hold-queue 150 in
!
interface FastEthernet 0
no ip address
channel-group 1
!
interface FastEthernet 1
no ip address
channel-group 1
!
interface POS 0
no ip routing
no ip address
crc 32
bridge-group 1
pos flag c2 1

```

**Example 10-2 Switch B Configuration**

```

hostname Switch B
!
bridge 1 protocol ieee
!
interface Port-channel 1
no ip routing
no ip address
bridge-group 1
hold-queue 150 in
!
interface FastEthernet 0
no ip address
channel-group 1
!
interface FastEthernet 1
no ip address
channel-group 1
!
interface POS 0
no ip address
crc 32
bridge-group 1
pos flag c2 1
!
```

## Configuring POS Channel

You can configure a POS channel by creating a POS channel interface (port channel) and optionally assigning an IP address. All POS interfaces that are members of a POS channel should have the same port properties and be on the same ML-Series card.



**Note** POS channel is only supported with G-Series card compatible (LEX) encapsulation.

To create a POS channel interface, perform the following procedure, beginning in global configuration mode:

	<b>Command</b>	<b>Purpose</b>
<b>Step 1</b>	<code>Router(config)# interface port-channel channel-number</code>	Creates the POS channel interface. You can configure one POS channel on the ML-Series card.
<b>Step 2</b>	<code>Router(config-if)# ip address ip-address subnet-mask</code>	Assigns an IP address and subnet mask to the POS channel interface (required only for the Layer 3 POS channel).
<b>Step 3</b>	<code>Router(config-if)# end</code>	Exits to privileged EXEC mode.
<b>Step 4</b>	<code>Router# copy running-config startup-config</code>	(Optional) Saves configuration changes to NVRAM.

**Caution**

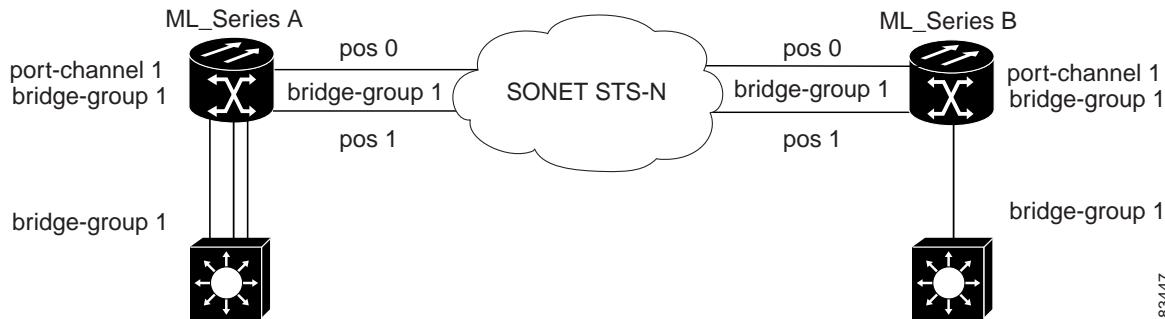
The POS channel interface is the routed interface. Do not enable Layer 3 addresses on any physical interfaces. Do not assign bridge groups on any physical interfaces because doing so creates loops.

To assign POS interfaces to the POS channel, perform the following procedure, beginning in global configuration mode:

	<b>Command</b>	<b>Purpose</b>
<b>Step 1</b>	<code>Router(config)# interface pos number</code>	Enters the interface configuration mode to configure the POS interface that you want to assign to the POS channel.
<b>Step 2</b>	<code>Router(config-if)# channel-group channel-number</code>	Assigns the POS interface to the POS channel. The channel number must be the same channel number that you assigned to the POS channel interface.
<b>Step 3</b>	<code>Router(config-if)# end</code>	Exits to privileged EXEC mode.
<b>Step 4</b>	<code>Router# copy running-config startup-config</code>	(Optional) Saves the configuration changes to NVRAM.

## POS Channel Configuration Example

Figure 10-2 shows an example of POS channel configuration. The associated code is provided in [Example 10-3](#) (Switch A) and [Example 10-4](#) (Switch B).

**Figure 10-2 POS Channel Example****Example 10-3 Switch A Configuration**

```

bridge irb
bridge 1 protocol ieee
!
!
interface Port-channel1
no ip address
no keepalive
bridge-group 1
!
interface FastEthernet0
no ip address
bridge-group 1
!
interface POS0
no ip address
channel-group 1
crc 32
pos flag c2 1
!
interface POS1
no ip address
channel-group 1
crc 32
pos flag c2 1

```

**Example 10-4 Switch B Configuration**

```

bridge irb
bridge 1 protocol ieee
!
!
interface Port-channel1
no ip address
no keepalive
bridge-group 1
!
interface FastEthernet0
no ip address
bridge-group 1
!
```

```

interface POS0
  no ip address
  channel-group 1
  crc 32
  pos flag c2 1
!
interface POS1
  no ip address
  channel-group 1
  crc 32
  pos flag c2 1

```

## Understanding Encapsulation over EtherChannel or POS Channel

When configuring encapsulation over FEC, GEC, or POS, be sure to configure IEEE 802.1Q on the port-channel interface, not its member ports. However, certain attributes of port channel, such as duplex mode, need to be configured at the member port levels. Also make sure that you do not apply protocol-level configuration (such as an IP address or a bridge group assignment) to the member interfaces. All protocol-level configuration should be on the port channel or on its subinterface. You must configure IEEE 802.1Q encapsulation on the partner system of the EtherChannel as well.

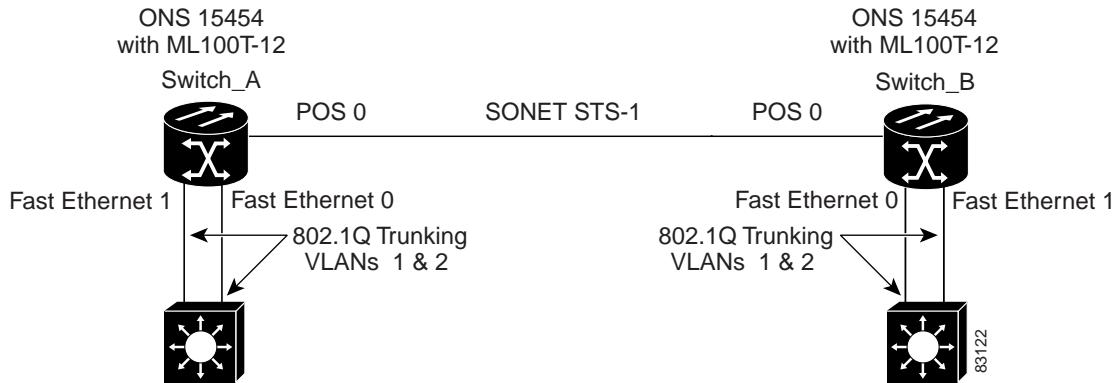
## Configuring Encapsulation over EtherChannel or POS Channel

To configure encapsulation over the EtherChannel or POS channel, perform the following procedure, beginning in global configuration mode:

	<b>Command</b>	<b>Purpose</b>
<b>Step 1</b>	Router(config)# <b>interface port-channel</b> <b>channel-number.subinterface-number</b>	Configures the subinterface on the created port channel.
<b>Step 2</b>	Router(config-subif)# <b>encapsulation dot1q</b> <b>vlan-id</b>	Assigns the IEEE 802.1Q encapsulation to the subinterface.
<b>Step 3</b>	Router(config-subif)# <b>bridge-group</b> <b>bridge-group-number</b>	Assigns the subinterface to a bridge group.
<b>Step 4</b>	Router(config-subif)# <b>end</b>	Exits to privileged EXEC mode.  <b>Note</b> Optionally, you can remain in interface configuration mode and enable other supported interface commands to meet your requirements.
<b>Step 5</b>	Router# <b>copy running-config startup-config</b>	(Optional) Saves the configuration changes to NVRAM.

## Encapsulation over EtherChannel Example

Figure 10-3 shows an example of encapsulation over EtherChannel. The associated code is provided in Example 10-5 (Switch A) and Example 10-6 (Switch B).

**Figure 10-3 Encapsulation over EtherChannel Example**

This encapsulation over EtherChannel example shows how to set up two ONS 15454s with ML100T-12 cards (Switch A and Switch B) to interoperate with two switches that also support IEEE 802.1Q encapsulation over EtherChannel. To set up this example, use the configurations in the following sections for both Switch A and Switch B.

#### **Example 10-5 Switch A Configuration**

```

hostname Switch A
!
bridge irb
bridge 1 protocol ieee
bridge 2 protocol ieee
!
interface Port-channel1
  no ip address
  hold-queue 150 in
!
interface Port-channel1.1
  encapsulation dot1Q 1 native
  bridge-group 1
!
interface Port-channel1.2
  encapsulation dot1Q 2
  bridge-group 2
!

interface FastEthernet0
  no ip address
  channel-group 1
!
interface FastEthernet1
  no ip address
  channel-group 1
!
interface POS0
  no ip address
  crc 32
  pos flag c2 1
!
interface POS0.1
  encapsulation dot1Q 1 native
  bridge-group 1
!
interface POS0.2

```

```
encapsulation dot1Q 2
bridge-group 2
```

***Example 10-6 Switch B Configuration***

```
hostname Switch B
!
bridge irb
bridge 1 protocol ieee
bridge 2 protocol ieee
!
interface Port-channel1
  no ip address
  hold-queue 150 in
!
interface Port-channel1.1
  encapsulation dot1Q 1 native
bridge-group 1
!
interface Port-channel1.2
  encapsulation dot1Q 2
bridge-group 2
!
interface FastEthernet0
  no ip address
  channel-group 1
!
interface FastEthernet1
  no ip address
  channel-group 1
!
interface POS0
  no ip address
  crc 32
  pos flag c2 1
!
interface POS0.1
  encapsulation dot1Q 1 native
bridge-group 1
!
interface POS0.2
  encapsulation dot1Q 2
bridge-group 2
!
```

## Monitoring and Verifying EtherChannel and POS

After FEC, GEC, or POS is configured, you can monitor its status using the **show interfaces port-channel** command.

***Example 10-7 show interfaces port-channel Command***

```
Router# show int port-channel 1
Port-channel1 is up, line protocol is up
  Hardware is FEChannel, address is 0005.9a39.6634 (bia 0000.0000.0000)
    MTU 1500 bytes, BW 200000 Kbit, DLY 100 usec,
      reliability 255/255, txload 1/255, rxload 1/255
```

```
Encapsulation ARPA, loopback not set
Keepalive set (10 sec)
Unknown duplex, Unknown Speed
ARP type: ARPA, ARP Timeout 04:00:00
    No. of active members in this channel: 2
        Member 0 : FastEthernet0 , Full-duplex, Auto Speed
        Member 1 : FastEthernet1 , Full-duplex, Auto Speed
Last input 00:00:01, output 00:00:23, output hang never
Last clearing of "show interface" counters never
Input queue: 0/150/0/0 (size/max/drops/flushes); Total output drops: 0
Queueing strategy: fifo
Output queue :0/80 (size/max)
5 minute input rate 0 bits/sec, 0 packets/sec
5 minute output rate 0 bits/sec, 0 packets/sec
    820 packets input, 59968 bytes
    Received 0 broadcasts, 0 runts, 0 giants, 0 throttles
    0 input errors, 0 CRC, 0 frame, 0 overrun, 0 ignored
    0 watchdog, 0 multicast
    0 input packets with dribble condition detected
    32 packets output, 11264 bytes, 0 underruns
    0 output errors, 0 collisions, 0 interface resets
    0 babbles, 0 late collision, 0 deferred
    0 lost carrier, 0 no carrier
    0 output buffer failures, 0 output buffers swapped out.
```