Cisco Nexus 3600 Switch NX-OS System Management Configuration Guide, Release 10.5(x)

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CONTENTS

Preface

This preface includes the following sections:

Audience

This publication is for network administrators who install, configure, and maintain Cisco Nexus switches.

Document Conventions

Command descriptions use the following conventions:

Convention	Description
bold	Bold text indicates the commands and keywords that you enter literally as shown.
Italic	Italic text indicates arguments for which the user supplies the values.
[x]	Square brackets enclose an optional element (keyword or argument).
[x | y]	Square brackets enclosing keywords or arguments separated by a vertical bar indicate an optional choice.
{x | y}	Braces enclosing keywords or arguments separated by a vertical bar indicate a required choice.
[x {y | z}]	Nested set of square brackets or braces indicate optional or required choices within optional or required elements. Braces and a vertical bar within square brackets indicate a required choice within an optional element.

Convention	Description
variable	Indicates a variable for which you supply values, in context where italics cannot be used.
string	A nonquoted set of characters. Do not use quotation marks around the string or the string will include the quotation marks.

Examples use the following conventions:

Convention	Description
`screen font`	Terminal sessions and information the switch displays are in screen font.
`boldface screen font`	Information you must enter is in boldface screen font.
italic screen font	Arguments for which you supply values are in italic screen font.
< >	Nonprinting characters, such as passwords, are in angle brackets.
[ ]	Default responses to system prompts are in square brackets.
!, #	An exclamation point (!) or a pound sign (#) at the beginning of a line of code indicates a comment line.

Related Documentation for Cisco Nexus 3600 Platform Switches

The entire Cisco Nexus 3600 platform switch documentation set is available at the following URL:

http://www.cisco.com/c/en/us/support/switches/nexus-3000-series-switches/tsd-products-support-series-home.html

Documentation Feedback

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Cisco Bug Search Tool (BST) is a web-based tool that acts as a gateway to the Cisco bug tracking system that maintains a comprehensive list of defects and vulnerabilities in Cisco products and software. BST provides you with detailed defect information about your products and software.

CHAPTER 1

New and Changed Information

New and Changed Information

This table summarizes the new and changed features for the *Cisco Nexus 3600 Series NX-OS System Management Configuration Guide, Release 10.5(x)* and where they are documented.

Table 1: New and Changed Features

Feature	Description	Changed in Release	Where Documented
PTP Time Distribution Hold	Added support for holding time distribution until a BC node locks to primary time source and settles down to the target correction value.	10.5(1)F	PTP Time Distribution Hold, on page 40 Guidelines and Limitations for PTP, on page 41 Configuring PTP Globally, on page 43
PID-specific SMUs	Added support for installation of PID-specific SMUs only on the PIDs they are meant for	10.5(1)F	Guidelines and Limitations for SMUs, on page 287
SMU Retry/Reload Switch if SMU install Fails	Added support to reload the switch automatically when a valid and compatible SMU that needs to be activated, fails to activate	10.5(1)F	Guidelines and Limitations for SMUs, on page 287

CHAPTER 2

Overview

This chapter contains the following sections:

System Management Features

The system management features documented in this guide are described below:

Feature	Description
User Accounts and RBAC	User accounts and role-based access control (RBAC) allow you to define the rules for an assigned role. Roles restrict the authorization that the user has to access management operations. Each user role can contain multiple rules and each user can have multiple roles.
Session Manager	Session Manager allows you to create a configuration and apply it in batch mode after the configuration is reviewed and verified for accuracy and completeness.
Online Diagnostics	Cisco Generic Online Diagnostics (GOLD) define a common framework for diagnostic operations across Cisco platforms. The online diagnostic framework specifies the platform-independent fault-detection architecture for centralized and distributed systems, including the common diagnostics CLI and the platform-independent fault-detection procedures for boot-up and run-time diagnostics. The platform-specific diagnostics provide hardware-specific fault-detection tests and allow you to take appropriate corrective action in response to diagnostic test results.

Feature	Description
Configuration Rollback	The configuration rollback feature allows users to take a snapshot, or user checkpoint, of the Cisco NX-OS configuration and then reapply that configuration to a switch at any point without having to reload the switch. A rollback allows any authorized administrator to apply this checkpoint configuration without requiring expert knowledge of the features configured in the checkpoint.
SNMP	The Simple Network Management Protocol (SNMP) is an application-layer protocol that provides a message format for communication between SNMP managers and agents. SNMP provides a standardized framework and a common language used for the monitoring and management of devices in a network.
RMON	RMON is an Internet Engineering Task Force (IETF) standard monitoring specification that allows various network agents and console systems to exchange network monitoring data. Cisco NX-OS supports RMON alarms, events, and logs to monitor Cisco NX-OS devices.
SPAN	The Switched Port Analyzer (SPAN) feature (sometimes called port mirroring or port monitoring) selects network traffic for analysis by a network analyzer. The network analyzer can be a Cisco SwitchProbe or other Remote Monitoring (RMON) probes.

Licensing Requirements

For a complete explanation of Cisco NX-OS licensing recommendations and how to obtain and apply licenses, see the *Cisco NX-OS Licensing Guide* and the *Cisco NX-OS Licensing Options Guide*.

Supported Platforms

Starting with Cisco NX-OS release 7.0(3)I7(1), use the Nexus Switch Platform Support Matrix to know from which Cisco NX-OS releases various Cisco Nexus 9000 and 3000 switches support a selected feature.

CHAPTER 3

Two-stage Configuration Commit

This chapter describes how to enable two-stage configuration commit mode on the Cisco NX-OS device.

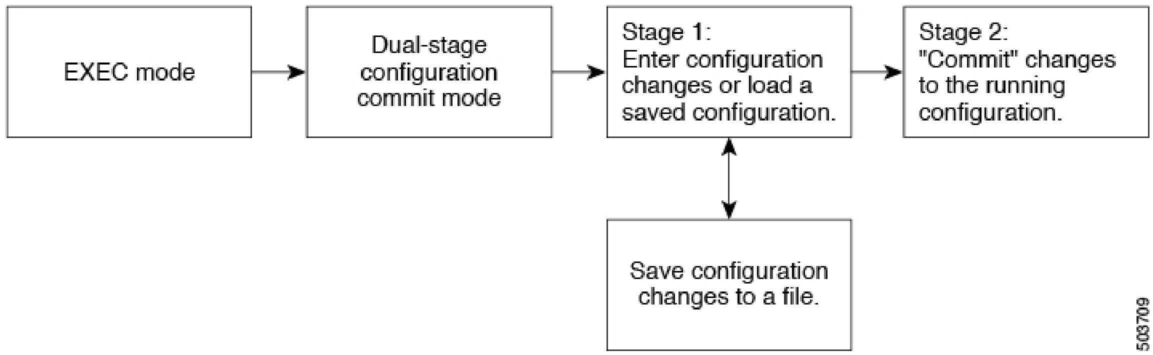
This chapter includes the following sections:

About Two-stage Configuration Commit

In an interactive session, when you run a command, it’s executed and it changes the running configuration. This behaviour is known as one-stage configuration commit. In the confirm-commit or the two-stage configuration commit, changes in configurations are stored in a staging database. These changes don’t affect the running configuration until you run the **commit** command. This two-stage process creates a target configuration session, where you can make, edit, and verify configuration changes before committing them to the running state of the switch. You can also commit the changes for a time period you specify before you commit them permanently. After the specified time period, the switch reverts to the previous configuration if you don’t run the **commit** command. When a commit is successful, you can view the commit information that includes the commit ID, username, and timestamp.

The following figure shows the two-stage configuration commit process.

Figure 1: Two-Stage Configuration Commit Process



Guidelines and Limitations

Two-stage configuration commit has the following configuration guidelines and limitations:

- This feature is supported only for a CLI interface in a user-interactive session.
- Before you run any feature-related configuration commands, enable the feature using the **feature** command and commit it using the **commit** command.
- Two-stage configuration commit mode doesn't support other modes like maintenance mode, scheduler mode, or virtual mode.
- When you're in the two-stage configuration commit mode, avoid editing configurations in one-stage configuration commit mode from different sessions at the same time.
- Review the configurations using the **show configuration** command before committing the changes.
- If the verification fails, edit and retry the commit.
- If the commit fails, the configuration rolls back to the previous configuration.
- Configurations that you don't commit aren't saved after you reload the switch.
- This feature doesn't support commits with NX-API, EEM, and PPM.
- You can have only one active two-stage configuration commit session at a given time.

Configuring in Two-Stage Configuration Commit Mode

To enable a feature in the two-stage configuration commit mode, perform the following steps:

Note In this procedure, the BGP feature is enabled as an example.

Procedure

	Command or Action	Purpose

Step 1	**configure dual-stage**
	
	Example:
	`switch# configure dual-stage`
	`switch(config-dual-stage)#`
		Creates a new target configuration session.
		
		Note The target configuration isn't a copy of the running configuration. It has only the configuration commands entered during the target configuration session.

Step 2	**feature** *feature_name*
	
	Example:
	`switch(config-dual-stage)# feature bgp`
	`switch(config-dual-stage)#`
		Enables the feature.
		
		Note
		• You can enable the feature even before entering the two-stage configuration commit mode.
		• You can't combine feature-related commands in a commit if the feature isn't already enabled.

Step 3	**commit** [**confirmed***seconds*]
	
	Example:
	`switch(config-dual-stage-router)# commit confirmed 30`
	`Verification Succeeded.`
	`Proceeding to apply configuration. This might take a while depending on amount of configuration in buffer.`
	`Please avoid other configuration changes during this time.`
	
	`Configuration committed by user 'admin' using Commit ID : 1000000001`
	
	`switch(config-dual-stage)#`
	`switch(config-dual-stage)# commit`
	`Confirming commit for trial session.`
	`switch(config-dual-stage)#`
	
	Example:
	`switch(config-dual-stage)# hostname example-switch`
	`switch(config-dual-stage)# commit`
	`Verification Succeeded.`
	
	`Proceeding to apply configuration. This might take a while depending on amount of configuration in buffer.`
	`Please avoid other configuration changes during this time.`
	`Configuration committed by user 'admin' using Commit ID : 1000000002`
	`example-switch(config-dual-stage)#`
		Commits changes to the running configuration.
		
		• **confirmed**: Commits the changes to the running configuration.
		• *seconds*: Commits the configuration in global configuration mode on a trial basis for a minimum of 30 seconds and a maximum of 65535 seconds.
		
		Note If you enter a trial period, run the commit command to confirm the configuration. If you don't run the commit command, the switch reverts to the previous configuration after the trial period.

Step 4	**Example:**
	`switch(config-dual-stage)# router bgp 64515.46`
	`switch(config-dual-stage-router)#`
	`switch(config-dual-stage-router)#   router-id`
		Run any feature-related commands that are supported in this configuration mode.

	Command or Action	Purpose
	`141.8.139.131` `switch(config-dual-stage-router)#`	

Step 5	**show configuration**
	
	Example:
	`switch(config-dual-stage-router)# show configuration`
	`! Cached configuration`
	`!`
	`router bgp 64515.46`
	` router-id 141.8.139.131`
		Displays the target configuration.
		
		Note You can run this command only in the dual-stage configuration mode.

Step 6	**commit** [**confirmed** *seconds*]
	
	Example:
	`switch(config-dual-stage-router)# commit`
	`Verification Succeeded.`
	`Proceeding to apply configuration. This might take a while depending on amount of configuration in buffer.`
	`Please avoid other configuration changes during this time.`
	`Configuration committed by user 'admin' using Commit ID : 1000000003`
		Commits changes to the running configuration.

Step 7	(Optional) **show configuration commit** [**changes**] *commit-id*
	
	Example:
	`switch(config-dual-stage-router)# show configuration commit changes 1000000003`
	`*** /bootflash/.dual-stage/1000000003.tmp Fri Mar 19 10:59:00 2021`
	`--- /bootflash/.dual-stage/1000000003   Fri Mar 19 10:59:05 2021`
	`***************`
	`*** 378,383 ****`
	`--- 378,385 ----`
	`  line console`
	`  line vty`
	`  boot nxos bootflash:/nxos64.10.1.1.44.bin`
	`+ router bgp 64515.46`
	`+   router-id 141.8.139.131`
	`  xml server timeout 1200`
	
	`  no priority-flow-control override-interface mode off`
	
	Example:
	`switch(config-dual-stage)# show configuration commit 1000000003`
	`feature bgp`
	`router bgp 64515.46`
	`  router-id 141.8.139.131`
	`.`
	`.`
	`.`
		Displays commit-related information.
		
		Only the last 50 commits or the commit files stored in the reserved disk space are saved. The reserved disk space is 20 MB. All the commit sessions will be removed when you reload the switch. However, the commit IDs aren't removed.
		
		Use the **show configuration commit changes** *commit-id* command to view only the changes in the current session of the commit you specify.
		
		Use the **show configuration commit** *commit-id* command to view the complete configurations in the commit you specify.

	Command or Action	Purpose
Step 8	(Optional) **save configuration** *filename* **Example:** `switch(config-dual-stage)# save configuration bootflash:test.cfg`	Saves the target configurations to a separate file without committing them to the running configuration. **Note** • You can load the target configuration files later, modify, or commit. The file will be saved in bootflash. • You can view the configuration file you saved by running the **show configuration file** *filename* command. • Some of the user-specific information will be masked based on the user role.

Step 9	(Optional) **load** *filename*
	Example:
	`switch (config-dual-stage)# show configuration`
	`! Cached configuration`
	`switch (config-dual-stage)# load test.cfg`
	`switch (config-dual-stage-router)# show configuration`
	`! Cached configuration`
	`!`
	`router bgp 1`
	`switch(config-dual-stage-router)#`
		Loads a target configuration that you saved. After loading a file, you can modify it or commit it to the running configuration. To save the changes, use the **save configuration** *filename* command.
		You can load a target configuration that you saved using only the **save configuration** *filename* command.

Step 10	(Optional) **clear configuration**
	Example:
	`switch(config-dual-stage)# show configuration`
	`! Cached configuration`
	`!`
	`router bgp 64515.46`
	`router-id 141.8.139.131`
	`switch (config-dual-stage)# clear configuration`
	`switch (config-dual-stage)# show configuration`
	`! Cached configuration`
	`switch (config-dual-stage)#`
		Clears changes made to the target configuration without terminating the configuration session. It deletes any configuration changes that aren't committed.

Step 11	**end**
	Example:
	`switch(config-dual-stage-if)# end`
	`Uncommitted changes found, commit them before exiting (yes/no/cancel)? [cancel]`
		Exits the global dual stage configuration mode.
		If you end a configuration session without committing the configuration changes, you'll be prompted to save changes, discard changes, or cancel the action:
		• Yes: Commits the configuration changes and exit configuration mode
		• No: Exits the configuration mode without committing the configuration changes
		• Cancel: Remains in configuration mode without committing the configuration changes

	Command or Action	Purpose
		Note • If you choose to exit when a confirm commit timer is running, the same options are displayed. If you still chose to exit, the trial configuration rolls back instantly. • If the default session times out before the timer expires, the trial configuration rolls back before exiting the session. In this case, no warning message appears.

Aborting the Two-Stage Configuration Commit Mode

When you abort a configuration session, uncommitted changes are discarded and the configuration session ends. No warning appears before the configuration changes are deleted.

```
switch(config-dual-stage)# router bgp 1
switch(config-dual-stage-router)# neighbor 1.2.3.4
switch(config-dual-stage-router-neighbor)# remote-as 1
switch(config-dual-stage-router-neighbor)# show configuration
! Cached configuration
!
router bgp 1
neighbor 1.2.3.4
remote-as 1
switch(config-dual-stage-router-neighbor)# show run bgp

!Command: show running-config bgp
!Running configuration last done at: Wed Mar 17 16:17:40 2021
!Time: Wed Mar 17 16:17:55 2021

version 10.1(2) Bios:version
feature bgp


switch(config-dual-stage-router-neighbor)# abort
switch# show run bgp

!Command: show running-config bgp
!Running configuration last done at: Wed Mar 17 16:18:00 2021
!Time: Wed Mar 17 16:18:04 2021

version 10.1(2) Bios:version
feature bgp

switch#
```

Displaying Commit IDs

At each successful commit, the commit ID is displayed in the syslog. The total number of commit IDs saved in the system depends on the configuration size and the disk space available. However, the maximum number of commit IDs stored at any given time is 50.

Use the **show configuration commit list** command to view information about the last 50 commit IDs. Each entry shows the user who committed configuration changes, the connection used to execute the commit, and commit ID timestamp.

```
switch# show configuration commit list
SNo. Label/ID     User     Line         Client     Time Stamp
~~~~ ~~~~~~~~~~~~ ~~~~~~~~ ~~~~~~~~~~~~ ~~~~~~~~~~ ~~~~~~~~~~~~~~~~~~~~~~~~
1    1000000001   admin    /dev/ttyS0   CLI        Wed Jul 15 15:21:37 2020
2    1000000002   admin    /dev/ttyS0   Rollback   Wed Jul 15 15:22:15 2020
3    1000000003   admin    /dev/pts/0   CLI        Wed Jul 15 15:23:08 2020
4    1000000004   admin    /dev/pts/0   Rollback   Wed Jul 15 15:23:46 2020
```

Rollback Capability

You can rollback the configuration to any of the previous successful commits. Use the **rollback configuration** command to rollback to any of the last 50 commits.

```
switch# rollback configuration to ?
1000000015
1000000016
1000000017

:
:

switch#

Each commit ID acts as a checkpoint of a running configuration. You can rollback to any
given commit ID. A new commit ID will be generated after you rollback. If a confirm commit
 session is in progress, you cannot trigger a rollback until it is completed.


switch(config-dual-stage)# rollback configuration to 1000000002
Rolling back to commitID :1000000002
ADVISORY: Rollback operation started...
Modifying running configuration from another VSH terminal in parallel
is not recommended, as this may lead to Rollback failure.

Configuration committed by rollback using Commit ID : 1000000004
switch(config-dual-stage)#
```

Viewing Current Session Configurations

You can view the current session configuration using the **show configuration** command. This command is supported only in the dual-stage mode. The session configuration is cleared if a commit fails.

```
switch(config-dual-stage-cmap)# show configuration
! Cached configuration
!
class-map type control-plane match-any copp-s-ipmcmiss
class-map type control-plane match-any copp-s-l2switched
class-map type control-plane match-any copp-s-l3destmiss
switch(config-dual-stage-cmap)#

If there is no configuration, the following message appears:

switch(config-dual-stage)# show configuration
! Cached configuration
```

```
switch(config-dual-stage)# commit
No configuration changes to commit.
switch(config-dual-stage)#
```

CHAPTER 4

Configuring Switch Profiles

This chapter contains the following sections:

About Switch Profiles

Several applications require consistent configuration across Cisco Nexus Series switches. For example, with a Virtual Port Channel (vPC), you must have identical configurations. Mismatched configurations can cause errors or misconfigurations that can result in service disruptions.

The configuration synchronization (config-sync) feature allows you to configure one switch profile and have the configuration be automatically synchronized to the peer switch. A switch profile provides the following benefits:

- Allows configurations to be synchronized between switches.
- Merges configurations when connectivity is established between two switches.

- Provides control of exactly which configuration gets synchronized.
- Ensures configuration consistency across peers through merge and mutual-exclusion checks.
- Provides verify and commit semantics.
- Supports configuring and synchronizing port profile configurations.
- Provides an import command to migrate existing vPC configurations to a switch profile.

Switch Profile Configuration Modes

The switch profile feature includes the following configuration modes:

- Configuration Synchronization Mode
- Switch Profile Mode
- Switch Profile Import Mode

Configuration Synchronization Mode

The configuration synchronization mode (config-sync) allows you to create switch profiles using the **config sync** command on the local switch that you want to use as the primary. After you create the profile, you can enter the **config sync** command on the peer switch that you want to synchronize.

Switch Profile Mode

The switch profile mode allows you to add supported configuration commands to a switch profile that is later synchronized with a peer switch. Commands that you enter in the switch profile mode are buffered until you enter the **commit** command.

Switch Profile Import Mode

When you upgrade from an earlier release, you have the option to enter the **import** command to copy supported running-configuration commands to a switch profile. After entering the **import** command, the switch profile mode (config-sync-sp) changes to the switch profile import mode (config-sync-sp-import). The switch profile import mode allows you to import existing switch configurations from the running configuration and specify which commands you want to include in the switch profile.

Because different topologies require different commands that are included in a switch profile, the **import** command mode allows you to modify the imported set of commands to suit a specific topology.

You need to enter the **commit** command to complete the import process and move the configuration into the switch profile. Because configuration changes are not supported during the import process, if you added new commands before entering the **commit** command, the switch profile remains unsaved and the switch remains in the switch profile import mode. You can remove the added commands or abort the import. Unsaved configurations are lost if the process is aborted. You can add new commands to the switch profile after the import is complete.

Configuration Validation

Two types of configuration validation checks can identify two types of switch profile failures:

- Mutual Exclusion Checks
- Merge Checks

Mutual Exclusion Checks

To reduce the possibility of overriding configuration settings that are included in a switch profile, mutual exclusion (mutex) checks the switch profile commands against the commands that exist on the local switch and the commands on the peer switch. A command that is included in a switch profile cannot be configured outside of the switch profile or on a peer switch. This requirement reduces the possibility that an existing command is unintentionally overwritten.

As a part of the commit process, the mutex-check occurs on both switches if the peer switch is reachable; otherwise, the mutex-check is performed locally. Configuration changes made from the configuration terminal occur only on the local switch.

If a mutex-check identifies errors, they are reported as mutex failures and they must be manually corrected.

The following exceptions apply to the mutual exclusion policy:

- Interface configuration—Port channel interfaces must be configured fully in either switch profile mode or global configuration mode.

Note Several port channel subcommands are not configurable in switch profile mode. These commands can be configured from global configuration mode even if the port channel is created and configured in switch profile mode.

For example, the following command can only be configured in global configuration mode:

switchport private-vlan association trunk *primary-vlan secondary-vlan*

- Shutdown/no shutdown
- System QoS

Merge Checks

Merge checks are done on the peer switch that is receiving a configuration. The merge checks ensure that the received configuration does not conflict with the switch profile configuration that already exists on the receiving switch. The merge check occurs during the merge or commit process. Errors are reported as merge failures and must be manually corrected.

When one or both switches are reloaded and the configurations are synchronized for the first time, the merge check verifies that the switch profile configurations are identical on both switches. Differences in the switch profiles are reported as merge errors and must be manually corrected.

Software Upgrades and Downgrades with Switch Profiles

When you downgrade to an earlier release, you are prompted to remove an existing switch profile that is not supported on earlier releases.

When you upgrade from an earlier release, you have the option to move some of the running-configuration commands to a switch profile. The **import** command allows you to import relevant switch profile commands. An upgrade can occur if there are buffered configurations (uncommitted); however, the uncommitted configurations are lost.

Prerequisites for Switch Profiles

Switch profiles have the following prerequisites:

- You must enable Cisco Fabric Series over IP (CFSoIP) distribution over mgmt0 on both switches by entering the **cfs ipv4 distribute** command.
- You must configure a switch profile with the same name on both peer switches by entering the **config sync** and **switch-profile** commands.
- Configure each switch as peer switch by entering the **sync-peers destination** command

Guidelines and Limitations for Switch Profiles

Consider the following guidelines and limitations when configuring switch profiles:

- You can only enable configuration synchronization using the mgmt0 interface.
- Configuration synchronization is performed using the mgmt 0 interface and cannot be performed using a management SVI.
- You must configure synchronized peers with the same switch profile name.
- Commands that are qualified for a switch profile configuration are allowed to be configured in the configuration switch profile (config-sync-sp) mode.
- One switch profile session can be in progress at a time. Attempts to start another session will fail.
- Supported command changes made from the configuration terminal mode are blocked when a switch profile session is in progress. You should not make unsupported command changes from the configuration terminal mode when a switch profile session is in progress.
- When you enter the **commit** command and a peer switch is reachable, the configuration is applied to both peer switches or neither switch. If there is a commit failure, the commands remain in the switch profile buffer. You can then make necessary corrections and try the commit again.
- Once a port channel is configured using switch profile mode, it cannot be configured using global configuration (config terminal) mode.

> **Note** Several port channel sub-commands are not configurable in switch profile mode. These commands can be configured from global configuration mode even if the port channel is created and configured in switch profile mode.
>
> For example, the following command can only be configured in global configuration mode:
>
> **switchport private-vlan association trunk** *primary-vlan secondary-vlan*

- Shutdown and no shutdown can be configured in either global configuration mode or switch profile mode.
- If a port channel is created in global configuration mode, channel groups including member interfaces must also be created using global configuration mode.
- Port channels that are configured within switch profile mode may have members both inside and outside of a switch profile.
- If you want to import a member interface to a switch profile, the port channel including the member interface must also be present within the switch profile.
- Defaulting an interface does not remove a channel group from the config-sync configuration for that interface. You must apply the **no channel-group** command on the interface or include the port channel in the config-sync configuration to prevent any conflicting configurations from being pushed by the config-sync module.

Guidelines for Synchronizing After Connectivity Loss

- Synchronizing configurations after mgmt0 interface connectivity loss—When mgmt0 interface connectivity is lost and configuration changes are required, apply the configuration changes on both switches using the switch profile. When connectivity to the mgmt0 interface is restored, both switches synchronize automatically.

  If a configuration change is made on only one switch, a merge will occur when the mgmt0 interface comes up and the configuration is applied on the other switch.

Configuring Switch Profiles

You can create and configure a switch profile. Enter the **switch-profile** *name* command in the configuration synchronization mode (config-sync).

Before you begin

You must create the switch profile with the same name on each switch and the switches must configure each other as a peer. When connectivity is established between switches with the same active switch profile, the switch profiles are synchronized.

SUMMARY STEPS

1. **configure terminal**

2. **cfs ipv4 distribute**
3. **config sync**
4. **switch-profile** *name*
5. **sync-peers destination** *IP-address*
6. (Optional) **show switch-profile** *name* **status**
7. **exit**
8. (Optional) **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**configure terminal**
	Example:
	`switch# configure terminal`
	`switch(config)#`
		Enters global configuration mode.

Step 2	**cfs ipv4 distribute**
	Example:
	`switch(config)# cfs ipv4 distribute`
	`switch(config)#`
		Enables CFS distribution between the peer switches.

Step 3	**config sync**
	Example:
	`switch# config sync`
	`switch(config-sync)#`
		Enters configuration synchronization mode.

Step 4	**switch-profile** *name*
	Example:
	`switch(config-sync)# switch-profile abc`
	`switch(config-sync-sp)#`
		Configures the switch profile, names the switch profile, and enters switch profile synchronization configuration mode.

Step 5	**sync-peers destination** *IP-address*
	Example:
	`switch(config-sync-sp)# sync-peers destination 10.1.1.1`
	`switch(config-sync-sp)#`
		Configures the peer switch.

Step 6	(Optional) **show switch-profile** *name* **status**
	Example:
	`switch(config-sync-sp)# show switch-profile abc status`
	`switch(config-sync-sp)#`
		Views the switch profile on the local switch and the peer switch information.

Step 7	**exit**
	Example:
	`switch(config-sync-sp)# exit`
	`switch#`
		Exits the switch profile configuration mode and returns to EXEC mode.

	Command or Action	Purpose
Step 8	(Optional) **copy running-config startup-config** **Example:** `switch(config)# copy running-config startup-config`	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

The following example shows how to configure a switch profile and shows the switch profile status.

```
switch# configuration terminal
switch(config)# cfs ipv4 distribute
switch(config-sync)# switch-profile abc
switch(config-sync-sp)# sync-peers destination 10.1.1.1
switch(config-sync-sp)# show switch-profile abc status
Start-time:  15801 usecs after Mon Aug 23 06:21:08 2010
End-time:   6480 usecs after Mon Aug 23 06:21:13 2010

Profile-Revision: 1
Session-type: Initial-Exchange
Peer-triggered: Yes
Profile-status: Sync Success

Local information:
----------------
Status: Commit Success
Error(s):

Peer information:
----------------
IP-address: 10.1.1.1
Sync-status: In Sync.
Status: Commit Success
Error(s):
switch(config-sync-sp)# exit
switch#
```

Adding a Switch to a Switch Profile

Enter the **sync-peers destination** *destination IP* command in switch profile configuration mode to add the switch to a switch profile.

Follow these guidelines when adding switches:

- Switches are identified by their IP address.
- Destination IPs are the IP addresses of the switches that you want to synchronize.
- The committed switch profile is synchronized with the newly added peers (when they are online) if the peer switch is also configured with configuration synchronization.

  If you want to import a member interface to a switch profile, the port channel including the member interface must also be present within the switch profile.

Before you begin

After creating a switch profile on the local switch, you must add the second switch that will be included in the synchronization.

SUMMARY STEPS

1. **config sync**
2. **switch-profile** *name*
3. **sync-peers destination** *destination IP*
4. **exit**
5. (Optional) **show switch-profile peer**
6. (Optional) **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**config sync**
	Example:
	`switch# config sync`
	`switch(config-sync)#`
		Enters configuration synchronization mode.

Step 2	**switch-profile** *name*
	Example:
	`switch(config-sync)# switch-profile abc`
	`switch(config-sync-sp)#`
		Configures switch profile, names the switch profile, and enters switch profile synchronization configuration mode.

Step 3	**sync-peers destination** *destination IP*
	Example:
	`switch(config-sync-sp)# sync-peers destination 10.1.1.1`
	`switch(config-sync-sp)#`
		Adds a switch to the switch profile.

Step 4	**exit**
	Example:
	`switch(config-sync-sp)# exit`
	`switch#`
		Exits switch profile configuration mode.

Step 5	(Optional) **show switch-profile peer** **Example:** `switch# show switch-profile peer`	Displays the switch profile peer configuration.
Step 6	(Optional) **copy running-config startup-config** **Example:** `switch# copy running-config startup-config`	Copies the running configuration to the startup configuration.

Adding or Modifying Switch Profile Commands

To modify a command in a switch profile, add the modified command to the switch profile and enter the **commit** command to apply the command and synchronize the switch profile to the peer switch if it is reachable.

Follow these guidelines when adding or modifying switch profile commands:

- Commands that are added or modified are buffered until you enter the **commit** command.
- Commands are executed in the same order in which they are buffered. If there is an order-dependency for certain commands, for example, a QoS policy must be defined before being applied, you must maintain that order; otherwise, the commit might fail. You can use utility commands, such as the **show switch-profile name buffer** command, the **buffer-delete** command, or the **buffer-move** command, to change the buffer and correct the order of already entered commands.

Before you begin

After configuring a switch profile on the local and the peer switch, you must add and commit the supported commands to the switch profile. The commands are added to the switch profile buffer until you enter the **commit** command. The **commit** command does the following:

- Triggers the mutex check and the merge check to verify the synchronization.
- Creates a checkpoint with a rollback infrastructure.
- Applies the configuration on the local switch and the peer switch.
- Executes a rollback on all switches if there is a failure with an application on any of the switches in the switch profile.
- Deletes the checkpoint.

SUMMARY STEPS

1. **config sync**
2. **switch-profile** *name*
3. *Command argument*
4. (Optional) **show switch-profile** *name* **buffer**
5. **verify**
6. **commit**
7. (Optional) **show switch-profile** *name* **status**
8. **exit**
9. (Optional) **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**config sync** **Example:**	Enters configuration synchronization mode.

	Command or Action	Purpose
	`switch# config sync` `switch(config-sync)#`	

Step 2	**switch-profile** *name*
	Example:
	`switch(config-sync)# switch-profile abc`
	`switch(config-sync-sp)#`
		Configures the switch profile, names the switch profile, and enters switch profile synchronization configuration mode.

Step 3	*Command argument*
	Example:
	`switch(config-sync-sp)# interface Port-channel100`
	`switch(config-sync-sp-if)# speed 1000`
	`switch(config-sync-sp-if)# interface Ethernet1/1`
	`switch(config-sync-sp-if)# speed 1000`
	`switch(config-sync-sp-if)# channel-group 100`
		Adds a command to the switch profile.

Step 4	(Optional) **show switch-profile** *name* **buffer**
	Example:
	`switch(config-sync-sp)# show switch-profile abc buffer`
	`switch(config-sync-sp)#`
		Displays the configuration commands in the switch profile buffer.

Step 5	**verify** **Example:** `switch(config-sync-sp)# verify`	Verifies the commands in the switch profile buffer.
Step 6	**commit** **Example:** `switch(config-sync-sp)# commit`	Saves the commands in the switch profile and synchronizes the configuration with the peer switch.

Step 7	(Optional) **show switch-profile** *name* **status**
	Example:
	`switch(config-sync-sp)# show switch-profile abc status`
	`switch(config-sync-sp)#`
		Displays the status of the switch profile on the local switch and the status on the peer switch.

Step 8	**exit**
	Example:
	`switch(config-sync-sp)# exit`
	`switch#`
		Exits the switch profile configuration mode.

Step 9	(Optional) **copy running-config startup-config** **Example:** `switch# copy running-config startup-config`	Copies the running configuration to the startup configuration.

Example

The following example shows how to create a switch profile, configure a peer switch, and add commands to the switch profile.

```
switch# configuration terminal
switch(config)# cfs ipv4 distribute
switch(config-sync)# switch-profile abc
switch(config-sync-sp)# sync-peers destination 10.1.1.1
switch(config-sync-sp)# interface port-channel100
switch(config-sync-sp-if)# speed 1000
switch(config-sync-sp-if)# interface Ethernet1/1
switch(config-sync-sp-if)# speed 1000
switch(config-sync-sp-if)# channel-group 100
switch(config-sync-sp)# verify
switch(config-sync-sp)# commit
switch(config-sync-sp)# exit
switch#
```

The following example shows an existing configuration with a defined switch profile. The second example shows how the switch profile command changed by adding the modified command to the switch profile.

```
switch# show running-config
switch-profile abc
  interface Ethernet1/1
    switchport mode trunk
    switchport trunk allowed vlan 1-10

switch# config sync
switch(config-sync)# switch-profile abc
switch(config-sync-sp)# interface Ethernet1/1
switch(config-sync-sp-if)# switchport trunk allowed vlan 5-10
switch(config-sync-sp-if)# commit

switch# show running-config
switch-profile abc
  interface Ethernet1/1
    switchport mode trunk
    switchport trunk allowed vlan 5-10
```

Importing a Switch Profile

You can import a switch profile based on the set of commands that you want to import. Using the configuration terminal mode, you can do the following:

- Add selected commands to the switch profile.
- Add supported commands that were specified for an interface.
- Add supported system-level commands.
- Add supported system-level commands excluding the physical interface commands.

When you import commands to a switch profile, the switch profile buffer must be empty.

If new commands are added during the import, the switch profile remains unsaved and the switch remains in the switch profile import mode. You can enter the **abort** command to stop the import. For additional information importing a switch profile, see the “Switch Profile Import Mode” section.

SUMMARY STEPS

1. **config sync**
2. **switch-profile** *name*
3. **import** {*interface port/slot* | *running-config* [**exclude interface ethernet**]}
4. **commit**
5. (Optional) **abort**
6. **exit**
7. (Optional) **show switch-profile**
8. (Optional) **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**config sync**
	Example:
	`switch# config sync`
	`switch(config-sync)#`
		Enters configuration synchronization mode.

Step 2	**switch-profile** *name*
	Example:
	`switch(config-sync)# switch-profile abc`
	`switch(config-sync-sp)#`
		Configures the switch profile, names the switch profile, and enters switch profile synchronization configuration mode.

Step 3	**import** {*interface port/slot* | *running-config* [**exclude interface ethernet**]}
	Example:
	`switch(config-sync-sp)# import ethernet 1/2`
	`switch(config-sync-sp-import)#`
		Identifies the commands that you want to import and enters switch profile import mode.
		• <CR>—Adds selected commands.
		• **interface**—Adds the supported commands for a specified interface.
		• **running-config**—Adds supported system-level commands.
		• **running-config exclude interface ethernet**—Adds supported system-level commands excluding the physical interface commands.

Step 4	**commit** **Example:** `switch(config-sync-sp-import)# commit`	Imports the commands and saves the commands to the switch profile.
Step 5	(Optional) **abort** **Example:** `switch(config-sync-sp-import)# abort`	Aborts the import process.

	Command or Action	Purpose

Step 6	**exit**
	Example:
	`switch(config-sync-sp)# exit`
	`switch#`
		Exits switch profile import mode.

Step 7	(Optional) **show switch-profile** **Example:** `switch# show switch-profile`	Displays the switch profile configuration.
Step 8	(Optional) **copy running-config startup-config** **Example:** `switch# copy running-config startup-config`	Copies the running configuration to the startup configuration.

Example

The following example shows how to import supported system-level commands excluding the Ethernet interface commands into the switch profile named sp:

```
switch(config-vlan)# conf sync
switch(config-sync)# switch-profile sp
Switch-Profile started, Profile ID is 1
switch(config-sync-sp)# show switch-profile buffer

switch-profile  : sp
----------------------------------------------------------
Seq-no  Command
----------------------------------------------------------

switch(config-sync-sp)# import running-config exclude interface ethernet
switch(config-sync-sp-import)#
switch(config-sync-sp-import)# show switch-profile buffer

switch-profile  : sp
----------------------------------------------------------
Seq-no  Command
----------------------------------------------------------
3       vlan 100-299
4       vlan 300
4.1       state suspend
5       vlan 301-345
6       interface port-channel100
6.1       spanning-tree port type network
7       interface port-channel105

switch(config-sync-sp-import)#
```

Verifying Commands in a Switch Profile

You can verify the commands that are included in a switch profile by entering the **verify** command in switch profile mode.

SUMMARY STEPS

1. **config sync**
2. **switch-profile** *name*
3. **verify**
4. **exit**
5. (Optional) **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**config sync**
	Example:
	`switch# config sync`
	`switch(config-sync)#`
		Enters configuration synchronization mode.

Step 2	**switch-profile** *name*
	Example:
	`switch(config-sync)# switch-profile abc`
	`switch(config-sync-sp)#`
		Configures the switch profile, names the switch profile, and enters switch profile synchronization configuration mode.

Step 3	**verify** **Example:** `switch(config-sync-sp)# verify`	Verifies the commands in the switch profile buffer.

Step 4	**exit**
	Example:
	`switch(config-sync-sp)# exit`
	`switch#`
		Exits the switch profile configuration mode.

Step 5	(Optional) **copy running-config startup-config** **Example:** `switch# copy running-config startup-config`	Copies the running configuration to the startup configuration.

Isolating a Peer Switch

You can isolate a peer switch in order to make changes to a switch profile. This process can be used when you want to block a configuration synchronization or when you want to debug configurations.

Isolating a peer switch requires that you remove the switch from the switch profile and then add the peer switch back to the switch profile.

To temporarily isolate a peer switch, follow these steps:

1. Remove a peer switch from a switch profile.
2. Make changes to the switch profile and commit the changes.
3. Enter debug commands.

4. Undo the changes that were made to the switch profile in Step 2 and commit.
5. Add the peer switch back to the switch profile.

Deleting a Switch Profile

You can delete a switch profile by selecting the **all-config** or the **local-config** option:

- **all-config**—Deletes the switch profile on both peer switches (when both are reachable). If you choose this option and one of the peers is unreachable, only the local switch profile is deleted. The **all-config** option completely deletes the switch profile on both peer switches.
- **local-config**—Deletes the switch profile on the local switch only.

SUMMARY STEPS

1. **config sync**
2. **no switch-profile name** {**all-config** | **local-config**}
3. **exit**
4. (Optional) **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**config sync**
	Example:
	`switch# config sync`
	`switch(config-sync)#`
		Enters configuration synchronization mode.

Step 2	**no switch-profile name** {**all-config** | **local-config**}
	Example:
	`switch(config-sync)# no switch-profile abc local-config`
	`switch(config-sync-sp)#`
		Deletes the switch profile as follows:
		• **all-config**—Deletes the switch profile on the local and peer switch. If the peer switch is not reachable, only the local switch profile is deleted.
		• **local-config**—Deletes the switch profile and local configuration.

Step 3	**exit**
	Example:
	`switch(config-sync-sp)# exit`
	`switch#`
		Exits configuration synchronization mode.

Step 4	(Optional) **copy running-config startup-config** **Example:** `switch# copy running-config startup-config`	Copies the running configuration to the startup configuration.

Deleting a Switch from a Switch Profile

You can delete a switch from a switch profile.

SUMMARY STEPS

1. **config sync**
2. **switch-profile** *name*
3. **no sync-peers destination** *destination IP*
4. **exit**
5. (Optional) **show switch-profile**
6. (Optional) **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**config sync**
	Example:
	`switch# config sync`
	`switch(config-sync)#`
		Enters configuration synchronization mode.

Step 2	**switch-profile** *name*
	Example:
	`switch(config-sync)# switch-profile abc`
	`switch(config-sync-sp)#`
		Configures the switch profile, names the switch profile, and enters the switch profile synchronization configuration mode.

Step 3	**no sync-peers destination** *destination IP*
	Example:
	`switch(config-sync-sp)# no sync-peers destination 10.1.1.1`
	`switch(config-sync-sp)#`
		Removes the specified switch from the switch profile.

Step 4	**exit**
	Example:
	`switch(config-sync-sp)# exit`
	`switch#`
		Exits the switch profile configuration mode.

Step 5	(Optional) **show switch-profile** **Example:** `switch# show switch-profile`	Displays the switch profile configuration.
Step 6	(Optional) **copy running-config startup-config** **Example:** `switch# copy running-config startup-config`	Copies the running configuration to the startup configuration.

Displaying the Switch Profile Buffer

SUMMARY STEPS

1. switch# **configure sync**
2. switch(config-sync) # **switch-profile** *profile-name*
3. switch(config-sync-sp) # **show switch-profile***profile-name* **buffer**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure sync**	Enters configuration synchronization mode.
Step 2	switch(config-sync) # **switch-profile** *profile-name*	Enters switch profile synchronization configuration mode for the specified switch profile.
Step 3	switch(config-sync-sp) # **show switch-profile***profile-name* **buffer**	Enters interface switch profile synchronization configuration mode for the specified interface.

Example

The following example shows how to display the switch profile buffer for a service profile called sp:

```
switch# configure sync
Enter configuration commands, one per line.  End with CNTL/Z.
switch(config-sync)# switch-profile sp
Switch-Profile started, Profile ID is 1
switch(config-sync-sp)# show switch-profile sp buffer
----------------------------------------------------------
Seq-no  Command
----------------------------------------------------------
1       vlan 101
1.1       ip igmp snooping querier 10.101.1.1
2       mac address-table static 0000.0000.0001 vlan 101 drop
3       interface Ethernet1/2
3.1       switchport mode trunk
3.2       switchport trunk allowed vlan 101

switch(config-sync-sp)# buffer-move 3 1
switch(config-sync-sp)# show switch-profile sp buffer
----------------------------------------------------------
Seq-no  Command
----------------------------------------------------------
1       interface Ethernet1/2
1.1       switchport mode trunk
1.2       switchport trunk allowed vlan 101
2       vlan 101
2.1       ip igmp snooping querier 10.101.1.1
3       mac address-table static 0000.0000.0001 vlan 101 drop
switch(config-sync-sp)#
```

Synchronizing Configurations After a Switch Reboot

If a Cisco Nexus 3600 platform switch reboots while a new configuration is being committed on a peer switch using a switch profile, complete the following steps to synchronize the peer switches after reload:

SUMMARY STEPS

1. Reapply configurations that were changed on the peer switch during the reboot.
2. Enter the **commit** command.
3. Verify that the configuration is applied correctly and both peers are back synchronized.

DETAILED STEPS

Step 1 Reapply configurations that were changed on the peer switch during the reboot.

Step 2 Enter the **commit** command.

Step 3 Verify that the configuration is applied correctly and both peers are back synchronized.

Example

Switch Profile Configuration show Commands

The following **show** commands display information about the switch profile.

Command	Purpose
show switch-profile *name*	Displays the commands in a switch profile.
show switch-profile *name* **buffer**	Displays the uncommitted commands in a switch profile, the commands that were moved, and the commands that were deleted.
show switch-profile *name* **peer** *IP-address*	Displays the synchronization status for a peer switch.
show switch-profile *name* **session-history**	Displays the status of the last 20 switch profile sessions.
show switch-profile *name* **status**	Displays the configuration synchronization status of a peer switch.
show running-config exclude-provision	Displays the configurations for offline preprovisioned interfaces that are hidden.
show running-config switch-profile	Displays the running configuration for the switch profile on the local switch.
show startup-config switch-profile	Displays the startup configuration for the switch profile on the local switch.

For detailed information about the fields in the output from these commands, see the system management command reference for your platform.

Supported Switch Profile Commands

The following switch profile commands are supported:

- **logging event link-status default**
- [**no**] **vlan** *vlan-range*
- **ip access-list** *acl-name*
- **policy-map type network-qos jumbo-frames**
  - **class type network-qos class-default**
  - **mtu** *mtu value*
- **system qos**
  - **service-policy type network-qos jumbo-frames**
- **vlan configuration** *vlan id*
  - **ip igmp snooping querier** *ip*
- **spanning-tree port type edge default**
- **spanning-tree port type edge bpduguard default**
- **spanning-tree loopguard default**
- **no spanning-tree vlan** *vlan id*
- **port-channel load-balance ethernet source-dest-port**
- **interface port-channel** *number*
  - **description** *text*
  - **switchport mode trunk**
  - **switchport trunk allowed vlan** *vlan list*
  - **spanning-tree port type network**
  - **no negotiate auto**
  - **vpc peer-link**
- **interface port-channel** *number*
  - **switchport access vlan** *vlan id*
  - **spanning-tree port type edge**
  - **speed 10000**

- **vpc** *number*

- **interface ethernet***x/y*
  - **switchport access vlan** *vlanid*
  - **spanning-tree port type edge**
  - **channel-group** *number* **mode active**

Configuration Examples for Switch Profiles

Creating a Switch Profile on a Local and Peer Switch Example

The following example shows how to create a successful switch profile configuration on a local and peer switch.

SUMMARY STEPS

1. Enable CFSoIP distribution on the local and the peer switch.
2. Create a switch profile on the local and the peer switch.
3. Verify that the switch profiles are the same on the local and the peer switch.
4. Verify the commands in the switch profile.
5. Apply the commands to the switch profile and to synchronize the configurations between the local and the peer switch.

DETAILED STEPS

	Command or Action	Purpose

Step 1	Enable CFSoIP distribution on the local and the peer switch.
	Example:
	`switch# configuration terminal`
	`switch(config)# cfs ipv4 distribute`	

Step 2	Create a switch profile on the local and the peer switch.
	Example:
	`switch(config-sync)# switch-profile abc`
	`switch(config-sync-sp)# sync-peers destination 10.1.1.1`	

Step 3	Verify that the switch profiles are the same on the local and the peer switch.
	Example:
	`switch(config-sync-sp)# show switch-profile abc status`
	
	`Start-time:  15801 usecs after Mon Aug 23 06:21:08 2010`	

	Command or Action	Purpose

	`End-time:   6480 usecs after Mon Aug 23 06:21:13 2010`
	
	`Profile-Revision: 1`
	`Session-type: Initial-Exchange`
	`Peer-triggered: Yes`
	`Profile-status: Sync Success`
	
	`Local information:`
	`----------------`
	`Status: Commit Success`
	`Error(s):`
	
	`Peer information:`
	`----------------`
	`IP-address: 10.1.1.1`
	`Sync-status: In Sync.`
	`Status: Commit Success`
	`Error(s):`	

Step 4	Verify the commands in the switch profile. **Example:** `switch(config-sync-sp-if)#` **`verify`** `Verification Successful`	

Step 5	Apply the commands to the switch profile and to synchronize the configurations between the local and the peer switch.
	Example:
	`switch(config-sync-sp)#` **`commit`**
	`Commit Successful`
	`switch(config-sync)#`	

Verifying the Synchronization Status Example

The following example shows how to verify the synchronization status between the local and the peer switch:

```
switch(config-sync)# show switch-profile switch-profile status
Start-time: 804935 usecs after Mon Aug 23 06:41:10 2010
End-time: 956631 usecs after Mon Aug 23 06:41:20 2010

Profile-Revision: 2
Session-type: Commit
Peer-triggered: No
Profile-status: Sync Success

Local information:
----------------
Status: Commit Success
Error(s):

Peer information:
----------------
IP-address: 10.1.1.1
Sync-status: In Sync.
Status: Commit Success
Error(s):
```

```
switch(config-sync)#
```

Displaying the Running Configuration

The following example shows how to display the running configuration of the switch profile on the local switch:

```
switch# configure sync
switch(config-sync)# show running-config switch-profile

switch(config-sync)#
```

Displaying the Switch Profile Synchronization Between Local and Peer Switches

This example shows how to display the synchronization status for two peer switches:

```
switch1# show switch-profile sp status

Start-time: 491815 usecs after Thu Aug 12 11:54:51 2010
End-time: 449475 usecs after Thu Aug 12 11:54:58 2010

Profile-Revision: 1
Session-type: Initial-Exchange
Peer-triggered: No
Profile-status: Sync Success

Local information:
----------------
Status: Commit Success
Error(s):

Peer information:
----------------
IP-address: 10.193.194.52
Sync-status: In Sync.
Status: Commit Success
Error(s):

switch1#


switch2# show switch-profile sp status

Start-time: 503194 usecs after Thu Aug 12 11:54:51 2010
End-time: 532989 usecs after Thu Aug 12 11:54:58 2010

Profile-Revision: 1
Session-type: Initial-Exchange
Peer-triggered: Yes
Profile-status: Sync Success

Local information:
----------------
Status: Commit Success
Error(s):

Peer information:
----------------
```

```
IP-address: 10.193.194.51
Sync-status: In Sync.
Status: Commit Success
Error(s):

switch2#
```

Displaying Verify and Commit on Local and Peer Switches

This example shows how to configure a successful verify and commit of the local and peer switch:

```
switch1# configure sync
Enter configuration commands, one per line.  End with CNTL/Z.
switch1(config-sync)# switch-profile sp
Switch-Profile started, Profile ID is 1
switch1(config-sync-sp)# interface ethernet1/1
switch1(config-sync-sp-if)# description foo
switch1(config-sync-sp-if)# verify
Verification Successful
switch1(config-sync-sp)# commit
Commit Successful
switch1(config-sync)# show running-config switch-profile
switch-profile sp
  sync-peers destination 10.193.194.52
  interface Ethernet1/1
    description foo
switch1(config-sync)# show switch-profile sp status

Start-time: 171513 usecs after Wed Aug 11 17:51:28 2010
End-time: 676451 usecs after Wed Aug 11 17:51:43 2010

Profile-Revision: 3
Session-type: Commit
Peer-triggered: No
Profile-status: Sync Success

Local information:
----------------
Status: Commit Success
Error(s):

Peer information:
----------------
IP-address: 10.193.194.52
Sync-status: In Sync.
Status: Commit Success
Error(s):

switch1(config-sync)#


switch2# show running-config switch-profile
switch-profile sp
  sync-peers destination 10.193.194.51
  interface Ethernet1/1
    description foo
switch2# show switch-profile sp status

Start-time: 265716 usecs after Wed Aug 11 16:51:28 2010
End-time: 734702 usecs after Wed Aug 11 16:51:43 2010

Profile-Revision: 3
Session-type: Commit
```

```
Peer-triggered: Yes
Profile-status: Sync Success

Local information:
----------------
Status: Commit Success
Error(s):

Peer information:
----------------
IP-address: 10.193.194.51
Sync-status: In Sync.
Status: Commit Success
Error(s):

switch2#
```

Successful and Unsuccessful Synchronization Examples

The following example shows a successful synchronization of the switch profile on the peer switch:

```
switch# show switch-profile abc peer

switch# show switch-profile sp peer 10.193.194.52
Peer-sync-status           : In Sync.
Peer-status                : Commit Success
Peer-error(s)              :
switch1#
```

The following example shows an unsuccessful synchronization of a switch profile on the peer switch, with a peer not reachable status:

```
switch# show switch-profile sp peer 10.193.194.52
Peer-sync-status           : Not yet merged. pending-merge:1 received_merge:0
Peer-status                : Peer not reachable
Peer-error(s)              :
switch#
```

Configuring the Switch Profile Buffer, Moving the Buffer, and Deleting the Buffer

This example shows how to configure the switch profile buffer, the buffer-move configuration, and the buffer-delete configuration:

```
switch# configure sync
Enter configuration commands, one per line.  End with CNTL/Z.
switch(config-sync)# switch-profile sp
Switch-Profile started, Profile ID is 1
switch(config-sync-sp)# vlan 101
switch(config-sync-sp-vlan)# ip igmp snooping querier 10.101.1.1
switch(config-sync-sp-vlan)# exit
switch(config-sync-sp)# mac address-table static 0000.0000.0001 vlan 101 drop
switch(config-sync-sp)# interface ethernet1/2
switch(config-sync-sp-if)# switchport mode trunk
switch(config-sync-sp-if)# switchport trunk allowed vlan 101
switch(config-sync-sp-if)# exit
switch(config-sync-sp)# show switch-profile sp buffer
----------------------------------------------------------
Seq-no  Command
----------------------------------------------------------
```

```
1       vlan 101
1.1       ip igmp snooping querier 10.101.1.1
2       mac address-table static 0000.0000.0001 vlan 101 drop
3       interface Ethernet1/2
3.1       switchport mode trunk
3.2       switchport trunk allowed vlan 101

switch(config-sync-sp)# buffer-move 3 1
switch(config-sync-sp)# show switch-profile sp buffer
----------------------------------------------------------
Seq-no  Command
----------------------------------------------------------
1       interface Ethernet1/2
1.1       switchport mode trunk
1.2       switchport trunk allowed vlan 101
2       vlan 101
2.1       ip igmp snooping querier 10.101.1.1
3       mac address-table static 0000.0000.0001 vlan 101 drop

switch(config-sync-sp)# buffer-delete 1
switch(config-sync-sp)# show switch-profile sp buffer
----------------------------------------------------------
Seq-no  Command
----------------------------------------------------------
2       vlan 101
2.1       ip igmp snooping querier 10.101.1.1
3       mac address-table static 0000.0000.0001 vlan 101 drop

switch(config-sync-sp)# buffer-delete all
switch(config-sync-sp)# show switch-profile sp buffer
switch(config-sync-sp)#
```

CHAPTER 5

Configuring PTP

This chapter describes how to configure the Precision Time Protocol (PTP) on Cisco NX-OS devices.

This chapter includes the following sections:

About PTP

PTP is a time synchronization protocol for nodes distributed across a network. Its hardware timestamp feature provides greater accuracy than other time synchronization protocols such as the Network Time Protocol (NTP).

A PTP system can consist of a combination of PTP and non-PTP devices. PTP devices include ordinary clocks, boundary clocks, and transparent clocks. Non-PTP devices include ordinary network switches, routers, and other infrastructure devices.

PTP is a distributed protocol that specifies how real-time PTP clocks in the system synchronize with each other. These clocks are organized into a master-slave synchronization hierarchy with the grandmaster clock, which is the clock at the top of the hierarchy, determining the reference time for the entire system. Synchronization is achieved by exchanging PTP timing messages, with the members using the timing information to adjust their clocks to the time of their master in the hierarchy. PTP operates within a logical scope called a PTP domain.

PTP Device Types

The following clocks are common PTP devices:

Ordinary clock

Communicates with the network based on a single physical port, similar to an end host. An ordinary clock can function as a grandmaster clock.

Boundary clock

Typically has several physical ports, with each port behaving like a port of an ordinary clock. However, each port shares the local clock, and the clock data sets are common to all ports. Each port decides its individual state, either master (synchronizing other ports connected to it) or slave (synchronizing to a downstream port), based on the best clock available to it through all of the other ports on the boundary clock. Messages that are related to synchronization and establishing the master-slave hierarchy terminate in the protocol engine of a boundary clock and are not forwarded.

Transparent clock

Forwards all PTP messages like an ordinary switch or router but measures the residence time of a packet in the switch (the time that the packet takes to traverse the transparent clock) and in some cases the link delay of the ingress port for the packet. The ports have no state because the transparent clock does not need to synchronize to the grandmaster clock.

There are two kinds of transparent clocks:

End-to-end transparent clock

Measures the residence time of a PTP message and accumulates the times in the correction field of the PTP message or an associated follow-up message.

Peer-to-peer transparent clock

Measures the residence time of a PTP message and computes the link delay between each port and a similarly equipped port on another node that shares the link. For a packet, this incoming link delay is added to the residence time in the correction field of the PTP message or an associated follow-up message.

Note PTP operates only in boundary clock mode. We recommend that you deploy a Grand Master Clock (10 MHz) upstream. The servers contain clocks that require synchronization and are connected to the switch.

End-to-end transparent clock and peer-to-peer transparent clock modes are not supported.

PTP Time Distribution Hold

In a properly synchronized PTP network, when any PTP node goes down and comes up, the PTP clock is synchronized to its primary time source (GM). During this process, the local node has significant correction and it tries to correct its local clock. At that time, the node can send incorrect time to the downstream nodes and cause issues for all downstream nodes. The Time Distribution (TD) hold feature, introduced in Cisco NX-OS Release 10.5(1)F, resolves this issue by ensuring that the node is properly synchronized to its primary source and distributes time to the downstream nodes during boot up.

The TD hold feature holds the time distribution until a Boundary Clock (BC) node locks to the primary time source and settles down to the target correction value. The TD hold enabled node receives all PTP packets, does the normal state change, and synchronizes time, but it does not send any PTP packets out.

Note If all nodes reboot at the same time (with a difference of few seconds), each node will be in active hold time, which sometimes results in no nodes having secondary port. This leads to the BMC taking a long time to find the best clock. Hence, the user needs to take this into account when enabling this feature.

PTP Process

The PTP process consists of two phases: establishing the master-slave hierarchy and synchronizing the clocks.

Within a PTP domain, each port of an ordinary or boundary clock follows this process to determine its state:

- Examines the contents of all received announce messages (issued by ports in the master state)
- Compares the data sets of the foreign master (in the announce message) and the local clock for priority, clock class, accuracy, and so on
- Determines its own state as either master or slave

After the master-slave hierarchy has been established, the clocks are synchronized as follows:

- The master sends a synchronization message to the slave and notes the time it was sent.
- The slave receives the synchronization message and notes the time that it was received. For every synchronization message, there is a follow-up message. The number of sync messages should be equal to the number of follow-up messages.
- The slave sends a delay-request message to the master and notes the time it was sent.
- The master receives the delay-request message and notes the time it was received.
- The master sends a delay-response message to the slave. The number of delay request messages should be equal to the number of delay response messages.
- The slave uses these timestamps to adjust its clock to the time of its master.

High Availability for PTP

Stateful restarts are not supported for PTP.

Guidelines and Limitations for PTP

- For Cisco Nexus 3600 Series switches, PTP clock correction is expected to be in the 3-digit range, from 100 to 999 nanoseconds.
- PTP operates only in boundary clock mode. End-to-end transparent clock and peer-to-peer transparent clock modes are not supported.
- PTP supports transport over User Datagram Protocol (UDP). Transport over Ethernet is not supported.
- PTP supports only multicast communication. Negotiated unicast communication is not supported.
- PTP is limited to a single domain per network.
- Forwarding PTP management packets is not supported.
- PTP-capable ports do not identify PTP packets and do not time-stamp or redirect those packets unless you enable PTP on those ports.

- 1 pulse per second (1 PPS) input is not supported.
- PTP over IPv6 is not supported.
- Cisco Nexus switches should be synchronized from the neighboring master using a synchronization log interval that ranges from –2 to –5.
- Beginning with Cisco NX-OS Release 10.5(1)F, the following attributes are added to the PTP high-correction notification:
    - lastHighCorrectionMPD
    - maxHighCorrectionTime
    - maxHighCorrectionValue
    - maxHighCorrectionMPD
- Beginning with Cisco NX-OS Release 10.5(1)F, the PTP Time Distribution (TD) hold feature is introduced. This feature allows for holding the time distribution until a Boundary Clock node locks to the primary time source and settles down to the target correction value.

Default Settings for PTP

The following table lists the default settings for PTP parameters.

Table 2: Default PTP Parameters

Parameters	Default
PTP	Disabled
PTP version	2
PTP domain	0
PTP priority 1 value when advertising the clock	255
PTP priority 2 value when advertising the clock	255
PTP announce interval	1 log second
PTP sync interval	– 2 log seconds
PTP announce timeout	3 announce intervals
PTP minimum delay request interval	0 log seconds
PTP VLAN	1

Configuring PTP

Configuring PTP Globally

You can enable or disable PTP globally on a device. You can also configure various PTP clock parameters to help determine which clock in the network has the highest priority to be selected as the grandmaster.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config) # [**no**] **feature ptp**
3. switch(config) # [**no**] **ptp source** *ip-address* [**vrf** *vrf*]
4. (Optional) switch(config) # [**no**] **ptp domain** *number*
5. (Optional) switch(config) # [**no**] **ptp priority1** *value*
6. (Optional) switch(config) # [**no**] **ptp priority2** *value*
7. (Optional) switch(config) # **show ptp brief**
8. (Optional) switch(config) # **show ptp clock**
9. (Optional) [**no**] **ptp time distribution-hold** [**correction-threshold** <corr_limit>] [**delay-threshold** <max_delay_time>]
10. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config) # [**no**] **feature ptp**	Enables or disables PTP on the device. **Note** Enabling PTP on the switch does not enable PTP on each interface.
Step 3	switch(config) # [**no**] **ptp source** *ip-address* [**vrf** *vrf*]	Configures the source IP address for all PTP packets. The *ip-address* can be in IPv4 format.
Step 4	(Optional) switch(config) # [**no**] **ptp domain** *number*	Configures the domain number to use for this clock. PTP domains allow you to use multiple independent PTP clocking subdomains on a single network. The range for the *number* is from 0 to 128.
Step 5	(Optional) switch(config) # [**no**] **ptp priority1** *value*	Configures the priority1 value to use when advertising this clock. This value overrides the default criteria (clock quality, clock class, and so on) for the best master clock selection. Lower values take precedence. The range for the *value* is from 0 to 255.
Step 6	(Optional) switch(config) # [**no**] **ptp priority2** *value*	Configures the priority2 value to use when advertising this clock. This value is used to decide between two devices

	Command or Action	Purpose
		that are otherwise equally matched in the default criteria. For example, you can use the priority2 value to give a specific switch priority over other identical switches. The range for the *value* is from 0 to 255.
Step 7	(Optional) switch(config) # **show ptp brief**	Displays the PTP status.
Step 8	(Optional) switch(config) # **show ptp clock**	Displays the properties of the local clock.
Step 9	(Optional) [**no**] **ptp time distribution-hold** [**correction-threshold** <corr_limit>] [**delay-threshold** <max_delay_time>] **Example:** `switch(config)# ptp time distribution-hold correction-threshold 90000ns delay threshold 4000s`	Enables the PTP time distribution hold feature. **correction-threshold** - Holds the time distribution until the correction settles down to the given specified correction value provided in nanoseconds. **delay-threshold** - Sets the maximum time limit in seconds to hold the time-distribution. However, if correction threshold is met before the delay threshold, time distribution resumes. Default correction threshold is 300 nanoseconds, and default delay threshold is 300 seconds for TOR and 900 seconds for modular chassis. The maximum correction threshold is 100000 nanoseconds, and the maximum delay threshold is 5000 seconds.
Step 10	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

The following example shows how to configure PTP globally on the device, specify the source IP address for PTP communications, and configure a preference level for the clock:

```
switch# configure terminal
switch(config)# feature ptp
switch(config)# ptp source 10.10.10.1
switch(config)# ptp priority1 1
switch(config)# ptp priority2 1
switch(config)# show ptp brief
PTP port status
-----------------------
Port State
------- --------------
switch(config)# show ptp clock
PTP Device Type: Boundary clock
Clock Identity : 0:22:55:ff:ff:79:a4:c1
Clock Domain: 0
Number of PTP ports: 0
Priority1 : 1
Priority2 : 1
Clock Quality:
Class : 248
```

```
Accuracy : 254
Offset (log variance) : 65535
Offset From Master : 0
Mean Path Delay : 0
Steps removed : 0
Local clock time:Sun Jul 3 14:13:24 2011
switch(config)#
```

Configuring PTP on an Interface

After you globally enable PTP, it is not enabled on all supported interfaces by default. You must enable PTP interfaces individually.

Before you begin

Make sure that you have globally enabled PTP on the switch and configured the source IP address for PTP communication.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config) # **interface ethernet** *slot/port*
3. switch(config-if) # [**no**] **feature ptp**
4. (Optional) switch(config-if) # [**no**] **ptp announce** {**interval** *log seconds* | **timeout** *count*}
5. (Optional) switch(config-if) # [**no**] **ptp delay request minimum interval** *log seconds*
6. (Optional) switch(config-if) # [**no**] **ptp sync interval** *log seconds*
7. (Optional) switch(config-if) # [**no**] **ptp vlan** *vlan-id*
8. (Optional) switch(config-if) # **show ptp brief**
9. (Optional) switch(config-if) # **show ptp port interface** *interface slot/port*
10. (Optional) switch(config-if)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config) # **interface ethernet** *slot/port*	Specifies the interface on which you are enabling PTP and enters interface configuration mode.
Step 3	switch(config-if) # [**no**] **feature ptp**	Enables or disables PTP on an interface.
Step 4	(Optional) switch(config-if) # [**no**] **ptp announce** {**interval** *log seconds* | **timeout** *count*}	Configures the interval between PTP announce messages on an interface or the number of PTP intervals before a timeout occurs on an interface. The range for the PTP announcement interval is from 0 to 4 seconds, and the range for the interval timeout is from 2 to 10.
Step 5	(Optional) switch(config-if) # [**no**] **ptp delay request minimum interval** *log seconds*	Configures the minimum interval allowed between PTP delay-request messages when the port is in the master state.

	Command or Action	Purpose
		The range is from log(-6) to log(1) seconds. Where, log(-2) = 2 frames per second.
Step 6	(Optional) switch(config-if) # [**no**] **ptp sync interval** *log seconds*	Configures the interval between PTP synchronization messages on an interface. The range for the PTP synchronization interval is from -6 log second to 1 second.
Step 7	(Optional) switch(config-if) # [**no**] **ptp vlan** *vlan-id*	Specifies the VLAN for the interface where PTP is being enabled. You can only enable PTP on one VLAN on an interface. The range is from 1 to 4094.
Step 8	(Optional) switch(config-if) # **show ptp brief**	Displays the PTP status.
Step 9	(Optional) switch(config-if) # **show ptp port interface** *interface slot/port*	Displays the status of the PTP port.
Step 10	(Optional) switch(config-if)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

This example shows how to configure PTP on an interface and configure the intervals for the announce, delay-request, and synchronization messages:

```
switch# configure terminal
switch(config)# interface ethernet 2/1
switch(config-if)# ptp
switch(config-if)# ptp announce interval 3
switch(config-if)# ptp announce timeout 2
switch(config-if)# ptp delay-request minimum interval 4
switch(config-if)# ptp sync interval -1
switch(config-if)# show ptp brief
PTP port status
-----------------------
Port State
------- --------------
Eth2/1 Master
switch(config-if)# show ptp port interface ethernet 2/1
PTP Port Dataset: Eth2/1
Port identity: clock identity: 0:22:55:ff:ff:79:a4:c1
Port identity: port number: 1028
PTP version: 2
Port state: Master
Delay request interval(log mean): 4
Announce receipt time out: 2
Peer mean path delay: 0
Announce interval(log mean): 3
Sync interval(log mean): -1
Delay Mechanism: End to End
Peer delay request interval(log mean): 0
switch(config-if)#
```

Verifying the PTP Configuration

Use one of the following commands to verify the configuration:

Table 3: PTP Show Commands

Command	Purpose
show ptp brief	Displays the PTP status.
show ptp clock	Displays the properties of the local clock, including the clock identity.
show ptp clock foreign-masters-record	Displays the state of foreign masters known to the PTP process. For each foreign master, the output displays the clock identity, basic clock properties, and whether the clock is being used as a grandmaster.
show ptp corrections	Displays the last few PTP corrections.
show ptp parent	Displays the properties of the PTP parent.
show ptp port interface ethernet *slot/port*	Displays the status of the PTP port on the switch.

CHAPTER 6

Configuring NTP

This chapter contains the following sections:

Information About NTP

The Network Time Protocol (NTP) synchronizes the time of day among a set of distributed time servers and clients so that you can correlate events when you receive system logs and other time-specific events from multiple network devices. NTP uses the User Datagram Protocol (UDP) as its transport protocol. All NTP communications use Coordinated Universal Time (UTC).

An NTP server usually receives its time from an authoritative time source, such as a radio clock or an atomic clock attached to a time server, and then distributes this time across the network. NTP is extremely efficient; no more than one packet per minute is necessary to synchronize two machines to within a millisecond of each other.

NTP uses a stratum to describe the distance between a network device and an authoritative time source:

- A stratum 1 time server is directly attached to an authoritative time source (such as a radio or atomic clock or a GPS time source).
- A stratum 2 NTP server receives its time through NTP from a stratum 1 time server.

Before synchronizing, NTP compares the time reported by several network devices and does not synchronize with one that is significantly different, even if it is a stratum 1. Because Cisco NX-OS cannot connect to a radio or atomic clock and act as a stratum 1 server, we recommend that you use the public NTP servers available on the Internet. If the network is isolated from the Internet, Cisco NX-OS allows you to configure the time as though it were synchronized through NTP, even though it was not.

Note You can create NTP peer relationships to designate the time-serving hosts that you want your network device to consider synchronizing with and to keep accurate time if a server failure occurs.

The time kept on a device is a critical resource, so we strongly recommend that you use the security features of NTP to avoid the accidental or malicious setting of incorrect time. Two mechanisms are available: an access list-based restriction scheme and an encrypted authentication mechanism.

NTP as Time Server

Other devices can configure it as a time server. You can also configure the device to act as an authoritative NTP server, enabling it to distribute time even when it is not synchronized to an outside time source.

Distributing NTP Using CFS

Cisco Fabric Services (CFS) distributes the local NTP configuration to all Cisco devices in the network.

After enabling CFS on your device, a network-wide lock is applied to NTP whenever an NTP configuration is started. After making the NTP configuration changes, you can discard or commit them.

In either case, the CFS lock is then released from the NTP application.

Clock Manager

Clocks are resources that need to be shared across different processes.

Multiple time synchronization protocol, such as NTP might be running in the system.

High Availability

Stateless restarts are supported for NTP. After a reboot or a supervisor switchover, the running configuration is applied.

You can configure NTP peers to provide redundancy in case an NTP server fails.

Virtualization Support

NTP recognizes virtual routing and forwarding (VRF) instances. NTP uses the default VRF if you do not configure a specific VRF for the NTP server and NTP peer.

Prerequisites for NTP

NTP has the following prerequisites:

- To configure NTP, you must have connectivity to at least one server that is running NTP.

Guidelines and Limitations for NTP

NTP has the following configuration guidelines and limitations:

- The **show ntp session status** CLI command does not show the last action timestamp, the last action, the last action result, and the last action failure reason.
- NTP server functionality is supported.
- You should have a peer association with another device only when you are sure that your clock is reliable (which means that you are a client of a reliable NTP server).
- A peer that is configured alone takes on the role of a server and should be used as a backup. If you have two servers, you can configure several devices to point to one server and the remaining devices to point to the other server. You can then configure a peer association between these two servers to create a more reliable NTP configuration.
- If you have only one server, you should configure all the devices as clients to that server.
- You can configure up to 64 NTP entities (servers and peers).
- If CFS is disabled for NTP, NTP does not distribute any configuration and does not accept a distribution from other devices in the network.
- After CFS distribution is enabled for NTP, the entry of an NTP configuration command locks the network for NTP configuration until a **commit** command is entered. During the lock, no changes can be made to the NTP configuration by any other device in the network except the device that initiated the lock.
- If you use CFS to distribute NTP, all devices in the network should have the same VRFs configured as you use for NTP.
- If you configure NTP in a VRF, ensure that the NTP server and peers can reach each other through the configured VRFs.
- You must manually distribute NTP authentication keys on the NTP server and Cisco NX-OS devices across the network.
- Use NTP broadcast or multicast associations when time accuracy and reliability requirements are modest, your network is localized, and the network has more than 20 clients. We recommend that you use NTP broadcast or multicast associations in networks that have limited bandwidth, system memory, or CPU resources.
- A maximum of four ACLs can be configured for a single NTP access group.

Note Time accuracy is marginally reduced in NTP broadcast associations because information flows only one way.

Default Settings

The following are the default settings for NTP parameters.

Parameters	Default
NTP	Enabled for all interfaces
NTP passive (enabling NTP to form associations)	Enabled
NTP authentication	Disabled
NTP access	Enabled
NTP access group match all	Disabled
NTP broadcast server	Disabled
NTP multicast server	Disabled
NTP multicast client	Disabled
NTP logging	Disabled

Configuring NTP

Enabling or Disabling NTP on an Interface

You can enable or disable NTP on a particular interface. NTP is enabled on all interfaces by default.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# **interface** *type slot/port*
3. switch(config-if)# **[no] ntp disable** {**ip | ipv6**}
4. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# **interface** *type slot/port*	Enters interface configuration mode.

	Command or Action	Purpose
Step 3	switch(config-if)# **[no] ntp disable** {**ip** | **ipv6**}	Disables NTP IPv4 or IPv6 on the specified interface. Use the **no** form of this command to reenable NTP on the interface.
Step 4	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

The following example shows how to enable or disable NTP on an interface:

```
switch# configure terminal
switch(config)# interface ethernet 6/1
switch(config-if)# ntp disable ip
switch(config-if)# copy running-config startup-config
```

Configuring the Device as an Authoritative NTP Server

You can configure the device to act as an authoritative NTP server, enabling it to distribute time even when it is not synchronized to an existing time server.

SUMMARY STEPS

1. switch# **configure terminal**
2. [**no**] **ntp master** [*stratum*]
3. (Optional) **show running-config ntp**
4. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	[**no**] **ntp master** [*stratum*]	Configures the device as an authoritative NTP server. You can specify a different stratum level from which NTP clients get their time synchronized. The range is from 1 to 15.
Step 3	(Optional) **show running-config ntp**	Displays the NTP configuration.
Step 4	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

This example shows how to configure the Cisco NX-OS device as an authoritative NTP server with a different stratum level:

```
switch# configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
switch(config)# ntp master 5
```

Configuring an NTP Server and Peer

You can configure an NTP server and peer.

Before you begin

Make sure that you know the IP address or DNS names of your NTP server and its peers.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# [**no**] **ntp server** {*ip-address* | *ipv6-address* | *dns-name*} [**key** *key-id*] [**maxpoll** *max-poll*] [**minpoll** *min-poll*] [**prefer**] [**use-vrf** *vrf-name*]
3. switch(config)# [**no**] **ntp peer** {*ip-address* | *ipv6-address* | *dns-name*} [**key** *key-id*] [**maxpoll** *max-poll*] [**minpoll** *min-poll*] [**prefer**] [**use-vrf** *vrf-name*]
4. (Optional) switch(config)# **show ntp peers**
5. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# [**no**] **ntp server** {*ip-address* | *ipv6-address* | *dns-name*} [**key** *key-id*] [**maxpoll** *max-poll*] [**minpoll** *min-poll*] [**prefer**] [**use-vrf** *vrf-name*]	Forms an association with a server. Use the **key** keyword to configure a key to be used while communicating with the NTP server. The range for the *key-id* argument is from 1 to 65535. Use the **maxpoll** and **minpoll** keywords to configure the maximum and minimum intervals in which to poll a server. The range for the *max-poll* and *min-poll* arguments is from 4 to 16 (configured as powers of 2, so effectively 16 to 65536 seconds), and the default values are 6 and 4, respectively (*maxpoll* default = 64 seconds, *minpoll* default = 16 seconds). Use the **prefer keyword** to make this the preferred NTP server for the device. Use the **use-vrf** keyword to configure the NTP server to communicate over the specified VRF.

	Command or Action	Purpose
		The *vrf-name* argument can be default, management, or any case-sensitive alphanumeric string up to 32 characters. **Note** If you configure a key to be used while communicating with the NTP server, make sure that the key exists as a trusted key on the device.
Step 3	switch(config)# [**no**] **ntp peer** {*ip-address* | *ipv6-address* | *dns-name*} [**key** *key-id*] [**maxpoll** *max-poll*] [**minpoll** *min-poll*] [**prefer**] [**use-vrf** *vrf-name*]	Forms an association with a peer. You can specify multiple peer associations. Use the **key** keyword to configure a key to be used while communicating with the NTP peer. The range for the *key-id* argument is from 1 to 65535. Use the **maxpoll** and **minpoll** keywords to configure the maximum and minimum intervals in which to poll a server. The range for the *max-poll* and *min-poll* arguments is from 4 to 17 (configured as powers of 2, so effectively 16 to 131072 seconds), and the default values are 6 and 4, respectively (*maxpoll* default = 64 seconds, *minpoll* default = 16 seconds). Use the **prefer** keyword to make this the preferred NTP peer for the device. Use the **use-vrf** keyword to configure the NTP peer to communicate over the specified VRF. The *vrf-name* argument can be **default** , **management** , or any case-sensitive alphanumeric string up to 32 characters.
Step 4	(Optional) switch(config)# **show ntp peers**	Displays the configured server and peers. **Note** A domain name is resolved only when you have a DNS server configured.
Step 5	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Configuring NTP Authentication

You can configure the device to authenticate the time sources to which the local clock is synchronized. When you enable NTP authentication, the device synchronizes to a time source only if the source carries one of the authentication keys specified by the **ntp trusted-key** command. The device drops any packets that fail the authentication check and prevents them from updating the local clock. NTP authentication is disabled by default.

Before you begin

Authentication for NTP servers and NTP peers is configured on a per-association basis using the **key** keyword on each **ntp server** and **ntp peer** command. Make sure that you configured all NTP server and peer associations with the authentication keys that you plan to specify in this procedure. Any **ntp server** or **ntp peer**commands that do not specify the **key** keyword will continue to operate without authentication.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# [**no**] **ntp authentication-key** *number* **md5** *md5-string*
3. (Optional) switch(config)# **show ntp authentication-keys**
4. switch(config)# [**no**] **ntp trusted-key** *number*
5. (Optional) switch(config)# **show ntp trusted-keys**
6. switch(config)# [**no**] **ntp authenticate**
7. (Optional) switch(config)# **show ntp authentication-status**
8. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# [**no**] **ntp authentication-key** *number* **md5** *md5-string*	Defines the authentication keys. The device does not synchronize to a time source unless the source has one of these authentication keys and the key number is specified by the **ntp trusted-key** *number* command.
Step 3	(Optional) switch(config)# **show ntp authentication-keys**	Displays the configured NTP authentication keys.
Step 4	switch(config)# [**no**] **ntp trusted-key** *number*	Specifies one or more keys (defined in Step 2) that an unconfigured remote symmetric, broadcast, and multicast time source must provide in its NTP packets in order for the device to synchronize to it. The range for trusted keys is from 1 to 65535. This command provides protection against accidentally synchronizing the device to a time source that is not trusted. This command does not affect time sources configured with the **ntp server** and **ntp peer** configuration comments.
Step 5	(Optional) switch(config)# **show ntp trusted-keys**	Displays the configured NTP trusted keys.
Step 6	switch(config)# [**no**] **ntp authenticate**	Enables or disables the NTP authentication feature. NTP authentication is disabled by default.
Step 7	(Optional) switch(config)# **show ntp authentication-status**	Displays the status of NTP authentication.
Step 8	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

This example shows how to configure the device to synchronize only to time sources that provide authentication key 42 in their NTP packets:

```
switch# configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
switch(config)# ntp authentication-key 42 md5 aNiceKey
switch(config)# ntp server 10.1.1.1 key 42
switch(config)# ntp trusted-key 42
switch(config)# ntp authenticate
switch(config)# copy running-config startup-config
[########################################] 100%
switch(config)#
```

Configuring NTP Access Restrictions

You can control access to NTP services by using access groups. Specifically, you can specify the types of requests that the device allows and the servers from which it accepts responses.

If you do not configure any access groups, NTP access is granted to all devices. If you configure any access groups, NTP access is granted only to the remote device whose source IP address passes the access list criteria.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# [**no**] **ntp access-group match-all** | {{**peer** | **serve** | **serve-only** | **query-only** }*access-list-name*}
3. switch(config)# **show ntp access-groups**
4. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# [**no**] **ntp access-group match-all** | {{**peer** | **serve** | **serve-only** | **query-only** }*access-list-name*}	Creates or removes an access group to control NTP access and applies a basic IP access list. The access group options are scanned in the following order, from least restrictive to most restrictive. However, if NTP matches a deny ACL rule in a configured peer, ACL processing stops and does not continue to the next access group option. • The **peer** keyword enables the device to receive time requests and NTP control queries and to synchronize itself to the servers specified in the access list. • The **serve** keyword enables the device to receive time requests and NTP control queries from the servers specified in the access list but not to synchronize itself to the specified servers.

	Command or Action	Purpose
		• The **serve-only** keyword enables the device to receive only time requests from servers specified in the access list. • The **query-only** keyword enables the device to receive only NTP control queries from the servers specified in the access list. • The **match-all** keyword enables the access group options to be scanned in the following order, from least restrictive to most restrictive: peer, serve, serve-only, query-only. If the incoming packet does not match the ACL in the peer access group, it goes to the serve access group to be processed. If the packet does not match the ACL in the serve access group, it goes to the serve-only access group, and so on.
Step 3	switch(config)# **show ntp access-groups**	(Optional) Displays the NTP access group configuration.
Step 4	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

This example shows how to configure the device to allow it to synchronize to a peer from access group "accesslist1":

```
switch# configure terminal
switch(config)# ntp access-group peer accesslist1
switch(config)# show ntp access-groups
Access List Type
-----------------------------
accesslist1 Peer
switch(config)# copy running-config startup-config
[########################################] 100%
switch(config)#
```

Configuring the NTP Source IP Address

NTP sets the source IP address for all NTP packets based on the address of the interface through which the NTP packets are sent. You can configure NTP to use a specific source IP address.

SUMMARY STEPS

1. switch# **configure terminal**
2. [**no**] **ntp source** *ip-address*

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	[**no**] **ntp source** *ip-address*	Configures the source IP address for all NTP packets. The *ip-address* can be in IPv4 or IPv6 format.

Example

This example shows how to configure an NTP source IP address of 192.0.2.2.

```
switch# configure terminal
switch(config)# ntp source 192.0.2.2
```

Configuring the NTP Source Interface

You can configure NTP to use a specific interface.

SUMMARY STEPS

1. switch# **configure terminal**
2. [**no**] **ntp source-interface** *interface*

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	[**no**] **ntp source-interface** *interface*	Configures the source interface for all NTP packets. The following list contains the valid values for *interface*. • ethernet • loopback • mgmt • port-channel • vlan

Example

This example shows how to configure the NTP source interface:

```
switch# configure terminal
switch(config)# ntp source-interface ethernet
```

Configuring an NTP Broadcast Server

You can configure an NTP IPv4 broadcast server on an interface. The device then sends broadcast packets through that interface periodically. The client is not required to send a response.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# **interface** *type slot/port*
3. switch(config-if)# **[no] ntp broadcast** [**destination** *ip-address*] [**key** *key-id*] [*version number*]
4. switch(config-if)# **exit**
5. (Optional) switch(config)# **[no] ntp broadcastdelay** *delay*
6. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# **interface** *type slot/port*	Enters interface configuration mode.
Step 3	switch(config-if)# **[no] ntp broadcast** [**destination** *ip-address*] [**key** *key-id*] [*version number*]	Enables an NTP IPv4 broadcast server on the specified interface. • **destination** *ip-address*—Configures the broadcast destination IP address. • **key** *key-id*—Configures the broadcast authentication key number. The range is from 1 to 65535. • *version number*—Configures the NTP version. The range is from 2 to 4.
Step 4	switch(config-if)# **exit**	Exits interface configuration mode.
Step 5	(Optional) switch(config)# **[no] ntp broadcastdelay** *delay*	Configures the estimated broadcast round-trip delay in microseconds. The range is from 1 to 999999.
Step 6	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

This example shows how to configure an NTP broadcast server:

```
switch# configure terminal
switch(config)# interface ethernet 6/1
switch(config-if)# ntp broadcast destination 192.0.2.10
switch(config-if)# exit
switch(config)# ntp broadcastdelay 100
switch(config)# copy running-config startup-config
```

Configuring an NTP Multicast Server

You can configure an NTP IPv4 or IPv6 multicast server on an interface. The device then sends multicast packets through that interface periodically.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# **interface** *type slot/port*
3. switch(config-if)# **[no] ntp multicast** [*ipv4-address* | *ipv6-address*] [**key** *key-id*] [*ttl value*] [*version number*]
4. (Optional) switch(config-if)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# **interface** *type slot/port*	Enters interface configuration mode.
Step 3	switch(config-if)# **[no] ntp multicast** [*ipv4-address* | *ipv6-address*] [**key** *key-id*] [*ttl value*] [*version number*]	Enables an NTP IPv4 or IPv6 multicast server on the specified interface. • *ipv4-address* or *ipv6-address*— Multicast IPv4 or IPv6 address. • **key** *key-id*—Configures the broadcast authentication key number. The range is from 1 to 65535. • *ttl value*—Time-to-live value of the multicast packets. The range is from 1 to 255. • *version number*—NTP version. The range is from 2 to 4.
Step 4	(Optional) switch(config-if)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

This example shows how to configure an Ethernet interface to send NTP multicast packets:

```
switch# configure terminal
switch(config)# interface ethernet 2/2
switch(config-if)# ntp multicast FF02::1:FF0E:8C6C
switch(config-if)# copy running-config startup-config
```

Configuring an NTP Multicast Client

You can configure an NTP multicast client on an interface. The device then listens to NTP multicast messages and discards any messages that come from an interface for which multicast is not configured.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# **interface** *type slot/port*
3. switch(config-if)# **[no] ntp multicast client** [*ipv4-address* | *ipv6-address*]
4. (Optional) switch(config-if)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# **interface** *type slot/port*	Enters interface configuration mode.
Step 3	switch(config-if)# **[no] ntp multicast client** [*ipv4-address* | *ipv6-address*]	Enables the specified interface to receive NTP multicast packets.
Step 4	(Optional) switch(config-if)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

This example shows how to configure an Ethernet interface to receive NTP multicast packets:

```
switch# configure terminal
switch(config)# interface ethernet 2/3
switch(config-if)# ntp multicast client FF02::1:FF0E:8C6C
switch(config-if)# copy running-config startup-config
```

Configuring NTP Logging

You can configure NTP logging in order to generate system logs with significant NTP events. NTP logging is disabled by default.

Before you begin

Make sure that you are in the correct VDC. To change the VDC, use the **switchto vdc** command.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# [**no**] **ntp logging**
3. (Optional) switch(config)# **show ntp logging-status**
4. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# [**no**] **ntp logging**	Enables or disables system logs to be generated with significant NTP events. NTP logging is disabled by default.
Step 3	(Optional) switch(config)# **show ntp logging-status**	Displays the NTP logging configuration status.
Step 4	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

The following example shows how to enable NTP logging in order to generate system logs with significant NTP events:

```
switch# configure terminal
switch(config)# ntp logging
switch(config)# copy running-config startup-config
[########################################] 100%
switch(config)#
```

Enabling CFS Distribution for NTP

You can enable CFS distribution for NTP in order to distribute the NTP configuration to other CFS-enabled devices.

Before you begin

Make sure that you have enabled CFS distribution for the device.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# [**no**] **ntp distribute**
3. (Optional) switch(config)# **show ntp status**
4. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# [**no**] **ntp distribute**	Enables or disables the device to receive NTP configuration updates that are distributed through CFS.
Step 3	(Optional) switch(config)# **show ntp status**	Displays the NTP CFS distribution status.

	Command or Action	Purpose
Step 4	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

This example shows how to enable the device to receive NTP configuration updates through CFS:

```
switch# configure terminal
switch(config)# ntp distribute
switch(config)# copy running-config startup-config
```

Committing NTP Configuration Changes

When you commit the NTP configuration changes, the effective database is overwritten by the configuration changes in the pending database and all the devices in the network receive the same configuration.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# **ntp commit**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# **ntp commit**	Distributes the NTP configuration changes to all Cisco NX-OS devices in the network and releases the CFS lock. This command overwrites the effective database with the changes made to the pending database.

Discarding NTP Configuration Changes

After making the configuration changes, you can choose to discard the changes instead of committing them. If you discard the changes, Cisco NX-OS removes the pending database changes and releases the CFS lock.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# **ntp abort**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.

	Command or Action	Purpose
Step 2	switch(config)# **ntp abort**	Discards the NTP configuration changes in the pending database and releases the CFS lock. Use this command on the device where you started the NTP configuration.

Releasing the CFS Session Lock

If you have performed an NTP configuration and have forgotten to release the lock by either committing or discarding the changes, you or another administrator can release the lock from any device in the network. This action also discards pending database changes.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# **clear ntp session**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# **clear ntp session**	Discards the NTP configuration changes in the pending database and releases the CFS lock.

Verifying the NTP Configuration

Command	Purpose
show ntp access-groups	Displays the NTP access group configuration.
show ntp authentication-keys	Displays the configured NTP authentication keys.
show ntp authentication-status	Displays the status of NTP authentication.
show ntp logging-status	Displays the NTP logging status.
show ntp peer-status	Displays the status for all NTP servers and peers.
show ntp peer	Displays all the NTP peers.
show ntp pending	Displays the temporary CFS database for NTP.
show ntp pending-diff	Displays the difference between the pending CFS database and the current NTP configuration.
show ntp rts-update	Displays the RTS update status.
show ntp session status	Displays the NTP CFS distribution session information.

Command	Purpose
show ntp source	Displays the configured NTP source IP address.
show ntp source-interface	Displays the configured NTP source interface.
show ntp statistics {**io** | **local** | **memory** | **peer** {**ipaddr** {*ipv4-addr*} | **name** *peer-name*}}	Displays the NTP statistics.
show ntp status	Displays the NTP CFS distribution status.
show ntp trusted-keys	Displays the configured NTP trusted keys.
show running-config ntp	Displays NTP information.

Configuration Examples for NTP

Configuration Examples for NTP

This example shows how to configure an NTP server and peer, enable NTP authentication, enable NTP logging, and then save the startup configuration so that it is saved across reboots and restarts:

```
switch# configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
switch(config)# ntp server 192.0.2.105 key 42
switch(config)# ntp peer 192.0.2.105
switch(config)# show ntp peers
--------------------------------------------------
Peer IP Address Serv/Peer
--------------------------------------------------
192.0.2.100 Peer (configured)
192.0.2.105 Server (configured)
switch(config)# ntp authentication-key 42 md5 aNiceKey
switch(config)# show ntp authentication-keys
-----------------------------
Auth key MD5 String
-----------------------------
42 aNicekey
switch(config)# ntp trusted-key 42
switch(config)# show ntp trusted-keys
Trusted Keys:
42
switch(config)# ntp authenticate
switch(config)# show ntp authentication-status
Authentication enabled.
switch(config)# ntp logging
switch(config)# show ntp logging
NTP logging enabled.
switch(config)# copy running-config startup-config
[########################################] 100%
switch(config)#
```

This example shows an NTP access group configuration with the following restrictions:

- Peer restrictions are applied to IP addresses that pass the criteria of the access list named “peer-acl.”
- Serve restrictions are applied to IP addresses that pass the criteria of the access list named “serve-acl.”

- Serve-only restrictions are applied to IP addresses that pass the criteria of the access list named “serve-only-acl.”
- Query-only restrictions are applied to IP addresses that pass the criteria of the access list named “query-only-acl.”

```
switch# configure terminal
switch(config)# ntp peer 10.1.1.1
switch(config)# ntp peer 10.2.2.2
switch(config)# ntp peer 10.3.3.3
switch(config)# ntp peer 10.4.4.4
switch(config)# ntp peer 10.5.5.5
switch(config)# ntp peer 10.6.6.6
switch(config)# ntp peer 10.7.7.7
switch(config)# ntp peer 10.8.8.8
switch(config)# ntp access-group peer peer-acl
switch(config)# ntp access-group serve serve-acl
switch(config)# ntp access-group serve-only serve-only-acl
switch(config)# ntp access-group query-only query-only-acl
switch(config)# ip access-list peer-acl
switch(config-acl)# 10 permit ip host 10.1.1.1 any
switch(config-acl)# 20 permit ip host 10.8.8.8 any
switch(config)# ip access-list serve-acl
switch(config-acl)# 10 permit ip host 10.4.4.4 any
switch(config-acl)# 20 permit ip host 10.5.5.5 any
switch(config)# ip access-list serve-only-acl
switch(config-acl)# 10 permit ip host 10.6.6.6 any
switch(config-acl)# 20 permit ip host 10.7.7.7 any
switch(config)# ip access-list query-only-acl
switch(config-acl)# 10 permit ip host 10.2.2.2 any
switch(config-acl)# 20 permit ip host 10.3.3.3 any
```

CHAPTER 7

Configuring System Message Logging

This chapter describes how to configure system message logging on Cisco NX-OS devices.

This chapter contains the following sections:

About System Message Logging

You can use system message logging to control the destination and to filter the severity level of messages that system processes generate. You can configure logging to terminal sessions, a log file, and syslog servers on remote systems.

For more information about the system message format and the messages that the device generates, see the Cisco NX-OS System Messages Reference.

By default, the device outputs messages to terminal sessions and logs system messages to a log file.

The following table describes the severity levels used in system messages. When you configure the severity level, the system outputs messages at that level and lower.

Table 4: System Message Severity Levels

Level	Description
0 – emergency	System unusable
1 – alert	Immediate action needed
2 – critical	Critical condition
3 – error	Error condition
4 – warning	Warning condition

Level	Description
5 – notification	Normal but significant condition
6 – informational	Informational message only
7 – debugging	Appears during debugging only

The device logs the most recent 100 messages of severity 0, 1, or 2 to the NVRAM log. You cannot configure logging to the NVRAM.

You can configure which system messages should be logged based on the facility that generated the message and its severity level.

Syslog Servers

The syslog servers run on remote systems that log system messages based on the syslog protocol. You can configure up to eight IPv4 or IPv6 syslog servers.

To support the same configuration of syslog servers on all switches in a fabric, you can use Cisco Fabric Services (CFS) to distribute the syslog server configuration.

Note When the device first initializes, messages are sent to syslog servers only after the network is initialized.

Secure Syslog Servers

Beginning with Cisco NX-OS Release 9.2(1), you can configure the syslog server with support for a secure TLS transport connectivity to remote logging servers. Additionally, you can enforce the NX-OS switches (client) identity via the mutual authentication configuration. For NX-OS switches, this feature supports TLSv1.1 and TLSv1.2.

The Secure syslog server feature uses the TCP/TLS transport and security protocols to provide device authentication and encryption. This feature enables a Cisco NX-OS device (acting as a client) to make a secure, encrypted outbound connection to remote syslog servers (acting as a server) supporting secure connectivity for logging. With authentication and encryption, this feature allows for a secure communication over an insecure network.

Guidelines and Limitations for System Message Logging

System message logging has the following configuration guidelines and limitations:

- System messages are logged to the console and the log file by default.
- Any system messages that are printed before the syslog server is reachable (such as supervisor active or online messages) cannot be sent to the syslog server.
- Due to limitations in Syslog, securePOAP pem file name characters length is limited to 230 characters, though secure POAP supports 256 characters length for a pem file name.

- Beginning with Cisco NX-OS Release 9.2(1), you can configure the syslog server with support for a secure TLS transport connectivity to remote logging servers. This feature supports TLS v1.1 and TLS v1.2.
- Beginning with Cisco NX-OS Release 10.4(3)F, only TLS v1.2 and TLS v1.3 is supported for syslog on Cisco Nexus 9000 Series platform switches. TLS v1.1 and TLS v1.0 support for syslog is deprecated.
- For the secure syslog server(s) to be reachable over an in-band (nonmanagement) interface, the CoPP profile may need tweaks. Especially when multiple logging servers are configured and when many syslogs are generated in a short time (such as, boot up and config application).
- Generally, the syslogs display the local time zone. However, few components such as NGINX display the logs in UTC time zone.

Default Settings for System Message Logging

The following table lists the default settings for the system message logging parameters.

Table 5: Default System Message Logging Parameters

Parameters	Default
Console logging	Enabled at severity level 2
Monitor logging	Enabled at severity level 5
Log file logging	Enabled to log messages at severity level 5
Module logging	Enabled at severity level 5
Facility logging	Enabled
Time-stamp units	Seconds
Syslog server logging	Disabled
Syslog server configuration distribution	Disabled

Configuring System Message Logging

Note Be aware that the Cisco NX-OS commands for this feature might differ from those commands used in Cisco IOS.

Configuring System Message Logging to Terminal Sessions

You can configure the device to log messages by their severity level to console, Telnet, and SSH sessions.

By default, logging is enabled for terminal sessions.

Note: The current critical (default) logging level is maintained if the console baud speed is 9600 baud (default). All attempts to change the console logging level will generate an error message. To increase the logging level (above critical), you must change the console baud speed to 38400 baud.

SUMMARY STEPS

1. **terminal monitor**
2. **configure terminal**
3. [**no**] **logging console** [*severity-level*]
4. (Optional) **show logging console**
5. [**no**] **logging monitor** [*severity-level*]
6. (Optional) **show logging monitor**
7. [**no**] **logging message interface type ethernet description**
8. (Optional) **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**terminal monitor** **Example:** `switch# terminal monitor`	Enables the device to log messages to the console.

Step 2	**configure terminal**
	Example:
	`switch# configure terminal`
	`switch(config)#`
		Enters global configuration mode.

Step 3	[**no**] **logging console** [*severity-level*] **Example:** `switch(config)# logging console 3`	Configures the device to log messages to the console session based on a specified severity level or higher. A lower number indicates a higher severity level. Severity levels range from 0 to 7: • 0 – emergency • 1 – alert • 2 – critical • 3 – error • 4 – warning • 5 – notification • 6 – informational • 7 – debugging

	Command or Action	Purpose
		If the severity level is not specified, the default of 2 is used. The **no** option disables the device’s ability to log messages to the console.
Step 4	(Optional) **show logging console** **Example:** `switch(config)# show logging console`	Displays the console logging configuration.
Step 5	[**no**] **logging monitor** [*severity-level*] **Example:** `switch(config)# logging monitor 3`	Enables the device to log messages to the monitor based on a specified severity level or higher. A lower number indicates a higher severity level. Severity levels range from 0 to 7: • 0 – emergency • 1 – alert • 2 – critical • 3 – error • 4 – warning • 5 – notification • 6 – informational • 7 – debugging The configuration applies to Telnet and SSH sessions. If the severity level is not specified, the default of 2 is used. The **no** option disables the device’s ability to log messages to the Telnet and SSH sessions.
Step 6	(Optional) **show logging monitor** **Example:** `switch(config)# show logging monitor`	Displays the monitor logging configuration.
Step 7	[**no**] **logging message interface type ethernet description** **Example:** `switch(config)# logging message interface type ethernet description`	Enables you to add the description for physical Ethernet interfaces and subinterfaces in the system message log. The description is the same description that was configured on the interface. The **no** option disables the printing of the interface description in the system message log for physical Ethernet interfaces.
Step 8	(Optional) **copy running-config startup-config** **Example:** `switch(config)# copy running-config startup-config`	Copies the running configuration to the startup configuration.

Configuring the Origin ID for Syslog Messages

You can configure Cisco NX-OS to append the hostname, an IP address, or a text string to syslog messages that are sent to remote syslog servers.

SUMMARY STEPS

1. **configure terminal**
2. **logging origin-id** {**hostname** | **ip** *ip-address* | **string** *text-string*}
3. (Optional) **show logging origin-id**
4. (Optional) **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**configure terminal**
	Example:
	`switch# configure terminal`
	`switch(config)#`
		Enters global configuration mode.

Step 2	Required: **logging origin-id** {**hostname** | **ip** *ip-address* | **string** *text-string*} **Example:** `switch(config)# logging origin-id string n9k-switch-abc`	Specifies the hostname, IP address, or text string to be appended to syslog messages that are sent to remote syslog servers.

Step 3	(Optional) **show logging origin-id**
	Example:
	`switch(config)# show logging origin-id`
	`Logging origin_id : enabled (string: n9k-switch-abc)`
		Displays the configured hostname, IP address, or text string that is appended to syslog messages that are sent to remote syslog servers.

Step 4	(Optional) **copy running-config startup-config** **Example:** `switch(config)# copy running-config startup-config`	Copies the running configuration to the startup configuration.

Logging System Messages to a File

You can configure the device to log system messages to a file. By default, system messages are logged to the file /logflash/log/*logfilename*.

SUMMARY STEPS

1. **configure terminal**
2. [**no**] **logging logfile** *logfile-name severity-level* [| **size** *bytes*]
3. **logging event** {**link-status** | **trunk-status**} {**enable** | **default**}
4. (Optional) **show logging info**

5. (Optional) **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**configure terminal**
	Example:
	`switch# configure terminal`
	`switch(config)#`
		Enters global configuration mode.

Step 2	[**no**] **logging logfile** *logfile-name severity-level* [| **size** *bytes*] **Example:** `switch(config)# logging logfile my_log 6`	Configures the nonpersistent log file parameters. *logfile-name*: Configures the name of the log file that is used to store system messages. Default filename is "message". *severity-level*: Configures the minimum severity level to log. A lower number indicates a higher severity level. Default is 5. Range is from 0 through 7: • 0 – emergency • 1 – alert • 2 – critical • 3 – error • 4 – warning • 5 – notification • 6 – informational • 7 – debugging **size** *bytes*: Optionally specify maximum file size. Range is from 4096 through 4194304 bytes.
Step 3	**logging event** {**link-status** | **trunk-status**} {**enable** | **default**} **Example:** `switch(config)# logging event link-status default`	Logs interface events. • **link-status**—Logs all UP/DOWN and CHANGE messages. • **trunk-status**—Logs all TRUNK status messages. • **enable**—Specifies to enable logging to override the port level configuration. • **default**—Specifies that the default logging configuration is used by interfaces that are not explicitly configured.
Step 4	(Optional) **show logging info** **Example:**	Displays the logging configuration.

	Command or Action	Purpose
	`switch(config)# show logging info`	
Step 5	(Optional) **copy running-config startup-config** **Example:** `switch(config)# copy running-config startup-config`	Copies the running configuration to the startup configuration.

Configuring Module and Facility Messages Logging

You can configure the severity level and time-stamp units of messages logged by modules and facilities.

SUMMARY STEPS

1. **configure terminal**
2. [**no**] **logging module** [*severity-level*]
3. (Optional) **show logging module**
4. [**no**] **logging level** *facility severity-level*
5. (Optional) **show logging level** [*facility*]
6. (Optional) [**no**] **logging level** *ethpm*
7. [**no**] **logging timestamp** {**microseconds** | **milliseconds** | **seconds**}
8. (Optional) **show logging timestamp**
9. (Optional) **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**configure terminal**
	Example:
	`switch# configure terminal`
	`switch(config)#`
		Enters global configuration mode.

Step 2	[**no**] **logging module** [*severity-level*] **Example:** `switch(config)# logging module 3`	Enables module log messages that have the specified severity level or higher. Severity levels range from 0 to 7: • 0 – emergency • 1 – alert • 2 – critical • 3 – error • 4 – warning • 5 – notification • 6 – informational • 7 – debugging

	Command or Action	Purpose
		If the severity level is not specified, the default of 5 is used. The **no** option disables module log messages.
Step 3	(Optional) **show logging module** **Example:** `switch(config)# show logging module`	Displays the module logging configuration.
Step 4	[**no**] **logging level** *facility severity-level* **Example:** `switch(config)# logging level aaa 2`	Enables logging messages from the specified facility that have the specified severity level or higher. Severity levels range from 0 to 7: • 0 – emergency • 1 – alert • 2 – critical • 3 – error • 4 – warning • 5 – notification • 6 – informational • 7 – debugging To apply the same severity level to all facilities, use the **all** facility. For defaults, see the **show logging level** command. The **no** option resets the logging severity level for the specified facility to its default level. If you do not specify a facility and severity level, the device resets all facilities to their default levels.
Step 5	(Optional) **show logging level** [*facility*] **Example:** `switch(config)# show logging level aaa`	Displays the logging level configuration and the system default level by facility. If you do not specify a facility, the device displays levels for all facilities. **Note** In running configurations, the logging level for authpriv is displayed as authpri in releases earlier than 10.4(3)F and as authpriv from release 10.4(3)F.

Step 6	(Optional) [**no**] **logging level** *ethpm*
	Example:
	`switch(config)# logging level ethpm ?`
	`<0-7>`
	`0-emerg;1-alert;2-crit;3-err;4-warn;5-notif;6-inform;7-debug`
	`link-down  Configure logging level for link down syslog messages`
		Enables logging of the Ethernet Port Manager link-up/link-down syslog messages at level 3.
		Use the **no** option to use the default logging level for Ethernet Port Manager syslog messages.

	Command or Action	Purpose

	`link-up    Configure logging level for link up syslog messages`
	
	`switch(config)#logging level ethpm link-down ?`
	`error  ERRORS`
	`notif  NOTICE`
	`(config)# logging level ethpm link-down error ?`
	
	`<CR>`
	`(config)# logging level ethpm link-down notif ?`
	`<CR>`
	`switch(config)#logging level ethpm link-up ?`
	`error  ERRORS`
	`notif  NOTICE`
	`(config)# logging level ethpm link-up error ?`
	
	`<CR>`
	`(config)# logging level ethpm link-up notif ?`
	`<CR>`	

Step 7	[**no**] **logging timestamp** {**microseconds** | **milliseconds** | **seconds**} **Example:** `switch(config)# logging timestamp milliseconds`	Sets the logging time-stamp units. By default, the units are seconds. **Note** This command applies to logs that are kept in the switch. It does not apply to the external logging server.
Step 8	(Optional) **show logging timestamp** **Example:** `switch(config)# show logging timestamp`	Displays the logging time-stamp units configured.
Step 9	(Optional) **copy running-config startup-config** **Example:** `switch(config)# copy running-config startup-config`	Copies the running configuration to the startup configuration.

Configuring Syslog Servers

Note Cisco recommends that you configure the syslog server to use the management virtual routing and forwarding (VRF) instance. For more information on VRFs, see Cisco Nexus 9000 Series NX-OS Unicast Routing Configuration Guide.

You can configure up to eight syslog servers that reference remote systems where you want to log system messages.

SUMMARY STEPS

1. **configure terminal**

2. [**no**] **logging server** *host* [*severity-level* [**use-vrf** *vrf-name*]]
3. **logging source-interface loopback** *virtual-interface*
4. (Optional) **show logging server**
5. (Optional) **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**configure terminal**
	Example:
	`switch# configure terminal`
	`switch(config)#`
		Enters global configuration mode.

Step 2	[**no**] **logging server** *host* [*severity-level* [**use-vrf** *vrf-name*]]
	Example:
	`switch(config)# logging server 192.0.2.253`
	Example:
	`switch(config)# logging server 2001::3 5 use-vrf red`
		Configures a syslog server at the specified hostname, IPv4, or IPv6 address. You can specify logging of messages to a particular syslog server in a VRF by using the **use-vrf** keyword. The **use-vrf** *vrf-name* keyword identifies the default or management values for the VRF name. The default VRF is the management VRF, by default. However, the **show-running** command will not list the default VRF. Severity levels range from 0 to 7:
		• 0 – emergency
		• 1 – alert
		• 2 – critical
		• 3 – error
		• 4 – warning
		• 5 – notification
		• 6 – informational
		• 7 – debugging
		The default outgoing facility is local7.
		The **no** option removes the logging server for the specified host.
		The first example forwards all messages on facility local 7. The second example forwards messages with severity level 5 or lower to the specified IPv6 address in VRF red.

	Command or Action	Purpose
		Note After configuring this command, any one of the following server status is displayed: • **Configured** – Configuration is successful. • **No errors found** - If the syslog is transmitted to the remote syslog server successfully, this status is displayed. • **Temporarily unreachable** - If there is a problem with transmission, this status is displayed. However, internally, the system probes the problem with transmission. After a while, when the issue is resolved, the status changes to No errors found.
Step 3	Required: **logging source-interface loopback** *virtual-interface* **Example:** `switch(config)# logging source-interface loopback 5`	Enables a source interface for the remote syslog server. The range for the *virtual-interface* argument is from 0 to 1023.
Step 4	(Optional) **show logging server** **Example:** `switch(config)# show logging server`	Displays the syslog server configuration.
Step 5	(Optional) **copy running-config startup-config** **Example:** `switch(config)# copy running-config startup-config`	Copies the running configuration to the startup configuration.

Configuring Secure Syslog Servers

SUMMARY STEPS

1. **configure terminal**
2. [**no**] **logging server** *host* [*severity-level* [**port** *port-number*][**secure**[**trustpoint client-identity** *trustpoint-name*]][**use-vrf** *vrf-name*]]
3. (Optional) **logging source-interface** *interface name*
4. (Optional) **show logging server**
5. (Optional) **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**configure terminal**
	Example:
	`switch# configure terminal`
	`switch(config)#`
		Enters global configuration mode.

Step 2	[**no**] **logging server** *host* [*severity-level* [**port** *port-number*][**secure**[**trustpoint client-identity** *trustpoint-name*]][**use-vrf** *vrf-name*]]
	Example:
	`switch(config)# logging server 192.0.2.253 secure`
	Example:
	`switch(config)# logging server 2001::3 5 secure trustpoint client-identity myCA use-vrf red`
		Configures a syslog server at the specified hostname or IPv4 or IPv6 address. Optionally, you can enforce a mutual authentication by installing the client identity certificate that is signed by any CA and using the trustpoint client-identity option.
		The default destination port for a secure TLS connection is 6514.

Step 3	(Optional) **logging source-interface** *interface name* **Example:** `switch(config)# logging source-interface lo0`	Enables a source interface for the remote syslog server.
Step 4	(Optional) **show logging server** **Example:** `switch(config)# show logging server`	Displays the syslog server configuration. If the secure option is configured, the output will have an entry with the transport information. By default, the transport is UDP if the secure option is not configured.
Step 5	(Optional) **copy running-config startup-config** **Example:** `switch(config)# copy running-config startup-config`	Copies the running configuration to the startup configuration.

Configuring the CA Certificate

For the secure syslog feature support, the remote servers must be authenticated via a trustpoint configuration.

SUMMARY STEPS

1. **configure terminal**
2. [**no**] **crypto ca trustpoint** *trustpoint-name*
3. **crypto ca authenticate** *trustpoint-name*
4. (Optional) **show crypto ca certificate**
5. (Optional) **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**configure terminal**
	Example:
	`switch# configure terminal`
	`switch(config)#`
		Enters global configuration mode.

Step 2	[**no**] **crypto ca trustpoint** *trustpoint-name*
	Example:
	`switch(config)# crypto ca trustpoint winca`
	`switch(config-trustpoint)#`
		Configures a trustpoint.
		Note You must configure the ip domain-name before the trustpoint configuration.

Step 3	Required: **crypto ca authenticate** *trustpoint-name* **Example:** `switch(config-trustpoint)# crypto ca authenticate winca`	Configures a CA certificate for the trustpoint.
Step 4	(Optional) **show crypto ca certificate** **Example:** `switch(config)# show crypto ca certificates`	Displays the configured certificate/chain and the associated trustpoint.
Step 5	(Optional) **copy running-config startup-config** **Example:** `switch(config)# copy running-config startup-config`	Copies the running configuration to the startup configuration so that the trustpoint is persistent across the reload of the device.

Enrolling the CA Certificate

For mutual authentication, where the remote server wants the NX-OS switch (the client) to identify, that the peer authentication is mandatory, this is an additional configuration to enroll the certificate on the switch.

SUMMARY STEPS

1. **configure terminal**
2. **crypto key generate rsa label** *key name* **exportable modules 2048**
3. [**no**] **crypto ca trustpoint** *trustpoint-name*
4. **rsakeypair** *key-name*
5. **crypto ca trustpoint** *trustpoint-name*
6. [**no**] **crypto ca enroll** *trustpoint-name*
7. **crypto ca import** *trustpoint-name* **certificate**
8. (Optional) **show crypto ca certificates**
9. **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**configure terminal**
	
	Example:
	`switch# configure terminal`
	`switch(config)#`
		Enters global configuration mode.

Step 2	Required: **crypto key generate rsa label** *key name* **exportable modules 2048** **Example:** `switch(config-trustpoint)# crypto key generate rsa label myKey exportable modulus 2048`	Configure an RSA key pair. By default, the Cisco NX-OS software generates an RSA key using 1024 bits.

Step 3	[**no**] **crypto ca trustpoint** *trustpoint-name*
	
	Example:
	`switch(config)# crypto ca trustpoint myCA`
	`switch(config-trustpoint)#`
		Configures a trustpoint.
		
		Note You must configure the ip domain-name before the trustpoint configuration.

Step 4	Required: **rsakeypair** *key-name* **Example:** `switch(config-trustpoint)# rsakeypair myKey`	Associates the keypair generated to the trustpoint CA.
Step 5	**crypto ca trustpoint** *trustpoint-name* **Example:** `switch(config)# crypto ca authenticate myCA`	Configures a CA certificate for the trustpoint.
Step 6	[**no**] **crypto ca enroll** *trustpoint-name* **Example:** `switch(config)# crypto ca enroll myCA`	Generate an identity certificate of the switch to enroll it to a CA.
Step 7	**crypto ca import** *trustpoint-name* **certificate** **Example:** `switch(config-trustpoint)# crypto ca import myCA certificate`	Imports the identity certificate signed by the CA to the switch.
Step 8	(Optional) **show crypto ca certificates** **Example:** `switch# show crypto ca certificates`	Displays the configured certificate or chain and the associated trustpoint.
Step 9	Required: **copy running-config startup-config** **Example:** `switch# copy running-config startup-config`	Copies the running configuration to the startup configuration.

Configuring Syslog Servers on a UNIX or Linux System

You can configure a syslog server on a UNIX or Linux system by adding the following line to the /etc/syslog.conf file:

```
facility.level <five tab characters> action
```

The following table describes the syslog fields that you can configure.

Table 6: Syslog fields in syslog.conf

Field	Description
Facility	Creator of the message, which can be auth, authpriv, cron, daemon, kern, lpr, mail, mark, news, syslog, user, local0 through local7, or an asterisk (*) for all. These facility designators allow you to control the destination of messages based on their origin. **Note** Check your configuration before using a local facility.
Level	Minimum severity level at which messages are logged, which can be debug, info, notice, warning, err, crit, alert, emerg, or an asterisk (*) for all. You can use none to disable a facility.
Action	Destination for messages, which can be a filename, a hostname preceded by the at sign (@), a comma-separated list of users, or an asterisk (*) for all logged-in users.

SUMMARY STEPS

1. Log debug messages with the local7 facility in the file /var/log/myfile.log by adding the following line to the /etc/syslog.conf file:
2. Create the log file by entering these commands at the shell prompt:
3. Make sure the system message logging daemon reads the new changes by checking myfile.log after entering this command:

DETAILED STEPS

Step 1 Log debug messages with the local7 facility in the file /var/log/myfile.log by adding the following line to the /etc/syslog.conf file:

Example:

```
debug.local7 var/log/myfile.log
```

Step 2 Create the log file by entering these commands at the shell prompt:

Example:

```
$ touch /var/log/myfile.log
$ chmod 666 /var/log/myfile.log
```

Step 3 Make sure the system message logging daemon reads the new changes by checking myfile.log after entering this command:

Example:

```
$ kill -HUP ~cat /etc/syslog.pid~
```

Displaying and Clearing Log Files

You can display or clear messages in the log file and the NVRAM.

SUMMARY STEPS

1. **show logging last** *number-lines*
2. **show logging logfile duration** *hh:mm:ss*
3. **show logging logfile last-index**
4. **show logging logfile** [**start-time** *yyyy mmm dd hh:mm:ss*] [**end-time** *yyyy mmm dd hh:mm:ss*]
5. **show logging logfile** [**start-seqn** *number*] [**end-seqn** *number*]
6. **show logging nvram** [**last** *number-lines*]
7. **clear logging logfile** [**persistent**]
8. **clear logging nvram**

DETAILED STEPS

	Command or Action	Purpose
Step 1	Required: **show logging last** *number-lines* **Example:** `switch# show logging last 40`	Displays the last number of lines in the logging file. You can specify from 1 to 9999 for the last number of lines.
Step 2	**show logging logfile duration** *hh:mm:ss* **Example:** `switch# show logging logfile duration 15:10:0`	Displays the messages in the log file that have occurred within the duration entered.
Step 3	**show logging logfile last-index** **Example:** `switch# show logging logfile last-index`	Displays the sequence number of the last message in the log file.
Step 4	**show logging logfile** [**start-time** *yyyy mmm dd hh:mm:ss*] [**end-time** *yyyy mmm dd hh:mm:ss*] **Example:** `switch# show logging logfile start-time 2013 oct 1 15:10:0`	Displays the messages in the log file that have a timestamp within the span entered. If you do not enter an end time, the current time is used. You enter three characters for the month time field and digits for the year and day time fields.

	Command or Action	Purpose
Step 5	**show logging logfile** [**start-seqn** *number*] [**end-seqn** *number*] **Example:** `switch# show logging logfile start-seqn 100 end-seqn 400`	Displays messages occurring within a range of sequence numbers. If you do not include an end sequence number, the system displays messages from the start number to the last message in the log file.
Step 6	**show logging nvram** [**last** *number-lines*] **Example:** `switch# show logging nvram last 10`	Displays the messages in the NVRAM. To limit the number of lines displayed, you can enter the last number of lines to display. You can specify from 1 to 100 for the last number of lines.
Step 7	**clear logging logfile** [**persistent**] **Example:** `switch# clear logging logfile`	Clears the contents of the log file. **persistent**: Clears the contents of the log file from the persistent location.
Step 8	**clear logging nvram** **Example:** `switch# clear logging nvram`	Clears the logged messages in NVRAM.

Verifying the System Message Logging Configuration

To display system message logging configuration information, perform one of the following tasks:

Command	Purpose
show logging console	Displays the console logging configuration.
show logging info	Displays the logging configuration.
show logging last *number-lines*	Displays the last number of lines of the log file.
show logging level [*facility*]	Displays the facility logging severity level configuration.
show logging logfile duration *hh:mm:ss*	Displays the messages in the log file that have occurred within the duration entered.
show logging logfile last-index	Displays the sequence number of the last message in the log file.
show logging logfile [**start-time** *yyyy mmm dd hh:mm:ss*] [**end-time** *yyyy mmm dd hh:mm:ss*]	Displays the messages in the log file based on a start and end date/time.
show logging logfile [**start-seqn** *number*] [**end-seqn** *number*]	Displays messages occurring within a range of sequence numbers. If you do not include an end sequence number, the system displays messages from the start number to the last message in the log file.
show logging module	Displays the module logging configuration.

Command	Purpose
show logging monitor	Displays the monitor logging configuration.
show logging nvram [**last** *number-lines*]	Displays the messages in the NVRAM log.
show logging origin-id	Displays the configured hostname, IP address, or text string that is appended to syslog messages that are sent to remote syslog servers.
show logging server	Displays the syslog server configuration.
show logging timestamp	Displays the logging time-stamp units configuration.

Configuration Example for System Message Logging

This example shows how to configure system message logging:

```
configure terminal
 logging console 3
 logging monitor 3
 logging logfile my_log 6
 logging module 3
 logging level aaa 2
 logging timestamp milliseconds
 logging server 172.28.254.253
 logging server 172.28.254.254 5 facility local3
 copy running-config startup-config
```

Additional References

Related Documents

Related Topic	Document Title
System messages	*Cisco NX-OS System Messages Reference*

CHAPTER 8

Configuring Session Manager

This chapter contains the following sections:

About Session Manager

Session Manager allows you to implement your configuration changes in batch mode. Session Manager works in the following phases:

- Configuration session—Creates a list of commands that you want to implement in session manager mode.
- Validation—Provides a basic semantic check on your configuration. Cisco NX-OS returns an error if the semantic check fails on any part of the configuration.
- Verification—Verifies the configuration as a whole, based on the existing hardware and software configuration and resources. Cisco NX-OS returns an error if the configuration does not pass this verification phase.
- Commit— Cisco NX-OS verifies the complete configuration and implements the changes atomically to the device. If a failure occurs, Cisco NX-OS reverts to the original configuration.
- Abort—Discards the configuration changes before implementation.

You can optionally end a configuration session without committing the changes. You can also save a configuration session.

Guidelines and Limitations for Session Manager

Session Manager has the following configuration guidelines and limitations:

- Session Manager supports only the access control list (ACL) feature.
- You can create up to 32 configuration sessions.
- You can configure a maximum of 20,000 commands across all sessions.

Configuring Session Manager

Creating a Session

You can create up to 32 configuration sessions.

SUMMARY STEPS

1. switch# **configure session** *name*
2. (Optional) switch(config-s)# **show configuration session** [*name*]
3. (Optional) switch(config-s)# **save** *location*

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure session** *name*	Creates a configuration session and enters session configuration mode. The name can be any alphanumeric string. Displays the contents of the session.
Step 2	(Optional) switch(config-s)# **show configuration session** [*name*]	Displays the contents of the session.
Step 3	(Optional) switch(config-s)# **save** *location*	Saves the session to a file. The location can be in bootflash or volatile.

Configuring ACLs in a Session

You can configure ACLs within a configuration session.

SUMMARY STEPS

1. switch# **configure session** *name*
2. switch(config-s)# **ip access-list** *name*
3. (Optional) switch(config-s-acl)# **permit** *protocol source destination*
4. switch(config-s-acl)# **interface** *interface-type number*
5. switch(config-s-if)# **ip port access-group** *name* **in**
6. (Optional) switch# **show configuration session** [*name*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure session** *name*	Creates a configuration session and enters session configuration mode. The name can be any alphanumeric string.

	Command or Action	Purpose
Step 2	switch(config-s)# **ip access-list** *name*	Creates an ACL.
Step 3	(Optional) switch(config-s-acl)# **permit** *protocol source destination*	Adds a permit statement to the ACL.
Step 4	switch(config-s-acl)# **interface** *interface-type number*	Enters interface configuration mode.
Step 5	switch(config-s-if)# **ip port access-group** *name* **in**	Adds a port access group to the interface.
Step 6	(Optional) switch# **show configuration session** [*name*]	Displays the contents of the session.

Verifying a Session

To verify a session, use the following command in session mode:

Command	Purpose
switch(config-s)# **verify** [**verbose**]	Verifies the commands in the configuration session.

Committing a Session

To commit a session, use the following command in session mode:

Command	Purpose
switch(config-s)# **commit** [**verbose**]	Commits the commands in the configuration session.

Saving a Session

To save a session, use the following command in session mode:

Command	Purpose
switch(config-s)# **save** *location*	(Optional) Saves the session to a file. The location can be in bootflash or volatile.

Discarding a Session

To discard a session, use the following command in session mode:

Command	Purpose
switch(config-s)# **abort**	Discards the configuration session without applying the commands.

Configuration Example for Session Manager

The following example shows how to create a configuration session for ACLs:

```
switch# configure session name test2
switch(config-s)# ip access-list acl2
switch(config-s-acl)# permit tcp any any
switch(config-s-acl)# exit
switch(config-s)# interface Ethernet 1/4
switch(config-s-ip)# ip port access-group acl2 in
switch(config-s-ip)# exit
switch(config-s)# verify
switch(config-s)# exit
switch# show configuration session test2
```

Verifying the Session Manager Configuration

To verify Session Manager configuration information, perform one of the following tasks:

Command	Purpose
show configuration session [*name*]	Displays the contents of the configuration session.
show configuration session status [*name*]	Displays the status of the configuration session.
show configuration session summary	Displays a summary of all the configuration sessions.

CHAPTER 9

Configuring Smart Call Home

This chapter contains the following sections:

About Smart Call Home

Smart Call Home provides e-mail-based notification of critical system events. Cisco Nexus Series switches provide a range of message formats for optimal compatibility with pager services, standard e-mail, or XML-based automated parsing applications. You can use this feature to page a network support engineer, e-mail a Network Operations Center, or use Cisco Smart Call Home services to automatically generate a case with the Technical Assistance Center (TAC).

If you have a service contract directly with Cisco, you can register your devices for the Smart Call Home service. Smart Call Home provides fast resolution of system problems by analyzing Smart Call Home messages sent from your devices and providing background information and recommendations. For issues that can be identified as known, particularly GOLD diagnostics failures, Automatic Service Requests will be generated by the Cisco TAC.

Smart Call Home offers the following features:

- Continuous device health monitoring and real-time diagnostic alerts.
- Analysis of Smart Call Home messages from your device and, where appropriate, Automatic Service Request generation, routed to the appropriate TAC team, including detailed diagnostic information to speed problem resolution.
- Secure message transport directly from your device or through a downloadable Transport Gateway (TG) aggregation point. You can use a TG aggregation point in cases that require support for multiple devices or in cases where security requirements mandate that your devices may not be connected directly to the Internet.

- Web-based access to Smart Call Home messages and recommendations, inventory and configuration information for all Smart Call Home devices, and field notices, security advisories, and end-of-life information.

Smart Call Home Overview

You can use Smart Call Home to notify an external entity when an important event occurs on your device. Smart Call Home delivers alerts to multiple recipients that you configure in destination profiles.

Smart Call Home includes a fixed set of predefined alerts on your switch. These alerts are grouped into alert groups and CLI commands that are assigned to execute when an alert in an alert group occurs. The switch includes the command output in the transmitted Smart Call Home message.

The Smart Call Home feature offers the following:

- Automatic execution and attachment of relevant CLI command output.
- Multiple message format options such as the following:
  - Short Text—Text that is suitable for pagers or printed reports.
  - Full Text—Fully formatted message information that is suitable for human reading.
  - XML—Matching readable format that uses the Extensible Markup Language (XML) and the Adaptive Messaging Language (AML) XML schema definition (XSD). The XML format enables communication with the Cisco TAC.
- Multiple concurrent message destinations. You can configure up to 50 e-mail destination addresses for each destination profile.

Smart Call Home Destination Profiles

A Smart Call Home destination profile includes the following information:

- One or more alert groups—The group of alerts that trigger a specific Smart Call Home message if the alert occurs.
- One or more e-mail destinations—The list of recipients for the Smart Call Home messages that are generated by alert groups assigned to this destination profile.
- Message format—The format for the Smart Call Home message (short text, full text, or XML).
- Message severity level—The Smart Call Home severity level that the alert must meet before the switch generates a Smart Call Home message to all e-mail addresses in the destination profile. The switch does not generate an alert if the Smart Call Home severity level of the alert is lower than the message severity level set for the destination profile.

You can also configure a destination profile to allow periodic inventory update messages by using the inventory alert group that will send out periodic messages daily, weekly, or monthly.

Cisco Nexus switches support the following predefined destination profiles:

- CiscoTAC-1—Supports the Cisco-TAC alert group in XML message format.
- full-text-destination—Supports the full text message format.

- short-text-destination—Supports the short text message format.

Smart Call Home Alert Groups

An alert group is a predefined subset of Smart Call Home alerts that are supported in all Cisco Nexus devices. Alert groups allow you to select the set of Smart Call Home alerts that you want to send to a predefined or custom destination profile. The switch sends Smart Call Home alerts to e-mail destinations in a destination profile only if that Smart Call Home alert belongs to one of the alert groups associated with that destination profile and if the alert has a Smart Call Home message severity at or above the message severity set in the destination profile.

The following table lists the supported alert groups and the default CLI command output included in Smart Call Home messages generated for the alert group.

Table 7: Alert Groups and Executed Commands

Alert Group	Description	Executed Commands
Cisco-TAC	All critical alerts from the other alert groups destined for Smart Call Home.	Execute commands based on the alert group that originates the alert.
Diagnostic	Events generated by diagnostics.	**show diagnostic result module all detail** **show moduleshow version** **show tech-support platform callhome**
Supervisor hardware	Events related to supervisor modules.	**show diagnostic result module all detail** **show moduleshow version** **show tech-support platform callhome**
Linecard hardware	Events related to standard or intelligent switching modules.	**show diagnostic result module all detail** **show moduleshow version** **show tech-support platform callhome**
Configuration	Periodic events related to configuration.	**show version** **show module** **show running-config all** **show startup-config**
System	Events generated by a failure of a software system that is critical to unit operation.	**show system redundancy status** **show tech-support**
Environmental	Events related to power, fan, and environment-sensing elements such as temperature alarms.	**show environment** **show logging last 1000** **show module show version** **show tech-support platform callhome**

Alert Group	Description	Executed Commands
Inventory	Inventory status that is provided whenever a unit is cold booted, or when FRUs are inserted or removed. This alert is considered a noncritical event, and the information is used for status and entitlement.	**show module** **show version** **show license usage** **show inventory** **show sprom all** **show system uptime**

Smart Call Home maps the syslog severity level to the corresponding Smart Call Home severity level for syslog port group messages.

You can customize predefined alert groups to execute additional **show** commands when specific events occur and send that **show** output with the Smart Call Home message.

You can add **show** commands only to full text and XML destination profiles. Short text destination profiles do not support additional **show** commands because they only allow 128 bytes of text.

Smart Call Home Message Levels

Smart Call Home allows you to filter messages based on their level of urgency. You can associate each destination profile (predefined and user defined) with a Smart Call Home message level threshold. The switch does not generate any Smart Call Home messages with a value lower than this threshold for the destination profile. The Smart Call Home message level ranges from 0 (lowest level of urgency) to 9 (highest level of urgency), and the default is 0 (the switch sends all messages).

Smart Call Home messages that are sent for syslog alert groups have the syslog severity level mapped to the Smart Call Home message level.

Note Smart Call Home does not change the syslog message level in the message text.

The following table shows each Smart Call Home message level keyword and the corresponding syslog level for the syslog port alert group.

Table 8: Severity and Syslog Level Mapping

Smart Call Home Level	Keyword	Syslog Level	Description
9	Catastrophic	N/A	Network-wide catastrophic failure.
8	Disaster	N/A	Significant network impact.
7	Fatal	Emergency (0)	System is unusable.
6	Critical	Alert (1)	Critical conditions that indicate that immediate attention is needed.
5	Major	Critical (2)	Major conditions.

Smart Call Home Level	Keyword	Syslog Level	Description
4	Minor	Error (3)	Minor conditions.
3	Warning	Warning (4)	Warning conditions.
2	Notification	Notice (5)	Basic notification and informational messages.
1	Normal	Information (6)	Normal event signifying return to normal state.
0	Debugging	Debug (7)	Debugging messages.

Call Home Message Formats

Call Home supports the following message formats:

- Short text message format
- Common fields for all full text and XML messages
- Inserted fields for a reactive or proactive event message
- Inserted fields for an inventory event message
- Inserted fields for a user-generated test message

The following table describes the short text formatting option for all message types.

Table 9: Short Text Message Format

Data Item	Description
Device identification	Configured device name
Date/time stamp	Time stamp of the triggering event
Error isolation message	Plain English description of triggering event
Alarm urgency level	Error level such as that applied to a system message

The following table describes the common event message format for full text or XML.

Table 10: Common Fields for All Full Text and XML Messages

Data Item (Plain Text and XML)	Description (Plain Text and XML)	XML Tag (XML Only)
Time stamp	Date and time stamp of event in ISO time notation: *YYYY-MM-DD HH:MM:SS GMT+HH:MM*	/aml/header/time

Data Item (Plain Text and XML)	Description (Plain Text and XML)	XML Tag (XML Only)
Message name	Name of message. Specific event names are listed in the preceding table.	/aml/header/name
Message type	Name of message type, such as reactive or proactive.	/aml/header/type
Message group	Name of alert group, such as syslog.	/aml/header/group
Severity level	Severity level of message.	/aml/header/level
Source ID	Product type for routing.	/aml/header/source
Device ID	Unique device identifier (UDI) for the end device that generated the message. This field should be empty if the message is nonspecific to a device. The format is *type@Sid@serial*: • *type* is the product model number from backplane IDPROM. • @ is a separator character. • *Sid* is C, identifying the serial ID as a chassis serial number. • *serial* is the number identified by the Sid field. An example is WS-C6509@C@12345678	/aml/ header/deviceID
Customer ID	Optional user-configurable field used for contract information or other ID by any support service.	/aml/ header/customerID
Contract ID	Optional user-configurable field used for contract information or other ID by any support service.	/aml/ header /contractID
Site ID	Optional user-configurable field used for Cisco-supplied site ID or other data meaningful to alternate support service.	/aml/ header/siteID

Data Item (Plain Text and XML)	Description (Plain Text and XML)	XML Tag (XML Only)
Server ID	If the message is generated from the device, this is the unique device identifier (UDI) of the device. The format is *type@Sid@serial*: • *type* is the product model number from backplane IDPROM. • @ is a separator character. • *Sid* is C, identifying the serial ID as a chassis serial number. • *serial* is the number identified by the Sid field. An example is WS-C6509@C@12345678	/aml/header/serverID
Message description	Short text that describes the error.	/aml/body/msgDesc
Device name	Node that experienced the event (hostname of the device).	/aml/body/sysName
Contact name	Name of person to contact for issues associated with the node that experienced the event.	/aml/body/sysContact
Contact e-mail	E-mail address of person identified as the contact for this unit.	/aml/body/sysContactEmail
Contact phone number	Phone number of the person identified as the contact for this unit.	/aml/body/sysContactPhoneNumber
Street address	Optional field that contains the street address for RMA part shipments associated with this unit.	/aml/body/sysStreetAddress
Model name	Model name of the device (the specific model as part of a product family name).	/aml/body/chassis/name
Serial number	Chassis serial number of the unit.	/aml/body/chassis/serialNo
Chassis part number	Top assembly number of the chassis.	/aml/body/chassis/partNo
Fields specific to a particular alert group message are inserted here.		
The following fields may be repeated if multiple CLI commands are executed for this alert group.		

Data Item (Plain Text and XML)	Description (Plain Text and XML)	XML Tag (XML Only)
Command output name	Exact name of the issued CLI command.	/aml/attachments/attachment/name
Attachment type	Specific command output.	/aml/attachments/attachment/type
MIME type	Either plain text or encoding type.	/aml/attachments/attachment/mime
Command output text	Output of command automatically executed.	/aml/attachments/attachment/atdata

The following table describes the reactive event message format for full text or XML.

Table 11: Inserted Fields for a Reactive or Proactive Event Message

Data Item (Plain Text and XML)	Description (Plain Text and XML)	XML Tag (XML Only)
Chassis hardware version	Hardware version of chassis.	/aml/body/chassis/hwVersion
Supervisor module software version	Top-level software version.	/aml/body/chassis/swVersion
Affected FRU name	Name of the affected FRU that is generating the event message.	/aml/body/fru/name
Affected FRU serial number	Serial number of the affected FRU.	/aml/body/fru/serialNo
Affected FRU part number	Part number of the affected FRU.	/aml/body/fru/partNo
FRU slot	Slot number of the FRU that is generating the event message.	/aml/body/fru/slot
FRU hardware version	Hardware version of the affected FRU.	/aml/body/fru/hwVersion
FRU software version	Software version(s) that is running on the affected FRU.	/aml/body/fru/swVersion

The following table describes the inventory event message format for full text or XML.

Table 12: Inserted Fields for an Inventory Event Message

Data Item (Plain Text and XML)	Description (Plain Text and XML)	XML Tag (XML Only)
Chassis hardware version	Hardware version of the chassis.	/aml/body/chassis/hwVersion
Supervisor module software version	Top-level software version.	/aml/body/chassis/swVersion
FRU name	Name of the affected FRU that is generating the event message.	/aml/body/fru/name
FRU s/n	Serial number of the FRU.	/aml/body/fru/serialNo
FRU part number	Part number of the FRU.	/aml/body/fru/partNo

Data Item (Plain Text and XML)	Description (Plain Text and XML)	XML Tag (XML Only)
FRU slot	Slot number of the FRU.	/aml/body/fru/slot
FRU hardware version	Hardware version of the FRU.	/aml/body/fru/hwVersion
FRU software version	Software version(s) that is running on the FRU.	/aml/body/fru/swVersion

The following table describes the user-generated test message format for full text or XML.

Table 13: Inserted Fields for a User-Generated Test Message

Data Item (Plain Text and XML)	Description (Plain Text and XML)	XML Tag (XML Only)
Process ID	Unique process ID.	/aml/body/process/id
Process state	State of process (for example, running or halted).	/aml/body/process/processState
Process exception	Exception or reason code.	/aml/body/process/exception

Guidelines and Limitations for Smart Call Home

- If there is no IP connectivity, or if the interface in the virtual routing and forwarding (VRF) instance to the profile destination is down, the switch cannot send Smart Call Home messages.
- Smart Call Home operates with any SMTP server.
- You can configure up to five SMTP servers for Smart Call Home.
- Link up/down syslog messages do not trigger Smart Call Home messages or alert notifications.
- Beginning with Cisco NX-OS Release 7.0(3)F3(4), the output of the **show environment fan** and **show environment power** commands indicates if the power supply fan fails. In previous releases, only the **show environment fan** command shows the failure.

Note Starting with Release 7.0(3)I2(1), the SNMP syscontact is not configured by default. You have to explicitly use the **snmp-server contact** <*sys-contact*> command to configure the SNMP syscontact. When this command is configured, the feature callhome gets enabled.

Prerequisites for Smart Call Home

- You must have e-mail server connectivity.
- You must have access to contact name (SNMP server contact), phone, and street address information.
- You must have IP connectivity between the switch and the e-mail server.

- You must have an active service contract for the device that you are configuring.

Default Call Home Settings

Table 14: Default Call Home Parameters

Parameters	Default
Destination message size for a message sent in full text format	4000000
Destination message size for a message sent in XML format	4000000
Destination message size for a message sent in short text format	4000
SMTP server port number if no port is specified	25
Alert group association with profile	All for full-text-destination and short-text-destination profiles. The cisco-tac alert group for the CiscoTAC-1 destination profile.
Format type	XML
Call Home message level	0 (zero)

Configuring Smart Call Home

Registering for Smart Call Home

Before you begin

- Know the sMARTnet contract number for your switch
- Know your e-mail address
- Know your Cisco.com ID

SUMMARY STEPS

1. In a browser, navigate to the Smart Call Home web page:
2. Under **Getting Started**, follow the directions to register Smart Call Home.

DETAILED STEPS

Step 1 In a browser, navigate to the Smart Call Home web page:

http://www.cisco.com/go/smartcall/

Step 2 Under **Getting Started**, follow the directions to register Smart Call Home.

What to do next

Configure contact information.

Configuring Contact Information

You must configure the e-mail, phone, and street address information for Smart Call Home. You can optionally configure the contract ID, customer ID, site ID, and switch priority information.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# **snmp-server contact** *sys-contact*
3. switch(config)# **callhome**
4. switch(config-callhome)# **email-contact** *email-address*
5. switch(config-callhome)# **phone-contact** *international-phone-number*
6. switch(config-callhome)# **streetaddress** *address*
7. (Optional) switch(config-callhome)# **contract-id** *contract-number*
8. (Optional) switch(config-callhome)# **customer-id** *customer-number*
9. (Optional) switch(config-callhome)# **site-id** *site-number*
10. (Optional) switch(config-callhome)# **switch-priority** *number*
11. (Optional) switch# **show callhome**
12. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# **snmp-server contact** *sys-contact*	Configures the SNMP sysContact.
Step 3	switch(config)# **callhome**	Enters Smart Call Home configuration mode.
Step 4	switch(config-callhome)# **email-contact** *email-address*	Configures the e-mail address for the primary person responsible for the switch. The *email-address* can be up to 255 alphanumeric characters in an e-mail address format. **Note** You can use any valid e-mail address. The address cannot contain spaces.
Step 5	switch(config-callhome)# **phone-contact** *international-phone-number*	Configures the phone number in international phone number format for the primary person responsible for the device. The *international-phone-number* can be up to 17

	Command or Action	Purpose
		alphanumeric characters and must be in international phone number format. **Note** The phone number cannot contain spaces. Use the plus (+) prefix before the number.
Step 6	switch(config-callhome)# **streetaddress** *address*	Configures the street address for the primary person responsible for the switch. The *address* can be up to 255 alphanumeric characters. Spaces are accepted.
Step 7	(Optional) switch(config-callhome)# **contract-id** *contract-number*	Configures the contract number for this switch from the service agreement. The *contract-number* can be up to 255 alphanumeric characters.
Step 8	(Optional) switch(config-callhome)# **customer-id** *customer-number*	Configures the customer number for this switch from the service agreement. The *customer-number* can be up to 255 alphanumeric characters.
Step 9	(Optional) switch(config-callhome)# **site-id** *site-number*	Configures the site number for this switch. The *site-number* can be up to 255 alphanumeric characters in free format.
Step 10	(Optional) switch(config-callhome)# **switch-priority** *number*	Configures the switch priority for this switch. The range is from 0 to 7, with 0 being the highest priority and 7 the lowest. The default is 7.
Step 11	(Optional) switch# **show callhome**	Displays a summary of the Smart Call Home configuration.
Step 12	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

The following example shows how to configure the contact information for Call Home:

```
switch# configuration terminal
switch(config)# snmp-server contact personname@companyname.com
switch(config)# callhome
switch(config-callhome)# email-contact personname@companyname.com
switch(config-callhome)# phone-contact +1-800-123-4567
switch(config-callhome)# street-address 123 Anystreet St., Anycity, Anywhere
```

What to do next

Create a destination profile.

Creating a Destination Profile

You must create a user-defined destination profile and configure the message format for that new destination profile.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# **callhome**
3. switch(config-callhome)# **destination-profile** {**ciscoTAC-1** {**alert-group** *group* | **email-addr** *address* | **http** *URL* | **transport-method** {**email** | **http**}} | *profilename* {**alert-group** *group* | **email-addr** *address* | **format** {**XML** | **full-txt** | **short-txt**} | **http** *URL* | **message-level** *level* | **message-size** *size* | **transport-method** {**email** | **http**}} | **full-txt-destination** {**alert-group** *group* | **email-addr** *address* | **http** *URL* | **message-level** *level* | **message-size** *size* | **transport-method** {**email** | **http**}} | **short-txt-destination** {**alert-group** *group* | **email-addr** *address* | **http** *URL* | **message-level** *level* | **message-size** *size* | **transport-method** {**email** | **http**}}}
4. (Optional) switch# **show callhome destination-profile** [**profile** *name*]
5. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# **callhome**	Enters Smart Call Home configuration mode.
Step 3	switch(config-callhome)# **destination-profile** {**ciscoTAC-1** {**alert-group** *group* | **email-addr** *address* | **http** *URL* | **transport-method** {**email** | **http**}} | *profilename* {**alert-group** *group* | **email-addr** *address* | **format** {**XML** | **full-txt** | **short-txt**} | **http** *URL* | **message-level** *level* | **message-size** *size* | **transport-method** {**email** | **http**}} | **full-txt-destination** {**alert-group** *group* | **email-addr** *address* | **http** *URL* | **message-level** *level* | **message-size** *size* | **transport-method** {**email** | **http**}} | **short-txt-destination** {**alert-group** *group* | **email-addr** *address* | **http** *URL* | **message-level** *level* | **message-size** *size* | **transport-method** {**email** | **http**}}}	Creates a new destination profile and sets the message format for the profile. The profile-name can be any alphanumeric string up to 31 characters. For further details about this command, see the command reference for your platform.
Step 4	(Optional) switch# **show callhome destination-profile** [**profile** *name*]	Displays information about one or more destination profiles.
Step 5	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

The following example shows how to create a destination profile for Smart Call Home:

```
switch# configuration terminal
switch(config)# callhome
switch(config-callhome)# destination-profile Noc101 format full-text
```

Modifying a Destination Profile

You can modify the following attributes for a predefined or user-defined destination profile:

- Destination address—The actual address, pertinent to the transport mechanism, to which the alert should be sent.
- Message formatting—The message format used for sending the alert (full text, short text, or XML).
- Message level—The Call Home message severity level for this destination profile.
- Message size—The allowed length of a Call Home message sent to the e-mail addresses in this destination profile.

Note You cannot modify or delete the CiscoTAC-1 destination profile.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# **callhome**
3. switch(config-callhome)# **destination-profile** {*name* | **full-txt-destination** | **short-txt-destination**} **email-addr** *address*
4. **destination-profile** {*name* | **full-txt-destination** | **short-txt-destination**} **message-level** *number*
5. switch(config-callhome)# **destination-profile** {*name* | **full-txt-destination** | **short-txt-destination**} **message-size** *number*
6. (Optional) switch# **show callhome destination-profile** [**profile** *name*]
7. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# **callhome**	Enters Smart Call Home configuration mode.
Step 3	switch(config-callhome)# **destination-profile** {*name* | **full-txt-destination** | **short-txt-destination**} **email-addr** *address*	Configures an e-mail address for a user-defined or predefined destination profile. You can configure up to 50 e-mail addresses in a destination profile.
Step 4	**destination-profile** {*name* | **full-txt-destination** | **short-txt-destination**} **message-level** *number*	Configures the Smart Call Home message severity level for this destination profile. The switch sends only alerts that have a matching or higher Smart Call Home severity level to destinations in this profile. The range for the *number* is from 0 to 9, where 9 is the highest severity level.

	Command or Action	Purpose
Step 5	switch(config-callhome)# **destination-profile** {*name* | **full-txt-destination** | **short-txt-destination**} **message-size** *number*	Configures the maximum message size for this destination profile. The range is from 0 to 5000000 for full-txt-destination and the default is 2500000. The range is from 0 to 100000 for short-txt-destination and the default is 4000. The value is 5000000 for CiscoTAC-1, which is not changeable.
Step 6	(Optional) switch# **show callhome destination-profile** [**profile** *name*]	Displays information about one or more destination profiles.
Step 7	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

The following example shows how to modify a destination profile for Smart Call Home:

```
switch# configuration terminal
switch(config)# callhome
switch(config-callhome)# destination-profile full-text-destination email-addr
person@example.com
switch(config-callhome)# destination-profile full-text-destination message-level 5
switch(config-callhome)# destination-profile full-text-destination message-size 10000
switch(config-callhome)#
```

What to do next

Associate an alert group with a destination profile.

Associating an Alert Group with a Destination Profile

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# **callhome**
3. switch(config-callhome)# **destination-profile** *name* **alert-group** {**All** | **Cisco-TAC** | **Configuration** | **Diagnostic** | **Environmental** | **Inventory** | **License** | **Linecard-Hardware** | **Supervisor-Hardware** | **Syslog-group-port** | **System** | **Test**}
4. (Optional) switch# **show callhome destination-profile** [**profile** *name*]
5. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# **callhome**	Enters Smart Call Home configuration mode.

	Command or Action	Purpose
Step 3	switch(config-callhome)# **destination-profile** *name* **alert-group** {**All** | **Cisco-TAC** | **Configuration** | **Diagnostic** | **Environmental** | **Inventory** | **License** | **Linecard-Hardware** | **Supervisor-Hardware** | **Syslog-group-port** | **System** | **Test**}	Associates an alert group with this destination profile. Use the **All** keyword to associate all alert groups with the destination profile.
Step 4	(Optional) switch# **show callhome destination-profile** [**profile** *name*]	Displays information about one or more destination profiles.
Step 5	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

The following example shows how to associate all alert groups with the destination profile Noc101:

```
switch# configuration terminal
switch(config)# callhome
switch(config-callhome)# destination-profile Noc101 alert-group All
switch(config-callhome)#
```

What to do next

Optionally, you can add **show** commands to an alert group and configure the SMTP e-mail server.

Adding Show Commands to an Alert Group

You can assign a maximum of five user-defined **show** commands to an alert group.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# **callhome**
3. switch(config-callhome)# **alert-group** {**Configuration** | **Diagnostic** | **Environmental** | **Inventory** | **License** | **Linecard-Hardware** | **Supervisor-Hardware** | **Syslog-group-port** | **System** | **Test**} **user-def-cmd** *show-cmd*
4. (Optional) switch# **show callhome user-def-cmds**
5. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# **callhome**	Enters Smart Call Home configuration mode.

	Command or Action	Purpose
Step 3	switch(config-callhome)# **alert-group** {**Configuration** | **Diagnostic** | **Environmental** | **Inventory** | **License** | **Linecard-Hardware** | **Supervisor-Hardware** | **Syslog-group-port** | **System** | **Test**} **user-def-cmd** *show-cmd*	Adds the **show** command output to any Call Home messages sent for this alert group. Only valid **show** commands are accepted. **Note** You cannot add user-defined **show** commands to the CiscoTAC-1 destination profile.
Step 4	(Optional) switch# **show callhome user-def-cmds**	Displays information about all user-defined **show** commands added to alert groups.
Step 5	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

The following example shows how to add the **show ip routing** command to the Cisco-TAC alert group:

```
switch# configuration terminal
switch(config)# callhome
switch(config-callhome)# alert-group Configuration user-def-cmd show ip routing
switch(config-callhome)#
```

What to do next

Configure Smart Call Home to connect to the SMTP e-mail server.

Configuring E-Mail Server Details

You must configure the SMTP server address for the Smart Call Home functionality to work. You can also configure the from and reply-to e-mail addresses.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# **callhome**
3. switch(config-callhome)# **transport email smtp-server** *ip-address* [**port** *number*] [**use-vrf** *vrf-name*]
4. (Optional) switch(config-callhome)# **transport email from** *email-address*
5. (Optional) switch(config-callhome)# **transport email reply-to** *email-address*
6. (Optional) switch# **show callhome transport-email**
7. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.

	Command or Action	Purpose
Step 2	switch(config)# **callhome**	Enters Smart Call Home configuration mode.
Step 3	switch(config-callhome)# **transport email smtp-server** *ip-address* [**port** *number*] [**use-vrf** *vrf-name*]	Configures the SMTP server as either the domain name server (DNS) name, IPv4 address, or IPv6 address. The *number* range is from1 to 65535. The default port number is 25. Optionally, you can configure the VRF instance to use when communicating with this SMTP server.
Step 4	(Optional) switch(config-callhome)# **transport email from** *email-address*	Configures the e-mail from field for Smart Call Home messages.
Step 5	(Optional) switch(config-callhome)# **transport email reply-to** *email-address*	Configures the e-mail reply-to field for Smart Call Home messages.
Step 6	(Optional) switch# **show callhome transport-email**	Displays information about the e-mail configuration for Smart Call Home.
Step 7	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

The following example shows how to configure the e-mail options for Smart Call Home messages:

```
switch# configuration terminal
switch(config)# callhome
switch(config-callhome)# transport email smtp-server 192.0.2.10 use-vrf Red
switch(config-callhome)# transport email from person@example.com
switch(config-callhome)# transport email reply-to person@example.com
switch(config-callhome)#
```

What to do next

Configure periodic inventory notifications.

Configuring Periodic Inventory Notifications

You can configure the switch to periodically send a message with an inventory of all software services currently enabled and running on the device with hardware inventory information. The switch generates two Smart Call Home notifications; periodic configuration messages and periodic inventory messages.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# **callhome**
3. switch(config-callhome)# **periodic-inventory notification** [**interval** *days*] [**timeofday** *time*]
4. (Optional) switch# **show callhome**

5. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# **callhome**	Enters Smart Call Home configuration mode.
Step 3	switch(config-callhome)# **periodic-inventory notification** [**interval** *days*] [**timeofday** *time*]	Configures periodic inventory messages. The **interval** *days* range is from 1 to 30 days. The default is 7 days. The **timeofday** *time* is in HH:MM format.
Step 4	(Optional) switch# **show callhome**	Displays information about Smart Call Home.
Step 5	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

The following example shows how to configure the periodic inventory messages to generate every 20 days:

```
switch# configuration terminal
switch(config)# callhome
switch(config-callhome)# periodic-inventory notification interval 20
switch(config-callhome)#
```

What to do next

Disable duplicate message throttling.

Disabling Duplicate Message Throttling

You can limit the number of duplicate messages received for the same event. By default, the switch limits the number of duplicate messages received for the same event. If the number of duplicate messages sent exceeds 30 messages within a 2-hour time frame, the switch discards further messages for that alert type.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# **callhome**
3. switch(config-callhome) # **no duplicate-message throttle**
4. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# **callhome**	Enters Smart Call Home configuration mode.
Step 3	switch(config-callhome) # **no duplicate-message throttle**	Disables duplicate message throttling for Smart Call Home. Duplicate message throttling is enabled by default.
Step 4	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

The following example shows how to disable duplicate message throttling:

```
switch# configuration terminal
switch(config)# callhome
switch(config-callhome)# no duplicate-message throttle
switch(config-callhome)#
```

What to do next

Enable Smart Call Home.

Enabling or Disabling Smart Call Home

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# **callhome**
3. switch(config-callhome) # [**no**] **enable**
4. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# **callhome**	Enters Smart Call Home configuration mode.
Step 3	switch(config-callhome) # [**no**] **enable**	Enables or disables Smart Call Home. Smart Call Home is disabled by default.
Step 4	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

The following example shows how to enable Smart Call Home:

```
switch# configuration terminal
switch(config)# callhome
switch(config-callhome)# enable
switch(config-callhome)#
```

What to do next

Optionally, generate a test message.

Testing the Smart Call Home Configuration

Before you begin

Verify that the message level for the destination profile is set to 2 or lower.

Important Smart Call Home testing fails when the message level for the destination profile is set to 3 or higher.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# **callhome**
3. switch(config-callhome) # **callhome send diagnostic**
4. switch(config-callhome) # **callhome test**
5. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# **callhome**	Enters Smart Call Home configuration mode.
Step 3	switch(config-callhome) # **callhome send diagnostic**	Sends the specified Smart Call Home message to all configured destinations.
Step 4	switch(config-callhome) # **callhome test**	Sends a test message to all configured destinations.
Step 5	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

The following example shows how to enable Smart Call Home:

```
switch# configuration terminal
switch(config)# callhome
switch(config-callhome)# callhome send diagnostic
switch(config-callhome)# callhome test
switch(config-callhome)#
```

Verifying the Smart Call Home Configuration

Use one of the following commands to verify the configuration:

Command	Purpose
show callhome	Displays the status for Smart Call Home.
show callhome destination-profile *name*	Displays one or more Smart Call Home destination profiles.
show callhome pending-diff	Displays the differences between he pending and running Smart Call Home configuration.
show callhome status	Displays the Smart Call Home status.
show callhome transport-email	Displays the e-mail configuration for Smart Call Home.
show callhome user-def-cmds	Displays CLI commands added to any alert groups.
show running-config [**callhome** | **callhome-all**]	Displays the running configuration for Smart Call Home.
show startup-config callhome	Displays the startup configuration for Smart Call Home.
show tech-support callhome	Displays the technical support output for Smart Call Home.

Sample Syslog Alert Notification in Full-Text Format

This sample shows the full-text format for a syslog port alert-group notification:

```
source:MDS9000
Switch Priority:7
Device Id:WS-C6509@C@FG@07120011
Customer Id:Example.com
Contract Id:123
Site Id:San Jose
Server Id:WS-C6509@C@FG@07120011
Time of Event:2004-10-08T11:10:44
Message Name:SYSLOG_ALERT
Message Type:Syslog
Severity Level:2
System Name:10.76.100.177
Contact Name:User Name
Contact Email:person@example.com
```

```
Contact Phone:+1-408-555-1212
Street Address:#1234 Any Street, Any City, Any State, 12345
Event Description:2006 Oct  8 11:10:44 10.76.100.177 %PORT-5-IF_TRUNK_UP:
%$VLAN 1%$ Interface e2/5, vlan 1 is up
syslog_facility:PORT
start chassis information:
Affected Chassis:WS-C6509
Affected Chassis Serial Number:FG@07120011
Affected Chassis Hardware Version:0.104
Affected Chassis Software Version:3.1(1)
Affected Chassis Part No:73-8607-01
end chassis information:
```

Sample Syslog Alert Notification in XML Format

This sample shows the XML format for a syslog port alert-group notification:

```
From: example
Sent: Wednesday, April 25, 2007 7:20 AM
To: User (user)
Subject: System Notification From Router - syslog - 2007-04-25 14:19:55
GMT+00:00
<?xml version="1.0" encoding="UTF-8"?>
<soap-env:Envelope xmlns:soap-env="http://www.w3.org/2003/05/soap-envelope">
<soap-env:Header>
<aml-session:Session xmlns:aml-session="http://www.example.com/2004/01/aml-session"
soap-env:mustUnderstand="true" soap-env:role=
"http://www.w3.org/2003/05/soap-envelope/role/next">
<aml-session:To>http://tools.example.com/services/DDCEService</aml-session:To>
<aml-session:Path>
<aml-session:Via>http://www.example.com/appliance/uri</aml-session:Via>
</aml-session:Path>
<aml-session:From>http://www.example.com/appliance/uri</aml-session:From>
<aml-session:MessageId>M2:69000101:C9D9E20B</aml-session:MessageId>
</aml-session:Session>
</soap-env:Header>
<soap-env:Body>
<aml-block:Block xmlns:aml-block="http://www.example.com/2004/01/aml-block">
<aml-block:Header>
<aml-block:Type>http://www.example.com/2005/05/callhome/syslog</aml-block:Type>
<aml-block:CreationDate>2007-04-25 14:19:55 GMT+00:00</aml-block:CreationDate>
<aml-block:Builder>
<aml-block:Name>Cat6500</aml-block:Name>
<aml-block:Version>2.0</aml-block:Version>
</aml-block:Builder>
<aml-block:BlockGroup>
<aml-block:GroupId>G3:69000101:C9F9E20C</aml-block:GroupId>
<aml-block:Number>0</aml-block:Number>
<aml-block:IsLast>true</aml-block:IsLast>
<aml-block:IsPrimary>true</aml-block:IsPrimary>
<aml-block:WaitForPrimary>false</aml-block:WaitForPrimary>
</aml-block:BlockGroup>
<aml-block:Severity>2</aml-block:Severity>
</aml-block:Header>
<aml-block:Content>
<ch:Call Home xmlns:ch="http://www.example.com/2005/05/callhome" version="1.0">
<ch:EventTime>2007-04-25 14:19:55 GMT+00:00</ch:EventTime>
<ch:MessageDescription>03:29:29: %CLEAR-5-COUNTERS: Clear counter on all
interfaces by console</ch:MessageDescription>
<ch:Event>
<ch:Type>syslog</ch:Type>
<ch:SubType>
```

```
</ch:SubType>
<ch:Brand>Cisco Systems</ch:Brand>
<ch:Series>Catalyst 6500 Series Switches</ch:Series>
</ch:Event>
<ch:CustomerData>
<ch:UserData>
<ch:Email>person@example.com</ch:Email>
</ch:UserData>
<ch:ContractData>
<ch:CustomerId>12345</ch:CustomerId>
<ch:SiteId>building 1</ch:SiteId>
<ch:ContractId>abcdefg12345</ch:ContractId>
<ch:DeviceId>WS-C6509@C@69000101</ch:DeviceId>
</ch:ContractData>
<ch:SystemInfo>
<ch:Name>Router</ch:Name>
<ch:Contact>
</ch:Contact>
<ch:ContactEmail>user@example.com</ch:ContactEmail>
<ch:ContactPhoneNumber>+1-408-555-1212</ch:ContactPhoneNumber>
<ch:StreetAddress>#1234 Any Street, Any City, Any State, 12345
</ch:StreetAddress>
</ch:SystemInfo>
</ch:CustomerData>
<ch:Device>
<rme:Chassis xmlns:rme="http://www.example.com/rme/4.0">
<rme:Model>WS-C6509</rme:Model>
<rme:HardwareVersion>1.0</rme:HardwareVersion>
<rme:SerialNumber>69000101</rme:SerialNumber>
<rme:AdditionalInformation>
<rme:AD name="PartNumber" value="73-3438-03 01" />
<rme:AD name="SoftwareVersion" value="4.0(20080421:012711)" />
</rme:AdditionalInformation>
</rme:Chassis>
</ch:Device>
</ch:Call Home>
</aml-block:Content>
<aml-block:Attachments>
<aml-block:Attachment type="inline">
<aml-block:Name>show logging</aml-block:Name>
<aml-block:Data encoding="plain">
<![CDATA[Syslog logging: enabled (0 messages dropped, 0 messages
rate-limited, 0 flushes, 0 overruns, xml disabled, filtering disabled)
    Console logging: level debugging, 53 messages logged, xml disabled,
filtering disabled    Monitor logging: level debugging, 0 messages logged,
xml disabled,filtering disabled    Buffer logging: level debugging,
53 messages logged, xml disabled,      filtering disabled    Exception
Logging: size (4096 bytes)    Count and timestamp logging messages: disabled
    Trap logging: level informational, 72 message lines logged
Log Buffer (8192 bytes):
00:00:54: curr is 0x20000
00:00:54: RP: Currently running ROMMON from F2 region
00:01:05: %SYS-5-CONFIG_I: Configured from memory by console
00:01:09: %SYS-5-RESTART: System restarted --Cisco IOS Software,
s72033_rp Software (s72033_rp-ADVENTERPRISEK9_DBG-VM), Experimental
Version 12.2(20070421:012711) Copyright (c) 1986-2007 by Cisco Systems, Inc.
Compiled Thu 26-Apr-07 15:54 by xxx
Firmware compiled 11-Apr-07 03:34 by integ Build [100]00:01:01: %PFREDUN-6-ACTIVE:
 Initializing as ACTIVE processor for this switch00:01:01: %SYS-3-LOGGER_FLUSHED:
System was paused for 00:00:00 to ensure console debugging output.00:03:00: SP: SP:
 Currently running ROMMON from F1 region00:03:07: %C6K_PLATFORM-SP-4-CONFREG_BREAK
_ENABLED: The default factory setting for config register is 0x2102.It is advisable
 to retain 1 in 0x2102 as it prevents returning to ROMMON when break is issued.00:03:18:
 %SYS-SP-5-RESTART: System restarted --Cisco IOS Software, s72033_sp Software
```

```
 (s72033_sp-ADVENTERPRISEK9_DBG-VM), Experimental Version 12.2(20070421:012711)Copyright
 (c) 1986-2007 by Cisco Systems, Inc.
Compiled Thu 26-Apr-07 18:00 by xxx
00:03:18: %SYS-SP-6-BOOTTIME: Time taken to reboot after reload =  339 seconds
00:03:18: %OIR-SP-6-INSPS: Power supply inserted in slot 1
00:03:18: %C6KPWR-SP-4-PSOK: power supply 1 turned on.
00:03:18: %OIR-SP-6-INSPS: Power supply inserted in slot00:01:09: %SSH-5-ENABLED:
 SSH 1.99 has been enabled
00:03:18: %C6KPWR-SP-4-PSOK: power supply 2 turned on.
00:03:18: %C6KPWR-SP-4-PSREDUNDANTMISMATCH: power supplies rated outputs do not match.
00:03:18: %C6KPWR-SP-4-PSREDUNDANTBOTHSUPPLY: in power-redundancy mode, system is
 operating on both power supplies.
00:01:10: %CRYPTO-6-ISAKMP_ON_OFF: ISAKMP is OFF
00:01:10: %CRYPTO-6-ISAKMP_ON_OFF: ISAKMP is OFF
00:03:20: %C6KENV-SP-4-FANHIOUTPUT: Version 2 high-output fan-tray is in effect
00:03:22: %C6KPWR-SP-4-PSNOREDUNDANCY: Power supplies are not in full redundancy,
 power usage exceeds lower capacity supply
00:03:26: %FABRIC-SP-5-FABRIC_MODULE_ACTIVE: The Switch Fabric Module in slot 6
 became active.
00:03:28: %DIAG-SP-6-RUN_MINIMUM: Module 6: Running Minimal Diagnostics...
00:03:50: %DIAG-SP-6-DIAG_OK: Module 6: Passed Online Diagnostics
00:03:50: %OIR-SP-6-INSCARD: Card inserted in slot 6, interfaces are now online
00:03:51: %DIAG-SP-6-RUN_MINIMUM: Module 3: Running Minimal Diagnostics...
00:03:51: %DIAG-SP-6-RUN_MINIMUM: Module 7: Running Minimal Diagnostics...
00:03:51: %DIAG-SP-6-RUN_MINIMUM: Module 9: Running Minimal Diagnostics...
00:01:51: %MFIB_CONST_RP-6-REPLICATION_MODE_CHANGE: Replication Mode Change Detected.
 Current system replication mode is Ingress
00:04:01: %DIAG-SP-6-DIAG_OK: Module 3: Passed Online Diagnostics
00:04:01: %OIR-SP-6-DOWNGRADE: Fabric capable module 3 not at an appropriate hardware
 revision level, and can only run in flowthrough mode
00:04:02: %OIR-SP-6-INSCARD: Card inserted in slot 3, interfaces are now online
00:04:11: %DIAG-SP-6-DIAG_OK: Module 7: Passed Online Diagnostics
00:04:14: %OIR-SP-6-INSCARD: Card inserted in slot 7, interfaces are now online
00:04:35: %DIAG-SP-6-DIAG_OK: Module 9: Passed Online Diagnostics
00:04:37: %OIR-SP-6-INSCARD: Card inserted in slot 9, interfaces are now online
00:00:09: DaughterBoard (Distributed Forwarding Card 3)
Firmware compiled 11-Apr-07 03:34 by integ Build [100]
00:00:22: %SYS-DFC4-5-RESTART: System restarted --
Cisco DCOS Software, c6lc2 Software (c6lc2-SPDBG-VM), Experimental Version 4.0
(20080421:012711)Copyright (c) 1986-2008 by Cisco Systems, Inc.
Compiled Thu 26-Apr-08 17:20 by xxx
00:00:23: DFC4: Currently running ROMMON from F2 region
00:00:25: %SYS-DFC2-5-RESTART: System restarted --
Cisco IOS Software, c6slc Software (c6slc-SPDBG-VM), Experimental Version 12.2
(20070421:012711)Copyright (c) 1986-2007 by Cisco Systems, Inc.
Compiled Thu 26-Apr-08 16:40 by username1
00:00:26: DFC2: Currently running ROMMON from F2 region
00:04:56: %DIAG-SP-6-RUN_MINIMUM: Module 4: Running Minimal Diagnostics...
00:00:09: DaughterBoard (Distributed Forwarding Card 3)
Firmware compiled 11-Apr-08 03:34 by integ Build [100]
slot_id is 8
00:00:31: %FLASHFS_HES-DFC8-3-BADCARD: /bootflash:: The flash card seems to
 be corrupted
00:00:31: %SYS-DFC8-5-RESTART: System restarted --
Cisco DCOS Software, c6lc2 Software (c6lc2-SPDBG-VM), Experimental Version 4.0
(20080421:012711)Copyright (c) 1986-2008 by Cisco Systems, Inc.
Compiled Thu 26-Apr-08 17:20 by username1
00:00:31: DFC8: Currently running ROMMON from S (Gold) region
00:04:59: %DIAG-SP-6-RUN_MINIMUM: Module 2: Running Minimal Diagnostics...
00:05:12: %DIAG-SP-6-RUN_MINIMUM: Module 8: Running Minimal Diagnostics...
00:05:13: %DIAG-SP-6-RUN_MINIMUM: Module 1: Running Minimal Diagnostics...
00:00:24: %SYS-DFC1-5-RESTART: System restarted --
Cisco DCOS Software, c6slc Software (c6slc-SPDBG-VM), Experimental Version 4.0
(20080421:012711)Copyright (c) 1986-2008 by Cisco Systems, Inc.
```

```
Compiled Thu 26-Apr-08 16:40 by username1
00:00:25: DFC1: Currently running ROMMON from F2 region
00:05:30: %DIAG-SP-6-DIAG_OK: Module 4: Passed Online Diagnostics
00:05:31: %SPAN-SP-6-SPAN_EGRESS_REPLICATION_MODE_CHANGE: Span Egress HW
Replication Mode Change Detected. Current replication mode for unused asic
 session 0 is Centralized
00:05:31: %SPAN-SP-6-SPAN_EGRESS_REPLICATION_MODE_CHANGE: Span Egress HW
Replication Mode Change Detected. Current replication mode for unused asic
 session 1 is Centralized
00:05:31: %OIR-SP-6-INSCARD: Card inserted in slot 4, interfaces are now online
00:06:02: %DIAG-SP-6-DIAG_OK: Module 1: Passed Online Diagnostics
00:06:03: %OIR-SP-6-INSCARD: Card inserted in slot 1, interfaces are now online
00:06:31: %DIAG-SP-6-DIAG_OK: Module 2: Passed Online Diagnostics
00:06:33: %OIR-SP-6-INSCARD: Card inserted in slot 2, interfaces are now online
00:04:30: %XDR-6-XDRIPCNOTIFY: Message not sent to slot 4/0 (4) because of IPC
 error timeout. Disabling linecard. (Expected during linecard OIR)
00:06:59: %DIAG-SP-6-DIAG_OK: Module 8: Passed Online Diagnostics
00:06:59: %OIR-SP-6-DOWNGRADE_EARL: Module 8 DFC installed is not identical to
 system PFC and will perform at current system operating mode.
00:07:06: %OIR-SP-6-INSCARD: Card inserted in slot 8, interfaces are now online
Router#]]>
</aml-block:Data>
</aml-block:Attachment>
</aml-block:Attachments>
</aml-block:Block>
</soap-env:Body>
</soap-env:Envelope>
```

CHAPTER 10

Configuring the Scheduler

This chapter contains the following sections:

Information About the Scheduler

The scheduler allows you to define and set a timetable for maintenance activities such as the following:

- Quality of service policy changes
- Data backup
- Saving a configuration

Jobs consist of a single command or multiple commands that define routine activities. Jobs can be scheduled one time or at periodic intervals.

The scheduler defines a job and its timetable as follows:

Job

A routine task or tasks defined as a command list and completed according to a specified schedule.

Schedule

The timetable for completing a job. You can assign multiple jobs to a schedule.

A schedule is defined as either periodic or one-time only:

- Periodic mode— A recurring interval that continues until you delete the job. You can configure the following types of intervals:
  - Daily— Job is completed once a day.
  - Weekly— Job is completed once a week.

    - Monthly—Job is completed once a month.
    - Delta—Job begins at the specified start time and then at specified intervals (days:hours:minutes).

- One-time mode—Job is completed only once at a specified time.

Remote User Authentication

Before starting a job, the scheduler authenticates the user who created the job. Because user credentials from a remote authentication are not retained long enough to support a scheduled job, you must locally configure the authentication passwords for users who create jobs. These passwords are part of the scheduler configuration and are not considered a locally configured user.

Before starting the job, the scheduler validates the local password against the password from the remote authentication server.

Scheduler Log Files

The scheduler maintains a log file that contains the job output. If the size of the job output is greater than the size of the log file, the output is truncated.

Guidelines and Limitations for the Scheduler

- The scheduler can fail if it encounters one of the following while performing a job:
    - If a feature license is expired when a job for that feature is scheduled.
    - If a feature is disabled at the time when a job for that feature is scheduled.
    - Feature id= nxos-7k-only. 3k is not a modular chassis.

      If you have removed a module from a slot and a job for that slot is scheduled.

- Verify that you have configured the time. The scheduler does not apply a default timetable. If you create a schedule, assign jobs, and do not configure the time, the job is not started.
- While defining a job, verify that no interactive or disruptive commands (for example, **copy bootflash:** *file* **ftp:***URI*, **write erase**, and other similar commands) are specified because the job is started and conducted noninteractively.

Default Settings for the Scheduler

Table 15: Default Command Scheduler Parameters

Parameters	Default
Scheduler state	Disabled
Log file size	16 KB

Configuring the Scheduler

Enabling the Scheduler

Before you begin

Confirm that you are in the correct VDC. To change the VDC, use the **switchto vdc** command.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config) # **feature scheduler**
3. (Optional) switch(config) # **show scheduler config**
4. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config) # **feature scheduler**	Enables the scheduler in the current VDC.
Step 3	(Optional) switch(config) # **show scheduler config**	Displays the scheduler configuration.
Step 4	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

This example shows how to enable the scheduler:

```
switch# configure terminal
switch(config)# feature scheduler
switch(config)# show scheduler config
config terminal
   feature scheduler
   scheduler logfile size 16
end
switch(config)#
```

Defining the Scheduler Log File Size

Before you begin

Confirm that you are in the correct VDC. To change the VDC, use the **switchto vdc** command.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config) # **scheduler logfile size** *value*
3. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config) # **scheduler logfile size** *value*	Defines the scheduler log file size in kilobytes. The range is from 16 to 1024. The default log file size is 16. **Note** If the size of the job output is greater than the size of the log file, the output is truncated.
Step 3	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

This example shows how to define the scheduler log file size:

```
switch# configure terminal
switch(config)# scheduler logfile size 1024
switch(config)#
```

Configuring Remote User Authentication

Remote users must authenticate with their clear text password before creating and configuring jobs.

Remote user passwords are always shown in encrypted form in the output of the **show running-config** command. The encrypted option (**7**) in the command supports the ASCII device configuration.

Before you begin

Confirm that you are in the correct VDC. To change the VDC, use the **switchto vdc** command.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config) # **scheduler aaa-authentication password** [**0** | **7**] *password*
3. switch(config) # **scheduler aaa-authentication username** *name* **password** [**0** | **7**] *password*
4. (Optional) switch(config) # **show running-config | include "scheduler aaa-authentication"**
5. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config) # **scheduler aaa-authentication password** [**0** | **7**] *password*	Configures a password for the user who is currently logged in. To configure a clear text password, enter **0**. To configure an encrypted password, enter **7**.
Step 3	switch(config) # **scheduler aaa-authentication username** *name* **password** [**0** | **7**] *password*	Configures a clear text password for a remote user.
Step 4	(Optional) switch(config) # **show running-config | include "scheduler aaa-authentication"**	Displays the scheduler password information.
Step 5	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

This example shows how to configure a clear text password for a remote user called NewUser:

```
switch# configure terminal
switch(config) # scheduler aaa-authentication
username NewUser password z98y76x54b
switch(config) # copy running-config startup-config
switch(config) #
```

Defining a Job

After you define a job, you cannot modify or remove commands. To change the job, you must delete it and create a new one.

Before you begin

Confirm that you are in the correct VDC. To change the VDC, use the **switchto vdc** command.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config) # **scheduler job name** *name*
3. switch(config-job) # *command1* **;** [*command2* **;***command3* **;** ...
4. (Optional) switch(config-job) # **show scheduler job** [*name*]
5. (Optional) switch(config-job) # **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config) # **scheduler job name** *name*	Creates a job with the specified name and enters the job configuration mode. The *name* is restricted to 31 characters.
Step 3	switch(config-job) # *command1* **;** [*command2* **;***command3* **;** ...	Defines the sequence of commands for the specified job. Separate commands with spaces and semicolons (;). Creates the filename using the current timestamp and switch name.
Step 4	(Optional) switch(config-job) # **show scheduler job** [*name*]	Displays the job information. The *name* is restricted to 31 characters.
Step 5	(Optional) switch(config-job) # **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

This example shows how to:

- Create a scheduler job named "backup-cfg"
- Save the running configuration to a file in the bootflash
- Copy the file from the bootflash to a TFTP server
- Save the change to the startup configuration

```
switch# configure terminal
switch(config) # scheduler job name backup-cfg
switch(config-job) # copy running-config
tftp://1.2.3.4/$(SWITCHNAME)-cfg.$(TIMESTAMP) vrf management
switch(config-job) # copy running-config startup-config
```

Deleting a Job

Before you begin

Confirm that you are in the correct VDC. To change the VDC, use the **switchto vdc** command.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config) # **no scheduler job name** *name*
3. (Optional) switch(config-job) # **show scheduler job** [*name*]

4. (Optional) switch(config-job) # **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config) # **no scheduler job name** *name*	Deletes the specified job and all commands defined within it. The *name* is restricted to 31 characters.
Step 3	(Optional) switch(config-job) # **show scheduler job** [*name*]	Displays the job information.
Step 4	(Optional) switch(config-job) # **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

This example shows how to delete a job called configsave:

```
switch# configure terminal
switch(config)# no scheduler job name configsave
switch(config-job)# copy running-config startup-config
switch(config-job)#
```

Defining a Timetable

You must configure a timetable. Otherwise, jobs will not be scheduled.

If you do not specify the time for the **time** commands, the scheduler assumes the current time. For example, if the current time is March 24, 2008, 22:00 hours,jobs are started as follows:

- For the **time start 23:00 repeat 4:00:00** command, the scheduler assumes a start time of March 24, 2008, 23:00 hours.
- For the **time daily 55** command, the scheduler assumes a start time every day at 22:55 hours.
- For the **time weekly 23:00** command, the scheduler assumes a start time every Friday at 23:00 hours.
- For the **time monthly 23:00** command, the scheduler assumes a start time on the 24th of every month at 23:00 hours.

Note The scheduler will not begin the next occurrence of a job before the last one completes. For example, you have scheduled a job to be completed at one-minute intervals beginning at 22:00; but the job requires two minutes to complete. The scheduler starts the first job at 22:00, completes it at 22:02, and then observes a one-minute interval before starting the next job at 22:03.

Before you begin

Confirm that you are in the correct VDC. To change the VDC, use the **switchto vdc** command.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config) # **scheduler schedule name** *name*
3. switch(config-schedule) # **job name** *name*
4. switch(config-schedule) # **time daily** *time*
5. switch(config-schedule) # **time weekly** [[*day-of-week*:] *HH*:] *MM*
6. switch(config-schedule) # **time monthly** [[*day-of-month*:] *HH*:] *MM*
7. switch(config-schedule) # **time start** {**now repeat** *repeat-interval* | *delta-time* [**repeat** *repeat-interval*]}
8. (Optional) switch(config-schedule) # **show scheduler config**
9. (Optional) switch(config-schedule) # **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config) # **scheduler schedule name** *name*	Creates a new scheduler and enters schedule configuration mode for that schedule. The *name* is restricted to 31 characters.
Step 3	switch(config-schedule) # **job name** *name*	Associates a job with this schedule. You can add multiple jobs to a schedule. The *name* is restricted to 31 characters.
Step 4	switch(config-schedule) # **time daily** *time*	Indicates the job starts every day at a designated time, specified as HH:MM.
Step 5	switch(config-schedule) # **time weekly** [[*day-of-week*:] *HH*:] *MM*	Indicates that the job starts on a specified day of the week. The day of the week is represented by an integer (for example, **1** for Sunday, **2** for Monday) or as an abbreviation (for example, **sun**, **mon**). The maximum length for the entire argument is 10 characters.
Step 6	switch(config-schedule) # **time monthly** [[*day-of-month*:] *HH*:] *MM*	Indicates that the job starts on a specified day each month. If you specify 29, 30, or 31, the job is started on the last day of each month.
Step 7	switch(config-schedule) # **time start** {**now repeat** *repeat-interval* | *delta-time* [**repeat** *repeat-interval*]}	Indicates the job starts periodically. The start-time format is [[[[yyyy:]mmm:]dd:]HH]:MM. • *delta-time*— Specifies the amount of time to wait after the schedule is configured before starting a job.

	Command or Action	Purpose
		• **now**— Specifies that the job starts two minutes from now. • **repeat** *repeat-interval*— Specifies the frequency at which the job is repeated.
Step 8	(Optional) switch(config-schedule) # **show scheduler config**	Displays the scheduler information.
Step 9	(Optional) switch(config-schedule) # **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

This example shows how to define a timetable where jobs start on the 28th of each month at 23:00 hours:

```
switch# configure terminal
switch(config)# scheduler schedule name weekendbackupqos
switch(config-scheduler)# job name offpeakzoning
switch(config-scheduler)# time monthly 28:23:00
switch(config-scheduler)# copy running-config startup-config
switch(config-scheduler)#
```

Clearing the Scheduler Log File

Before you begin

Confirm that you are in the correct VDC. To change the VDC, use the **switchto vdc** command.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config) # **clear scheduler logfile**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config) # **clear scheduler logfile**	Clears the scheduler log file.

Example

This example shows how to clear the scheduler log file:

```
switch# configure terminal
switch(config)# clear scheduler logfile
```

Disabling the Scheduler

Before you begin

Confirm that you are in the correct VDC. To change the VDC, use the **switchto vdc** command.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config) # **no feature scheduler**
3. (Optional) switch(config) # **show scheduler config**
4. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config) # **no feature scheduler**	Disables the scheduler in the current VDC.
Step 3	(Optional) switch(config) # **show scheduler config**	Displays the scheduler configuration.
Step 4	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

This example shows how to disable the scheduler:

```
switch# configure terminal
switch(config) # no feature scheduler
switch(config) # copy running-config startup-config
switch(config) #
```

Verifying the Scheduler Configuration

Use one of the following commands to verify the configuration:

Table 16: Scheduler Show Commands

Command	Purpose
show scheduler config	Displays the scheduler configuration.
show scheduler job [**name** *name*]	Displays the jobs configured.
show scheduler logfile	Displays the contents of the scheduler log file.
show scheduler schedule [**name** *name*]	Displays the schedules configured.

Configuration Examples for the Scheduler

Creating a Scheduler Job

This example shows how to create a scheduler job that saves the running configuration to a file in the bootflash. The job then copies the file from the bootflash to a TFTP server (creates the filename using the current timestamp and switch name):

```
switch# configure terminal
switch(config)# scheduler job name backup-cfg
switch(config-job)# copy running-config
tftp://1.2.3.4/$(SWITCHNAME)-cfg.$(TIMESTAMP) vrf management
switch(config-job)# end
switch(config)#
```

Scheduling a Scheduler Job

This example shows how to schedule a scheduler job called backup-cfg to run daily at 1 a.m.:

```
switch# configure terminal
switch(config)# scheduler schedule name daily
switch(config-schedule)# job name backup-cfg
switch(config-schedule)# time daily 1:00
switch(config-schedule)# end
switch(config)#
```

Displaying the Job Schedule

This example shows how to display the job schedule:

```
switch# show scheduler schedule
Schedule Name       : daily
---------------------------
User Name           : admin
Schedule Type       : Run every day at 1 Hrs 00 Mins
Last Execution Time : Fri Jan 2 1:00:00 2009
Last Completion Time: Fri Jan 2 1:00:01 2009
Execution count     : 2
-----------------------------------------------
     Job Name            Last Execution Status
-----------------------------------------------
back-cfg                          Success (0)
switch(config)#
```

Displaying the Results of Running Scheduler Jobs

This example shows how to display the results of scheduler jobs that have been executed by the scheduler:

```
switch# show scheduler logfile
Job Name       : back-cfg                          Job Status: Failed (1)
Schedule Name  : daily                             User Name : admin
Completion time: Fri Jan 1  1:00:01 2009
--------------------------------- Job Output ---------------------------------
`cli var name timestamp 2009-01-01-01.00.00`
`copy running-config bootflash:/$(HOSTNAME)-cfg.$(timestamp)`
```

```
`copy bootflash:/switch-cfg.2009-01-01-01.00.00 tftp://1.2.3.4/ vrf management `
copy: cannot access file '/bootflash/switch-cfg.2009-01-01-01.00.00'
==============================================================================
Job Name       : back-cfg                        Job Status: Success (0)
Schedule Name  : daily                           User Name : admin
Completion time: Fri Jan 2  1:00:01 2009
--------------------------------- Job Output ---------------------------------
`cli var name timestamp 2009-01-02-01.00.00`
`copy running-config bootflash:/switch-cfg.2009-01-02-01.00.00`
`copy bootflash:/switch-cfg.2009--01-02-01.00.00 tftp://1.2.3.4/ vrf management `
Connection to Server Established.
[                         ]         0.50KBTrying to connect to tftp server......
[######                   ]        24.50KB
TFTP put operation was successful
==============================================================================
switch#
```

Standards for the Scheduler

No new or modified standards are supported by this feature, and support for existing standards has not been modified by this feature.

CHAPTER 11

Configuring SNMP

This chapter contains the following sections:

About SNMP

The Simple Network Management Protocol (SNMP) is an application-layer protocol that provides a message format for communication between SNMP managers and agents. SNMP provides a standardized framework and a common language used for the monitoring and management of devices in a network.

SNMP Functional Overview

The SNMP framework consists of three parts:

- An SNMP manager—The system used to control and monitor the activities of network devices using SNMP.
- An SNMP agent—The software component within the managed device that maintains the data for the device and reports these data, as needed, to managing systems. The Cisco Nexus device supports the agent and MIB. To enable the SNMP agent, you must define the relationship between the manager and the agent.
- A managed information base (MIB)—The collection of managed objects on the SNMP agent

Note Cisco Nexus device does not support SNMP sets for Ethernet MIBs.

The Cisco Nexus device supports SNMPv1, SNMPv2c, and SNMPv3. Both SNMPv1 and SNMPv2c use a community-based form of security.

SNMP is defined in RFC 3410 (http://tools.ietf.org/html/rfc3410), RFC 3411 (http://tools.ietf.org/html/rfc3411), RFC 3412 (http://tools.ietf.org/html/rfc3412), RFC 3413 (http://tools.ietf.org/html/rfc3413), RFC 3414 (http://tools.ietf.org/html/rfc3414), RFC 3415 (http://tools.ietf.org/html/rfc3415), RFC 3416 (http://tools.ietf.org/html/rfc3416), RFC 3417 (http://tools.ietf.org/html/rfc3417), RFC 3418 (http://tools.ietf.org/html/rfc3418), and RFC 3584 (http://tools.ietf.org/html/rfc3584).

SNMP Notifications

A key feature of SNMP is the ability to generate notifications from an SNMP agent. These notifications do not require that requests be sent from the SNMP manager. Notifications can indicate improper user authentication, restarts, the closing of a connection, loss of connection to a neighbor router, or other significant events.

Cisco NX-OS generates SNMP notifications as either traps or informs. A trap is an asynchronous, unacknowledged message sent from the agent to the SNMP managers listed in the host receiver table. Informs are asynchronous messages sent from the SNMP agent to the SNMP manager which the manager must acknowledge receipt of.

Traps are less reliable than informs because the SNMP manager does not send any acknowledgment when it receives a trap. The switch cannot determine if the trap was received. An SNMP manager that receives an inform request acknowledges the message with an SNMP response protocol data unit (PDU). If the Cisco Nexus device never receives a response, it can send the inform request again.

You can configure Cisco NX-OS to send notifications to multiple host receivers.

SNMPv3

SNMPv3 provides secure access to devices by a combination of authenticating and encrypting frames over the network. The security features provided in SNMPv3 are the following:

- Message integrity—Ensures that a packet has not been tampered with in-transit.
- Authentication—Determines the message is from a valid source.
- Encryption—Scrambles the packet contents to prevent it from being seen by unauthorized sources.

SNMPv3 provides for both security models and security levels. A security model is an authentication strategy that is set up for a user and the role in which the user resides. A security level is the permitted level of security within a security model. A combination of a security model and a security level determines which security mechanism is employed when handling an SNMP packet.

Security Models and Levels for SNMPv1, v2, and v3

The security level determines if an SNMP message needs to be protected from disclosure and if the message needs to be authenticated. The various security levels that exist within a security model are as follows:

- noAuthNoPriv—Security level that does not provide authentication or encryption. This level is not supported for SNMPv3.
- authNoPriv—Security level that provides authentication but does not provide encryption.
- authPriv—Security level that provides both authentication and encryption.

Three security models are available: SNMPv1, SNMPv2c, and SNMPv3. The security model combined with the security level determine the security mechanism applied when the SNMP message is processed.

Table 17: SNMP Security Models and Levels

Model	Level	Authentication	Encryption	What Happens
v1	noAuthNoPriv	Community string	No	Uses a community string match for authentication.
v2c	noAuthNoPriv	Community string	No	Uses a community string match for authentication.
v3	authNoPriv	HMAC-MD5 or HMAC-SHA	No	Provides authentication based on the Hash-Based Message Authentication Code (HMAC) Message Digest 5 (MD5) algorithm or the HMAC Secure Hash Algorithm (SHA).
v3	authPriv	HMAC-MD5 or HMAC-SHA	DES	Provides authentication based on the HMAC-MD5 or HMAC-SHA algorithms. Provides Data Encryption Standard (DES) 56-bit encryption in addition to authentication based on the Cipher Block Chaning (CBC) DES (DES-56) standard.

User-Based Security Model

SNMPv3 User-Based Security Model (USM) refers to SNMP message-level security and offers the following services:

- Message integrity—Ensures that messages have not been altered or destroyed in an unauthorized manner and that data sequences have not been altered to an extent greater than can occur nonmaliciously.
- Message origin authentication—Confirms that the claimed identity of the user who received the data was originated.
- Message confidentiality—Ensures that information is not made available or disclosed to unauthorized individuals, entities, or processes.

SNMPv3 authorizes management operations only by configured users and encrypts SNMP messages.

Cisco NX-OS uses two authentication protocols for SNMPv3:

- HMAC-MD5-96 authentication protocol
- HMAC-SHA-96 authentication protocol

Cisco NX-OS uses Advanced Encryption Standard (AES) as one of the privacy protocols for SNMPv3 message encryption and conforms with RFC 3826.

The **priv** option offers a choice of DES or 128-bit AES encryption for SNMP security encryption. The **priv** option and the **aes-128** token indicates that this privacy password is for generating a 128-bit AES key #.The AES priv password can have a minimum of eight characters. If the passphrases are specified in clear text, you can specify a maximum of 64 characters. If you use the localized key, you can specify a maximum of 130 characters.

Note For an SNMPv3 operation using the external AAA server, you must use AES for the privacy protocol in user configuration on the external AAA server.

CLI and SNMP User Synchronization

SNMPv3 user management can be centralized at the Access Authentication and Accounting (AAA) server level. This centralized user management allows the SNMP agent in Cisco NX-OS to leverage the user authentication service of the AAA server. Once user authentication is verified, the SNMP PDUs are processed further. Additionally, the AAA server is also used to store user group names. SNMP uses the group names to apply the access/role policy that is locally available in the switch.

Any configuration changes made to the user group, role, or password results in database synchronization for both SNMP and AAA.

Cisco NX-OS synchronizes user configuration in the following ways:

- The **auth** passphrase specified in the **snmp-server user** command becomes the password for the CLI user.
- The password specified in the **username** command becomes the **auth** and **priv** passphrases for the SNMP user.
- If you create or delete a user using either SNMP or the CLI, the user is created or deleted for both SNMP and the CLI.
- User-role mapping changes are synchronized in SNMP and the CLI.
- Role changes (deletions or modifications from the CLI) are synchronized to SNMP.

Note When you configure passphrase/password in localized key/encrypted format, Cisco NX-OS does not synchronize the user information (passwords, rules, etc.).

Group-Based SNMP Access

Note Because a group is a standard SNMP term used industry-wide, roles are referred to as groups in this SNMP section.

SNMP access rights are organized by groups. Each group in SNMP is similar to a role through the CLI. Each group is defined with three accesses: read access, write access, and notification access. Each access can be enabled or disabled within each group.

You can begin communicating with the agent once your username is created, your roles are set up by your administrator, and you are added to the roles.

Guidelines and Limitations for SNMP

SNMP has the following configuration guidelines and limitations:

- Commands configured using SNMP SET should be deleted using SNMP SET only. Commands configured using Command Line Interface(CLI) or NX-API should be deleted using CLI or NX-API only.
- Access control list (ACLs) can be applied only to local SNMPv3 users configured on the switch. ACLs cannot be applied to remote SNMPv3 users stored on Authentication, Authorization, and Accounting (AAA) servers.
- Cisco NX-OS supports read-only access to Ethernet MIBs. For more information, see the Cisco NX-OS MIB support list at the following URL ftp://ftp.cisco.com/pub/mibs/supportlists/nexus3000/Nexus3000MIBSupportList.html.
- Cisco NX-OS does not support the SNMPv3 noAuthNoPriv security level.
- Commands configured using SNMP SET should be deleted using SNMP SET only. Commands configured using Command Line Interface(CLI) or NX-API should be deleted using CLI or NX-API only.
- Cisco Nexus 3600 series switches support upto 10000 flash files for *snmpwalk* request.
- Beginning with Cisco NX-OS Release 10.3(3)F, Type-6 encryption for SNMPv3 user password is supported with following limitations:
  - Type-6 encryption is successful only if the following is taken care:
    - **feature password encryption aes {tam}** is enabled.
    - Primary key is configured.
    - The **pwd_type 6** option is specified during SNMPv3 user configuration.
  - Changing the primary key configuration results in SNMP re-encrypting all Type-6 users stored in its database. However, the SNMP functionalities continue to work the same way as before.
  - Primary key configuration is local to the switch. If the user takes the Type-6 configured running data from one switch and applies it on other switch where a different primary key is configured, SNMP features for the same user might not work on the other switch.

- If Type-6 is configured, ensure to remove the configuration, or reconfigure the Type-6 option before downgrading to the release where Type-6 is not supported.
- In case of ISSU, if you migrate from an earlier image (where localizedkey, localizedV2key config is present) to a new image where Type-6 encryption is supported, SNMP won't convert the existing keys to Type-6 encryption.
- Conversion between existing SALT encryption to Type-6 encryption is supported using the **encryption re-encrypt obfuscated** command.
- ASCII-based reloads through disruptive upgrades and **reload-ascii** commands leads to loss of primary key which would impact the SNMP functionality for the Type-6 users.
- If a user enforces re-encryption using the **encryption re-encrypt obfuscated** command, then SNMP encrypts all passwords from non-Type-6 SNMP users to Type-6 mode.

Note The SNMP does not support the **encryption delete type6** command and a syslog warning message is also displayed indicating the same.

Default SNMP Settings

Table 18: Default SNMP Parameters

Parameters	Default
license notifications	Enabled
linkUp/Down notification type	ietf-extended

Configuring SNMP

Configuring the SNMP Source Interface

You can configure SNMP to use a specific interface.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# **snmp-server source-interface** {**inform** | **trap**} *type slot/port*
3. switch(config)# **show snmp source-interface**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# **snmp-server source-interface** {**inform** | **trap**} *type slot/port*	Configures the source interface for all SNMP packets. The following list contains the valid values for *interface*. • ethernet • loopback • mgmt • port-channel • vlan
Step 3	switch(config)# **show snmp source-interface**	Displays the configured SNMP source interface.

Example

This example shows how to configure the SNMP source interface:

```
switch(config)# configure terminal
Enter configuration commands, one per line.  End with CNTL/Z.
switch(config)# snmp-server source-interface inform ethernet 1/10
switch(config)# snmp-server source-interface trap ethernet 1/10
switch(config)# show snmp source-interface
-------------------------------------------------------------------
Notification                     source-interface
-------------------------------------------------------------------
trap                               Ethernet1/10
inform                               Ethernet1/10
-------------------------------------------------------------------
```

Configuring SNMP Users

Note The commands used to configure SNMP users in Cisco NX-OS are different from those used to configure users in Cisco IOS.

SUMMARY STEPS

1. **configure terminal**
2. **snmp-server user** *name* [**pwd_type 6**] [**auth** {**md5** | **sha** | **sha-256** | **sha-384** | **sha-512**} *passphrase* [**auto**] [**priv [aes-128]** *passphrase*] [**engineID** *id*] [**localizedkey**] | [**localizedV2key**]]
3. (Optional) switch# **show snmp user**
4. (Optional) **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**configure terminal**
	Example:
	`switch# configure terminal`
	`switch(config)#`
		Enters global configuration mode.

Step 2	**snmp-server user** *name* [**pwd_type 6**] [**auth** {**md5** | **sha** | **sha-256** | **sha-384** | **sha-512**} *passphrase* [**auto**] [**priv** [**aes-128]** *passphrase*] [**engineID** *id*] [**localizedkey**] | [**localizedV2key**]] **Example:** `switch(config)# snmp-server user Admin pwd_type 6 auth sha abcd1234 priv abcdefgh`	Configures an SNMP user with authentication and privacy parameters. The passphrase can be any case-sensitive, alphanumeric string up to 64 characters. If you use the **localizedkey** keyword, the passphrase can be any case-sensitive, alphanumeric string up to 130 characters. **localizedkey** - If you use the **localizedkey** keyword, the passphrase can be any case-sensitive, alphanumeric string up to 130 characters. Instead of plain-text password, **hashed** password (copied either from the **show running config** command or generated offline using snmpv3 based open source hash generator tool, see Generating Hashed Password Offline, on page 139) can be configured using the localizedkey keyword. **Note** When using a localized key, add `0x` before the hash value, for example, `0x84a716329158a97ac9f22780629bc26c`. **localizedV2key** - If the localizedV2key is used, the passphrase can be any case-sensitive, alphanumeric string up to 130 characters, without 0x at the beginning. Collect the localizedv2key using **show run** command, as this is an encrypted data and cannot be generated offline. The engineID format is a 12-digit, colon-separated decimal number. **Note** • Beginning with Cisco NX-OS Release 10.1(1), AES-128 is the default privacy protocol for SNMPv3. • Beginning with Cisco NX-OS Release 10.3(3)F, the **pwd_type 6** keyword is supported to provide Type-6 encryption for SNMP users password.
Step 3	(Optional) switch# **show snmp user** **Example:** `switch(config) # show snmp user`	Displays information about one or more SNMP users.

	Command or Action	Purpose
Step 4	(Optional) **copy running-config startup-config** **Example:** `switch(config)# copy running-config startup-config`	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

The following example shows how to configure an SNMP user:

```
switch# config t
Enter configuration commands, one per line. End with CNTL/Z.
switch(config)# snmp-server user Admin auth sha abcd1234 priv abcdefgh
```

Generating Hashed Password Offline

Perform the following steps to generate hashed password offline, using snmpv3-based open source hash generator tool:

Note The IDs mentioned in this procedure are only sample IDs, the purpose of which is only to explain the procedure better.

1. Get the SNMP engineID from the switch.

   switch# **show snmp engineID**

   Sample output:

   ```
   Local SNMP engineID: [Hex] 8000000903D4C93CEA31CC
   [Dec] 128:000:000:009:003:212:201:060:234:049:204
   ```

2. Use an SNMPv3 based open source hash generator to generate offline hashed password.

   Linux$ **snmpv3-hashgen --auth** Hello123 --engine 8000000903D4C93CEA31CC --user1 **--mode priv --hash md5**

   Sample output:

   ```
   User: user1
   Auth: Hello123 / 84a716329158a97ac9f22780629bc26c
   Priv: Hello123 / 84a716329158a97ac9f22780629bc26c
   Engine: 8000000903D4C93CEA31CC
   ESXi USM String: u1/84a716329158a97ac9f22780629bc26c/84a716329158a97ac9f22780629bc26c/priv
   ```

3. Use the auth and priv values to configure the password on the switch.

   snmp-server user user1 **auth md5** 0x84a716329158a97ac9f22780629bc26c **priv des 0x**84a716329158a97ac9f22780629bc26c **localizedkey**

Enforcing SNMP Message Encryption

You can configure SNMP to require authentication or encryption for incoming requests. By default, the SNMP agent accepts SNMPv3 messages without authentication and encryption. When you enforce privacy, Cisco NX-OS responds with an authorization error for any SNMPv3 PDU request that uses a security level parameter of either **noAuthNoPriv** or **authNoPriv**.

Use the following command in global configuration mode to enforce SNMP message encryption for a specific user:

Command	Purpose
switch(config)# **snmp-server user** *name* **enforcePriv**	Enforces SNMP message encryption for this user.

Use the following command in global configuration mode to enforce SNMP message encryption for all users:

Command	Purpose
switch(config)# **snmp-server globalEnforcePriv**	Enforces SNMP message encryption for all users.

Assigning SNMPv3 Users to Multiple Roles

After you configure an SNMP user, you can assign multiple roles for the user.

Note Only users who belong to a network-admin role can assign roles to other users.

Command	Purpose
switch(config)# **snmp-server user** *name group*	Associates this SNMP user with the configured user role.

Creating SNMP Communities

You can create SNMP communities for SNMPv1 or SNMPv2c.

Command	Purpose
switch(config)# **snmp-server community** *name group* {**ro** | **rw**}	Creates an SNMP community string.

Filtering SNMP Requests

You can assign an access list (ACL) to a community to filter incoming SNMP requests. If the assigned ACL allows the incoming request packet, SNMP processes the request. If the ACL denies the request, SNMP drops the request and sends a system message.

Create the ACL with the following parameters:

- Source IP address
- Destination IP address

- Source port
- Destination port
- Protocol (UDP or TCP)

The ACL applies to both IPv4 and IPv6 over UDP and TCP. After creating the ACL, assign the ACL to the SNMP community.

Tip For more information about creating ACLs, see the NX-OS security configuration guide for the Cisco Nexus Series software that you are using.

Use the following command in global configuration mode to assign an ACL to a community to filter SNMP requests:

Command	Purpose
switch(config)# **snmp-server community** *community name* **use-acl** *acl-name* **Example:** `switch(config)# snmp-server community public use-acl my_acl_for_public`	Assigns an IPv4 or IPv6 ACL to an SNMP community to filter SNMP requests.

Configuring SNMP Notification Receivers

You can configure Cisco NX-OS to generate SNMP notifications to multiple host receivers.

You can configure a host receiver for SNMPv1 traps in a global configuration mode.

Command	Purpose
switch(config)# **snmp-server host** *ip-address* **traps version 1** *community* [**udp_port** *number*]	Configures a host receiver for SNMPv1 traps. The *ip-address* can be an IPv4 or IPv6 address. The community can be any alphanumeric string up to 255 characters. The UDP port number range is from 0 to 65535.

You can configure a host receiver for SNMPv2c traps or informs in a global configuration mode.

Command	Purpose
switch(config)# **snmp-server host** *ip-address* {**traps** | **informs**} **version 2c** *community* [**udp_port** *number*]	Configures a host receiver for SNMPv2c traps or informs. The *ip-address* can be an IPv4 or IPv6 address. The community can be any alphanumeric string up to 255 characters. The UDP port number range is from 0 to 65535.

You can configure a host receiver for SNMPv3 traps or informs in a global configuration mode.

Command	Purpose
switch(config)# **snmp-server host** *ip-address* {**traps** | **informs**} **version 3** {**auth** | **noauth** | **priv**} *username* [**udp_port** *number*]	Configures a host receiver for SNMPv2c traps or informs. The *ip-address* can be an IPv4 or IPv6 address. The username can be any alphanumeric string up to 255 characters. The UDP port number range is from 0 to 65535.

Note The SNMP manager must know the user credentials (authKey/PrivKey) based on the SNMP engineID of the Cisco Nexus device to authenticate and decrypt the SNMPv3 messages.

The following example shows how to configure a host receiver for an SNMPv1 trap:

```
switch(config)# snmp-server host 192.0.2.1 traps version 1 public
```

The following example shows how to configure a host receiver for an SNMPv2 inform:

```
switch(config)# snmp-server host 192.0.2.1 informs version 2c public
```

The following example shows how to configure a host receiver for an SNMPv3 inform:

```
switch(config)# snmp-server host 192.0.2.1 informs version 3 auth NMS
```

Configuring SNMP Notification Receivers with VRFs

You can configure Cisco NX-OS to use a configured VRF to reach the host receiver. SNMP adds entries into the cExtSnmpTargetVrfTable of the CISCO-SNMP-TARGET-EXT-MIB when you configure the VRF reachability and filtering options for an SNMP notification receiver.

Note You must configure the host before configuring the VRF reachability or filtering options.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch# **snmp-server host** *ip-address* **use-vrf** *vrf_name* [**udp_port** *number*]
3. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch# **snmp-server host** *ip-address* **use-vrf** *vrf_name* [**udp_port** *number*]	Configures SNMP to use the selected VRF to communicate with the host receiver. The IP address can be an IPv4 or IPv6 address. The VRF name can be any alphanumeric string up to 255 characters. The UDP port number range is from 0 to 65535. This command adds an entry into thc

	Command or Action	Purpose
		ExtSnmpTargetVrfTable of the CISCO-SNMP-TARGET-EXT-MB.
Step 3	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

The following example shows how to configure the SNMP server host with IP address 192.0.2.1 to use the VRF named "Blue:"

```
switch# configuration terminal
switch(config)# snmp-server host 192.0.2.1 use-vrf Blue
switch(config)# copy running-config startup-config
```

Filtering SNMP Notifications Based on a VRF

You can configure Cisco NX-OS filter notifications based on the VRF in which the notification occurred.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# **snmp-server host** *ip-address* **filter-vrf** *vrf_name* [**udp_port** *number*]
3. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# **snmp-server host** *ip-address* **filter-vrf** *vrf_name* [**udp_port** *number*]	Filters notifications to the notification host receiver based on the configured VRF. The IP address can be an IPv4 or IPv6 address. The VRF name can be any alphanumeric string up to 255 characters. The UDP port number range is from 0 to 65535. This command adds an entry into thc ExtSnmpTargetVrfTable of the CISCO-SNMP-TARGET-EXT-MB.
Step 3	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

The following example shows how to configure filtering of SNMP notifications based on a VRF:

```
switch# configuration terminal
switch(config)# snmp-server host 192.0.2.1 filter-vrf Red
switch(config)# copy running-config startup-config
```

Configuring SNMP for Inband Access

You can configure SNMP for inband access using the following:

- Using SNMP v2 without context—You can use a community that is mapped to a context. In this case, the SNMP client does not need to know about the context.
- Using SNMP v2 with context—The SNMP client needs to specify the context by specifying a community; for example, <community>@<context>.
- Using SNMP v3—You can specify the context.

SUMMARY STEPS

1. switch# **configuration terminal**
2. switch(config)# **snmp-server context** *context-name* **vrf** *vrf-name*
3. switch(config)# **snmp-server community** *community-name* **group** *group-name*
4. switch(config)# **snmp-server mib community-map** *community-name* **context** *context-name*

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configuration terminal**	Enters global configuration mode.
Step 2	switch(config)# **snmp-server context** *context-name* **vrf** *vrf-name*	Maps an SNMP context to the management VRF or default VRF. Custom VRFs are not supported. The names can be any alphanumeric string up to 32 characters.
Step 3	switch(config)# **snmp-server community** *community-name* **group** *group-name*	Maps an SNMPv2c community to an SNMP context and identifies the group to which the community belongs. The names can be any alphanumeric string up to 32 characters.
Step 4	switch(config)# **snmp-server mib community-map** *community-name* **context** *context-name*	Maps an SNMPv2c community to an SNMP context. The names can be any alphanumeric string up to 32 characters.

Example

The following SNMPv2 example shows how to map a community named snmpdefault to a context:

```
switch# config t
Enter configuration commands, one per line.  End with CNTL/Z.
switch(config)# snmp-server context def vrf default
switch(config)# snmp-server community snmpdefault group network-admin
switch(config)# snmp-server mib community-map snmpdefault context def
switch(config)#
```

The following SNMPv2 example shows how to configure and inband access to the community comm which is not mapped:

```
switch# config t
Enter configuration commands, one per line.  End with CNTL/Z.
switch(config)# snmp-server context def vrf default
switch(config)# snmp-server community comm group network-admin
switch(config)#
```

The following SNMPv3 example shows how to use a v3 username and password:

```
switch# config t
Enter configuration commands, one per line.  End with CNTL/Z.
switch(config)# snmp-server context def vrf default
switch(config)#
```

Enabling SNMP Notifications

You can enable or disable notifications. If you do not specify a notification name, Cisco NX-OS enables all notifications.

Note The **snmp-server enable traps** CLI command enables both traps and informs, depending on the configured notification host receivers.

The following table lists the CLI commands that enable the notifications for Cisco NX-OS MIBs.

Table 19: Enabling SNMP Notifications

MIB	Related Commands
All notifications	**snmp-server enable traps**
CISCO-ERR-DISABLE-MIB	**snmp-server enable traps show interface status**
Q-BRIDGE-MIB	**snmp-server enable traps show mac address-table**
CISCO-SWITCH-QOS-MIB	**snmp-server enable traps show hardware internal buffer info pkt-stats**
BRIDGE-MIB	**snmp-server enable traps bridge newroot** **snmp-server enable traps bridge topologychange**
CISCO-AAA-SERVER-MIB	**snmp-server enable traps aaa**
ENITY-MIB, CISCO-ENTITY-FRU-CONTROL-MIB, CISCO-ENTITY-SENSOR-MIB	**snmp-server enable traps entity** **snmp-server enable traps entity fru**
CISCO-LICENSE-MGR-MIB	**snmp-server enable traps license**
IF-MIB	**snmp-server enable traps link**
CISCO-PSM-MIB	**snmp-server enable traps port-security**

MIB	Related Commands
SNMPv2-MIB	**snmp-server enable traps snmp** **snmp-server enable traps snmp authentication**
CISCO-FCC-MIB	**snmp-server enable traps fcc**
CISCO-DM-MIB	**snmp-server enable traps fcdomain**
CISCO-NS-MIB	**snmp-server enable traps fcns**
CISCO-FCS-MIB	**snmp-server enable traps fcs discovery-complete** **snmp-server enable traps fcs request-reject**
CISCO-FDMI-MIB	**snmp-server enable traps fdmi**
CISCO-FSPF-MIB	**snmp-server enable traps fspf**
CISCO-PSM-MIB	**snmp-server enable traps port-security**
CISCO-RSCN-MIB	**snmp-server enable traps rscn** **snmp-server enable traps rscn els** **snmp-server enable traps rscn ils**
CISCO-ZS-MIB	**snmp-server enable traps zone** **snmp-server enable traps zone default-zone-behavior-change** **snmp-server enable traps zone enhanced-zone-db-change** **snmp-server enable traps zone merge-failure** **snmp-server enable traps zone merge-success** **snmp-server enable traps zone request-reject** **snmp-server enable traps zone unsupp-mem**
CISCO-CONFIG-MAN-MIB **Note** Supports no MIB objects except the following notification: ccmCLIRunningConfigChanged	**snmp-server enable traps config**

Note The license notifications are enabled by default.

To enable the specified notification in the global configuration mode, perform one of the following tasks:

Command	Purpose
switch(config)# **snmp-server enable traps**	Enables all SNMP notifications.

Command	Purpose
switch(config)# **snmp-server enable traps aaa** [**server-state-change**]	Enables the AAA SNMP notifications.
switch(config)# **snmp-server enable traps entity** [**fru**]	Enables the ENTITY-MIB SNMP notifications.
switch(config)# **snmp-server enable traps license**	Enables the license SNMP notification.
switch(config)# **snmp-server enable traps port-security**	Enables the port security SNMP notifications.
switch(config)# **snmp-server enable traps snmp** [**authentication**]	Enables the SNMP agent notifications.

Configuring Link Notifications

You can configure which linkUp/linkDown notifications to enable on a device. You can enable the following types of linkUp/linkDown notifications:

- cieLinkDown—Enables the Cisco extended link state down notification.
- cieLinkUp—Enables the Cisco extended link state up notification.
- cisco-xcvr-mon-status-chg—Enables the Cisco interface transceiver monitor status change notification.
- delayed-link-state-change—Enables the delayed link state change.
- extended-linkUp—Enables the Internet Engineering Task Force (IETF) extended link state up notification.
- extended-linkDown—Enables the IETF extended link state down notification.
- linkDown—Enables the IETF Link state down notification.
- linkUp—Enables the IETF Link state up notification.

SUMMARY STEPS

1. **configure terminal**
2. **snmp-server enable traps link** [**cieLinkDown** | **cieLinkUp** | **cisco-xcvr-mon-status-chg** | **delayed-link-state-change**] | **extended-linkUp** | **extended-linkDown** | **linkDown** | **linkUp**]

DETAILED STEPS

	Command or Action	Purpose

Step 1	**configure terminal**
	Example:
	`switch# configure terminal`
	`switch(config)#`
		Enters global configuration mode.

Step 2	**snmp-server enable traps link** [**cieLinkDown** | **cieLinkUp** | **cisco-xcvr-mon-status-chg** | **delayed-link-state-change**] | **extended-linkUp** | **extended-linkDown** | **linkDown** | **linkUp**]	Enables the link SNMP notifications.

	Command or Action	Purpose
	Example: `switch(config)# snmp-server enable traps link cieLinkDown`	

Disabling Link Notifications on an Interface

You can disable linkUp and linkDown notifications on an individual interface. You can use these limit notifications on a flapping interface (an interface that transitions between up and down repeatedly).

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# **interface** *type slot*/*port*
3. switch(config -if)# **no snmp trap link-status**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# **interface** *type slot*/*port*	Specifies the interface to be changed.
Step 3	switch(config -if)# **no snmp trap link-status**	Disables SNMP link-state traps for the interface. This feature is enabled by default.

Enabling One-Time Authentication for SNMP over TCP

You can enable a one-time authentication for SNMP over a TCP session.

Command	Purpose
switch(config)# **snmp-server tcp-session** [**auth**]	Enables a one-time authentication for SNMP over a TCP session. This feature is disabled by default.

Assigning SNMP Switch Contact and Location Information

You can assign the switch contact information, which is limited to 32 characters (without spaces), and the switch location.

SUMMARY STEPS

1. switch# **configuration terminal**
2. switch(config)# **snmp-server contact** *name*
3. switch(config)# **snmp-server location** *name*
4. (Optional) switch# **show snmp**

5. (Optional) switch# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configuration terminal**	Enters global configuration mode.
Step 2	switch(config)# **snmp-server contact** *name*	Configures sysContact, the SNMP contact name.
Step 3	switch(config)# **snmp-server location** *name*	Configures sysLocation, the SNMP location.
Step 4	(Optional) switch# **show snmp**	Displays information about one or more destination profiles.
Step 5	(Optional) switch# **copy running-config startup-config**	Saves this configuration change.

Configuring the Context to Network Entity Mapping

You can configure an SNMP context to map to a logical network entity, such as a protocol instance or VRF.

SUMMARY STEPS

1. switch# **configuration terminal**
2. switch(config)# **snmp-server context** *context-name* [**instance** *instance-name*] [**vrf** *vrf-name*] [**topology** *topology-name*]
3. switch(config)# **snmp-server mib community-map** *community-name* **context** *context-name*
4. (Optional) switch(config)# **no snmp-server context** *context-name* [**instance** *instance-name*] [**vrf** *vrf-name*] [**topology** *topology-name*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configuration terminal**	Enters global configuration mode.
Step 2	switch(config)# **snmp-server context** *context-name* [**instance** *instance-name*] [**vrf** *vrf-name*] [**topology** *topology-name*]	Maps an SNMP context to a protocol instance, VRF, or topology. The names can be any alphanumeric string up to 32 characters.
Step 3	switch(config)# **snmp-server mib community-map** *community-name* **context** *context-name*	Maps an SNMPv2c community to an SNMP context. The names can be any alphanumeric string up to 32 characters.
Step 4	(Optional) switch(config)# **no snmp-server context** *context-name* [**instance** *instance-name*] [**vrf** *vrf-name*] [**topology** *topology-name*]	Deletes the mapping between an SNMP context and a protocol instance, VRF, or topology. The names can be any alphanumeric string up to 32 characters. **Note** Do not enter an instance, VRF, or topology to delete a context mapping. If you use the **instance**, **vrf**, or **topology** keywords, you configure a mapping between the context and a zero-length string.

Configuring the SNMP Local Engine ID

Beginning with Cisco NX-OS Release 7.0(3)F3(1), you can configure the engine ID on a local device.

SUMMARY STEPS

1. **configure terminal**
2. **snmp-server engineID local** *engineid-string*
3. **show snmp engineID**
4. **[no] snmp-server engineID local** *engineid-string*
5. **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**configure terminal**
	Example:
	`switch# configure terminal`
	`switch(config)#`
		Enters global configuration mode.

Step 2	**snmp-server engineID local** *engineid-string* **Example:** `switch(config)# snmp-server engineID local AA:BB:CC:1A:2C:10`	Changes the SNMP engineID of the local device. The local engine ID should be configured as a list of colon-specified hexadecimal octets, where there are even number of hexadecimal characters that range from 10 to 64 and every two hexadecimal characters are separated by a colon. For example, i80:00:02:b8:04:61:62:63.
Step 3	**show snmp engineID** **Example:** `switch(config)# show snmp engineID`	Displays the identification of the configured SNMP engine.
Step 4	**[no] snmp-server engineID local** *engineid-string* **Example:** `switch(config)# no snmp-server engineID local AA:BB:CC:1A:2C:10`	Disables the local engine ID and the default auto-generated engine ID is configured.
Step 5	Required: **copy running-config startup-config** **Example:** `switch(config)# copy running-config startup-config`	Copies the running configuration to the startup configuration.

Disabling SNMP

SUMMARY STEPS

1. **configure terminal**
2. switch(config) # **no snmp-server protocol enable**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**configure terminal**
	Example:
	`switch# configure terminal`
	`switch(config)#`
		Enters global configuration mode.

Step 2	switch(config) # **no snmp-server protocol enable** **Example:** `no snmp-server protocol enable`	Disables SNMP. SNMP is disabled by default.

Verifying the SNMP Configuration

To display SNMP configuration information, perform one of the following tasks:

Command	Purpose
show snmp	Displays the SNMP status.
show snmp community	Displays the SNMP community strings.
show interface snmp-ifindex	Displays the SNMP ifIndex value for all interfaces (from IF-MIB).
show running-config snmp [all]	Displays the SNMP running configuration.
show snmp engineID	Displays the SNMP engineID.
show snmp group	Displays SNMP roles.
show snmp sessions	Displays SNMP sessions.
show snmp context	Displays the SNMP context mapping.
show snmp host	Displays information about configured SNMP hosts.
show snmp source-interface	Displays information about configured source interfaces.
show snmp trap	Displays the SNMP notifications enabled or disabled.
show snmp user	Displays SNMPv3 users.

CHAPTER 12

Using the PCAP SNMP Parser

This chapter contains the following sections:

Using the PCAP SNMP Parser

The PCAP SNMP parser is a tool to analyze SNMP packets captured in .pcap format. It runs on the switch and generates a statistics report for all of the SNMP get, getnext, getbulk, set, trap, and response requests sent to the switch.

To use the PCAP SNMP parser, use one of the following commands:

- **debug packet-analysis snmp** [**mgmt0** | **inband**] **duration** *seconds* [*output-file*] [**keep-pcap**]—Captures packets for a specified number of seconds using Tshark, saves them in a temporary .pcap file, and then analyzes them based on this .pcap file.

  The results are saved in the output file or printed to the console, if the output file is not specified. The temporary .pcap file is deleted by default, unless you use the **keep-pcap** option. Packet capture can be performed on the management interface (mgmt0), which is the default, or the inband interface.

  Examples:

  ```
  switch# debug packet-analysis snmp duration 100

  switch# debug packet-analysis snmp duration 100 bootflash:snmp_stats.log

  switch# debug packet-analysis snmp duration 100 bootflash:snmp_stats.log keep-pcap

  switch# debug packet-analysis snmp inband duration 100

  switch# debug packet-analysis snmp inband duration 100 bootflash:snmp_stats.log

  switch# debug packet-analysis snmp inband duration 100 bootflash:snmp_stats.log keep-pcap
  ```

- **debug packet-analysis snmp** *input-pcap-file* [*output-file*]—Analyzes the captured packets on an existing .pcap file.

  Examples:

  ```
  switch# debug packet-analysis snmp bootflash:snmp.pcap
  ```

```
switch# debug packet-analysis snmp bootflash:snmp.pcap bootflash:snmp_stats.log
```

The following example shows a sample statistics report for the **debug packet-analysis snmp** [**mgmt0** | **inband**] **duration** command:

```
switch# debug packet-analysis snmp duration 10
Capturing on eth0
36
wireshark-cisco-mtc-dissector: ethertype=0xde09, devicetype=0x0
wireshark-broadcom-rcpu-dissector: ethertype=0xde08, devicetype=0x0

Started analyzing. It may take several minutes, please wait!

Statistics Report
-----------------------------------------
SNMP Packet Capture Duration: 0 seconds
Total Hosts: 1
Total Requests: 18
Total Responses: 18
Total GET: 0
Total GETNEXT: 0
Total WALK: 1 (NEXT: 18)
Total GETBULK: 0
Total BULKWALK: 0 (BULK: 0)
Total SET: 0
Total TRAP: 0
Total INFORM: 0

Hosts          GET  GETNEXT  WALK(NEXT) GETBULK  BULKWALK(BULK) SET  TRAP  INFORM  RESPONSE
-------------------------------------------------------------------------------------------
10.22.27.244    0      0        1(18)      0          0(0)         0    0      0       18

Sessions
--------
1

MIB Objects GET  GETNEXT  WALK(NEXT) GETBULK(Non_rep/Max_rep) BULKWALK(BULK, Non_rep/Max_rep)
-------------------------------------------------------------------------------------------
ifName      0       0        1(18)      0                        0


SET     Hosts
--------------------
0       10.22.27.244
```

CHAPTER 13

Configuring RMON

This chapter contains the following sections:

Information About RMON

RMON is an Internet Engineering Task Force (IETF) standard monitoring specification that allows various network agents and console systems to exchange network monitoring data. The Cisco NX-OS supports RMON alarms, events, and logs to monitor Cisco Nexus devices.

An RMON alarm monitors a specific management information base (MIB) object for a specified interval, triggers an alarm at a specified threshold value (threshold), and resets the alarm at another threshold value. You can use alarms with RMON events to generate a log entry or an SNMP notification when the RMON alarm triggers.

RMON is disabled by default and no events or alarms are configured in Cisco Nexus devices. You can configure your RMON alarms and events by using the CLI or an SNMP-compatible network management station.

RMON Alarms

You can set an alarm on any MIB object that resolves into an SNMP INTEGER type. The specified object must be an existing SNMP MIB object in standard dot notation (for example, 1.3.6.1.2.1.2.2.1.17 represents ifOutOctets.17).

When you create an alarm, you specify the following parameters:

- MIB object to monitor
- Sampling interval—The interval that the Cisco Nexus device uses to collect a sample value of the MIB object.
- Sample type—Absolute samples take the current snapshot of the MIB object value. Delta samples take two consecutive samples and calculate the difference between them.

- Rising threshold—The value at which the Cisco Nexus device triggers a rising alarm or resets a falling alarm.
- Falling threshold—The value at which the Cisco Nexus device triggers a falling alarm or resets a rising alarm.
- Events—The action that the Cisco Nexus device takes when an alarm (rising or falling) triggers.

Note Use the hcalarms option to set an alarm on a 64-bit integer MIB object.

For example, you can set a delta type rising alarm on an error counter MIB object. If the error counter delta exceeds this value, you can trigger an event that sends an SNMP notification and logs the rising alarm event. This rising alarm does not occur again until the delta sample for the error counter drops below the falling threshold.

Note The falling threshold must be less than the rising threshold.

RMON Events

You can associate a particular event to each RMON alarm. RMON supports the following event types:

- SNMP notification—Sends an SNMP risingAlarm or fallingAlarm notification when the associated alarm triggers.
- Log—Adds an entry in the RMON log table when the associated alarm triggers.
- Both—Sends an SNMP notification and adds an entry in the RMON log table when the associated alarm triggers.

You can specify a different even for a falling alarm and a rising alarm.

Configuration Guidelines and Limitations for RMON

RMON has the following configuration guidelines and limitations:

- You must configure an SNMP user and a notification receiver to use the SNMP notification event type.
- You can only configure an RMON alarm on a MIB object that resolves to an integer.

Verifying the RMON Configuration

Use the following commands to verify the RMON configuration information:

Command	Purpose
show rmon alarms	Displays information about RMON alarms.

Command	Purpose
show rmon events	Displays information about RMON events.
show rmon hcalarms	Displays information about RMON hcalarms.
show rmon logs	Displays information about RMON logs.

Default RMON Settings

The following table lists the default settings for RMON parameters.

Table 20: Default RMON Parameters

Parameters	Default
Alarms	None configured.
Events	None configured.

Configuring RMON Alarms

You can configure RMON alarms on any integer-based SNMP MIB object.

You can optionally specify the following parameters:

- The eventnumber to trigger if the rising or falling threshold exceeds the specified limit.
- The owner of the alarm.

Ensure you have configured an SNMP user and enabled SNMP notifications.

Before you begin

Ensure you have configured an SNMP user and enabled SNMP notifications.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# **rmon alarm** *index mib-object sample-interval* {**absolute** | **delta**} **rising-threshold** *value* [*event-index*] **falling-threshold** *value* [*event-index*] [**owner** *name*]
3. switch(config)# **rmon hcalarm** *index mib-object sample-interval* {**absolute** | **delta**} **rising-threshold-high** *value* **rising-threshold-low** *value* [*event-index*] **falling-threshold-high** *value* **falling-threshold-low** *value* [*event-index*] [**owner** *name*] [**storagetype** *type*]
4. (Optional) switch# **show rmon** {**alarms** | **hcalarms**}
5. (Optional) switch# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# **rmon alarm** *index mib-object sample-interval* {**absolute** | **delta**} **rising-threshold** *value* [*event-index*] **falling-threshold** *value* [*event-index*] [**owner** *name*]	Creates an RMON alarm. The value range is from –2147483647 to 2147483647. The owner name can be any alphanumeric string.
Step 3	switch(config)# **rmon hcalarm** *index mib-object sample-interval* {**absolute** | **delta**} **rising-threshold-high** *value* **rising-threshold-low** *value* [*event-index*] **falling-threshold-high** *value* **falling-threshold-low** *value* [*event-index*] [**owner** *name*] [**storagetype** *type*]	Creates an RMON high-capacity alarm. The value range is from –2147483647 to 2147483647. The owner name can be any alphanumeric string. The storage type range is from 1 to 5.
Step 4	(Optional) switch# **show rmon** {**alarms** | **hcalarms**}	Displays information about RMON alarms or high-capacity alarms.
Step 5	(Optional) switch# **copy running-config startup-config**	Saves this configuration change.

Example

The following example shows how to configure RMON alarms:

```
switch# configure terminal

switch(config)# rmon alarm 1 1.3.6.1.2.1.2.2.1.17.83886080 5 delta rising-threshold 5 1
falling-threshold 0 owner test

switch(config)# exit

switch# show rmon alarms

Alarm 1 is active, owned by test

 Monitors 1.3.6.1.2.1.2.2.1.17.83886080 every 5 second(s)

 Taking delta samples, last value was 0

 Rising threshold is 5, assigned to event 1

 Falling threshold is 0, assigned to event 0

 On startup enable rising or falling alarm
```

Configuring RMON Events

You can configure RMON events to associate with RMON alarms. You can reuse the same event with multiple RMON alarms.

Ensure you have configured an SNMP user and enabled SNMP notifications.

Before you begin

Ensure that you have configured an SNMP user and enabled SNMP notifications.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# **rmon event** *index* [**description** *string*] [**log**] [**trap**] [**owner** *name*]
3. (Optional) switch(config)# **show rmon** {**alarms** | **hcalarms**}
4. (Optional) switch# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# **rmon event** *index* [**description** *string*] [**log**] [**trap**] [**owner** *name*]	Configures an RMON event. The description string and owner name can be any alphanumeric string.
Step 3	(Optional) switch(config)# **show rmon** {**alarms** | **hcalarms**}	Displays information about RMON alarms or high-capacity alarms.
Step 4	(Optional) switch# **copy running-config startup-config**	Saves this configuration change.

CHAPTER 14

Configuring Online Diagnostics

This chapter contains the following sections:

Information About Online Diagnostics

Online diagnostics provide verification of hardware components during switch bootup or reset, and they monitor the health of the hardware during normal switch operation.

Cisco Nexus 3600 platform switches support bootup diagnostics and runtime diagnostics. Bootup diagnostics include disruptive tests and nondisruptive tests that run during system bootup and system reset.

Runtime diagnostics (also known as health monitoring diagnostics) include nondisruptive tests that run in the background during normal operation of the switch.

Bootup Diagnostics

Bootup diagnostics detect faulty hardware before bringing the switch online. Bootup diagnostics also check the data path and control path connectivity between the supervisor and the ASICs. The following table describes the diagnostics that are run only during switch bootup or reset.

Table 21: Bootup Diagnostics

Diagnostic	Description
PCIe	Tests PCI express (PCIe) access.
NVRAM	Verifies the integrity of the NVRAM.
In band port	Tests connectivity of the inband port to the supervisor.
Management port	Tests the management port.

Diagnostic	Description
Memory	Verifies the integrity of the DRAM.

Bootup diagnostics also include a set of tests that are common with health monitoring diagnostics.

Bootup diagnostics log any failures to the onboard failure logging (OBFL) system. Failures also trigger an LED display to indicate diagnostic test states (on, off, pass, or fail).

You can configure Cisco Nexus devices to either bypass the bootup diagnostics or run the complete set of bootup diagnostics.

Health Monitoring Diagnostics

Health monitoring diagnostics provide information about the health of the switch. They detect runtime hardware errors, memory errors, software faults, and resource exhaustion.

Health monitoring diagnostics are nondisruptive and run in the background to ensure the health of a switch that is processing live network traffic.

Expansion Module Diagnostics

During the switch bootup or reset, the bootup diagnostics include tests for the in-service expansion modules in the switch.

When you insert an expansion module into a running switch, a set of diagnostics tests are run. The following table describes the bootup diagnostics for an expansion module. These tests are common with the bootup diagnostics. If the bootup diagnostics fail, the expansion module is not placed into service.

Table 22: Expansion Module Bootup and Health Monitoring Diagnostics

Diagnostic	Description
SPROM	Verifies the integrity of backplane and supervisor SPROMs.
Fabric engine	Tests the switch fabric ASICs.
Fabric port	Tests the ports on the switch fabric ASIC.
Forwarding engine	Tests the forwarding engine ASICs.
Forwarding engine port	Tests the ports on the forwarding engine ASICs.
Front port	Tests the components (such as PHY and MAC) on the front ports.

Health monitoring diagnostics are run on in-service expansion modules. The following table describes the additional tests that are specific to health monitoring diagnostics for expansion modules.

Table 23: Expansion Module Health Monitoring Diagnostics

Diagnostic	Description
LED	Monitors port and system status LEDs.

Diagnostic	Description
Temperature Sensor	Monitors temperature sensor readings.

Guidelines and Limitations for Online Diagnostics

Online diagnostics has the following configuration guidelines and limitations:

- You cannot run disruptive online diagnostic tests on demand.
- The BootupPortLoopback test is not supported.
- Interface Rx and Tx packet counters are incremented (approximately four packets every 15 minutes) for ports in the shutdown state.
- On admin down ports, the unicast packet Rx and Tx counters are incremented for GOLD loopback packets. The PortLoopback test is on demand, so the packet counter is incremented only when you run the test on admin down ports.

Configuring Online Diagnostics

You can configure the bootup diagnostics to run the complete set of tests, or you can bypass all bootup diagnostic tests for a faster module boot up time.

Note We recommend that you set the bootup online diagnostics level to complete. We do not recommend bypassing the bootup online diagnostics.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# **diagnostic bootup level** [**complete** | **bypass**]
3. (Optional) switch# **show diagnostic bootup level**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# **diagnostic bootup level** [**complete** | **bypass**]	Configures the bootup diagnostic level to trigger diagnostics when the device boots, as follows: • **complete**—Performs all bootup diagnostics. This is the default value. • **bypass**—Does not perform any bootup diagnostics.

	Command or Action	Purpose
Step 3	(Optional) switch# **show diagnostic bootup level**	Displays the bootup diagnostic level (bypass or complete) that is currently in place on the switch.

Example

The following example shows how to configure the bootup diagnostics level to trigger the complete diagnostics:

```
switch# configure terminal
switch(config)# diagnostic bootup level complete
```

Verifying the Online Diagnostics Configuration

Use the following commands to verify online diagnostics configuration information:

Command	Purpose
show diagnostic bootup level	Displays the bootup diagnostics level.
show diagnostic result module *slot*	Displays the results of the diagnostics tests.

Default Settings for Online Diagnostics

The following table lists the default settings for online diagnostics parameters.

Table 24: Default Online Diagnostics Parameters

Parameters	Default
Bootup diagnostics level	complete

CHAPTER 15

Configuring the Embedded Event Manager

This chapter contains the following sections:

About Embedded Event Manager

The ability to detect and handle critical events in the Cisco NX-OS system is important for high availability. The Embedded Event Manager (EEM) provides a central, policy-driven framework to detect and handle events in the system by monitoring events that occur on your device and taking action to recover or troubleshoot these events, based on your configuration..

EEM consists of three major components:

Event statements

Events to monitor from another Cisco NX-OS component that may require some action, workaround, or notification.

Action statements

An action that EEM can take, such as sending an e-mail or disabling an interface, to recover from an event.

Policies

An event paired with one or more actions to troubleshoot or recover from the event.

Without EEM, each individual component is responsible for detecting and handling its own events. For example, if a port flaps frequently, the policy of "putting it into errDisable state" is built into ETHPM.

Embedded Event Manager Policies

An EEM policy consists of an event statement and one or more action statements. The event statement defines the event to look for as well as the filtering characteristics for the event. The action statement defines the action EEM takes when the event occurs.

For example, you can configure an EEM policy to identify when a card is removed from the device and log the details related to the card removal. By setting up an event statement that tells the system to look for all instances of card removal and an then with an action statement that tells the system to log the details.

You can configure EEM policies using the command line interface (CLI) or a VSH script.

EEM gives you a device-wide view of policy management. Once EEM policies are configured, the corresponding actions are triggered. All actions (system or user-configured) for triggered events are tracked and maintained by the system.

Preconfigured System Policies

Cisco NX-OS has a number of preconfigured system policies. These system policies define many common events and actions for the device. System policy names begin with two underscore characters (__).

Some system policies can be overridden. In these cases, you can configure overrides for either the event or the action. The overrides that you configure take the place of the system policy.

Note Override policies must include an event statement. Override policies without event statements override all possible events for the system policy.

To view the preconfigured system polices and determine which polices you can override, use the **show event manager system-policy** command.

User-Created Policies

User-created policies allow you to customize EEM policies for your network. If a user policy is created for an event, actions in the policy are triggered only after EEM triggers the system policy actions related to the same event.

Log Files

The log file that contains data that is related to EEM policy matches is maintained in the event_archive_1 log file located in the /log/event_archive_1 directory.

Event Statements

Any device activity for which some action, such as a workaround or notification, is taken is considered an event by EEM. In many cases, events are related to faults in the device, such as when an interface or a fan malfunctions.

Event statements specify which event or events triggers a policy to run.

Tip You can configure EEM to trigger an EEM policy that is based on a combination of events by creating and differentiating multiple EEM events in the policy and then defining a combination of events to trigger a custom action.

EEM defines event filters so that only critical events or multiple occurrences of an event within a specified time period trigger an associated action.

Some commands or internal events trigger other commands internally. These commands are not visible, but will still match the event specification that triggers an action. You cannot prevent these commands from triggering an action, but you can check which event triggered an action.

Supported Events

EEM supports the following events in event statements:

- Counter events
- Fan absent events
- Fan bad events
- Memory thresholds events
- Events being used in overridden system policies.
- SNMP notification events
- Syslog events
- System manager events
- Temperature events
- Track events

Action Statements

Action statements describe the action that is triggered by a policy when an event occurs. Each policy can have multiple action statements. If no action is associated with a policy, EEM still observes events but takes no actions.

In order for triggered events to process default actions, you must configure the EEM policy to allow the default action. For example, if you match a CLI command in a match statement, you must add the event-default action statement to the EEM policy or EEM does not allow the command to execute.

Note When configuring action statements within your user policy or overriding policy, it is important that you confirm that action statements do not negate each other or adversely affect the associated system policy.

Supported Actions

EEM supports the following actions in action statements:

- Execute any CLI commands
- Update a counter
- Reload the device
- Generate a syslog message
- Generate an SNMP notification

- Use the default action for the system policy

VSH Script Policies

You can write policies in a VSH script, by using a text editor. Policies that are written using a VSH script have an event statement and action statement(s) just as other policies, and these policies can either augment or override system policies.

After you define your VSH script policy, copy it to the device and activate it.

Licensing Requirements for Embedded Event Manager

This feature does not require a license. Any feature not included in a license package is bundled with the Cisco NX-OS system images and is provided at no extra charge to you. For a complete explanation of the Cisco NX-OS licensing scheme, see the *Cisco NX-OS Licensing Guide*.

Prerequisites for Embedded Event Manager

You must have network-admin privileges to configure EEM.

Guidelines and Limitations for Embedded Event Manager

When you plan your EEM configuration, consider the following:

- The maximum number of configurable EEM policies is 500.
- Action statements within your user policy or overriding policy should not negate each other or adversely affect the associated system policy.
- To allow a triggered event to process any default actions, you must configure the EEM policy to allow the default action. For example, if you match a command in a match statement, you must add the event-default action statement to the EEM policy or EEM does not allow the command to execute.
- The following guidelines apply to Event Log Auto-Collection and Backup:
  - By default, enabled log collection on a switch provides between 15 minutes to several hours of event logs depending on size, scale and component activity.
  - To be able to collect relevant logs that span a longer period, only enable event log retention for the specific services/features you need. See "Enabling Extended Log File Retention For a Single Service". You can also export the internal event logs. See "External Log File Storage".
  - When troubleshooting, it is good practice to manually collect a snapshot of internal event logs in real time. See "Generating a Local Copy of Recent Log Files".
- An override policy that consists of an event statement and no action statement triggers no action and no notification of failures.
- An override policy without an event statement overrides all possible events in the system policy.
- In regular command expressions: all keywords must be expanded, and only the asterisk (*) symbol can be used for replace the arguments.

- EEM event correlation supports up to four event statements in a single policy. The event types can be the same or different, but only these event types are supported: cli, counter, snmp, syslog, and track.
- When more than one event statement is included in an EEM policy, each event statement must have a **tag** keyword with a unique tag argument.
- EEM event correlation does not override the system default policies.
- Default action execution is not supported for policies that are configured with tagged events.
- If your event specification matches a CLI pattern, you can use SSH-style wild card characters.

  For example, if you want to match all show commands, enter the **show *** command. Entering the **show . *** command does not work.
- If your event specification is a regular expression for a matching syslog message, you can use a proper regular expression.

  For example, if you want to detect ADMIN_DOWN events on any port where a syslog is generated, use **.ADMIN_DOWN.**. Entering the **ADMIN_DOWN** command does not work.
- In the event specification for a syslog, the regex does not match any syslog message that is generated as an action of an EEM policy.
- If an EEM event matches a **show** command in the CLI and you want the output for that **show** command to display on the screen (and to not be blocked by the EEM policy), you must specify the **event-default** command for the first action for the EEM policy.

Default Settings for Embedded Event Manager

Table 25: Default EEM Parameters

Parameters	Default
System Policies	Active

Configuring Embedded Event Manager

Defining an Environment Variable

Defining an environment variable is an optional step but is useful for configuring common values for repeated use in multiple policies.

SUMMARY STEPS

1. **configure terminal**
2. **event manager environment** *variable-name variable-value*
3. (Optional) **show event manager environment** {*variable-name* | **all**}
4. (Optional) **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**configure terminal**
	Example:
	`switch# configure terminal`
	`switch(config)#`
		Enters global configuration mode.

Step 2	**event manager environment** *variable-name variable-value* **Example:** `switch(config) # event manager environment emailto "admin@anyplace.com"`	Creates an environment variable for EEM. The *variable-name* can be any case-sensitive, alphanumeric string up to 29 characters. The *variable-value* can be any quoted case-sensitive, alphanumeric string up to 39 characters.
Step 3	(Optional) **show event manager environment** {*variable-name* | **all**} **Example:** `switch(config) # show event manager environment all`	Displays information about the configured environment variables.
Step 4	(Optional) **copy running-config startup-config** **Example:** `switch(config)# copy running-config startup-config`	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Defining a User Policy Using the CLI

SUMMARY STEPS

1. **configure terminal**
2. **event manager applet** *applet-name*
3. (Optional) **description** *policy-description*
4. **event** *event-statement*
5. (Optional) **tag** *tag* {**and** | **andnot** | **or**} *tag* [**and** | **andnot** | **or** {*tag*}] {**happens** *occurs* **in** *seconds*}
6. **action** *number*[.*number2*] *action-statement*
7. (Optional) **show event manager policy-state** *name* [**module** *module-id*]
8. (Optional) **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**configure terminal**
	Example:
	`switch# configure terminal`
	`switch(config)#`
		Enters global configuration mode.

	Command or Action	Purpose

Step 2	**event manager applet** *applet-name*
	Example:
	`switch(config)# event manager applet monitorShutdown`
	`switch(config-applet)#`
		Registers the applet with EEM and enters applet configuration mode.
		The applet-name can be any case-sensitive, alphanumeric string up to 29 characters.

Step 3	(Optional) **description** *policy-description* **Example:** `switch(config-applet)# description "Monitors interface shutdown."`	Configures a descriptive string for the policy. The string can be any alphanumeric string up to 80 characters. Enclose the string in quotation marks.
Step 4	**event** *event-statement* **Example:** `switch(config-applet)# event cli match "shutdown"`	Configures the event statement for the policy.
Step 5	(Optional) **tag** *tag* {**and** | **andnot** | **or**} *tag* [**and** | **andnot** | **or** {*tag*}] {**happens** *occurs* **in** *seconds*} **Example:** `switch(config-applet)# tag one or two happens 1 in 10000`	Correlates multiple events in the policy. The range for the *occurs* argument is from 1 to 4294967295. The range for the *seconds* argument is from 0 to 4294967295 seconds.
Step 6	**action** *number*[.*number2*] *action-statement* **Example:** `switch(config-applet)# action 1.0 cli show interface e 3/1`	Configures an action statement for the policy. Repeat this step for multiple action statements.
Step 7	(Optional) **show event manager policy-state** *name* [**module** *module-id*] **Example:** `switch(config-applet)# show event manager policy-state monitorShutdown`	Displays information about the status of the configured policy.
Step 8	(Optional) **copy running-config startup-config** **Example:** `switch(config)# copy running-config startup-config`	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Configuring Event Statements

Use one of the following commands in EEM configuration mode (config-applet) to configure an event statement:

Before you begin

Define a user policy.

SUMMARY STEPS

1. **event cli** [**tag** *tag*] **match** *expression* [**count** *repeats* | **time** *seconds*
2. **event counter** [**tag** *tag*] **name** *counter* **entry-val** *entry* **entry-op** {**eq** | **ge** | **gt** | **le** | **lt** | **ne**} {**exit-val** *exit* **exit-op** {**eq** | **ge** | **gt** | **le** | **lt** | **ne**}
3. **event fanabsent** [**fan** *number*] **time** *seconds*
4. **event fanbad** [**fan** *number*] **time** *seconds*
5. **event memory** {**critical** | **minor** | **severe**}
6. **event policy-default count** *repeats* [**time** *seconds*]
7. **event snmp** [**tag** *tag*] **oid** *oid* **get-type** {**exact** | **next**} **entry-op** {**eq** | **ge** | **gt** | **le** | **lt** | **ne**} **entry-val** *entry* [**exit-comb** {**and** | **or**}]**exit-op** {**eq** | **ge** | **gt** | **le** | **lt** | **ne**} **exit-val** *exit* **exit-time** *time* **polling-interval** *interval*
8. **event sysmgr memory** [**module** *module-num*] **major** *major-percent* **minor** *minor-percent* **clear** *clear-percent*
9. **event temperature** [**module** *slot*] [**sensor** *number*] **threshold** {**any** | **down** | **up**}
10. **event track** [**tag** *tag*] *object-number* **state** {**any** | **down** | **up**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**event cli** [**tag** *tag*] **match** *expression* [**count** *repeats* | **time** *seconds* **Example:** `switch(config-applet) # event cli match "shutdown"`	Triggers an event if you enter a command that matches the regular expression. The **tag** *tag* keyword-argument pair identifies this specific event when multiple events are included in the policy. The *repeats* range is from 1 to 65000. The *time* range is from 0 to 4294967295, where 0 indicates no time limit.
Step 2	**event counter** [**tag** *tag*] **name** *counter* **entry-val** *entry* **entry-op** {**eq** | **ge** | **gt** | **le** | **lt** | **ne**} {**exit-val** *exit* **exit-op** {**eq** | **ge** | **gt** | **le** | **lt** | **ne**} **Example:** `switch(config-applet) # event counter name mycounter entry-val 20 gt`	Triggers an event if the counter crosses the entry threshold based on the entry operation. The event resets immediately. Optionally, you can configure the event to reset after the counter passes the exit threshold. The **tag** *tag* keyword-argument pair identifies this specific event when multiple events are included in the policy. The *counter* name can be any case-sensitive, alphanumeric string up to 28 characters. The *entry* and *exit* value ranges are from 0 to 2147483647.
Step 3	**event fanabsent** [**fan** *number*] **time** *seconds* **Example:** `switch(config-applet) # event fanabsent time 300`	Triggers an event if a fan is removed from the device for more than the configured time, in seconds. The *number* range is is from 1 to 1 and is module-dependent. The *seconds* range is from 10 to 64000.
Step 4	**event fanbad** [**fan** *number*] **time** *seconds* **Example:**	Triggers an event if a fan fails for more than the configured time, in seconds.

	Command or Action	Purpose
	`switch(config-applet) # event fanbad time 3000`	The *number* range is module-dependent. The *seconds* range is from 10 to 64000.
Step 5	**event memory** {**critical** | **minor** | **severe**} **Example:** `switch(config-applet) # event memory critical`	Triggers an event if a memory threshold is crossed.
Step 6	**event policy-default count** *repeats* [**time** *seconds*] **Example:** `switch(config-applet) # event policy-default count 3`	Uses the event configured in the system policy. Use this option for overriding policies. The *repeats* range is from 1 to 65000. The *seconds* range is from 0 to 4294967295, where 0 indicates no time limit.
Step 7	**event snmp** [**tag** *tag*] **oid** *oid* **get-type** {**exact** | **next**} **entry-op** {**eq** | **ge** | **gt** | **le** | **lt** | **ne**} **entry-val** *entry* [**exit-comb** {**and** | **or**}]**exit-op** {**eq** | **ge** | **gt** | **le** | **lt** | **ne**} **exit-val** *exit* **exit-time** *time* **polling-interval** *interval* **Example:** `switch(config-applet) # event snmp oid 1.3.6.1.2.1.31.1.1.1.6 get-type next entry-op lt 300 entry-val 0 exit-op eq 400 exit-time 30 polling-interval 300`	Triggers an event if the SNMP OID crosses the entry threshold based on the entry operation. The event resets immediately, or optionally you can configure the event to reset after the counter passes the exit threshold. The OID is in dotted decimal notation. The **tag** *tag* keyword-argument pair identifies this specific event when multiple events are included in the policy. The *entry* and *exit* value ranges are from 0 to 18446744073709551615. The *time*, in seconds, is from 0 to 2147483647. The *interval*, in seconds, is from 0 to 2147483647.
Step 8	**event sysmgr memory** [**module** *module-num*] **major** *major-percent* **minor** *minor-percent* **clear** *clear-percent* **Example:** `switch(config-applet) # event sysmgr memory minor 80`	Triggers an event if the specified system manager memory threshold is exceeded. The *percent* range is from 1 to 99.
Step 9	**event temperature** [**module** *slot*] [**sensor** *number*] **threshold** {**any** | **down** | **up**} **Example:** `switch(config-applet) # event temperature module 2 threshold any`	Triggers an event if the temperature sensor exceeds the configured threshold. The *sensor* range is from 1 to 18.
Step 10	**event track** [**tag** *tag*] *object-number* **state** {**any** | **down** | **up** **Example:** `switch(config-applet) # event track 1 state down`	Triggers an event if the tracked object is in the configured state. The **tag** *tag* keyword-argument pair identifies this specific event when multiple events are included in the policy. The *object-number* range is from 1 to 500.

What to do next

Configure action statements.

If you have already configured action statements or choose not to, complete any of the optional tasks:

- Define a policy using a VSH script. Then, register and activate a VSH script policy.
- Configure memory thresholds
- Configure the syslog as an EEM publisher.
- Verify your EEM configuration.

Configuring Action Statements

You can configure an action by using one of the following commands in EEM configuration mode (config-applet):

Note If you want to allow a triggered event to process any default actions, you must configure the EEM policy to allow the default action.

For example, if you match a command in a match statement, you must add the event-default action statement to the EEM policy or EEM does not allow the command to execute. You can use the **terminal event-manager bypass** command to allow all EEM policies with matches to execute the command.

Before you begin

Define a user policy.

SUMMARY STEPS

1. **action** *number*[.*number2*] **cli** *command1*[*command2*.] [**local**]
2. **action** *number*[.*number2*] **counter name** *counter* **value** *val* **op** {**dec** | **inc** | **nop** | **set**}
3. **action** *number*[.*number2*] **event-default**
4. **action** *number*[.*number2*] **policy-default**
5. **action** *number*[.*number2*] **reload** [**module** *slot* [**-** *slot*]]
6. **action** *number*[.*number2*] **snmp-trap** [**intdata1** *integer-data1*] [**intdata2** *integer-data2*] [**strdata** *string-data*]
7. **action** *number*[.*number2*] **syslog** [**priority** *prio-val*] **msg** *error-message*

DETAILED STEPS

	Command or Action	Purpose
Step 1	**action** *number*[.*number2*] **cli** *command1*[*command2*.] [**local**] **Example:** `switch(config-applet) # action 1.0 cli "show interface e 3/1"`	Runs the configured commands. You can optionally run the commands on the module where the event occurred. The action label is in the format number1.number2. The *number* can be any number from 1 to 16 digits.

	Command or Action	Purpose
		The range for *number2* is from 0 to 9.
Step 2	**action** *number*[.*number2*] **counter name** *counter* **value** *val* **op** {**dec** | **inc** | **nop** | **set**} **Example:** `switch(config-applet) # action 2.0 counter name mycounter value 20 op inc`	Modifies the counter by the configured value and operation. The action label is in the format number1.number2. The *number* can be any number from 1 to 16 digits. The range for *number2* is from 0 to 9. The *counter* can be any case-sensitive, alphanumeric string up to 28 characters. The *val* can be an integer from 0 to 2147483647 or a substituted parameter.
Step 3	**action** *number*[.*number2*] **event-default** **Example:** `switch(config-applet) # action 1.0 event-default`	Completes the default action for the associated event. The action label is in the format number1.number2. The *number* can be any number from 1 to 16 digits. The range for *number2* is from 0 to 9.
Step 4	**action** *number*[.*number2*] **policy-default** **Example:** `switch(config-applet) # action 1.0 policy-default`	Completes the default action for the policy that you are overriding. The action label is in the format number1.number2. The *number* can be any number from 1 to 16 digits. The range for *number2* is from 0 to 9.
Step 5	**action** *number*[.*number2*] **reload** [**module** *slot* [**-** *slot*]] **Example:** `switch(config-applet) # action 1.0 reload module 3-5`	Forces one or more modules to the entire system to reload. The action label is in the format number1.number2. The *number* can be any number from 1 to 16 digits. The range for *number2* is from 0 to 9.
Step 6	**action** *number*[.*number2*] **snmp-trap** [**intdata1** *integer-data1*] [**intdata2** *integer-data2*] [**strdata** *string-data*] **Example:** `switch(config-applet) # action 1.0 snmp-trap strdata "temperature problem"`	Sends an SNMP trap with the configured data. The action label is in the format number1.number2. The *number* can be any number from 1 to 16 digits. The range for *number2* is from 0 to 9. The *data* elements can be any number up to 80 digits. The *string* can be any alphanumeric string up to 80 characters.
Step 7	**action** *number*[.*number2*] **syslog** [**priority** *prio-val*] **msg** *error-message* **Example:** `switch(config-applet) # action 1.0 syslog priority notifications msg "cpu high"`	Sends a customized syslog message at the configured priority. The action label is in the format number1.number2. The *number* can be any number from 1 to 16 digits. The range for *number2* is from 0 to 9.

	Command or Action	Purpose
		The *error-message* can be any quoted alphanumeric string up to 80 characters.

What to do next

Configure event statements.

If you have already configured event statements or choose not to, complete any of the optional tasks:

- Define a policy using a VSH script. Then, register and activate a VSH script policy.
- Configure memory thresholds
- Configure the syslog as an EEM publisher.
- Verify your EEM configuration.

Defining a Policy Using a VSH Script

This is an optional task. Complete the following steps if you are using a VSH script to write EEM policies:

SUMMARY STEPS

1. In a text editor, list the commands that define the policy.
2. Name the text file and save it.
3. Copy the file to the following system directory: bootflash://eem/user_script_policies

DETAILED STEPS

Step 1 In a text editor, list the commands that define the policy.

Step 2 Name the text file and save it.

Step 3 Copy the file to the following system directory: bootflash://eem/user_script_policies

What to do next

Register and activate a VSH script policy.

Registering and Activating a VSH Script Policy

This is an optional task. Complete the following steps if you are using a VSH script to write EEM policies.

Before you begin

Define a policy using a VSH script and copy the file to the system directory.

SUMMARY STEPS

1. **configure terminal**
2. **event manager policy** *policy-script*
3. (Optional) **event manager policy internal** *name*
4. (Optional) **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**configure terminal**
	Example:
	`switch# configure terminal`
	`switch(config)#`
		Enters global configuration mode.

Step 2	**event manager policy** *policy-script* **Example:** `switch(config)# event manager policy moduleScript`	Registers and activates an EEM script policy. The *policy-script* can be any case-sensitive, alphanumeric string up to 29 characters.
Step 3	(Optional) **event manager policy internal** *name* **Example:** `switch(config)# event manager policy internal moduleScript`	Registers and activates an EEM script policy. The *policy-script* can be any case-sensitive alphanumeric string up to 29 characters.
Step 4	(Optional) **copy running-config startup-config** **Example:** `switch(config)# copy running-config startup-config`	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

What to do next

Complete any of the following, depending on your system requirements:

- Configure memory thresholds.
- Configure the syslog as an EEM publisher.
- Verify your EEM configuration.

Overriding a System Policy

SUMMARY STEPS

1. **configure terminal**
2. (Optional) **show event manager policy-state** *system-policy*
3. **event manager applet** *applet-name* **override** *system-policy*
4. **description** *policy-description*
5. **event** *event-statement*

6. **section** *number action-statement*
7. (Optional) **show event manager policy-state** *name*
8. (Optional) **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**configure terminal**
	
	Example:
	`switch# configure terminal`
	`switch(config)#`
		Enters global configuration mode.

Step 2	(Optional) **show event manager policy-state** *system-policy*
	
	Example:
	`switch(config-applet)# show event manager policy-state __ethpm_link_flap`
	`Policy __ethpm_link_flap`
	`Cfg count : 5`
	`Cfg time interval : 10.000000 (seconds)`
	`Hash default, Count 0`
		Displays information about the system policy that you want to override, including thresholds. Use the **show event manager system-policy** command to find the system policy names.

Step 3	**event manager applet** *applet-name* **override** *system-policy*
	
	Example:
	`switch(config-applet)# event manager applet ethport override __ethpm_link_flap`
	`switch(config-applet)#`
		Overrides a system policy and enters applet configuration mode.
		
		The *applet-name* can be any case-sensitive, alphanumeric string up to 80 characters.
		
		The *system-policy* must be one of the system policies.

Step 4	**description** *policy-description* **Example:** `switch(config-applet)# description "Overrides link flap policy"`	Configures a descriptive string for the policy. The *policy-description* can be any case-sensitive, alphanumeric string up to 80 characters, but it must be enclosed in quotation marks.
Step 5	**event** *event-statement* **Example:** `switch(config-applet)# event policy-default count 2 time 1000`	Configures the event statement for the policy.
Step 6	**section** *number action-statement* **Example:** `switch(config-applet)# action 1.0 syslog priority warnings msg "Link is flapping."`	Configures an action statement for the policy. For multiple action statements, repeat this step.
Step 7	(Optional) **show event manager policy-state** *name* **Example:** `switch(config-applet)# show event manager policy-state ethport`	Displays information about the configured policy.

	Command or Action	Purpose
Step 8	(Optional) **copy running-config startup-config** **Example:** `switch(config)# copy running-config startup-config`	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Configuring Syslog as an EEM Publisher

Configuring syslog as an EEM publisher allows you to monitor syslog messages from the switch.

Note The maximum number of searchable strings to monitor syslog messages is 10.

Before you begin

- Confirm that EEM is available for registration by the syslog.
- Confirm that the syslog daemon is configured and executed.

SUMMARY STEPS

1. **configure terminal**
2. **event manager applet** *applet-name*
3. **event syslog** [**tag** *tag*] {**occurs** *number* | **period** *seconds* | **pattern** *msg-text* | **priority** *priority*}
4. (Optional) **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**configure terminal**
	Example:
	`switch# configure terminal`
	`switch(config)#`
		Enters global configuration mode.

Step 2	**event manager applet** *applet-name*
	Example:
	`switch(config)# event manager applet abc`
	`switch (config-appliet)#`
		Registers an applet with EEM and enters applet configuration mode.

Step 3	**event syslog** [**tag** *tag*] {**occurs** *number* | **period** *seconds* | **pattern** *msg-text* | **priority** *priority*} **Example:** `switch(config-applet)# event syslog occurs 10`	Registers an applet with EEM and enters applet configuration mode.

	Command or Action	Purpose
Step 4	(Optional) **copy running-config startup-config** **Example:** `switch(config)# copy running-config startup-config`	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

What to do next

Verify your EEM configuration.

Verifying the Embedded Event Manager Configuration

Use one of the following commands to verify the configuration:

Command	Purpose
show event manager environment [*variable-name* | **all**]	Displays information about the event manager environment variables.
show event manager event-types [*event* | **all** | **module** *slot*]	Displays information about the event manager event types.
show event manager history events [**detail**] [**maximum** *num-events*] [**severity** {**catastrophic** | **minor** | **moderate** | **severe**}]	Displays the history of events for all policies.
show event manager policy-state *policy-name*	Displays information about the policy state, including thresholds.
show event manager script system [*policy-name* | **all**]	Displays information about the script policies.
show event manager system-policy [**all**]	Displays information about the predefined system policies.
show running-config eem	Displays information about the running configuration for EEM.
show startup-config eem	Displays information about the startup configuration for EEM.

Event Log Auto-Collection and Backup

Automatically collected event logs are stored locally on switch memory. Event log file storage is a temporary buffer that stores files for a fixed amount of time. Once the time period has elapsed, a roll-over of the buffer makes room for the next files. The roll-over uses a first-in-first-out method.

Beginning with Cisco NX-OS Release 9.3(3), EEM uses the following methods of collection and backup:

- Extended Log File Retention

- Trigger-Based Event Log Auto-Collection

Extended Log File Retention

Beginning with Cisco NX-OS release 9.3(3), all Cisco Nexus platform switches, with at least 8Gb of system memory, support the extended retention of event logging files. Storing the log files locally on the switch or remotely through an external container, reduces the loss of event logs due to rollover.

Enabling Extended Log File Retention For All Services

Extended Log File Retention is enabled by default for all services running on a switch. If the switch doesn't have the log file retention feature enabled (**no bloggerd log-dump** is configured), use the following procedure to enable it.

SUMMARY STEPS

1. **configure terminal**
2. **bloggerd log-dump all**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**configure terminal**
	Example:
	`switch# configure terminal`
	`switch(config)#`
		Enters global configuration mode.

Step 2	**bloggerd log-dump all**
	Example:
	`switch(config)# bloggerd log-dump all`
	`switch(config)#`
		Enables the log file retention feature for all services.

Example

```
switch# configure terminal
switch(config)# bloggerd log-dump all
Sending Enable Request to Bloggerd
Bloggerd Log Dump Successfully enabled
switch(config)#
```

Disabling Extended Log File Retention For All Services

Extended Log File Retention is disabled by default for all services on the switch. If the switch has the log file retention feature enabled for all services and you want to disable it, use the following procedure.

SUMMARY STEPS

1. **configure terminal**
2. **no bloggerd log-dump all**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**configure terminal**
	Example:
	`switch# configure terminal`
	`switch(config)#`
		Enters global configuration mode.

Step 2	**no bloggerd log-dump all**
	Example:
	`switch(config)# no bloggerd log-dump all`
	`switch(config)#`
		Disables the log file retention feature for all services on the switch.

Example

```
switch# configure terminal
switch(config)# no bloggerd log-dump all
Sending Disable Request to Bloggerd
Bloggerd Log Dump Successfully disabled
switch(config)#
```

Enabling Extended Log File Retention For a Single Service

Extended Log File Retention is enabled by default for all services running on a switch. If the switch doesn't have the log file retention feature enabled (**no bloggerd log-dump** is configured), use the following procedure to enable it for a single service.

SUMMARY STEPS

1. **show system internal sysmgr service name** *service-type*
2. **configure terminal**
3. **bloggerd log-dump sap** *number*
4. **show system internal bloggerd info log-dump-info**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**show system internal sysmgr service name** *service-type* **Example:** `switch# show system internal sysmgr service name aclmgr`	Displays information about the ACL Manager including the service SAP number.

Step 2	**configure terminal**
	Example:
	`switch# configure terminal`
	`switch(config)#`
		Enters global configuration mode.

	Command or Action	Purpose
Step 3	**bloggerd log-dump sap** *number* **Example:** `switch(config)# bloggerd log-dump sap 351`	Enables the log file retention feature for the ACL Manager service.
Step 4	**show system internal bloggerd info log-dump-info** **Example:** `switch(config)# show system internal bloggerd info log-dump-info`	Displays information about the log file retention feature on the switch.

Example

```
switch# show system internal sysmgr service name aclmgr
Service "aclmgr" ("aclmgr", 80):
        UUID = 0x182, PID = 653, SAP = 351
        State: SRV_STATE_HANDSHAKED (entered at time Mon Nov  4 11:10:41 2019).
        Restart count: 1
        Time of last restart: Mon Nov  4 11:10:39 2019.
        The service never crashed since the last reboot.
        Tag = N/A
        Plugin ID: 0
switch(config)# configure terminal
switch(config)# bloggerd log-dump sap 351
Sending Enable Request to Bloggerd
Bloggerd Log Dump Successfully enabled
switch(config)# show system internal bloggerd info log-dump-info
-------------------------------------------------------------
Log Dump config is READY
Log Dump is DISABLED for ALL application services in the switch
Exceptions to the above rule (if any) are as follows:
-------------------------------------------------------------
Module     | VDC        | SAP                         | Enabled?
-------------------------------------------------------------
1          | 1          | 351 (MTS_SAP_ACLMGR     ) | Enabled
-------------------------------------------------------------
-------------------------------------------------------------
Log Dump Throttle Switch-Wide Config:
-------------------------------------
Log Dump Throttle                                      : ENABLED
Minimum buffer rollover count (before throttling)      : 5
Maximum allowed rollover count per minute              : 1
-------------------------------------------------------------

switch(config)#
```

Displaying Extended Log Files

Use this task to display the event log files currently stored on the switch.

SUMMARY STEPS

1. **dir debug:log-dump/**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**dir debug:log-dump/** **Example:** `switch# dir debug:log-dump/`	Displays the event log files currently stored on the switch.

Example

```
switch# dir debug:log-dump/

3676160 Dec 05 02:43:01 2019 20191205023755_evtlog_archive.tar
3553280 Dec 05 06:05:06 2019 20191205060005_evtlog_archive.tar

Usage for debug://sup-local
913408 bytes used
4329472 bytes free
5242880 bytes total
```

Disabling Extended Log File Retention For a Single Service

Extended Log File Retention is enabled by default for all services on the switch. If the switch has the log file retention feature enabled for a single service or all services (by default in Cisco NX-OS Release 9.3(5)), and you want to disable a specific service or services, use the following procedure.

SUMMARY STEPS

1. **show system internal sysmgr service name** *service-type*
2. **configure terminal**
3. **no bloggerd log-dump sap** *number*
4. **show system internal bloggerd info log-dump-info**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**show system internal sysmgr service name** *service-type* **Example:** `switch# show system internal sysmgr service name aclmgr`	Displays information about the ACL Manager including the service SAP number.

Step 2	**configure terminal**
	Example:
	`switch# configure terminal`
	`switch(config)#`
		Enters global configuration mode.

Step 3	**no bloggerd log-dump sap** *number* **Example:** `switch(config)# no bloggerd log-dump sap 351`	Disables the log file retention feature for the ACL Manager service.

	Command or Action	Purpose
Step 4	**show system internal bloggerd info log-dump-info** **Example:** `switch(config)# show system internal bloggerd info log-dump-info`	Displays information about the log file retention feature on the switch.

Example

The following example shows how to disable extended log file retention for a service named "aclmgr":

```
switch# show system internal sysmgr service name aclmgr
Service "aclmgr" ("aclmgr", 80):
        UUID = 0x182, PID = 653, SAP = 351
        State: SRV_STATE_HANDSHAKED (entered at time Mon Nov  4 11:10:41 2019).
        Restart count: 1
        Time of last restart: Mon Nov  4 11:10:39 2019.
        The service never crashed since the last reboot.
        Tag = N/A
        Plugin ID: 0
switch(config)# configure terminal
switch(config)# no bloggerd log-dump sap 351
Sending Disable Request to Bloggerd
Bloggerd Log Dump Successfully disabled
switch(config)# show system internal bloggerd info log-dump-info
-------------------------------------------------------------
Log Dump config is READY
Log Dump is DISABLED for ALL application services in the switch
Exceptions to the above rule (if any) are as follows:
-------------------------------------------------------------
Module     | VDC        | SAP                        | Enabled?
-------------------------------------------------------------
1          | 1          | 351 (MTS_SAP_ACLMGR     ) | Disabled
-------------------------------------------------------------
-------------------------------------------------------------
Log Dump Throttle Switch-Wide Config:
-------------------------------------
Log Dump Throttle                                      : ENABLED
Minimum buffer rollover count (before throttling)      : 5
Maximum allowed rollover count per minute              : 1
-------------------------------------------------------------

switch(config)#
```

Trigger-Based Event Log Auto-Collection

Trigger-based log collection capabilities:

- Automatically collect relevant data when issues occur.
- No impact on control plane
- Customizable configuration:
  - Defaults populated by Cisco
  - Selectively override what-to-collect by network administrator or by Cisco TAC.

- Automatically update new triggers on image upgrades.

- Store logs locally on the switch or remotely on an external server.
- Supports severity 0, 1, and 2 syslogs:
- Custom syslogs for ad-hoc events (auto-collection commands attached to the syslogs)

Enabling Trigger-Based Log File Auto-Collection

To enable trigger-based automatic creation of log files, you must create an override policy for the __syslog_trigger_default system policy with a custom YAML file and define the specific logs for which information will be collected.

For more information on creating a custom YAML file to enable log file auto-collection, see Configuring the Auto-Collection YAML File, on page 186.

Auto-Collection YAML File

The Auto-Collection YAML file that is specified in the **action** command in the EEM function, defines actions for different system or feature components. This file is located in the switch directory: /bootflash/scripts. In addition to the default YAML file, you can create component-specific YAML files and place them in the same directory. The naming convention for component-specific YAML files is **component-name.yaml**. If a component-specific file is present in the same directory, it takes precedence over the file that is specified in the **action** command. For example, if the action file, **`bootflash/scripts/platform.yaml`** is in the **`/bootflash/scripts`** directory with the default action file, **`bootflash/scripts/test.yaml`**, then the instructions defined in **`platform.yaml`** file take precedence over the instructions for the platform component present in the default **`test.yaml`** file.

Examples of components are, ARP, BGP, IS-IS, and so on. If you are not familiar with all the component names, contact Cisco Customer Support for assistance in defining the YAML file for component-specific actions (and for the default **test.yaml** file as well).

Example:

```
event manager applet test_1 override __syslog_trigger_default
  action 1.0 collect test.yaml $_syslog_msg
```

Configuring the Auto-Collection YAML File

A contents of a YAML file determines the data collected during trigger-based auto-collection. There must be only one YAML file on the switch but it can contain auto-collection meta-data for any number of switch components and messages.

Locate the YAML file in the following directory on the switch:

```
/bootflash/scripts
```

Invoke the YAML file for trigger-based collection by using the following example. The example shows the minimum required configuration for trigger-based collection to work with a user-defined YAML file.

```
switch# show running-config eem
!Command: show running-config eem
!Running configuration last done at: Mon Sep 30 19:34:54 2019
!Time: Mon Sep 30 22:24:55 2019
version 9.3(3) Bios:version 07.59
event manager applet test_1 override __syslog_trigger_default
  action 1.0 collect test.yaml $_syslog_msg
```

In the preceding example, "`test_1`" is the name of the applet and "`test.yaml`" is the name of the user-configured YAML file present in the /bootflash/scripts directory.

Example YAML File

The following is an example of a basic YAML file supporting the trigger-based event log auto-collection feature. The definitions for the keys/values in the file are in the table that follows.

Note Make sure that the YMAL file has proper indentation. As a best practice, run it through any "online YAML validator" before using it on a switch.

```
bash-4.3$ cat /bootflash/scripts/test.yaml
version: 1
components:
   securityd:
        default:
            tech-sup: port
            commands: show module
   platform:
        default:
            tech-sup: port
            commands: show module
```

Key: Value	Description
version: 1	Set to 1. Any other number creates an incompatibility for the auto collect script.
components:	Keyword specifying that what follows are switch components.
securityd:	Name of the syslog component (`securityd` is a facility name in syslog).
default:	Identifies all messages belonging to the component.
tech-sup: port	Collect tech support of the port module for the `securityd` syslog component.
commands: show module	Collect show module command output for the `securityd` syslog component.
platform:	Name of the syslog component (`platform` is a facility name in syslog).
tech-sup: port	Collect tech support of the port module for the `platform` syslog component.
commands: show module	Collect show module command output for the `platform` syslog component.

Use the following example to associate auto-collect metadata only for a specific log. For example, SECURITYD-2-FEATURE_ENABLE_DISABLE

```
securityd:
                feature_enable_disable:
                        tech-sup: security
                        commands: show module
```

Key: Value	Description
securityd:	Name of the syslog component (`securityd` is a facility name in syslog).
feature_enable_disable:	Message ID of the syslog message.
tech-sup: security	Collect tech support of the security module for the `securityd` syslog component.
commands: show module	Collect show module command output for the security syslog component.

Example syslog output for the above YAML entry:

```
2019 Dec 4 12:41:01 n9k-c93108tc-fx %SECURITYD-2-FEATURE_ENABLE_DISABLE: User
has enabled the feature bash-shell
```

Use the following example to specify multiple values.

```
version: 1
components:
   securityd:
        default:
            commands: show module;show version;show module
            tech-sup: port;lldp
```

Note Use semicolons to separate multiple show commands and tech support key values (see the preceding example).

Beginning with Release 10.1(1), `test.yaml` can be replaced with a folder inside which more than one YAML files can be present. All the YAML files in the folder must follow the `ComponentName.yaml` naming convention.

In the following example, `test.yaml` is replaced with `test_folder`:

```
test.yaml:
event manager applet logging2 override __syslog_trigger_default
   action 1.0 collect test.yaml rate-limt 30 $_syslog_msg

test_folder:
event manager applet logging2 override __syslog_trigger_default
   action 1.0 collect test_folder rate-limt 30 $_syslog_msg
```

The following example shows the path and component(s) for `test_folder`:

```
ls /bootflash/scripts/test_folder
bgp.yaml ppm.yaml
```

Limiting the Amount of Auto-Collections Per Component

For auto-collection, the limit of the number of bundles per component event is set to three (3) by default. If more than three events occur for a component, then the events are dropped with the status message **`EVENTLOGLIMITREACHED`**. The auto-collection of the component event restarts when the event log has rolled over.

Example:

```
switch# show system internal event-logs auto-collect history
DateTime              Snapshot ID  Syslog                  Status/Secs/Logsize(Bytes)
2020-Jun-27 07:20:03  1140276903   ACLMGR-0-TEST_SYSLOG    EVENTLOGLIMITREACHED
2020-Jun-27 07:15:14  1026359228   ACLMGR-0-TEST_SYSLOG    RATELIMITED
```

```
2020-Jun-27 07:15:09  384952880    ACLMGR-0-TEST_SYSLOG     RATELIMITED
2020-Jun-27 07:13:55  1679333688   ACLMGR-0-TEST_SYSLOG     PROCESSED:2:9332278
2020-Jun-27 07:13:52  1679333688   ACLMGR-0-TEST_SYSLOG     PROCESSING
2020-Jun-27 07:12:55  502545693    ACLMGR-0-TEST_SYSLOG     RATELIMITED
2020-Jun-27 07:12:25  1718497217   ACLMGR-0-TEST_SYSLOG     RATELIMITED
2020-Jun-27 07:08:25  1432687513   ACLMGR-0-TEST_SYSLOG     PROCESSED:2:10453823
2020-Jun-27 07:08:22  1432687513   ACLMGR-0-TEST_SYSLOG     PROCESSING
2020-Jun-27 07:06:16  90042807     ACLMGR-0-TEST_SYSLOG     RATELIMITED
2020-Jun-27 07:03:26  1737578642   ACLMGR-0-TEST_SYSLOG     RATELIMITED
2020-Jun-27 07:02:56  40101277     ACLMGR-0-TEST_SYSLOG     PROCESSED:3:10542045
2020-Jun-27 07:02:52  40101277     ACLMGR-0-TEST_SYSLOG     PROCESSING
```

Auto-Collection Log Files

About Auto-Collection Log Files

The configuration in a YAML file determines the contents of an auto-collected log file. You can't configure the amount of memory used for collected log files. You can configure the frequency of when the stored files get purged.

Autocollected log files get saved in the following directory:

```
switch# dir bootflash:eem_snapshots
   44205843    Sep 25 11:08:04 2019
1480625546_SECURITYD_2_FEATURE_ENABLE_DISABLE_eem_snapshot.tar.gz
  Usage for bootflash://sup-local
 6940545024 bytes used
44829761536 bytes free
51770306560 bytes total
```

Accessing the Log Files

Locate the logs by using the command keyword "`debug`":

```
switch# dir debug:///
...
       26    Oct 22 10:46:31 2019  log-dump
       24    Oct 22 10:46:31 2019  log-snapshot-auto
       26    Oct 22 10:46:31 2019  log-snapshot-user
```

The following table describes the log locations and the log types stored.

Location	Description
log-dump	This folder stores Event logs on log rollover.
log-snapshot-auto	This folder contains the auto-collected logs for syslog events 0, 1, 2.
log-snapshot-user	This folder stores the collected logs when you run the `bloggerd log-snapshot <>` command.

Use the following example to view the log files generated on log rollover:

```
switch# dir debug:log-dump/
debug:log-dump/20191022104656_evtlog_archive.tar
debug:log-dump/20191022111241_evtlog_archive.tar
debug:log-dump/20191022111841_evtlog_archive.tar
debug:log-dump/20191022112431_evtlog_archive.tar
debug:log-dump/20191022113042_evtlog_archive.tar
debug:log-dump/20191022113603_evtlog_archive.tar
```

Parsing the Log tar Files

Use the following example to parse the logs in the tar files:

```
switch# show system internal event-logs parse debug:log-dump/20191022104656_evtlog_archive.tar
--------LOGS:/tmp/BLOGGERD0.991453012199/tmp/1-191022104658-191022110741-device_test-M27-V1-I1:0-P884.gz--------
2019 Oct 22 11:07:41.597864 E_DEBUG Oct 22 11:07:41 2019(diag_test_start):Data Space
Limits(bytes): Soft: -1  Ha rd: -1
2019 Oct 22 11:07:41.597857 E_DEBUG Oct 22 11:07:41 2019(diag_test_start):Stack Space
Limits(bytes): Soft: 500000  Hard: 500000
2019 Oct 22 11:07:41.597850 E_DEBUG Oct 22 11:07:41 2019(diag_test_start):AS: 1005952076
-1
2019 Oct 22 11:07:41.597406 E_DEBUG Oct 22 11:07:41 2019(device_test_process_events):Sdwrap
 msg unknown
2019 Oct 22 11:07:41.597398 E_DEBUG Oct 22 11:07:41 2019(diag_test_start):Going back to
select
2019 Oct 22 11:07:41.597395 E_DEBUG Oct 22 11:07:41 2019(nvram_test):TestNvram examine 27
blocks
2019 Oct 22 11:07:41.597371 E_DEBUG Oct 22 11:07:41 2019(diag_test_start):Parent: Thread
created test index:4 thread_id:-707265728
2019 Oct 22 11:07:41.597333 E_DEBUG Oct 22 11:07:41 2019(diag_test_start):Node inserted
2019 Oct 22 11:07:41.597328 E_DEBUG Oct 22 11:07:41 2019(diag_test_start):The test index
in diag is 4
2019 Oct 22 11:07:41.597322 E_DEBUG Oct 22 11:07:41 2019(diag_test_start):result severity
level
2019 Oct 22 11:07:41.597316 E_DEBUG Oct 22 11:07:41 2019(diag_test_start):callhome alert
level
```

The following table describes the additional keywords available for parsing the specific tar file:

Keyword	Description
component	Decode logs belonging to the component identified by process name.
from-datetime	Decode logs from a specific date and time in yy[mm[dd[HH[MM[SS]]]]] format.
instance	List of SDWRAP buffer instances to be decoded (comma separated).
module	Decode logs from modules such as SUP and LC (using module IDs).
to-datetime	Decode logs up to a specific date and time in yy[mm[dd[HH[MM[SS]]]]] format.

Copying Logs to a Different Location

Use the following example to copy logs to a different location such as a remote server:

```
switch# copy debug:log-dump/20191022104656_evtlog_archive.tar
scp://<ip-adress>/nobackup/<user> vrf management  use-kstack
Enter username: user@<ip-address>'s password:
20191022104656_evtlog_archive.tar                                          100%  130KB
130.0KB/s   00:00
Copy complete, now saving to disk (please wait)...
Copy complete.
```

Purging Auto-Collection Log Files

There are two types of generated trigger-based auto-collection logs: EventHistory and EventBundle.

Purge Logic for EventHistory Logs

For event history, purging occurs in the /var/sysmgr/srv_logs/xport folder. 250MB of partitioned RAM is mounted at /var/sysmgr/srv_logs directory.

If the /var/sysmgr/srv_logs memory usage is under 65% of the 250MB allocated, no files get purged. When the memory utilization reaches the 65% limit level, the oldest files get purged until there's enough memory available to continue saving new logs.

Purge Logic for EventBundle Logs

For event bundles, the purge logic occurs in the /bootflash/eem_snapshots folder. For storing the auto-collected snapshots, the EEM auto-collect script allocates 5% of the bootflash storage. The logs get purged once the 5% bootflash capacity is used.

When a new auto-collected log is available but there's no space to save it in bootflash (already at 5% capacity), the system checks the following:

1. If there are existing auto-collected files that are more than 12 hours old, the system deletes the files and the new logs get copied.
2. If the existing auto collected files are less than 12 hours old, the system discards the newly collected logs without saving them.

You can modify the 12-hour default purge time by using the following commands. The time specified in the command is in minutes.

```
switch(config)# event manager applet test override __syslog_trigger_default
switch(config-applet)# action 1.0 collect test.yaml purge-time 300 $_syslog_msg
```

event manager command: *test* is an example name for the policy. **__syslog_trigger_default** is the name of the system policy that you want to override. This name must begin with a double underscore (__).

action command: **1.0** is an example number for the order in which the action is executed. **collect** indicates that data is collected using the YAML file. *test.yaml* is an example name of the YAML file. **$_syslog_msg** is the name of the component.

Note At any given time, there can be only one trigger-based auto-collection event in progress. If another new log event is attempting to be stored when auto-collection is already occurring, the new log event is discarded.

By default, there's only one trigger-based bundle collected every five minutes (300 sec). This rate limiting is also configurable by the following commands. The time specified in the command is in seconds.

```
switch(config)# event manager applet test override __syslog_trigger_default
switch(config-applet)# action 1.0 collect test.yaml rate-limit 600 $_syslog_msg
```

event manager command: *test* is an example name for the policy. **__syslog_trigger_default** is an example name of the system policy to override. This name must begin with a double underscore (__).

action command: **1.0** is an example number for the order in which the action is executed. **collect** indicates that data is collected using the YAML file. *test.yaml* is an example name of the YAML file. **$_syslog_msg** is the name of the component.

Beginning with Release 10.1(1), the rate of collection can also be regulated using a maximum number of triggers option, ensuring that only those many number of triggers are honored. After the **max-triggers** value is reached, no more bundles will be collected on the syslog occurrence.

```
event manager applet test_1 override __syslog_trigger_default
  action 1.0 collect test.yaml rate-limt 30 max-triggers 5 $_syslog_msg
```

Note If you delete auto collected bundles manually from `debug:log-snapshot-auto/`, then it will restart the collection based on the configured number of **max-triggers** when the next event occurs.

Auto-Collection Statistics and History

The following example shows trigger-based collection statistics:

```
switch# show system internal event-logs auto-collect statistics
---------------------EEM Auto Collection Statistics--------------------
Syslog Parse Successful :88 Syslog Parse Failure :0
Syslog Ratelimited :0 Rate Limit Check Failed :0
Syslog Dropped(Last Action In Prog) :53 Storage Limit Reached :0
User Yaml Action File Unavailable :0 User Yaml Parse Successful :35
User Yaml Parse Error :0 Sys Yaml Action File Unavailable :11
Sys Yaml Parse Successful :3 Sys Yaml Parse Error :0
Yaml Action Not Defined :0 Syslog Processing Initiated :24
Log Collection Failed :0 Tar Creation Error :0
Signal Interrupt :0 Script Exception :0
Syslog Processed Successfully :24 Logfiles Purged :0
```

The following example shows trigger-based collection history (the processed syslogs, process time, size of the data collected) obtained using a CLI command:

```
switch# show system internal event-logs auto-collect history
DateTime Snapshot ID Syslog Status/Secs/Logsize(Bytes)
2019-Dec-04 05:30:32 1310232084 VPC-0-TEST_SYSLOG PROCESSED:9:22312929
2019-Dec-04 05:30:22 1310232084 VPC-0-TEST_SYSLOG PROCESSING
2019-Dec-04 04:30:13 1618762270 ACLMGR-0-TEST_SYSLOG PROCESSED:173:33194665
2019-Dec-04 04:28:47 897805674 SYSLOG-1-SYSTEM_MSG DROPPED-LASTACTIONINPROG
2019-Dec-04 04:28:47 947981421 SYSLOG-1-SYSTEM_MSG DROPPED-LASTACTIONINPROG
2019-Dec-04 04:27:19 1618762270 ACLMGR-0-TEST_SYSLOG PROCESSING
2019-Dec-04 02:17:16 1957148102 CARDCLIENT-2-FPGA_BOOT_GOLDEN NOYAMLFILEFOUND
```

Verifying Trigger-Based Log Collection

Verify that the trigger-based log collection feature is enabled by entering the **show event manager system-policy | i trigger** command as in this example:

```
switch# show event manager system-policy | i trigger n 2
           Name : __syslog_trigger_default
    Description : Default policy for trigger based logging
    Overridable : Yes
     Event type : 0x2101
```

Checking Trigger-Based Log File Generation

You can check to see if the trigger-based auto-collection feature has generated any event log files. Enter one of the commands in the following examples:

```
switch# dir bootflash:eem_snapshots
9162547 Nov 12 22:33:15 2019 1006309316_SECURITYD_2_FEATURE_ENABLE_DISABLE_eem_snapshot.tar.gz

Usage for bootflash://sup-local
8911929344 bytes used
3555950592 bytes free
12467879936 bytes total
```

```
switch# dir debug:log-snapshot-auto/
63435992 Dec 03 06:28:52 2019
20191203062841_1394408030_PLATFORM_2_MOD_PWRDN_eem_snapshot.tar.gz
```

```
Usage for debug://sup-local
544768 bytes used
4698112 bytes free
5242880 bytes total
```

Local Log File Storage

Local log file storage capabilities:

- Amount of local data storage time depends on the scale, and type, of deployment. For both modular and nonmodular switches, the storage time is from 15 minutes to several hours of data. To be able to collect relevant logs that span a longer period:
  - Only enable event log retention for the specific services/features you need. See Enabling Extended Log File Retention For a Single Service , on page 182.
  - Export the internal event logs off the switch. See External Log File Storage, on page 195.
- Compressed logs are stored in RAM.
- 250MB memory is reserved for log file storage.
- Log files are optimized in tar format (one file for every five minutes or 10MB, whichever occurs first).
- Allow snap-shot collection.

Generating a Local Copy of Recent Log Files

Extended Log File Retention is enabled by default for all services running on a switch. For local storage, the log files are stored on flash memory. Use the following procedure to generate a copy of up to ten of the most recent event log files.

SUMMARY STEPS

1. **bloggerd log-snapshot** [*file-name*] [**bootflash:** *file-path* | **logflash:** *file-path* | **usb1:**] [**size** *file-size*] [**time** *minutes*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**bloggerd log-snapshot** [*file-name*] [**bootflash:** *file-path* | **logflash:** *file-path* | **usb1:**] [**size** *file-size*] [**time** *minutes*] **Example:** `switch# bloggerd log-snapshot snapshot1`	Creates a snapshot bundle file of the last ten event logs stored on the switch. Default storage for this operation is **logflash**. *file-name*: The filename of the generated snapshot log file bundle. Use a maximum of 64 characters for *file-name*. **Note** This variable is optional. If it is not configured, the system applies a timestamp and "_snapshot_bundle.tar" as the filename. Example: `20200605161704_snapshot_bundle.tar`

	Command or Action	Purpose
		bootflash: *file-path*: The file path where the snapshot log file bundle is being stored on the bootflash. Choose one of the following initial paths: • bootflash:/// • bootflash://module-1/ • bootflash://sup-1/ • bootflash://sup-active/ • bootflash://sup-local/ **logflash:** *file-path*: The file path where the snapshot log file bundle is being stored on the logflash. Choose one of the following initial paths: • logflash:/// • logflash://module-1/ • logflash://sup-1/ • logflash://sup-active/ • logflash://sup-local/ **usb1:**: The file path where the snapshot log file bundle is being stored on the USB device. **size** *file-size*: The snapshot log file bundle based on size in megabytes (MB). Range is from 5MB through 250MB. **time** *minutes*: The snapshot log file bundle based on the last x amount of time (minutes). Range is from 1 minute through 30 minutes.

Example

```
switch# bloggerd log-snapshot snapshot1
Snapshot generated at logflash:evt_log_snapshot/snapshot1_snapshot_bundle.tar Please cleanup
 once done.
switch#
switch# dir logflash:evt_log_snapshot
159098880 Dec 05 06:40:24 2019 snapshot1_snapshot_bundle.tar
159354880 Dec 05 06:40:40 2019 snapshot2_snapshot_bundle.tar

Usage for logflash://sup-local
759865344 bytes used
5697142784 bytes free
6457008128 bytes total
```

Display the same files using the command in this example:

```
switch# dir debug:log-snapshot-user/
159098880 Dec 05 06:40:24 2019 snapshot1_snapshot_bundle.tar
159354880 Dec 05 06:40:40 2019 snapshot2_snapshot_bundle.tar
```

```
Usage for debug://sup-local
929792 bytes used
4313088 bytes free
5242880 bytes total
```

Note The file name is identified at the end of the example. Each individual log file is also identified by the date and time it was generated.

Beginning with Release 10.1(1), the LC core file includes the `log-snapshot` bundle. The `log-snapshot` bundle filename is `tac_snapshot_bundle.tar.gz`. An example is shown below:

```
bash-4.2$ tar -tvf 1610003655_0x102_aclqos_log.17194.tar.gz
drwxrwxrwx root/root 0 2021-01-07 12:44 pss/
-rw-rw-rw- root/root 107 2021-01-07 12:44 pss/dev_shm_aclqos_runtime_info_lc.gz
-rw-rw-rw- root/root 107 2021-01-07 12:44 pss/dev_shm_aclqos_runtime_cfg_lc.gz
-rw-rw-rw- root/root 107 2021-01-07 12:44 pss/dev_shm_aclqos_debug.gz
-rw-rw-rw- root/root 129583 2021-01-07 12:44 pss/clqosdb_ver1_0_user.gz
-rw-rw-rw- root/root 20291 2021-01-07 12:44 pss/clqosdb_ver1_0_node.gz
-rw-rw-rw- root/root 444 2021-01-07 12:44 pss/clqosdb_ver1_0_ctrl.gz
drwxrwxrwx root/root 0 2021-01-07 12:44 proc/
-rw-rw-rw- root/root 15159 2021-01-07 12:44 0x102_aclqos_compress.17194.log.25162
-rw-rw-rw- root/root 9172392 2021-01-07 12:43 0x102_aclqos_core.17194.gz
-rw-rw-rw- root/root 43878 2021-01-07 12:44 0x102_aclqos_df_dmesg.17194.log.gz
-rw-rw-rw- root/root 93 2021-01-07 12:44 0x102_aclqos_log.17194
-rw-rw-rw- root/root 158 2021-01-07 12:44 0x102_aclqos_mcore.17194.log.gz
drwxrwxrwx root/root 0 2021-01-07 12:44 usd17194/
-rw-rw-rw- root/root 11374171 2021-01-07 12:44 tac_snapshot_bundle.tar.gz
```

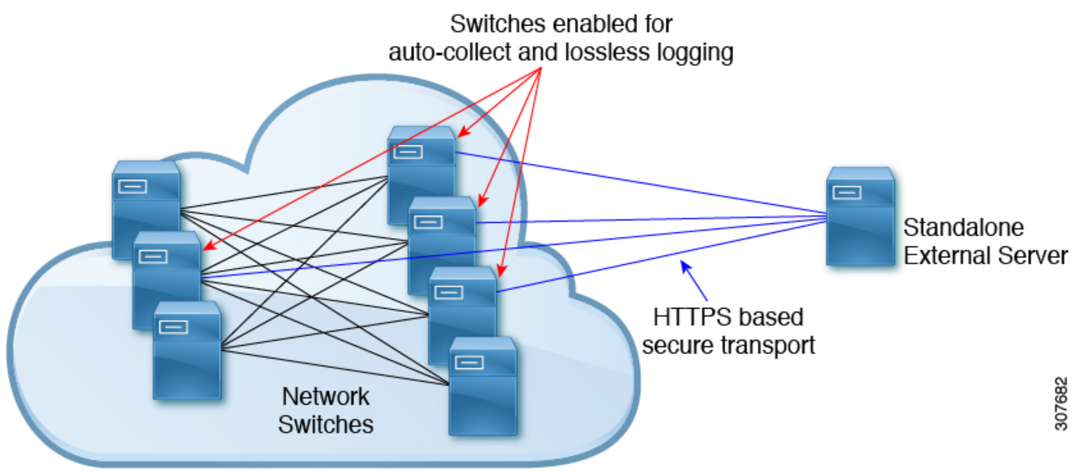
External Log File Storage

An external server solution provides the capability to store logs off-switch in a secure manner.

Note To create the external storage capability, contact Cisco Technical Assistance Center(TAC) to help deploy the external server solution.

Te following are external log file storage capabilities:

- Enabled on-demand
- HTTPS-based transport
- Storage requirements:
  - Nonmodular switches: 300MB
  - Modular switches: 12GB (per day, per switch)
- An external server generally stores logs for 10 switches. However, there's no firm limit to the number of switches supported by an external server.



The external server solution has the following characteristics:

- Controller-less environment
- Manual management of security certificates
- Three supported use-cases:
    - Continuous collection of logs from selected switches
    - TAC-assisted effort to deploy and upload logs to Cisco servers.
    - Limited on-premise processing

Note Contact Cisco TAC for information regarding the setup and collection of log files in an external server.

Verifying the Embedded Event Manager Configuration

Use one of the following commands to verify the configuration:

Command	Purpose
show event manager environment [*variable-name* | **all**]	Displays information about the event manager environment variables.
show event manager event-types [*event* | **all** | **module** *slot*]	Displays information about the event manager event types.
show event manager history events [**detail**] [**maximum** *num-events*] [**severity** {**catastrophic** | **minor** | **moderate** | **severe**}]	Displays the history of events for all policies.
show event manager policy-state *policy-name*	Displays information about the policy state, including thresholds.

Command	Purpose
show event manager script system [*policy-name* | **all**]	Displays information about the script policies.
show event manager system-policy [**all**]	Displays information about the predefined system policies.
show running-config eem	Displays information about the running configuration for EEM.
show startup-config eem	Displays information about the startup configuration for EEM.

Configuration Examples for Embedded Event Manager

The following example shows how to override the __lcm_module_failure system policy by changing the threshold for only module 3 hitless upgrade failures. It also sends a syslog message. The settings in the system policy, __lcm_module_failure, apply in all other cases.

```
event manager applet example2 override __lcm_module_failure
event module-failure type hitless-upgrade-failure module 3 count 2
   action 1 syslog priority errors msg module 3 "upgrade is not a hitless upgrade!"
   action 2 policy-default
```

The following example shows how to override the __ethpm_link_flap system policy and shut down the interface:

```
event manager applet ethport override __ethpm_link_flap
   event policy-default count 2 time 1000
   action 1 cli conf t
   action 2 cli int et1/1
   action 3 cli no shut
```

The following example shows how to create an EEM policy that allows the command to execute but triggers an SNMP notification when a user enters configuration mode on the device:

```
event manager applet TEST
   event cli match "conf t"
   action 1.0 snmp-trap strdata "Configuration change"
   action 2.0 event-default
```

Note You must add the **event-default** action statement to the EEM policy or EEM does not allow the command to execute.

The following example shows how to correlate multiple events in an EEM policy and execute the policy based on a combination of the event triggers. In this example, the EEM policy is triggered if one of the specified syslog patterns occurs within 120 seconds.

```
event manager applet eem-correlate
   event syslog tag one pattern "copy bootflash:.* running-config.*"
   event syslog tag two pattern "copy run start"
   event syslog tag three pattern "hello"
   tag one or two or three happens 1 in 120
   action 1.0 reload module 1
```

Additional References

Related Documents

Related Topic	Document Title
EEM commands	*Cisco Nexus 3600 NX-OS Command Reference*

Standards

There are no new or modified standards supported by this feature, and support for existing standards has not been modified by this feature.

CHAPTER 16

Configuring Onboard Failure Logging

This chapter contains the following sections:

About OBFL

Cisco NX-OS provides the ability to log failure data to persistent storage, which you can retrieve and display for analysis at a later time. This onboard failure logging (OBFL) feature stores failure and environmental information in nonvolatile memory on the module. The information will help analyze failed modules.

OBFL stores the following types of data:

- Time of initial power-on
- Slot number of the module in the chassis
- Initial temperature of the module
- Firmware, BIOS, FPGA, and ASIC versions
- Serial number of the module
- Stack trace for crashes
- CPU hog information
- Memory leak information
- Software error messages
- Hardware exception logs
- Environmental history

- OBFL-specific history information
- ASIC interrupt and error statistics history
- ASIC register dumps

Prerequisites for OBFL

You must have network-admin user privileges.

Guidelines and Limitations for OBFL

OBFL has the following guidelines and limitations:

- OBFL is enabled by default.
- OBFL flash supports a limited number of writes and erases. The more logging you enable, the faster you use up this number of writes and erases.
- The **show system reset-reason module** *module num* command does not display the reset reason incase of a module failure. Due to lack of persistent storage of the module reset-reason, this command is not effective after a reboot. Since the exception log is available in persistent storage, after a reboot, you can you can view the reset-reason using the **show logging onboard exception-log** command.

Note Be aware that the Cisco NX-OS commands for this feature may differ from those commands used in Cisco IOS.

Default Settings for OBFL

The following table lists the default settings for OBFL parameters.

Parameters	Default
OBFL	All features enabled

Configuring OBFL

You can configure the OBFL features on Cisco NX-OS devices.

Before you begin

Make sure that you are in global configuration mode.

SUMMARY STEPS

1. **configure terminal**
2. **hw-module logging onboard**
3. **hw-module logging onboard counter-stats**
4. **hw-module logging onboard cpuhog**
5. **hw-module logging onboard environmental-history**
6. **hw-module logging onboard error-stats**
7. **hw-module logging onboard interrupt-stats**
8. **hw-module logging onboard module** *slot*
9. **hw-module logging onboard obfl-logs**
10. (Optional) **show logging onboard**
11. (Optional) **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**configure terminal**
	Example:
	`switch# configure terminal`
	`switch(config)#`
		Enters global configuration mode.

Step 2	**hw-module logging onboard**
	Example:
	`switch(config)# hw-module logging onboard`
	`Module: 7 Enabling ... was successful.`
	`Module: 10 Enabling ... was successful.`
	`Module: 12 Enabling ... was successful.`
		Enables all OBFL features.

Step 3	**hw-module logging onboard counter-stats**
	Example:
	`switch(config)# hw-module logging onboard counter-stats`
	`Module: 7 Enabling counter-stats ... was successful.`
	`Module: 10 Enabling counter-stats ... was successful.`
	`Module: 12 Enabling counter-stats ... was successful.`
		Enables the OBFL counter statistics.

Step 4	**hw-module logging onboard cpuhog**
	Example:
	`switch(config)# hw-module logging onboard cpuhog`
	`Module: 7 Enabling cpu-hog ... was successful.`
	`Module: 10 Enabling cpu-hog ... was successful.`
	`Module: 12 Enabling cpu-hog ... was successful.`
		Enables the OBFL CPU hog events.

Step 5	**hw-module logging onboard environmental-history** **Example:**	Enables the OBFL environmental history.

	Command or Action	Purpose

	`switch(config)# hw-module logging onboard environmental-history`
	`Module: 7 Enabling environmental-history ... was successful.`
	`Module: 10 Enabling environmental-history ... was successful.`
	`Module: 12 Enabling environmental-history ... was successful.`	

Step 6	**hw-module logging onboard error-stats**
	Example:
	`switch(config)# hw-module logging onboard error-stats`
	`Module: 7 Enabling error-stats ... was successful.`
	`Module: 10 Enabling error-stats ... was successful.`
	`Module: 12 Enabling error-stats ... was successful.`
		Enables the OBFL error statistics.

Step 7	**hw-module logging onboard interrupt-stats**
	Example:
	`switch(config)# hw-module logging onboard interrupt-stats`
	`Module: 7 Enabling interrupt-stats ... was successful.`
	`Module: 10 Enabling interrupt-stats ... was successful.`
	`Module: 12 Enabling interrupt-stats ... was successful.`
		Enables the OBFL interrupt statistics.

Step 8	**hw-module logging onboard module** *slot*
	Example:
	`switch(config)# hw-module logging onboard module 7`
	`Module: 7 Enabling ... was successful.`
		Enables the OBFL information for a module.

Step 9	**hw-module logging onboard obfl-logs**
	Example:
	`switch(config)# hw-module logging onboard obfl-logs`
	`Module: 7 Enabling obfl-log ... was successful.`
	`Module: 10 Enabling obfl-log ... was successful.`
	`Module: 12 Enabling obfl-log ... was successful.`
		Enables the boot uptime, device version, and OBFL history.

Step 10	(Optional) **show logging onboard** **Example:** `switch(config)# show logging onboard`	Displays information about OBFL.
Step 11	(Optional) **copy running-config startup-config** **Example:** `switch(config)# copy running-config startup-config`	Copies the running configuration to the startup configuration.

Verifying the OBFL Configuration

To display OBFL information stored in flash on a module, perform one of the following tasks:

Command	Purpose
show logging onboard boot-uptime	Displays the boot and uptime information.
show logging onboard counter-stats	Displays statistics on all ASIC counters.
show logging onboard credit-loss	Displays OBFL credit loss logs.
show logging onboard device-version	Displays device version information.
show logging onboard endtime	Displays OBFL logs to a specified end time.
show logging onboard environmental-history	Displays environmental history.
show logging onboard error-stats	Displays error statistics.
show logging onboard exception-log	Displays exception log information.
show logging onboard interrupt-stats	Displays interrupt statistics.
show logging onboard module *slot*	Displays OBFL information for a specific module.
show logging onboard obfl-history	Displays history information.
show logging onboard obfl-logs	Displays log information.
show logging onboard stack-trace	Displays kernel stack trace information.
show logging onboard starttime	Displays OBFL logs from a specified start time.
show logging onboard status	Displays OBFL status information.

Use the **show logging onboard status** command to display the configuration status of OBFL.

```
switch# show logging onboard status
----------------------------
OBFL Status
----------------------------
Switch OBFL Log: Enabled

Module: 4 OBFL Log: Enabled
cpu-hog Enabled
credit-loss Enabled
environmental-history Enabled
error-stats Enabled
exception-log Enabled
interrupt-stats Enabled
mem-leak Enabled
miscellaneous-error Enabled
obfl-log (boot-uptime/device-version/obfl-history) Enabled
register-log Enabled
request-timeout Enabled
stack-trace Enabled
system-health Enabled
timeout-drops Enabled
stack-trace Enabled

Module: 22 OBFL Log: Enabled
```

```
cpu-hog Enabled
credit-loss Enabled
environmental-history Enabled
error-stats Enabled
exception-log Enabled
interrupt-stats Enabled
mem-leak Enabled
miscellaneous-error Enabled
obfl-log (boot-uptime/device-version/obfl-history) Enabled
register-log Enabled
request-timeout Enabled
stack-trace Enabled
system-health Enabled
timeout-drops Enabled
stack-trace Enabled
```

Use the **clear logging onboard** command to clear the OBFL information for each of the **show** command options listed.

Configuration Example for OBFL

This example shows how to enable OBFL on module 2 for environmental information:

```
switch# configure terminal
switch(config)# hw-module logging onboard module 2 environmental-history
```

Additional References

Related Documents

Related Topic	Document Title
Configuration files	*Cisco Nexus 3600 NX-OS Fundamentals Configuration Guide*

CHAPTER 17

Configuring SPAN

This chapter contains the following sections:

Information About SPAN

The Switched Port Analyzer (SPAN) feature (sometimes called port mirroring or port monitoring) selects network traffic for analysis by a network analyzer. The network analyzer can be a Cisco SwitchProbe, a Fibre Channel Analyzer, or other Remote Monitoring (RMON) probes.

The Switched Port Analyzer (SPAN) feature (sometimes called port mirroring or port monitoring) selects network traffic for analysis by a network analyzer. The network analyzer can be a Cisco SwitchProbe or other Remote Monitoring (RMON) probes.

SPAN Sources

SPAN sources refer to the interfaces from which traffic can be monitored. The Cisco Nexus device supports Ethernet, port channels, and VLANs as SPAN sources. With VLANs, all supported interfaces in the specified

VLAN are included as SPAN sources. You can choose the SPAN traffic in the ingress direction, the egress direction, or both directions for Ethernet source interfaces:

- Ingress source (Rx)—Traffic entering the device through this source port is copied to the SPAN destination port.
- Egress source (Tx)—Traffic exiting the device through this source port is copied to the SPAN destination port.

Characteristics of Source Ports

A source port, also called a monitored port, is a switched interface that you monitor for network traffic analysis. The switch supports any number of ingress source ports (up to the maximum number of available ports on the switch) and any number of source VLANs.

A source port has these characteristics:

- Can be of Ethernet, port channel, or VLAN port type.
- SPAN sources for VLANs cannot be more than 6 VLANS.
- Without an ACL filter configured, the same source can be configured for multiple sessions as long as either the direction or SPAN destination is different. However, each SPAN RX source should be configured for only one SPAN session with an ACL filter.
- Cannot be a destination port.
- Can be configured with a direction (ingress, egress, or both) to monitor. For VLAN sources, the monitored direction can only be ingress and applies to all physical ports in the group. The RX/TX option is not available for VLAN SPAN sessions.
- Ingress traffic can be filtered by using ACLs so that they mirror only those packets of information that match the ACL criteria.
- Can be in the same or different VLANs.

SPAN Destinations

SPAN destinations refer to the interfaces that monitors source ports. The Cisco Nexus 3600 platform switches support Ethernet interfaces as SPAN destinations.

Characteristics of Destination Ports

Each local SPAN session must have a destination port (also called a monitoring port) that receives a copy of traffic from the source ports or VLANs. A destination port has these characteristics:

- Can be any physical port. Source Ethernet, FCoE, and Fibre Channel ports cannot be destination ports.
- Can be any physical port. Source Ethernet and FCoE ports cannot be destination ports.
- Cannot be a source port.

- Cannot be a port channel.
- Does not participate in spanning tree while the SPAN session is active.
- Is excluded from the source list and is not monitored if it belongs to a source VLAN of any SPAN session.
- Receives copies of sent and received traffic for all monitored source ports.
- The same destination interface cannot be used for multiple SPAN sessions. However, an interface can act as a destination for a SPAN and an ERSPAN session.

Guidelines and Limitations for SPAN

Note For scale information, see the release-specific *Cisco Nexus 3600 NX-OS Verified Scalability Guide*.

SPAN has the following guidelines and limitations:

- The same source (ethernet or port-channel) can be a part of multiple sessions. You can configure two monitor session with different destinations, but the same source VLAN is not supported.
- Multiple ACL filters are supported on the same source.
- An egress SPAN copy of an access port on Cisco Nexus 3600 platform switch interfaces will always have a dot1q header.
- Configuring two SPAN or ERSPAN sessions on the same source interface with only one filter is not supported. If the same source is used in multiple SPAN or ERSPAN sessions, either all the sessions must have different filters or no sessions should have filters.
- ACL filtering is supported only for Rx SPAN. Tx SPAN mirrors all traffics that egresses at the source interface.
- TCAM carving is not required for SPAN/ERSPAN on Cisco Nexus 3600 platform switches.
- ACL filtering is not supported for IPv6 and MAC ACLs because of ternary content addressable memory (TCAM) width limitations.
- The SPAN TCAM size is 128 or 256, depending on the ASIC. One entry is installed as the default and four are reserved for ERSPAN.
- If the same source is configured in more than one SPAN session, and each session has an ACL filter configured, the source interface is programmed only for the first active SPAN session. Hardware entries programmed for ACEs in other sessions is not included in this source interface.
- Both permit and deny access control entries (ACEs) are treated alike. Packets that match the ACE are mirrored irrespective of whether they have a permit or deny entry in the ACL.

  Note A deny ACE does not result in a dropped packet. An ACL configured in a SPAN session determines only whether the packet is mirrored or not.

- It is recommended to use only the RX type of source traffic for SPAN to provide better performance because RX traffic is cut-through, whereas TX is store-and-forward. Hence, when monitoring both directions (RX and TX), the performance is not as good as when monitoring only RX. If you need to monitor both directions of traffic, you can monitor RX on more physical ports to capture both sides of the traffic.
- Beginning with Cisco NX-OS Release 10.2(3)F, ACL filters are supported on following platform switches:
    - N3K-C36180YC-R
    - N3K-C3636C-R

Creating or Deleting a SPAN Session

You create a SPAN session by assigning a session number using the **monitor session** command. If the session already exists, any additional configuration information is added to the existing session.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# **monitor session** *session-number*

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# **monitor session** *session-number*	Enters the monitor configuration mode. New session configuration is added to the existing session configuration.

Example

The following example shows how to configure a SPAN monitor session:

```
switch# configure terminal
switch(config) # monitor session 2
switch(config) #
```

Configuring an Ethernet Destination Port

You can configure an Ethernet interface as a SPAN destination port.

Note The SPAN destination port can only be a physical port on the switch.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# **interface ethernet** *slot*/*port*
3. switch(config-if)# **switchport monitor**
4. switch(config-if)# **exit**
5. switch(config)# **monitor session** *session-number*
6. switch(config-monitor)# **destination interface ethernet** *slot*/*port*

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# **interface ethernet** *slot*/*port*	Enters interface configuration mode for the Ethernet interface with the specified slot and port. **Note** To enable the **switchport monitor** command on virtual ethernet ports, you can use the **interface vethernet** *slot*/*port* command.
Step 3	switch(config-if)# **switchport monitor**	Enters monitor mode for the specified Ethernet interface. Priority flow control is disabled when the port is configured as a SPAN destination.
Step 4	switch(config-if)# **exit**	Reverts to global configuration mode.
Step 5	switch(config)# **monitor session** *session-number*	Enters monitor configuration mode for the specified SPAN session.
Step 6	switch(config-monitor)# **destination interface ethernet** *slot*/*port*	Configures the Ethernet SPAN destination port. **Note** To enable the virtual ethernet port as destination interface in the monitor configuration, you can use the **destination interface vethernet** *slot*/*port* command.

Example

The following example shows how to configure an Ethernet SPAN destination port (HIF):

```
switch# configure terminal
switch(config)# interface ethernet100/1/24
switch(config-if)# switchport monitor
switch(config-if)# exit
switch(config)# monitor session 1
switch(config-monitor)# destination interface ethernet100/1/24
switch(config-monitor)#
```

The following example shows how to configure a virtual ethernet (VETH) SPAN destination port:

```
switch# configure terminal
switch(config)# interface vethernet10
switch(config-if)# switchport monitor
switch(config-if)# exit
```

```
switch(config)# monitor session 2
switch(config-monitor)# destination interface vethernet10
switch(config-monitor)#
```

Configuring Source Ports

Source ports can only be Ethernet ports.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config) # **monitor session** *session-number*
3. switch(config-monitor) # **source interface** *type slot*/*port* [**rx** | **tx** | **both**]

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config) # **monitor session** *session-number*	Enters monitor configuration mode for the specified monitoring session.
Step 3	switch(config-monitor) # **source interface** *type slot*/*port* [**rx** | **tx** | **both**]	Adds an Ethernet SPAN source port and specifies the traffic direction in which to duplicate packets. You can enter a range of Ethernet, Fibre Channel, or virtual Fibre Channel ports. You can specify the traffic direction to duplicate as ingress (Rx), egress (Tx), or both. By default, the direction is both.

Example

The following example shows how to configure an Ethernet SPAN source port:

```
switch# configure terminal
switch(config)# monitor session 2
switch(config-monitor)# source interface ethernet 1/16
switch(config-monitor)#
```

The following example shows how to configure a Fibre Channel SPAN source port:

```
switch# configure terminal
switch(config)# monitor session 2
switch(config-monitor)# source interface fc 2/1
switch(config-monitor)#
```

Configuring the Rate Limit for SPAN Traffic

By configuring a rate limit for SPAN traffic to 1Gbps across the entire monitor session, you can avoid impacting the monitored production traffic.

- When spanning more than 1Gbps to a 1 Gb SPAN destination interface, SPAN source traffic will not drop.
- When spanning more than 6 Gbps (but less than 10Gbps) to a 10Gb SPAN destination interface, the SPAN traffic is limited to 1Gbps even though the destination/sniffer is capable of 10Gbps.
- SPAN is rate-limited to 5 Gbps for every 8 ports (one ASIC).
- RX-SPAN is rate-limited to 0.71 Gbps per port when the RX-traffic on the port exceeds 5 Gbps.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# **interface ethernet** *slot*/*port*
3. switch(config-if)# **switchport monitor rate-limit 1G**
4. switch(config-if)# **exit**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# **interface ethernet** *slot*/*port*	Enters interface configuration mode for the specified Ethernet interface selected by the slot and port values. **Note** If this is a QSFP+ GEM, the *slot*/*port* syntax is *slot*/*QSFP-module*/*port*.
Step 3	switch(config-if)# **switchport monitor rate-limit 1G**	Specifies that the rate limit is 1 Gbps. **Note** This command is not supported on the Cisco Nexus N3K-C36180YC-R platform switch.
Step 4	switch(config-if)# **exit**	Reverts to global configuration mode.

Example

This example shows how to limit the bandwidth on Ethernet interface 1/2 to 1 Gbps:

```
switch(config)# interface ethernet 1/2
switch(config-if)# switchport monitor rate-limit 1G
switch(config-if)#
```

Configuring Source Port Channels or VLANs

You can configure the source channels for a SPAN session. These ports can be port channels and VLANs. The monitored direction can be ingress, egress, or both and applies to all physical ports in the group.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config) # **monitor session** *session-number*
3. switch(config-monitor) # **source** {**interface** {**port-channel**} *channel-number* [**rx** | **tx** | **both**] | **vlan** *vlan-range*}

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config) # **monitor session** *session-number*	Enters monitor configuration mode for the specified SPAN session.
Step 3	switch(config-monitor) # **source** {**interface** {**port-channel**} *channel-number* [**rx** | **tx** | **both**] | **vlan** *vlan-range*}	Configures port channel or VLAN sources. For VLAN sources, the monitored direction is implicit.

Example

The following example shows how to configure a port channel SPAN source:

```
switch# configure terminal
switch(config)# monitor session 2
switch(config-monitor)# source interface port-channel 1 rx
switch(config-monitor)# source interface port-channel 3 tx
switch(config-monitor)# source interface port-channel 5 both
switch(config-monitor)#
```

The following example shows how to configure a VLAN SPAN source:

```
switch# configure terminal
switch(config)# monitor session 2
switch(config-monitor)# source vlan 1
switch(config-monitor)#
```

Configuring the Description of a SPAN Session

For ease of reference, you can provide a descriptive name for a SPAN session.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config) # **monitor session** *session-number*
3. switch(config-monitor) # **description** *description*

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.

	Command or Action	Purpose
Step 2	switch(config) # **monitor session** *session-number*	Enters monitor configuration mode for the specified SPAN session.
Step 3	switch(config-monitor) # **description** *description*	Creates a descriptive name for the SPAN session.

Example

The following example shows how to configure a SPAN session description:

```
switch# configure terminal
switch(config) # monitor session 2
switch(config-monitor) # description monitoring ports eth2/2-eth2/4
switch(config-monitor) #
```

Activating a SPAN Session

The default is to keep the session state shut. You can open a session that duplicates packets from sources to destinations.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config) # **no monitor session** {**all** | *session-number*} **shut**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config) # **no monitor session** {**all** | *session-number*} **shut**	Opens the specified SPAN session or all sessions.

Example

The following example shows how to activate a SPAN session:

```
switch# configure terminal
switch(config) # no monitor session 3 shut
```

Suspending a SPAN Session

By default, the session state is **shut**.

SUMMARY STEPS

1. switch# **configure terminal**

2. switch(config) # **monitor session** {**all** | *session-number*} **shut**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config) # **monitor session** {**all** | *session-number*} **shut**	Suspends the specified SPAN session or all sessions.

Example

The following example shows how to suspend a SPAN session:

```
switch# configure terminal
switch(config) # monitor session 3 shut
switch(config) #
```

Displaying SPAN Information

SUMMARY STEPS

1. switch# **show monitor** [**session** {**all** | *session-number* | **range** *session-range*} [**brief**]]

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **show monitor** [**session** {**all** | *session-number* | **range** *session-range*} [**brief**]]	Displays the SPAN configuration.

Example

The following example shows how to display SPAN session information:

```
switch# show monitor
SESSION  STATE        REASON                  DESCRIPTION
-------  -----------  ----------------------  --------------------------------
2        up           The session is up
3        down         Session suspended
4        down         No hardware resource
```

The following example shows how to display SPAN session details:

```
switch# show monitor session 2
   session 2
---------------
type              : local
state             : up
source intf       :

source VLANs      :
    rx            : 100
```

```
    tx            :
    both          :
destination ports : Eth3/1
```

Configuration Examples for SPAN

Configuration Example for a SPAN Session

To configure a SPAN session, follow these steps:

SUMMARY STEPS

1. Configure destination ports in access mode and enable SPAN monitoring.
2. Configure a SPAN session.

DETAILED STEPS

Step 1 Configure destination ports in access mode and enable SPAN monitoring.

Example:

```
switch# configure terminal
switch(config)# interface ethernet 2/5
switch(config-if)# switchport
switch(config-if)# switchport monitor
switch(config-if)# no shut
switch(config-if)# exit
switch(config)#
```

Step 2 Configure a SPAN session.

Example:

```
switch(config)# no monitor session 3
switch(config)# monitor session 3
switch(config-monitor)# source interface ethernet 2/1-3, ethernet 3/1 rx
switch(config-monitor)# source interface port-channel 2
switch(config-monitor)# source interface sup-eth 0 both
switch(config-monitor)# source vlan 3, 6-8 rx
switch(config-monitor)# source interface ethernet 101/1/1-3
switch(config-monitor)# destination interface ethernet 2/5
switch(config-monitor)# no shut
switch(config-monitor)# exit
switch(config)# show monitor session 3
switch(config)# copy running-config startup-config
```

Configuration Example for a Unidirectional SPAN Session

To configure a unidirectional SPAN session, follow these steps:

SUMMARY STEPS

1. Configure destination ports in access mode and enable SPAN monitoring.
2. Configure a SPAN session.

DETAILED STEPS

Step 1 Configure destination ports in access mode and enable SPAN monitoring.

Example:

```
switch# configure terminal
switch(config)# interface ethernet 2/5
switch(config-if)# switchport
switch(config-if)# switchport monitor
switch(config-if)# no shut
switch(config-if)# exit
switch(config)#
```

Step 2 Configure a SPAN session.

Example:

```
switch(config)# no monitor session 3
switch(config)# monitor session 3 rx
switch(config-monitor)# source interface ethernet 2/1-3, ethernet 3/1 rx
switch(config-monitor)# filter vlan 3-5, 7
switch(config-monitor)# destination interface ethernet 2/5
switch(config-monitor)# no shut
switch(config-monitor)# exit
switch(config)# show monitor session 3
switch(config)# copy running-config startup-config
```

Configuration Example for a SPAN ACL

This example shows how to configure a SPAN ACL:

```
switch# configure terminal
switch(config)# ip access-list match_11_pkts
switch(config-acl)# permit ip 11.0.0.0 0.255.255.255 any
switch(config-acl)# exit
switch(config)# ip access-list match_12_pkts
switch(config-acl)# permit ip 12.0.0.0 0.255.255.255 any
switch(config-acl)# exit
switch(config)# vlan access-map span_filter 5
switch(config-access-map)# match ip address match_11_pkts
switch(config-access-map)# action forward
switch(config-access-map)# exit
switch(config)# vlan access-map span_filter 10
switch(config-access-map)# match ip address match_12_pkts
switch(config-access-map)# action forward
switch(config-access-map)# exit
switch(config)# monitor session 1
switch(config-erspan-src)# filter access-group span_filter
```

Configuration Examples for UDF-Based SPAN

This example shows how to configure UDF-based SPAN to match on the inner TCP flags of an encapsulated IP-in-IP packet using the following match criteria:

- Outer source IP address: 10.0.0.2
- Inner TCP flags: Urgent TCP flag is set
- Bytes: Eth Hdr (14) + Outer IP (20) + Inner IP (20) + Inner TCP (20, but TCP flags at 13th byte)
- Offset from packet-start: 14 + 20 + 20 + 13 = 67
- UDF match value: 0x20
- UDF mask: 0xFF

```
udf udf_tcpflags packet-start 67 1
hardware access-list tcam region racl qualify udf udf_tcpflags
copy running-config startup-config
reload
ip access-list acl-udf
  permit ip 10.0.0.2/32 any udf udf_tcpflags 0x20 0xff
monitor session 1
  source interface Ethernet 1/1
  filter access-group acl-udf
```

This example shows how to configure UDF-based SPAN to match regular IP packets with a packet signature (DEADBEEF) at 6 bytes after a Layer 4 header start using the following match criteria:

- Outer source IP address: 10.0.0.2
- Inner TCP flags: Urgent TCP flag is set
- Bytes: Eth Hdr (14) + IP (20) + TCP (20) + Payload: 112233445566DEADBEEF7788
- Offset from Layer 4 header start: 20 + 6 = 26
- UDF match value: 0xDEADBEEF (split into two-byte chunks and two UDFs)
- UDF mask: 0xFFFFFFFF

```
udf udf_pktsig_msb header outer l4 26 2
udf udf_pktsig_lsb header outer l4 28 2
hardware access-list tcam region racl qualify udf udf_pktsig_msb udf_pktsig_lsb
copy running-config startup-config
reload
ip access-list acl-udf-pktsig
  permit udf udf_pktsig_msb 0xDEAD 0xFFFF udf udf_pktsig_lsb 0xBEEF 0xFFFF
monitor session 1
  source interface Ethernet 1/1
  filter access-group acl-udf-pktsig
```

CHAPTER 18

Configuring ERSPAN

This chapter contains the following sections:

About ERSPAN

ERSPAN consists of an ERSPAN source session, routable ERSPAN generic routing encapsulation (GRE)-encapsulated traffic, and an ERSPAN destination session. You can separately configure ERSPAN source sessions and destination sessions on different switches. You can also configure ERSPAN source sessions to filter ingress traffic by using ACLs.

ERSPAN Sources

The interfaces from which traffic can be monitored are called ERSPAN sources. Sources designate the traffic to monitor and whether to copy ingress, egress, or both directions of traffic. ERSPAN sources include the following:

- Ethernet ports, port channels, and subinterfaces.
- VLANs—When a VLAN is specified as an ERSPAN source, all supported interfaces in the VLAN are ERSPAN sources.

ERSPAN source ports have the following characteristics:

- A port configured as a source port cannot also be configured as a destination port.
- ERSPAN does not monitor any packets that are generated by the supervisor, regardless of their source.
- Ingress traffic at source ports can be filtered by using ACLs so that they mirror only those packets of information that match the ACL criteria.

Multiple ERSPAN Sessions

Although you can define up to 18 ERSPAN sessions, only a maximum of four ERSPAN or SPAN sessions can be operational simultaneously. If both receive and transmit sources are configured in the same session, only two ERSPAN or SPAN sessions can be operational simultaneously. You can shut down any unused ERSPAN sessions.

For information about shutting down ERSPAN sessions, see Shutting Down or Activating an ERSPAN Session, on page 234.

High Availability

The ERSPAN feature supports stateless and stateful restarts. After a reboot or supervisor switchover, the running configuration is applied.

Prerequisites for ERSPAN

ERSPAN has the following prerequisite:

You must first configure the Ethernet interfaces for ports on each device to support the desired ERSPAN configuration. For more information, see the Interfaces configuration guide for your platform.

Guidelines and Limitations for ERSPAN

Note For scale information, see the release-specific *Cisco Nexus 3600 NX-OS Verified Scalability Guide*.

ERSPAN has the following configuration guidelines and limitations:

- The same source can be part of multiple sessions.
- Multiple ACL filters are supported on the same source.
- ERSPAN supports the following:
  - From 4 to 6 tunnels
  - Nontunnel packets
  - IPinIP tunnels
  - IPv4 tunnels (limited)
  - ERSPAN source session type (packets are encapsulated as generic routing encapsulation (GRE)-tunnel packets and sent on the IP network. However, unlike other Cisco devices, the ERSPAN header is not added to the packet.).
- ERSPAN packets are dropped if the encapsulated mirror packet fails Layer 2 MTU checks.
- There is a 112-byte limit for egress encapsulation. Packets that exceed this limit are dropped. This scenario might be encountered when tunnels and mirroring are intermixed.

- ERSPAN sessions are shared with local sessions. A maximum of 18 sessions can be configured; however only a maximum of four sessions can be operational at the same time. If both receive and transmit sources are configured in the same session, only two sessions can be operational.
- ERSPAN and ERSPAN ACLs are not supported for packets that are generated by the supervisor.
- ERSPAN and ERSPAN with ACL filtering are not supported for packets that are generated by the supervisor.
- ACL filtering is supported only for Rx ERSPAN. Tx ERSPAN that mirrors all traffic that is egressed at the source interface.
- ACL filtering is not supported for IPv6 and MAC ACLs because of TCAM width limitations.
- If the same source is configured in more than one ERSPAN session, and each session has an ACL filter that is configured, the source interface is programmed only for the first active ERSPAN session. The ACEs that belong to the other sessions will not have this source interface programmed.
- If you configure an ERSPAN session and a local SPAN session (with filter access-group and allow-sharing option) to use the same source, the local SPAN session goes down when you save the configuration and reload the switch.
- The drop action is not supported with the VLAN access-map configuration with the filter access-group for a monitor session. The monitor session goes into an error state if the VLAN access-map with a drop action is configured with the filter access-group in the monitor session.
- Both permit and deny ACEs are treated alike. Packets that match the ACE are mirrored irrespective of whether they have a permit or deny entry in the ACL.
- ERSPAN is not supported for management ports.
- A destination port can be configured in only one ERSPAN session at a time.
- You cannot configure a port as both a source and destination port.
- A single ERSPAN session can include mixed sources in any combination of the following:
    - Ethernet ports or port channels but not subinterfaces.
    - VLANs or port channels, which can be assigned to port channel subinterfaces.
    - Port channels to the control plane CPU.

Note ERSPAN does not monitor any packets that are generated by the supervisor, regardless of their source.

- Destination ports do not participate in any spanning tree instance or Layer 3 protocols.
- When an ERSPAN session contains source ports that are monitored in the transmit or transmit and receive direction, packets that these ports receive may be replicated to the ERSPAN destination port although the packets are not actually transmitted on the source ports. Some examples of this behavior on source ports are as follows:
    - Traffic that results from flooding
    - Broadcast and multicast traffic

- For VLAN ERSPAN sessions with both ingress and egress that is configured, two packets (one from ingress and one from egress) are forwarded from the destination port if the packets get switched on the same VLAN.
- VLAN ERSPAN monitors only the traffic that leaves or enters Layer 2 ports in the VLAN.
- When the Cisco Nexus 3600 platform switch is the ERSPAN destination, GRE headers are not stripped off before sending mirrored packets out of the terminating point. Packets are sent along with the GRE headers as GRE packets and the original packet as the GRE payload.
- The egress interface for the ERSPAN source session is now printed in the output of the **show monitor session <session-number>** CLI command. The egress interface can be a physical port or a port-channel. For ECMP, one interface among the ECMP members is displayed in the output. This particular interface is used for the traffic egress.
- TCAM carving is not required for SPAN/ERSPAN on Cisco Nexus 3600 platform switches.
- You can view the SPAN/ERSPAN ACL statistics using the **show monitor filter-list** command. The output of the command displays all the entries along with the statistics from the SPAN TCAM. The ACL name is not printed, but only the entries are printed in the output. You can clear the statistics using the **clear monitor filter-list statistics** command. The output is similar to **show ip access-list** command. The Cisco Nexus 3600 platform switch does not provide support per ACL level statistics. This enhancement is supported for both local SPAN and ERSPAN.
- The traffic to and/or from the CPU is spanned. It is similar to any other interface SPAN. This enhancement is supported only in local SPAN. It is not supported with ACL source. The Cisco Nexus 3600 platform switch does not span the packets with (RCPU.dest_port != 0) header that is sent out from the CPU.
- For SPAN forward drop traffic, SPAN only the packets that get dropped due to various reasons in the forwarding plane. This enhancement is supported only for ERSPAN Source session. It is not supported along with SPAN ACL, Source VLAN, and Source interface. Three ACL entries are installed to SPAN dropped traffic. Priority can be set for the drop entries to have a higher or lower priority than the SPAN ACL entries and the VLAN SPAN entries of the other monitor sessions. By default, the drop entries have a higher priority.
- SPAN UDF (User-Defined Field) based ACL support
    - You can match any packet header or payload (certain length limitations) in the first 128 bytes of the packet.
    - You can define the UDFs with particular offset and length to match.
    - You can match the length as 1 or 2 bytes only.
    - Maximum of 8 UDFs are supported.
    - Additional UDF match criteria is added to ACL.
    - The UDF match criteria can be configured only for SPAN ACL. This enhancement is not supported for other ACL features, for example, RACL, PACL, and VACL.
    - Each ACE can have up to 8 UDF match criteria.
    - The UDF and http-redirect configuration should not coexist in the same ACL.
    - The UDF names need to be qualified for the SPAN TCAM.
    - The UDFs are effective only if they are qualified by the SPAN TCAM.

  - The configuration for the UDF definition and the UDF name qualification in the SPAN TCAM require the use of **copy r s** command and reload.
  - The UDF match is supported for both Local SPAN and ERSPAN Src sessions.
  - The UDF name can have a maximum length of 16 characters.
  - The UDF offset starts from 0 (zero). If offset is specified as an odd number, 2 UDFs are used in the hardware for one UDF definition in the software. The configuration is rejected if the number of UDFs usage in the hardware goes beyond 8.
  - The UDF match requires the SPAN TCAM region to go double-wide. Therefore, you have to reduce the other TCAM regions' size to make space for SPAN.
  - The SPAN UDFs are not supported in tap-aggregation mode.

- If a sup-eth source interface is configured in the erspan-src session, the acl-span cannot be added as a source into that session and vice versa.
- IPv6 User Defined Field (UDF) on ERSPAN support
- ERSPAN source and ERSPAN destination sessions must use dedicated loopback interfaces. Such loopback interfaces should not be having any control plane protocols.

Default Settings for ERSPAN

The following table lists the default settings for ERSPAN parameters.

Table 26: Default ERSPAN Parameters

Parameters	Default
ERSPAN sessions	Created in the shut state.

Configuring ERSPAN

Configuring an ERSPAN Source Session

You can configure an ERSPAN session on the local device only. By default, ERSPAN sessions are created in the shut state.

For sources, you can specify Ethernet ports, port channels, and VLANs. A single ERSPAN session can include mixed sources in any combination of Ethernet ports or VLANs.

Note ERSPAN does not monitor any packets that are generated by the supervisor, regardless of their source.

SUMMARY STEPS

1. **configure terminal**
2. **monitor erspan origin ip-address** *ip-address* **global**
3. **no monitor session** {*session-number* | **all**}
4. **monitor session** {*session-number* | **all**} **type erspan-source**
5. **description** *description*
6. **filter access-group** *acl-name*
7. **source** {**interface** *type* [**rx** | **tx** | **both**] | **vlan** {*number* | *range*} [**rx**]}
8. (Optional) Repeat Step 6 to configure all ERSPAN sources.
9. (Optional) **filter access-group** *acl-filter*
10. **destination ip** *ip-address*
11. (Optional) **ip ttl** *ttl-number*
12. (Optional) **ip dscp** *dscp-number*
13. **no shut**
14. (Optional) **show monitor session** {**all** | *session-number* | **range** *session-range*}
15. (Optional) **show running-config monitor**
16. (Optional) **show startup-config monitor**
17. (Optional) **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**configure terminal**
	Example:
	`switch# config t`
	`switch(config)#`
		Enters global configuration mode.

Step 2	**monitor erspan origin ip-address** *ip-address* **global** **Example:** `switch(config)# monitor erspan origin ip-address 10.0.0.1 global`	Configures the ERSPAN global origin IP address.
Step 3	**no monitor session** {*session-number* | **all**} **Example:** `switch(config)# no monitor session 3`	Clears the configuration of the specified ERSPAN session. The new session configuration is added to the existing session configuration.

Step 4	**monitor session** {*session-number* | **all**} **type erspan-source**
	Example:
	`switch(config)# monitor session 3 type erspan-source`
	`switch(config-erspan-src)#`
		Configures an ERSPAN source session.

	Command or Action	Purpose
Step 5	**description** *description* **Example:** `switch(config-erspan-src)# description erspan_src_session_3`	Configures a description for the session. By default, no description is defined. The description can be up to 32 alphanumeric characters.
Step 6	**filter access-group** *acl-name* **Example:** `switch(config-erspan-src)# filter access-group acl1`	Filters ingress traffic at source ports based on the ACL list. Only packets that match the access list are spanned. The *acl-name* is an IP access-list, but not an access-map.

Step 7	**source** {**interface** *type* [**rx** | **tx** | **both**] | **vlan** {*number* | *range*} [**rx**]}
	Example:
	`switch(config-erspan-src)# source interface ethernet 2/1-3, ethernet 3/1 rx`
	Example:
	`switch(config-erspan-src)# source interface port-channel 2`
	Example:
	`switch(config-erspan-src)# source interface sup-eth 0 both`
	Example:
	`switch(config-monitor)# source interface ethernet 101/1/1-3`	

Step 8	(Optional) Repeat Step 6 to configure all ERSPAN sources.	—
Step 9	(Optional) **filter access-group** *acl-filter* **Example:** `switch(config-erspan-src)# filter access-group ACL1`	Associates an ACL with the ERSPAN session. **Note** You can create an ACL using the standard ACL configuration process. For more information, see the Cisco Nexus NX-OS Security Configuration Guide for your platform.
Step 10	**destination ip** *ip-address* **Example:** `switch(config-erspan-src)# destination ip 10.1.1.1`	Configures the destination IP address in the ERSPAN session. Only one destination IP address is supported per ERSPAN source session.
Step 11	(Optional) **ip ttl** *ttl-number* **Example:** `switch(config-erspan-src)# ip ttl 25`	Configures the IP time-to-live (TTL) value for the ERSPAN traffic. The range is from 1 to 255.
Step 12	(Optional) **ip dscp** *dscp-number* **Example:** `switch(config-erspan-src)# ip dscp 42`	Configures the differentiated services code point (DSCP) value of the packets in the ERSPAN traffic. The range is from 0 to 63.

	Command or Action	Purpose
Step 13	**no shut** **Example:** `switch(config-erspan-src)# no shut`	Enables the ERSPAN source session. By default, the session is created in the shut state. **Note** Only two ERSPAN source sessions can be running simultaneously.
Step 14	(Optional) **show monitor session** {**all** | *session-number* | **range** *session-range*} **Example:** `switch(config-erspan-src)# show monitor session 3`	Displays the ERSPAN session configuration.
Step 15	(Optional) **show running-config monitor** **Example:** `switch(config-erspan-src)# show running-config monitor`	Displays the running ERSPAN configuration.
Step 16	(Optional) **show startup-config monitor** **Example:** `switch(config-erspan-src)# show startup-config monitor`	Displays the ERSPAN startup configuration.
Step 17	(Optional) **copy running-config startup-config** **Example:** `switch(config-erspan-src)# copy running-config startup-config`	Copies the running configuration to the startup configuration.

Configuring SPAN Forward Drop Traffic for ERSPAN Source Session

SUMMARY STEPS

1. **configure terminal**
2. **monitor session** {*session-number* | **all**} **type erspan-source**
3. **vrf** *vrf-name*
4. **destination ip** *ip-address*
5. **source forward-drops rx** [*priority-low*]
6. **no shut**
7. (Optional) **show monitor session** {**all** | *session-number* | **range** *session-range*}

DETAILED STEPS

	Command or Action	Purpose

Step 1	**configure terminal**
	Example:
	`switch# config t`
	`switch(config)#`
		Enters global configuration mode.

	Command or Action	Purpose

Step 2	**monitor session** {*session-number* | **all**} **type erspan-source**
	Example:
	`switch(config)# monitor session 1 type erspan-source`
	`switch(config-erspan-src)#`
		Configures an ERSPAN source session.

Step 3	**vrf** *vrf-name* **Example:** `switch(config-erspan-src)# vrf default`	Configures the VRF that the ERSPAN source session uses for traffic forwarding.
Step 4	**destination ip** *ip-address* **Example:** `switch(config-erspan-src)# destination ip 10.1.1.1`	Configures the destination IP address in the ERSPAN session. Only one destination IP address is supported per ERSPAN source session.
Step 5	**source forward-drops rx** [*priority-low*] **Example:** `switch(config-erspan-src)# source forward-drops rx [priority-low]`	Configures the SPAN forward drop traffic for the ERSPAN source session. When configured as a low priority, this SPAN ACE matching drop condition takes less priority over any other SPAN ACEs configured by the interface ACL SPAN or VLAN ACL SPAN. Without the priority-low keyword, these drop ACEs take high priority compared to the regular interface or the VLAN SPAN ACLs. The priority matters only when the packet matching drop ACEs and the interface/VLAN SPAN ACLs are configured.
Step 6	**no shut** **Example:** `switch(config-erspan-src)# no shut`	Enables the ERSPAN source session. By default, the session is created in the shut state. **Note** Only two ERSPAN source sessions can be running simultaneously.
Step 7	(Optional) **show monitor session** {**all** | *session-number* | **range** *session-range*} **Example:** `switch(config-erspan-src)# show monitor session 3`	Displays the ERSPAN session configuration.

Example

```
switch# config t
  switch(config)# monitor session 1 type erspan-source
  switch(config-erspan-src)# vrf default
  switch(config-erspan-src)# destination ip 40.1.1.1
  switch(config-erspan-src)# source forward-drops rx
  switch(config-erspan-src)# no shut
  switch(config-erspan-src)# show monitor session 1

switch# config t
  switch(config)# monitor session 1 type erspan-source
  switch(config-erspan-src)# vrf default
  switch(config-erspan-src)# destination ip 40.1.1.1
  switch(config-erspan-src)# source forward-drops rx  priority-low
```

```
switch(config-erspan-src)# no shut
switch(config-erspan-src)# show monitor session 1
```

Configuring an ERSPAN ACL

You can create an IPv4 ERSPAN ACL on the device and add rules to it.

Before you begin

To modify the DSCP value or the GRE protocol, you need to allocate a new destination monitor session. A maximum of four destination monitor sessions are supported.

SUMMARY STEPS

1. **configure terminal**
2. **ip access-list** *acl-name*
3. [*sequence-number*] {**permit** | **deny**} *protocol source destination* [**set-erspan-dscp** *dscp-value*] [**set-erspan-gre-proto** *protocol-value*]
4. (Optional) **show ip access-lists** *name*
5. (Optional) **show monitor session** {**all** | *session-number* | **range** *session-range*} [**brief**]
6. (Optional) **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**configure terminal**
	Example:
	`switch# configure terminal`
	`switch(config)#`
		Enters global configuration mode.

Step 2	**ip access-list** *acl-name*
	Example:
	`switch(config)# ip access-list erspan-acl`
	`switch(config-acl)#`
		Creates the ERSPAN ACL and enters IP ACL configuration mode. The *acl-name* argument can be up to 64 characters.

Step 3	[*sequence-number*] {**permit** | **deny**} *protocol source destination* [**set-erspan-dscp** *dscp-value*] [**set-erspan-gre-proto** *protocol-value*] **Example:** `switch(config-acl)# permit ip 192.168.2.0/24 any set-erspan-dscp 40 set-erspan-gre-proto 5555`	Creates a rule in the ERSPAN ACL. You can create many rules. The *sequence-number* argument can be a whole number between 1 and 4294967295. The **permit** and **deny** commands support many ways of identifying traffic. The **set-erspan-dscp** option sets the DSCP value in the ERSPAN outer IP header. The range for the DSCP value is from 0 to 63. The DSCP value configured in the ERSPAN ACL overrides the value configured in the monitor session. If you do not include this option in the ERSPAN ACL, 0 or the DSCP value configured in the monitor session will be set.

	Command or Action	Purpose
		The **set-erspan-gre-proto** option sets the protocol value in the ERSPAN GRE header. The range for the protocol value is from 0 to 65535. If you do not include this option in the ERSPAN ACL, the default value of 0x88be will be set as the protocol in the GRE header for ERSPAN-encapsulated packets. Each access control entry (ACE) with the **set-erspan-gre-proto** or **set-erspan-dscp** action consumes one destination monitor session. A maximum of three ACEs with one of these actions is supported per ERSPAN ACL. For example, you can configure one of the following: • One ERSPAN session with an ACL having a maximum of three ACEs with the **set-erspan-gre-proto** or **set-erspan-dscp** action • One ERSPAN session with an ACL having two ACEs with the **set-erspan-gre-proto** or set-erspan-dscp action and one additional local or ERSPAN session • A maximum of two ERSPAN sessions with an ACL having one ACE with the **set-erspan-gre-proto** or **set-erspan-dscp** action
Step 4	(Optional) **show ip access-lists** *name* **Example:** `switch(config-acl)# show ip access-lists erpsan-acl`	Displays the ERSPAN ACL configuration.
Step 5	(Optional) **show monitor session** {**all** | *session-number* | **range** *session-range*} [**brief**] **Example:** `switch(config-acl)# show monitor session 1`	Displays the ERSPAN session configuration.
Step 6	(Optional) **copy running-config startup-config** **Example:** `switch(config-acl)# copy running-config startup-config`	Copies the running configuration to the startup configuration.

Configuring User Defined Field (UDF) Based ACL Support

You can configure User Defined Field (UDF) based ACL support on Cisco Nexus 3600 platform switches. See the following steps to configure ERSPAN based on UDF. See the Guidelines and Limitations for ERSPAN section for more information.

SUMMARY STEPS

1. switch# **configure terminal**

2. switch(config)# **udf** < *udf -name*> <*packet start*> <*offset*> <*length*>
3. switch(config)# **udf** < *udf -name*> header <*Layer3/Layer4*> <*offset*> <*length*>
4. switch(config)# **hardware profile tcam region span qualify udf** <*name1*>…… <*name8*>
5. switch(config)# **permit** …… <*regular ACE match criteria*> **udf** <*name1*> < *val* > <*mask*> ..... <*name8*> < *val* > <*mask*>
6. switch(config)# **show monitor session** <*session-number*>

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.

Step 2	switch(config)# **udf** < *udf -name*> <*packet start*> <*offset*> <*length*>
	Example:
	`(config)# udf udf1 packet-start 10 2`
	`(config)# udf udf2 packet-start 50 2`
		Defines the UDF.
		Note You can define multiple UDFs but it is recommended to configure only the required UDFs. This configuration takes affect only after attaching the UDFs to a TCAM region and rebooting the box, as the UDFs are added to a region's qualifier set at TCAM carving time (boot up time).

Step 3	switch(config)# **udf** < *udf -name*> header <*Layer3/Layer4*> <*offset*> <*length*>
	Example:
	`(config)# udf udf3 header outer l4 0 1`
	`(config)# udf udf3 header outer l4 10 2`
	`(config)# udf udf3 header outer l4 50 1`
		Defines the UDF.

Step 4	switch(config)# **hardware profile tcam region span qualify udf** <*name1*>…… <*name8*>
	Example:
	`(config)# hardware profile tcam region span qualify udf udf1 udf2 udf3 udf4 udf5`
	`[SUCCESS] Changes to UDF qualifier set will be applicable only after reboot. You need to 'copy run start' and 'reload'`
	`config)#`
		Configure UDF Qualification in SPAN TCAM. Add the UDFs to qualifier set for a TCAM region at TCAM carving time (happens at boot up time). The configuration allows maximum 4 UDFs that can be attached to a span region, all UDFs listed in a single command for a region. A new configuration for a region replaces the current configuration, but note that it needs a reboot for the configuration to come to the effect.
		When the UDF qualifier is added to the SPAN TCAM, the TCAM region expands from single wide to double wide. Make sure enough free space (128 more single wide entries) is available for the expansion or else the command gets rejected. Re-enter the command after creating the space by reducing TCAM space from the unused regions. Once the UDFs are detached from SPAN/TCAM region using the **no hardware profile tcam region span qualify udf <name1> ..<name8>** command, the SPAN TCAM region is considered as a single wide entry.

Step 5	switch(config)# **permit** …… <*regular ACE match criteria*> **udf** <*name1*> < *val* > <*mask*> ..... <*name8*> < *val* > <*mask*>	Configure an ACL with UDF match.

	Command or Action	Purpose
	Example: (config)# **ip access-list test** **10 permit ip any any udf udf1 0x1234 0xffff udf3 0x56 0xff** **30 permit ip any any dscp af11 udf udf5 0x22 0x22** config)#	
Step 6	switch(config)# **show monitor session** <*session-number*> **Example:** (config)# **show monitor session 1** session 1 --------------- type : erspan-source state : up vrf-name : default destination-ip : 40.1.1.1 ip-ttl : 255 ip-dscp : 0 acl-name : test origin-ip : 100.1.1.10 (global) source intf : rx : Eth1/20 tx : Eth1/20 both : Eth1/20 source VLANs : rx : source fwd drops : egress-intf : Eth1/23 switch# config)#	Displays the ACL using the **show monitor session <session-number>** command. You can check if the SPAN TCAM region is carved or not using the BCM SHELL command.

Configuring IPv6 User Defined Field (UDF) on ERSPAN

You can configure IPv6 User Defined Field (UDF) on ERSPAN on Cisco Nexus 3600 platform switches. See the following steps to configure ERSPAN based on IPv6 UDF. See the Guidelines and Limitations for ERSPAN section for more information

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# **udf** < *udf -name*> <*packet start*> <*offset*> <*length*>
3. switch(config)# **udf** < *udf -name*> header <*Layer3/Layer4*> <*offset*> <*length*>
4. switch(config)# **hardware profile tcam region ipv6-span-l2 512**
5. switch(config)# **hardware profile tcam region ipv6-span 512**
6. switch(config)# **hardware profile tcam region span spanv6 qualify udf** <*name1*>…… <*name8*>
7. switch(config)# **hardware profile tcam region span spanv6-12 qualify udf** <*name1*>…… <*name8*>
8. switch (config-erspan-src)# **filter** …… *ipv6 access-group*…. <*aclname*>…. <*allow-sharing*>
9. switch(config)# **permit** …… <*regular ACE match criteria*> **udf** <*name1*> < *val* > <*mask*> ..... <*name8*> < *val* > <*mask*>
10. switch(config)# **show monitor session** <*session-number*>

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.

Step 2	switch(config)# **udf** < *udf -name*> <*packet start*> <*offset*> <*length*>
	Example:
	`(config)# udf udf1 packet-start 10 2`
	`(config)# udf udf2 packet-start 50 2`
		Defines the UDF.
		Note You can define multiple UDFs but it is recommended to configure only the required UDFs. This configuration takes affect only after attaching the UDFs to a TCAM region and rebooting the box, as the UDFs are added to a region's qualifier set at TCAM carving time (boot up time).

Step 3	switch(config)# **udf** < *udf -name*> header <*Layer3/Layer4*> <*offset*> <*length*>
	Example:
	`(config)# udf udf3 header outer l4 0 1`
	`(config)# udf udf3 header outer l4 10 2`
	`(config)# udf udf3 header outer l4 50 1`
		Defines the UDF.

Step 4	switch(config)# **hardware profile tcam region ipv6-span-l2 512**
	Example:
	`(config)# hardware profile tcam region ipv6-span-l2 512`
	`Warning: Please save config and reload the system for the configuration to take effect.`
	`config)#`
		Configure IPv6 on UDF on layer 2 ports. A new configuration for a region replaces the current configuration and you must reboot the switch for the configuration to come to the effect.

Step 5	switch(config)# **hardware profile tcam region ipv6-span 512**
	Example:
	`(config)# hardware profile tcam region ipv6-span 512`
	`Warning: Please save config and reload the system for the configuration to take effect.`
	`config)#`
		Configure IPv6 on UDF on layer 3 ports. A new configuration for a region replaces the current configuration and you must reboot the switch for the configuration to come to the effect.

Step 6	switch(config)# **hardware profile tcam region span spanv6 qualify udf** <*name1*>…… <*name8*>
	Example:
	`(config)# hardware profile tcam region spanv6 qualify udf udf1`
	`[SUCCESS] Changes to UDF qualifier set will be applicable only after reboot. You need to 'copy run start' and`
		Configure UDF Qualification in SPAN for layer 3 ports. This enables the UDF match for ipv6-span TCAM region. Add the UDFs to qualifier set for a TCAM region at TCAM carving time (happens at boot up time). The configuration allows maximum of 2 IPv6 UDFs that can be attached to a SPAN region, all UDFs listed in a single command for a region. A new configuration for a region replaces the current configuration, but note that it needs a reboot for the configuration to come to the effect.

	Command or Action	Purpose
	'reload' config)#	
Step 7	switch(config)# **hardware profile tcam region span spanv6-12 qualify udf** *<name1>…… <name8>* **Example:** (config)# **hardware profile tcam region spanv6-12 qualify udf udf1** [SUCCESS] Changes to UDF qualifier set will be applicable only after reboot. You need to 'copy run start' and 'reload' config)#	Configure UDF Qualification in SPAN for layer 2 ports. This enables the UDF match for ipv6-span-12 TCAM region. Add the UDFs to qualifier set for a TCAM region at TCAM carving time (happens at boot up time). The configuration allows a maximum of 2 IPv6 UDFs that can be attached to a SPAN region, all UDFs listed in a single command for a region. A new configuration for a region replaces the current configuration, but note that it needs a reboot for the configuration to come to the effect.
Step 8	switch (config-erspan-src)# **filter** …… *ipv6 access-group…. <aclname>…. <allow-sharing>* **Example:** (config-erspan-src)# **ipv6 filter access-group test** (config)#	Configure a IPv6 ACL in SPAN and ERSPAN mode. You can have only one of "filter ip access-group" or "filter ipv6 access-group" configuration in one monitor session. If same source interface is part of a IPv4 and IPv6 ERSPAN ACL monitor session, the "allow-sharing" needs to be configured with the "filter [ipv6] access-group" in the monitor session configuration.
Step 9	switch(config)# **permit** …… *<regular ACE match criteria>* **udf** *<name1> < val > <mask> ..... <name8> < val > <mask>* **Example:** (config-erspan-src)# **ipv6 access-list test** (config-ipv6-acl)# **permit ipv6 any any udf udf1 0x1 0x0**	Configure an ACL with UDF match.
Step 10	switch(config)# **show monitor session** *<session-number>* **Example:** (config)# **show monitor session 1** session 1 --------------- type : erspan-source state : up vrf-name : default destination-ip : 40.1.1.1 ip-ttl : 255 ip-dscp : 0 acl-name : test origin-ip : 100.1.1.10 (global) source intf : rx : Eth1/20 tx : Eth1/20 both : Eth1/20 source VLANs : filter VLANs : filter not specified rx : source fwd drops : egress-intf : Eth1/23 switch# config)#	Displays the ACL using the **show monitor session <session-number>** command.

Shutting Down or Activating an ERSPAN Session

You can shut down ERSPAN sessions to discontinue the copying of packets from sources to destinations. Because only a specific number of ERSPAN sessions can be running simultaneously, you can shut down a session to free hardware resources to enable another session. By default, ERSPAN sessions are created in the shut state.

You can enable ERSPAN sessions to activate the copying of packets from sources to destinations. To enable an ERSPAN session that is already enabled but operationally down, you must first shut it down and then enable it. You can shut down and enable the ERSPAN session states with either a global or monitor configuration mode command.

SUMMARY STEPS

1. **configuration terminal**
2. **monitor session** {*session-range* | **all**} **shut**
3. **no monitor session** {*session-range* | **all**} **shut**
4. **monitor session** *session-number* **type erspan-source**
5. **monitor session** *session-number* **type erspan-destination**
6. **shut**
7. **no shut**
8. (Optional) **show monitor session all**
9. (Optional) **show running-config monitor**
10. (Optional) **show startup-config monitor**
11. (Optional) **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**configuration terminal**
	Example:
	`switch# configuration terminal`
	`switch(config)#`
		Enters global configuration mode.

Step 2	**monitor session** {*session-range* | **all**} **shut** **Example:** `switch(config)# monitor session 3 shut`	Shuts down the specified ERSPAN sessions. The session range is from 1-18. By default, sessions are created in the shut state. Four unidirectional sessions or two bidirectional sessions can be active at the same time. **Note** • In Cisco Nexus 5000 and 5500 platforms, two sessions can run simultaneously. • In Cisco Nexus 5600 and 6000 platforms, 16 sessions can run simultaneously.
Step 3	**no monitor session** {*session-range* | **all**} **shut** **Example:** `switch(config)# no monitor session 3 shut`	Resumes (enables) the specified ERSPAN sessions. The session range is from 1-18. The session range is from 1-18. By default, sessions are created in the shut state. Four unidirectional sessions or two bidirectional sessions can be active at the same time.

	Command or Action	Purpose
		Note If a monitor session is enabled but its operational status is down, then to enable the session, you must first specify the **monitor session shut** command followed by the **no monitor session shut** command.

Step 4	**monitor session** *session-number* **type erspan-source**
	Example:
	`switch(config)# monitor session 3 type erspan-source`
	`switch(config-erspan-src)#`
		Enters the monitor configuration mode for the ERSPAN source type. The new session configuration is added to the existing session configuration.

Step 5	**monitor session** *session-number* **type erspan-destination** **Example:** `switch(config-erspan-src)# monitor session 3 type erspan-destination`	Enters the monitor configuration mode for the ERSPAN destination type.
Step 6	**shut** **Example:** `switch(config-erspan-src)# shut`	Shuts down the ERSPAN session. By default, the session is created in the shut state.
Step 7	**no shut** **Example:** `switch(config-erspan-src)# no shut`	Enables the ERSPAN session. By default, the session is created in the shut state.
Step 8	(Optional) **show monitor session all** **Example:** `switch(config-erspan-src)# show monitor session all`	Displays the status of ERSPAN sessions.
Step 9	(Optional) **show running-config monitor** **Example:** `switch(config-erspan-src)# show running-config monitor`	Displays the running ERSPAN configuration.
Step 10	(Optional) **show startup-config monitor** **Example:** `switch(config-erspan-src)# show startup-config monitor`	Displays the ERSPAN startup configuration.
Step 11	(Optional) **copy running-config startup-config** **Example:** `switch(config-erspan-src)# copy running-config startup-config`	Copies the running configuration to the startup configuration.

Verifying the ERSPAN Configuration

Use the following command to verify the ERSPAN configuration information:

Command	Purpose
show monitor session {**all** | *session-number* | **range** *session-range*}	Displays the ERSPAN session configuration.
show running-config monitor	Displays the running ERSPAN configuration.
show startup-config monitor	Displays the ERSPAN startup configuration.

Configuration Examples for ERSPAN

Configuration Example for an ERSPAN Source Session

The following example shows how to configure an ERSPAN source session:

```
switch# config t
switch(config)# interface e14/30
switch(config-if)# no shut
switch(config-if)# exit
switch(config)# monitor erspan origin ip-address 3.3.3.3 global
switch(config)# monitor session 1 type erspan-source
switch(config-erspan-src)# filter access-group acl1
switch(config-erspan-src)# source interface e14/30
switch(config-erspan-src)# ip ttl 16
switch(config-erspan-src)# ip dscp 5
switch(config-erspan-src)# vrf default
switch(config-erspan-src)# destination ip 9.1.1.2
switch(config-erspan-src)# no shut
switch(config-erspan-src)# exit
switch(config)# show monitor session 1
```

Configuration Example for an ERSPAN ACL

This example shows how to configure an ERSPAN ACL:

```
switch# configure terminal
switch(config)# ip access-list match_11_pkts
switch(config-acl)# permit ip 11.0.0.0 0.255.255.255 any
switch(config-acl)# exit
switch(config)# ip access-list match_12_pkts
switch(config-acl)# permit ip 12.0.0.0 0.255.255.255 any
switch(config-acl)# exit
switch(config)# vlan access-map erspan_filter 5
switch(config-access-map)# match ip address match_11_pkts
switch(config-access-map)# action forward
switch(config-access-map)# exit
switch(config)# vlan access-map erspan_filter 10
switch(config-access-map)# match ip address match_12_pkts
switch(config-access-map)# action forward
switch(config-access-map)# exit
```

```
switch(config)# monitor session 1 type erspan-source
switch(config-erspan-src)# filter access_group erspan_filter
```

Configuration Examples for UDF-Based ERSPAN

This example shows how to configure UDF-based ERSPAN to match on the inner TCP flags of an encapsulated IP-in-IP packet using the following match criteria:

- Outer source IP address: 10.0.0.2
- Inner TCP flags: Urgent TCP flag is set
- Bytes: Eth Hdr (14) + Outer IP (20) + Inner IP (20) + Inner TCP (20, but TCP flags at 13th byte)
- Offset from packet-start: 14 + 20 + 20 + 13 = 67
- UDF match value: 0x20
- UDF mask: 0xFF

```
udf udf_tcpflags packet-start 67 1
hardware access-list tcam region racl qualify udf udf_tcpflags
copy running-config startup-config
reload
ip access-list acl-udf
  permit ip 10.0.0.2/32 any udf udf_tcpflags 0x20 0xff
monitor session 1 type erspan-source
  source interface Ethernet 1/1
  filter access-group acl-udf
```

This example shows how to configure UDF-based ERSPAN to match regular IP packets with a packet signature (DEADBEEF) at 6 bytes after a Layer 4 header start using the following match criteria:

- Outer source IP address: 10.0.0.2
- Inner TCP flags: Urgent TCP flag is set
- Bytes: Eth Hdr (14) + IP (20) + TCP (20) + Payload: 112233445566DEADBEEF7788
- Offset from Layer 4 header start: 20 + 6 = 26
- UDF match value: 0xDEADBEEF (split into two-byte chunks and two UDFs)
- UDF mask: 0xFFFFFFFF

```
udf udf_pktsig_msb header outer l3 26 2
udf udf_pktsig_lsb header outer l3 28 2
hardware access-list tcam region racl qualify udf udf_pktsig_msb udf_pktsig_lsb
copy running-config startup-config
reload
ip access-list acl-udf-pktsig
  permit udf udf_pktsig_msb 0xDEAD 0xFFFF udf udf_pktsig_lsb 0xBEEF 0xFFFF
monitor session 1 type erspan-source
  source interface Ethernet 1/1
  filter access-group acl-udf-pktsig
```

Additional References

Related Documents

Related Topic	Document Title
ERSPAN commands: complete command syntax, command modes, command history, defaults, usage guidelines, and examples	*Cisco Nexus NX-OS System Management Command Reference* for your platform.

CHAPTER 19

Configuring DNS

This chapter contains the following sections:

About DNS Client

If your network devices require connectivity with devices in networks for which you do not control name assignment, you can assign device names that uniquely identify your devices within the entire internetwork using the domain name server (DNS). DNS uses a hierarchical scheme for establishing hostnames for network nodes, which allows local control of the segments of the network through a client-server scheme. The DNS system can locate a network device by translating the hostname of the device into its associated IP address.

On the Internet, a domain is a portion of the naming hierarchy tree that refers to general groupings of networks based on the organization type or geography. Domain names are pieced together with periods (.) as the delimiting characters. For example, Cisco is a commercial organization that the Internet identifies by a com domain, so its domain name is cisco.com. A specific hostname in this domain, the File Transfer Protocol (FTP) system, for example, is identified as ftp.cisco.com.

Name Servers

Name servers keep track of domain names and know the parts of the domain tree for which they have complete information. A name server may also store information about other parts of the domain tree. To map domain names to IP addresses in Cisco NX-OS, you must first identify the hostnames, then specify a name server, and enable the DNS service.

Cisco NX-OS allows you to statically map IP addresses to domain names. You can also configure Cisco NX-OS to use one or more domain name servers to find an IP address for a hostname.

DNS Operation

A name server handles client-issued queries to the DNS server for locally defined hosts within a particular zone as follows:

- An authoritative name server responds to DNS user queries for a domain name that is under its zone of authority by using the permanent and cached entries in its own host table. If the query is for a domain name that is under its zone of authority but for which it does not have any configuration information, the authoritative name server replies that no such information exists.
- A name server that is not configured as the authoritative name server responds to DNS user queries by using information that it has cached from previously received query responses. If no router is configured as the authoritative name server for a zone, queries to the DNS server for locally defined hosts receive nonauthoritative responses.

Name servers answer DNS queries (forward incoming DNS queries or resolve internally generated DNS queries) according to the forwarding and lookup parameters configured for the specific domain.

High Availability

Cisco Nexus 3600 platform switches supports stateless restarts for the DNS client. After a reboot or supervisor switchover, Cisco NX-OS applies the running configuration.

Prerequisites for DNS Clients

The DNS client has the following prerequisites:

- You must have a DNS name server on your network.

Default Settings for DNS Clients

The following table shows the default settings for DNS client parameters.

Parameter	Default
DNS client	Enabled

Configuring the DNS Source Interface

You can configure DNS to use a specific interface.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# **ip dns source-interface** *type slot/port*
3. switch(config)# **show ip dns source-interface**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.

	Command or Action	Purpose
Step 2	switch(config)# **ip dns source-interface** *type slot/port*	Configures the source interface for all DNS packets. The following list contains the valid values for *interface*. • ethernet • loopback • mgmt • port-channel • vlan **Note** When you, configure the source interface for DNS, SCP copy operations intiated from the server fail. To perform an SCP copy operation from the server, remove the DNS source interface configuration.
Step 3	switch(config)# **show ip dns source-interface**	Displays the configured DNS source interface.

Example

This example shows how to configure the DNS source interface:

```
switch(config)# configure terminal
Enter configuration commands, one per line.  End with CNTL/Z.
switch(config)# ip dns source-interface ethernet 1/8
switch(config)# show ip dns source-interface
VRF Name                                  Interface
default                                   Ethernet1/8
```

Configuring DNS Clients

You can configure the DNS client to use a DNS server on your network.

Before you begin

- Ensure that you have a domain name server on your network.

SUMMARY STEPS

1. switch# **configuration terminal**
2. switch(config)# vrf context managment
3. switch(config)# **{ip | ipv6} host** *name ipv/ipv6 address1 [ip/ipv6 address2... ip/ipv6 address6]*
4. (Optional) switch(config)# **ip domain name** *name* [**use-vrf** *vrf-name*]
5. (Optional) switch(config)# **ip domain-list** *name* [**use-vrf** *vrf-name*]
6. (Optional) switch(config)# **ip name-server** *ip/ipv6 server-address1 [ip/ipv6 server-address2... ip/ipv6 server-address6]* [**use-vrf** *vrf-name*]

7. (Optional) switch(config)# **ip domain-lookup**
8. (Optional) switch(config)# **show hosts**
9. switch(config)# **exit**
10. (Optional) switch# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configuration terminal**	Enters global configuration mode.
Step 2	switch(config)# vrf context managment	Specifies a configurable virtual and routing (VRF) name.
Step 3	switch(config)# **{ip | ipv6} host** *name ipv/ipv6 address1 [ip/ipv6 address2... ip/ipv6 address6]*	Defines up to six static hostname-to-address mappings in the host name cache.
Step 4	(Optional) switch(config)# **ip domain name** *name* [**use-vrf** *vrf-name*]	Defines the default domain name server that Cisco NX-OS uses to complete unqualified hostnames. You can optionally define a VRF that Cisco NX-OS uses to resolve this domain name server if it cannot be resolved in the VRF that you configured this domain name under. Cisco NX-OS appends the default domain name to any host name that does not contain a complete domain name before starting a domain-name lookup.
Step 5	(Optional) switch(config)# **ip domain-list** *name* [**use-vrf** *vrf-name*]	Defines additional domain name servers that Cisco NX-OS can use to complete unqualified hostnames. You can optionally define a VRF that Cisco NX-OS uses to resolve this domain name server if it cannot be resolved in the VRF that you configured this domain name under. Cisco NX-OS uses each entry in the domain list to append that domain name to any hostname that does not contain a complete domain name before starting a domain-name lookup. Cisco NX-OS continues this for each entry in the domain list until it finds a match.
Step 6	(Optional) switch(config)# **ip name-server** *ip/ipv6 server-address1 [ip/ipv6 server-address2... ip/ipv6 server-address6]* [**use-vrf** *vrf-name*]	Defines up to six name servers. The address can be either an IPv4 address or an IPv6 address. You can optionally define a VRF that Cisco NX-OS uses to reach this name server if it cannot be reached in the VRF that you configured this name server under.
Step 7	(Optional) switch(config)# **ip domain-lookup**	Enables DNS-based address translation. This feature is enabled by default.
Step 8	(Optional) switch(config)# **show hosts**	Displays information about DNS.
Step 9	switch(config)# **exit**	Exits configuration mode and returns to EXEC mode.
Step 10	(Optional) switch# **copy running-config startup-config**	Copies the running configuration to the startup configuration.

Example

The following example shows how to configure a default domain name and enable DNS lookup:

```
switch# config t
switch(config)# vrf context management
switch(config)# ip domain-name mycompany.com
switch(config)# ip name-server 172.68.0.10
switch(config)# ip domain-lookup
```

CHAPTER 20

Configuring sFlow

This chapter contains the following sections:

About sFlow

sFlow allows you to monitor the real-time traffic in data networks that contain switches and routers. It uses the sampling mechanism in the sFlow Agent software on switches and routers for monitoring traffic and to forward the sample data on ingress and egress ports to the central data collector, also called the sFlow Analyzer.

For more information about sFlow, see RFC 3176.

sFlow Agent

The sFlow Agent, which is embedded in the Cisco NX-OS software, periodically samples or polls the interface counters that are associated with a data source of the sampled packets. The data source can be an Ethernet interface, an EtherChannel interface, or a range of either. Ethernet or port-channel sub-interfaces are not supported. The sFlow Agent queries the Ethernet port manager for the respective EtherChannel membership information and also receives notifications from the Ethernet port manager for membership changes.

When you enable sFlow sampling in the Cisco NX-OS software, based on the sampling rate and the hardware internal random number, the ingress packets and egress packets are sent to the CPU as an sFlow-sampled packet. The sFlow Agent processes the sampled packets and sends an sFlow datagram to the sFlow Analyzer. In addition to the original sampled packet, an sFlow datagram includes the information about the ingress port, egress port, and the original packet length. An sFlow datagram can have multiple sFlow samples.

Prerequisites

You must enable the sFlow feature using the **feature sflow** command to configure sFlow.

Guidelines and Limitations for sFlow

The sFlow configuration guidelines and limitations are as follows:

- When you enable sFlow for an interface, it is enabled for both ingress and egress. You cannot enable sFlow for only ingress or only egress.
- sFlow egress sampling for multicast, broadcast, or unknown unicast packets is not supported.
- You should configure the sampling rate based on the sFlow configuration and traffic in the system.
- Cisco Nexus 3600 platform switches supports only one sFlow collector.
- Ethernet or port-channel sub-interfaces are not supported as sFlow data-source ports.
- You cannot configure individual port-channel member ports as sFlow data-sources. The port-channel bundle interface can be sFlow enabled data-source ports, such as sFlow data-source interface po1.
- For Cisco Nexus N3K-C36180YC-R, N3K-C3636C-R, N9K-X9636C-RX, and N9K-X96136YC-R platform switches, egress sampled traffic will always have the first data-source interface in the list as Source ID index in sflow record.

Default Settings for sFlow

Table 27: Default sFlow Parameters

Parameters	Default
sFlow sampling-rate	4096
sFlow sampling-size	128
sFlow max datagram-size	1400
sFlow collector-port	6343
sFlow counter-poll-interval	20

Minimum Requirements for Sampling

Without these configured, no packets will be sampled: After you enable the sFlow feature, you must explicitly configure the following configuration elements for the packet sampling to take effect on the device.

- Sflow Agent-IP
- Sflow Collector-IP

- Sflow Data-source interface

If you do not configure the configuration elements, packets will not be sampled.

The default configuration elements specified as the default settings for sFlow are optional.

Configuring sFlow

Enabling the sFlow Feature

You must enable the sFlow feature before you can configure sFlow on the switch.

SUMMARY STEPS

1. switch# **configure terminal**
2. [**no**] **feature sflow**
3. (Optional) **show feature**
4. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	[**no**] **feature sflow**	Enables the sFlow feature.
Step 3	(Optional) **show feature**	Displays enabled and disabled features.
Step 4	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

The following example shows how to enable the sFlow feature:

```
switch# configure terminal
switch(config)# feature sflow
switch(config)# copy running-config startup-config
```

Configuring the Sampling Rate

Before you begin

Ensure that you have enabled the sFlow feature.

SUMMARY STEPS

1. switch# **configure terminal**
2. [**no**] **sflow sampling-rate** *sampling-rate*
3. (Optional) **show sflow**
4. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	[**no**] **sflow sampling-rate** *sampling-rate*	Configures the sFlow sampling rate for packets. The *sampling-rate* can be an integer between 4096-1000000000. The default value is 4096.
Step 3	(Optional) **show sflow**	Displays sFlow information.
Step 4	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

This example shows how to set the sampling rate to 50,000:

```
switch# configure terminal
switch(config)# sflow sampling-rate 50000
switch(config)# copy running-config startup-config
```

With the above configuration, approximately 1 out of every 50,000 packets will be sampled and sent to the sFlow collector. Note that there could be a slight variance.

Configuring the Maximum Sampled Size

You can configure the maximum number of bytes that should be copied from a sampled packet.

Before you begin

Ensure that you have enabled the sFlow feature.

SUMMARY STEPS

1. switch# **configure terminal**
2. [**no**] **sflow max-sampled-size** *sampling-size*
3. (Optional) **show sflow**
4. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	[**no**] **sflow max-sampled-size** *sampling-size*	Configures the sFlow maximum sampling size packets. The range for the *sampling-size* is from 64 to 256 bytes. The default value is 128.
Step 3	(Optional) **show sflow**	Displays configured sFlow values.
Step 4	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

This example shows how to configure the maximum sampling size for the sFlow Agent:

```
switch# configure terminal
switch(config)# sflow max-sampled-size 200
switch(config)# copy running-config startup-config
```

Configuring the Counter Poll Interval

You can configure the maximum number of seconds between successive samples of the counters that are associated with the data source. A sampling interval of 0 disables counter sampling.

Before you begin

Ensure that you have enabled the sFlow feature.

SUMMARY STEPS

1. switch# **configure terminal**
2. [**no**] **sflow counter-poll-interval** *poll-interval*
3. (Optional) **show sflow**
4. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	[**no**] **sflow counter-poll-interval** *poll-interval*	Configures the sFlow poll interval for an interface. The range for the *poll-interval* is from 0 to 2147483647 seconds. The default value is 20. Configuring 0 disables the counter polling.
Step 3	(Optional) **show sflow**	Displays sFlow information.

	Command or Action	Purpose
Step 4	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

This example shows how to configure the sFlow poll interval for an interface:

```
switch# configure terminal
switch(config)# sflow counter-poll-interval 100
switch(config)# copy running-config startup-config
```

Configuring the Maximum Datagram Size

You can configure the maximum number of data bytes that can be sent in a single sample datagram.

Before you begin

Ensure that you have enabled the sFlow feature.

SUMMARY STEPS

1. switch# **configure terminal**
2. [**no**] **sflow max-datagram-size** *datagram-size*
3. (Optional) **show sflow**
4. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	[**no**] **sflow max-datagram-size** *datagram-size*	Configures the sFlow maximum datagram size. The range for the *datagram-size* is from 200 to 9000 bytes. The default value is 1400.
Step 3	(Optional) **show sflow**	Displays configured sFlow values.
Step 4	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

This example shows how to configure the sFlow maximum datagram size:

```
switch# configure terminal
switch(config)# sflow max-datagram-size 2000
switch(config)# copy running-config startup-config
[########################################] 100%
```

Configuring the sFlow Analyzer Address

Before you begin

Ensure that you have enabled the sFlow feature.

SUMMARY STEPS

1. switch# **configure terminal**
2. [**no**] **sflow collector-ip vrf** *IP-address vrf-instance*
3. (Optional) **show sflow**
4. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	[**no**] **sflow collector-ip vrf** *IP-address vrf-instance*	Configures the IPv4 address for the sFlow Analyzer. *vrf-instance* can be one of the following: • A user-defined VRF name—You can specify a maximum of 32 alphanumeric characters. • **vrf management**— You must use this option if the sFlow data collector is on the network connected to the management port. • **vrf default**—You must use this option if the sFlow data collector is connected to a network reachable via any front panel port residing on the default vrf.
Step 3	(Optional) **show sflow**	Purpose "Displays configured sFlow values.
Step 4	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

This example shows how to configure the IPv4 address of the sFlow data collector that is connected to the management port:

```
switch# configure terminal
switch(config)# sflow collector-ip 192.0.2.5 vrf management
switch(config)# copy running-config startup-config
```

Configuring the sFlow Analyzer Port

You can configure the destination port for sFlow datagrams.

Before you begin

Ensure that you have enabled the sFlow feature.

SUMMARY STEPS

1. switch# **configure terminal**
2. [**no**] **sflow collector-port** *collector-port*
3. (Optional) **show sflow**
4. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	[**no**] **sflow collector-port** *collector-port*	Configures the UDP port of the sFlow Analyzer. The range for the *collector-port* is from 0 to 65535. The default value is 6343.
Step 3	(Optional) **show sflow**	Displays configured sFlow values.
Step 4	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

This example shows how to configure the destination port for sFlow datagrams:

```
switch# configure terminal
switch(config)# sflow collector-port 7000
switch(config)# copy running-config startup-config
[########################################] 100%
switch(config)#
```

Configuring the sFlow Agent Address

Before you begin

Ensure that you have enabled the sFlow feature.

SUMMARY STEPS

1. switch# **configure terminal**
2. [**no**] **sflow agent-ip** *ip-address*
3. (Optional) **show sflow**
4. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	[**no**] **sflow agent-ip** *ip-address*	Configures the IPv4 address of the sFlow Agent. The default *ip-address* is 0.0.0.0, which means that all sampling is disabled on the switch. You must specify a valid IP address to enable sFlow functionality. The configured value can be an IP address present on the local system or any other arbitrary IP value desired for a tracking purpose.
Step 3	(Optional) **show sflow**	Displays sFlow information.
Step 4	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

This example shows how to configure the IPv4 address of the sFlow Agent:

```
switch# configure terminal
switch(config)# sflow agent-ip 192.0.2.3
switch(config)# copy running-config startup-config
```

Configuring the sFlow Sampling Data Source

The sFlow sampling data source can be an Ethernet port, a range of Ethernet ports, or a port channel.

Before you begin

- Ensure that you have enabled the sFlow feature.
- If you want to use a port channel as the data source, ensure that you have already configured the port channel and you know the port channel number.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config)# [**no**] **sflow data-source interface** [**ethernet** *slot*/*port*[-*port*] |**port-channel** *channel-number*]
3. (Optional) switch(config)# **show sflow**
4. (Optional) switch(config)# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config)# [**no**] **sflow data-source interface** [**ethernet** *slot*/*port*[-*port*] |**port-channel** *channel-number*]	Configures the sFlow sampling data source. For an Ethernet data source, *slot* is the slot number and *port* can be either a single port number or a range of ports designated as *port-port*.
Step 3	(Optional) switch(config)# **show sflow**	Displays configured sFlow values.
Step 4	(Optional) switch(config)# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

This example shows how to configure Ethernet ports 5 through 12 for the sFlow sampler:

```
switch# configure terminal
switch(config)# sflow data-source interface ethernet 1/5-12
switch(config)# copy running-config startup-config
[########################################] 100%
switch(config)#
```

This example shows how to configure port channel 100 for the sFlow sampler:

```
switch# configure terminal
switch(config)# sflow data-source interface port-channel 100
switch(config)# copy running-config startup-config
[########################################] 100%
switch(config)#
```

Verifying the sFlow Configuration

Use the following commands to verify the sFlow configuration information:

Command	Purpose
show sflow	Displays the sFlow global configuration.
show sflow statistics	Displays the sFlow statistics.
clear sflow statistics	Clears the sFlow statistics.
show running-config sflow [**all**]	Displays the current running sFlow configuration.

Configuration Examples for sFlow

This example shows how to configure sFlow:

```
feature sflow
sflow sampling-rate 5000
sflow max-sampled-size 200
sflow counter-poll-interval 100
sflow max-datagram-size 2000
sflow collector-ip 192.0.2.5 vrf management
sflow collector-port 7000
sflow agent-ip 192.0.2.3
sflow data-source interface ethernet 1/5
```

Additional References for sFlow

Table 28: Related Documents for sFlow

Related Topic	Document Title
sFlow CLI commands	*Cisco Nexus 3600 NX-OS Command Reference.*
RFC 3176	Defines the sFlow packet format and SNMP MIB. http://www.sflow.org/rfc3176.txt

CHAPTER 21

Configuring Graceful Insertion and Removal

This chapter contains the following sections:

About Graceful Insertion and Removal

You can use graceful insertion and removal to gracefully eject a switch and isolate it from the network in order to perform debugging or upgrade operations. The switch is removed from the regular forwarding path with minimal traffic disruption. When you are finished performing debugging or upgrade operations, you can use graceful insertion to return the switch to its fully operational (normal) mode.

In graceful removal, all protocols and vPC domains are gracefully brought down and the switch is isolated from the network. In graceful insertion, all protocols and vPC domains are restored.

The following protocols are supported (for both IPv4 and IPv6 address families):

- Border Gateway Protocol (BGP)
- Enhanced Interior Gateway Routing Protocol (EIGRP)
- Intermediate System-to-Intermediate System (ISIS)
- Open Shortest Path First (OSPF)
- Protocol Independent Multicast (PIM)
- Routing Information Protocol (RIP)

Note For graceful insertion and removal, the PIM protocol is applicable only to vPC environments. During graceful removal, the vPC forwarding role is transferred to the vPC peer for all northbound sources of multicast traffic.

Profiles

By default, the system isolates all enabled protocols during graceful removal and restores them during graceful insertion. The protocols are isolated and restored in a predefined order.

If you want to isolate, shut down, or restore the protocols individually (or perform additional configurations), you can create a profile with configuration commands that can be applied during graceful removal or graceful insertion. However, you need to make sure that the order of the protocols is correct and any dependencies are considered.

The switch supports the following profiles:

- Maintenance-mode profile—Contains all the commands that will be executed during graceful removal, when the switch enters maintenance mode.
- Normal-mode profile—Contains all the commands that will be executed during graceful insertion, when the switch returns to normal mode.

The following commands (along with any configuration commands) are supported in the profiles:

Command	Description
isolate	Isolates the protocol from the switch and puts the protocol in maintenance mode.
no isolate	Restores the protocol and puts the protocol in normal mode.
shutdown	Shuts down the protocol or vPC domain.
no shutdown	Brings up the protocol or vPC domain.
system interface shutdown [**exclude fex-fabric**]	Shuts down the system interfaces (except the management interface).
no system interface shutdown [**exclude fex-fabric**]	Brings up the system interfaces.
sleep instance *instance-number seconds*	Delays the execution of the command by a specified number of seconds. You can delay multiple instances of the command. The range for the *instance-number* and *seconds* arguments is from 0 to 2177483647.

Command	Description
python instance *instance-number uri* [*python-arguments*] Example: **python instance 1 bootflash://script1.py**	Configures Python script invocations to the profile. You can add multiple invocations of the command to the profile. You can enter a maximum of 32 alphanumeric characters for the Python arguments.

Snapshots

In Cisco NX-OS, a snapshot is the process of capturing the running states of selected features and storing them on persistent storage media.

Snapshots are useful to compare the state of a switch before graceful removal and after graceful insertion. The snapshot process consists of three parts:

- Creating a snapshot of the states of a few preselected features on the switch and storing them on the persistent storage media
- Listing the snapshots taken at various time intervals and managing them
- Comparing snapshots and showing the differences between features

GIR Workflow

Follow these steps to complete the graceful insertion and removal (GIR) workflow:

1. (Optional) Create the maintenance-mode profile. (See Configuring the Maintenance-Mode Profile, on page 260.)
2. (Optional) Create the normal-mode profile. (See Configuring the Normal-Mode Profile, on page 261.)
3. Take a snapshot before triggering graceful removal. (See Creating a Snapshot, on page 262.)
4. Trigger graceful removal to put the switch in maintenance mode. (See Triggering Graceful Removal, on page 265.)
5. Trigger graceful insertion to return the switch to normal mode. (See Triggering Graceful Insertion, on page 268.)
6. Take a snapshot after triggering graceful insertion. (See Creating a Snapshot, on page 262.)
7. Use the **show snapshots compare** command to compare the operational data before and after the graceful removal and insertion of the switch to make sure that everything is running as expected. (See Verifying the GIR Configuration, on page 270.)

Configuring the Maintenance-Mode Profile

You can create a maintenance-mode profile with configuration commands that can be applied during graceful removal or graceful insertion.

SUMMARY STEPS

1. **configure maintenance profile maintenance-mode**
2. **end**
3. **show maintenance profile maintenance-mode**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**configure maintenance profile maintenance-mode**
	Example:
	`switch# configure maintenance profile maintenance-mode`
	`Enter configuration commands, one per line. End with CNTL/Z.`
	`switch(config-mm-profile)#`
		Enters a configuration session for the maintenance-mode profile.
		Depending on which protocols you have configured, you must now enter the appropriate commands to bring down the protocols. For a list of supported commands, see Profiles, on page 258.

Step 2	**end**
	Example:
	`switch(config-mm-profile)# end`
	`switch#`
		Closes the maintenance-mode profile.

Step 3	**show maintenance profile maintenance-mode** **Example:** `switch# show maintenance profile maintenance-mode`	Displays the details of the maintenance-mode profile.

Example

This example shows how to create a maintenance-mode profile:

```
switch# configure maintenance profile maintenance-mode
Enter configuration commands, one per line. End with CNTL/Z.
switch(config-mm-profile)# ip pim isolate
switch(config-mm-profile)# vpc domain 10
switch(config-mm-profile-config-vpc-domain)# shutdown
switch(config-mm-profile)# router bgp 100
switch(config-mm-profile-router)# shutdown
switch(config-mm-profile)# router eigrp 10
switch(config-mm-profile-router)# shutdown
switch(config-mm-profile-router)# address-family ipv6 unicast
switch(config-mm-profile-router-af)# shutdown
switch(config-mm-profile)# system interface shutdown
switch(config-mm-profile)# end
Exit maintenance profile mode.
switch# show maintenance profile maintenance-mode
[Maintenance Mode]
```

```
ip pim isolate
vpc domain 10
  shutdown
router bgp 100
  shutdown
router eigrp 10
  shutdown
  address-family ipv6 unicast
    shutdown
system interface shutdown
```

Configuring the Normal-Mode Profile

You can create a normal-mode profile with configuration commands that can be applied during graceful removal or graceful insertion.

SUMMARY STEPS

1. **configure maintenance profile normal-mode**
2. **end**
3. **show maintenance profile normal-mode**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**configure maintenance profile normal-mode**
	Example:
	`switch# configure maintenance profile normal-mode`
	`Enter configuration commands, one per line. End with CNTL/Z.`
	`switch(config-mm-profile)#`
		Enters a configuration session for the normal-mode profile.
		Depending on which protocols you have configured, you must now enter the appropriate commands to bring up the protocols. For a list of supported commands, see Profiles, on page 258.

Step 2	**end**
	Example:
	`switch(config-mm-profile)# end`
	`switch#`
		Closes the normal-mode profile.

Step 3	**show maintenance profile normal-mode** **Example:** `switch# show maintenance profile normal-mode`	Displays the details of the normal-mode profile.

Example

This example shows how to create a maintenance-mode profile:

```
switch# configure maintenance profile normal-mode
switch(config-mm-profile)# no system interface shutdown
switch(config-mm-profile)# router eigrp 10
switch(config-mm-profile-router)# no shutdown
```

```
switch(config-mm-profile-router)# address-family ipv6 unicast
switch(config-mm-profile-router-af)# no shutdown
switch(config-mm-profile)# router bgp 100
switch(config-mm-profile-router)# no shutdown
switch(config-mm-profile)# vpc domain 10
switch(config-mm-profile-config-vpc-domain)# no shutdown
switch(config-mm-profile)# no ip pim isolate
switch(config-mm-profile)# end
Exit maintenance profile mode.
switch# show maintenance profile normal-mode
[Normal Mode]
no system interface shutdown
router eigrp 10
  no shutdown
  address-family ipv6 unicast
    no shutdown
router bgp 100
  no shutdown
vpc domain 10
  no shutdown
no ip pim isolate
```

Creating a Snapshot

You can create a snapshot of the running states of selected features. When you create a snapshot, a predefined set of **show** commands are run and the outputs are saved.

SUMMARY STEPS

1. **snapshot create** *snapshot-name description*
2. **show snapshots**
3. **show snapshots compare** *snapshot-name-1 snapshot-name-2* [**summary** | **ipv4routes** | **ipv6routes**]

DETAILED STEPS

	Command or Action	Purpose

Step 1	**snapshot create** *snapshot-name description*
	Example:
	`switch# snapshot create snap_before_maintenance Taken before maintenance`
	`Executing 'show interface'... Done`
	`Executing 'show ip route summary vrf all'... Done`
	`Executing 'show ipv6 route summary vrf all'... Done`
	`Executing 'show bgp sessions vrf all'... Done`
	`Executing 'show ip eigrp topology summary'... Done`
	`Executing 'show ipv6 eigrp topology summary'... Done`
	`Feature 'vpc' not enabled, skipping...`
	`Executing 'show ip ospf vrf all'... Done`
	`Feature 'ospfv3' not enabled, skipping...`
	`Feature 'isis' not enabled, skipping...`
	`Feature 'rip' not enabled, skipping...`
	`Snapshot 'snap_before_maintenance' created`
		Captures the running state or operational data of selected features and stores the data on persistent storage media.
		You can enter a maximum of 64 alphanumeric chapters for the snapshot name and a maximum of 254 alphanumeric characters for the description.
		Use the **snapshot delete** {**all** | *snapshot-name*} command to delete all snapshots or a specific snapshot.

	Command or Action	Purpose

Step 2	**show snapshots**
	Example:
	`switch# show snapshots`
	`Snapshot Name             Time`
	`   Description`
	`---------------------------------------------------`
	`snap_before_maintenance   Wed Aug 19 13:53:28 2015`
	`  Taken before maintenance`
		Displays snapshots present on the switch.

Step 3	**show snapshots compare** *snapshot-name-1* *snapshot-name-2* [**summary** | **ipv4routes** | **ipv6routes**]
	Example:
	`switch# show snapshots compare`
	`snap_before_maintenance snap_after_maintenance`
		Displays a comparison of two snapshots.
		The **summary** option displays just enough information to see the overall changes between the two snapshots.
		The **ipv4routes** and **ipv6routes** options display the changes in IPv4 and IPv6 routes between the two snapshots.

Example

The following example shows a summary of the changes between two snapshots:

```
switch# show snapshots compare snapshot1 snapshot2 summary
feature                             snapshot1      snapshot2     changed
basic summary
    # of interfaces                 16             12            *
    # of vlans                      10             4             *
    # of ipv4 routes                33             3             *
    …………

interfaces
    # of eth interfaces             3              0             *
    # of eth interfaces up          2              0             *
    # of eth interfaces down        1              0             *
    # of eth interfaces other       0              0

    # of vlan interfaces            3              1             *
    # of vlan interfaces up         3              1             *
    # of vlan interfaces down       0              0
    # of vlan interfaces other      0              1             *
    …………
```

The following example shows the changes in IPv4 routes between two snapshots:

```
switch# show snapshots compare snapshot1 snapshot2 ipv4routes
metric                          snapshot1      snapshot2       changed
# of routes                     33             3               *
# of adjacencies                10             4               *

Prefix             Changed Attribute
------             -----------------
23.0.0.0/8         not in snapshot2
10.10.10.1/32      not in snapshot2
21.1.2.3/8         adjacency index has changed from 29 (snapshot1) to 38 (snapshot2)
………

There were 28 attribute changes detected
```

Adding Show Commands to Snapshots

You can specify additional **show** commands to be captured in snapshots. These **show** commands are defined in user-specified snapshot sections.

SUMMARY STEPS

1. **snapshot section add** *section "show-command" row-id element-key1* [*element-key2*]
2. **show snapshots sections**
3. **show snapshots compare** *snapshot-name-1 snapshot-name-2* [**summary** | **ipv4routes** | **ipv6routes**]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**snapshot section add** *section "show-command" row-id element-key1* [*element-key2*] **Example:** `switch# snapshot section add myshow "show ip interface brief" ROW_intf intf-name`	Adds a user-specified section to snapshots. The *section* is used to name the **show** command output. You can use any word to name the section. The **show** command must be enclosed in quotation marks. Non-**show** commands will not be accepted. The *row-id* argument specifies the tag of each row entry of the **show** command's XML output. The *element-key1* and *element-key2* arguments specify the tags used to distinguish among row entries. In most cases, only the *element-key1* argument needs to specified to be able to distinguish among row entries. **Note** To delete a user-specified section from snapshots, use the **snapshot section delete** *section* command.
Step 2	**show snapshots sections** **Example:** `switch# show snapshots sections`	Displays the user-specified snapshot sections.
Step 3	**show snapshots compare** *snapshot-name-1 snapshot-name-2* [**summary** | **ipv4routes** | **ipv6routes**] **Example:** `switch# show snapshots compare snap1 snap2`	Displays a comparison of two snapshots. The **summary** option displays just enough information to see the overall changes between the two snapshots. The **ipv4routes** and **ipv6routes** options display the changes in IPv4 and IPv6 routes between the two snapshots.

Example

The following example adds the **show ip interface brief** command to the myshow snapshot section. It also compares two snapshots (snap1 and snap2) and shows the user-specified sections in both snapshots.

```
switch# snapshot section add myshow "show ip interface brief" ROW_intf intf-name
switch# show snapshots sections
```

```
user-specified snapshot sections
--------------------------------
[myshow]
  cmd:  show ip interface brief
  row:  ROW_intf
  key1: intf-name
  key2: -

[sect2]
  cmd:  show ip ospf vrf all
  row:  ROW_ctx
  key1: instance_number
  key2: cname

switch# show snapshots compare snap1 snap2
=============================================================================
Feature                Tag                     snap1                   snap2
=============================================================================

[bgp]
-----------------------------------------------------------------------------
............

[interface]
-----------------------------------------------------------------------------

       [interface:mgmt0]
                     vdc_lvl_in_pkts       692310             **692317**
                     vdc_lvl_in_mcast      575281             **575287**
                     vdc_lvl_in_bcast      77209              **77210**
                     vdc_lvl_in_bytes      63293252           **63293714**
                     vdc_lvl_out_pkts      41197              **41198**
                     vdc_lvl_out_ucast     33966              **33967**
                     vdc_lvl_out_bytes     6419714            **6419788**
............

[ospf]
-----------------------------------------------------------------------------
............

[myshow]
-----------------------------------------------------------------------------

       [interface:Ethernet1/1]
                     state                 up                 **down**
                     admin_state           up                 **down**
............
```

Triggering Graceful Removal

In order to perform debugging or upgrade operations, you can trigger a graceful removal of the switch, which will eject the switch and isolate it from the network.

Before you begin

If you want the system to use a maintenance-mode profile that you create, see Configuring the Maintenance-Mode Profile, on page 260.

SUMMARY STEPS

1. **configure terminal**
2. **system mode maintenance** [**dont-generate-profile** | **timeout** *value* | **shutdown** | **on-reload reset-reason** *reason*]
3. (Optional) **show system mode**
4. (Optional) **copy running-config startup-config**

DETAILED STEPS

<table>
<tr><th></th><th>Command or Action</th><th>Purpose</th></tr>
<tr><td>Step 1</td><td>configure terminal
Example:<pre>switch# configure terminal
switch(config)#</pre></td><td>Enters global configuration mode.</td></tr>
<tr><td>Step 2</td><td>system mode maintenance [dont-generate-profile | timeout value | shutdown | on-reload reset-reason reason]
Example:<pre>switch(config)# system mode maintenance
Following configuration will be applied:

   ip pim isolate
   router bgp 65502
     isolate
   router ospf p1
     isolate
   router ospfv3 p1
     isolate

Do you want to continue (y/n)? [no] y

Generating a snapshot before going into maintenance
 mode

Starting to apply commands...

Applying : ip pim isolate
Applying : router bgp 65502
Applying :   isolate
Applying : router ospf p1
Applying :   isolate
Applying : router ospfv3 p1
Applying :   isolate

Maintenance mode operation successful.</pre></td><td>Puts all enabled protocols in maintenance mode (using the isolate command).
The following options are available:
dont-generate-profile—Prevents the dynamic searching of enabled protocols and executes commands configured in a maintenance-mode profile. Use this option if you want the system to use a maintenance-mode profile that you have created.
timeout value—Keeps the switch in maintenance mode for a specified number of minutes. The range is from 5 to 65535. Once the configured time elapses, the switch returns to normal mode automatically. The no system mode maintenance timeout command disables the timer.
shutdown—Shuts down all protocols, vPC domains, and interfaces except the management interface (using the shutdown command). This option is disruptive while the default (which uses the isolate command) is not.
on-reload reset-reason reason—Boots the switch into maintenance mode automatically in the event of a specified system crash. The no system mode maintenance on-reload reset-reason command prevents the switch from being brought up in maintenance mode in the event of a system crash.
The maintenance mode reset reasons are as follows:
HW_ERROR—Hardware error
SVC_FAILURE—Critical service failure
KERN_FAILURE—Kernel panic</td></tr>
</table>

	Command or Action	Purpose
		• WDOG_TIMEOUT—Watchdog timeout • FATAL_ERROR—Fatal error • LC_FAILURE—Line card failure • MATCH_ANY—Any of the above reasons The system prompts you to continue. Enter **y** to continue or **n** to terminate the process.

Step 3	(Optional) **show system mode**
	Example:
	`switch(config)# show system mode`
	`System Mode: Maintenance`
		Displays the current system mode.
		The switch is in maintenance mode. You can now perform any desired debugging or upgrade operations on the switch.

Step 4	(Optional) **copy running-config startup-config** **Example:** `switch(config)# copy running-config startup-config`	Copies the running configuration to the startup configuration. This command is required if you want to preserve maintenance mode following a reboot.

Example

This example shows how to shut down all protocols, vPC domains, and interfaces on the switch:

```
switch(config)# system mode maintenance shutdown

Following configuration will be applied:

   vpc domain 10
     shutdown
   router bgp 65502
     shutdown
   router ospf p1
     shutdown
   router ospfv3 p1
     shutdown
   system interface shutdown

Do you want to continue (y/n)? [no] y

Generating a snapshot before going into maintenance mode

Starting to apply commands...

Applying : vpc domain 10
Applying :   shutdown
Applying : router bgp 65502
Applying :   shutdown
Applying : router ospf p1
Applying :   shutdown
Applying : router ospfv3 p1
Applying :   shutdown

Maintenance mode operation successful.
```

This example shows how to automatically boot the switch into maintenance mode if a fatal error occurs:

```
switch(config)# system mode maintenance on-reload reset-reason fatal_error
```

Triggering Graceful Insertion

When you finish performing any debugging or upgrade operations, you can trigger a graceful insertion to restore all protocols.

Before you begin

If you want the system to use a normal-mode profile that you create, see Configuring the Maintenance-Mode Profile, on page 260.

SUMMARY STEPS

1. **configure terminal**
2. **no system mode maintenance** [**dont-generate-profile**]
3. (Optional) **show system mode**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**configure terminal**
	Example:
	`switch# configure terminal`
	`switch(config)#`
		Enters global configuration mode.

Step 2	**no system mode maintenance** [**dont-generate-profile**]
	Example:
	`switch(config)# no system mode maintenance dont-generate-profile`
	`Following configuration will be applied:`
	
	`   no ip pim isolate`
	`   router bgp 65502`
	`     no isolate`
	`   router ospf p1`
	`     no isolate`
	`   router ospfv3 p1`
	`     no isolate`
	
	`Do you want to continue (y/n)? [no] y`
	
	`Starting to apply commands...`
	
	`Applying : no ip pim isolate`
	`Applying : router bgp 65502`
	`Applying :   no isolate`
	`Applying : router ospf p1`
	`Applying :   no isolate`
		Puts all enabled protocols in normal mode (using the **no isolate** command).
		
		The **dont-generate-profile** option prevents the dynamic searching of enabled protocols and executes commands configured in a normal-mode profile. Use this option if you want the system to use a normal-mode profile that you have created.
		
		The system prompts you to continue. Enter **y** to continue or **n** to terminate the process.

	Command or Action	Purpose

	`Applying : router ospfv3 p1`
	`Applying :   no isolate`
	
	`Maintenance mode operation successful.`
	
	`Generating Current Snapshot`	

Step 3	(Optional) **show system mode**
	Example:
	`switch(config)# show system mode`
	`System Mode: Normal`
		Displays the current system mode. The switch is now in normal mode and is fully operational.

Maintenance Mode Enhancements

The following maintenance mode enhancements are added to Cisco Nexus 3600 platform switches:

- In the system maintenance shutdown mode, the following message is added:

  ```
  NOTE: The command system interface shutdown will shutdown all interfaces excluding mgmt
   0.
  ```

- Entering the CLI command, **system mode maintenance** checks and sends alerts for the orphan ports.
- In isolate mode, when the vPC is configured, the following message is added:

  ```
  NOTE: If you have vPC orphan interfaces, please ensure vpc orphan-port suspend is
  configured under them, before proceeding further.
  ```

- Custom Profile Configuration: A new CLI command, **system mode maintenance always-use-custom-profile** is added for custom profile configuration. A new CLI command, **system mode maintenance non-interactive** is added under #ifdef for Cisco Nexus 9000 Series switches only.

  When you create a custom profile (in maintenance or normal mode), it displays the following message:

  ```
  Please use the command system mode maintenance always-use-custom-profile
  if you want to always use the custom profile.
  ```

- A delay has been added before the after_maintenance snapshot is taken. The **no system mode maintenance** command exits once all the configuration for the normal mode has been applied, the mode has been changed to normal mode, and a timer has been started to take the after_maintenance snapshot. Once the timer expires, the after_maintenance snapshot is taken in the background and a new warning syslog, MODE_SNAPSHOT_DONE is sent once the snapshot is complete.

  The final output of the CLI command **no system mode maintenance** indicates when the after_maintenance snapshot is generated:

  ```
  The after_maintenance snapshot will be generated in <delay> seconds.
  After that time, please use show snapshots compare before_maintenance
  after_maintenance to check the health of the system. The timer delay
  for the after_maintenance snapshot is defaulted to 120 seconds but it
  can be changed by a new configuration command.
  ```

  The new configuration command to change the timer delay for the after_maintenance snapshot is **system mode maintenance snapshot-delay <seconds>**. This configuration overrides the default setting of 120 seconds to any value between 0 and 65535 and it is displayed in the ASCII configuration.

A new show command, **show maintenance snapshot-delay** has also been added to display the current snapshot-delay value. This new show command supports the XML output.

- A visible CLI indicator has been added to display when the system is in the maintenance mode, for example, `switch(m-mode)#`.
- Support for the SNMP traps has been added when the device moves from the maintenance mode to the normal mode and vice-versa through CLI reload, or system reset. The **snmp-server enable traps mmode cseMaintModeChangeNotify** trap is added to enable changing to the maintenance mode trap notification. The **snmp-server enable traps mmode cseNormalModeChangeNotify** is added to enable changing to the normal mode trap notification. Both the traps are disabled by default.

Verifying the GIR Configuration

To display the GIR configuration, perform one of the following tasks:

Command	Purpose
show interface brief	Displays abbreviated interface information.
show maintenance on-reload reset-reasons	Displays the reset reasons for which the switch comes up in maintenance mode. For a description of the maintenance mode reset reasons, see Triggering Graceful Removal, on page 265.
show maintenance profile [**maintenance-mode** | **normal-mode**]	Displays the details of the maintenance-mode or normal-mode profile.
show maintenance timeout	Displays the maintenance-mode timeout period, after which the switch automatically returns to normal mode.
show {**running-config** | **startup-config**} **mmode** [**all**]	Displays the maintenance-mode section of the running or startup configuration. The **all** option includes the default values.
show snapshots	Displays snapshots present on the switch.
show snapshots compare *snapshot-name-1* *snapshot-name-2* [**summary** | **ipv4routes** | **ipv6routes**]	Displays a comparison of two snapshots. The **summary** option displays just enough information to see the overall changes between the two snapshots. The **ipv4routes** and **ipv6routes** options display the changes in IPv4 and IPv6 routes between the two snapshots.
show snapshots dump *snapshot-name*	Displays the content of each file that was generated when the snapshot was taken.
show snapshots sections	Displays the user-specified snapshot sections.
show system mode	Displays the current system mode.

CHAPTER 22

Performing Configuration Replace

This chapter includes the following sections:

About Configuration Replace and Commit-timeout

The configuration replace feature enables you to replace the running configuration of the Cisco Nexus switch with the user provided configuration without reloading the device. The device reload may be required only when a configuration itself requires a reload. The running configuration file that is provided by the user should be taken using copy running file. Unlike **copy file: to running**, the configuration replace feature is not a merge operation. This feature replaces the entire running configuration with a new configuration that is provided by the user. If there is a failure in the configuration replace, the original configuration is restored in the switch. From Cisco NX-OS Release 9.3(1), **best-effort** option is introduced. This option enables the configuration replace to execute the full patch despite any error in the commands and the original configuration is not restored in the switch.

The commit-timeout feature enables you to rollback to the previous configuration after successfully performing the configuration replace operation. If the commit timer expires, the rollback operation is automatically initiated.

Note

- You must provide a valid running configuration that has been received with the Cisco NX-OS device. It should not be a partial configuration.

Overview

The configuration replace feature has the following operation steps:

- Configuration replace intelligently calculates the difference between the current running-configuration and the user-provided configuration in the Cisco Nexus switch and generates a patch file which is the difference between the two files. You can view this patch file which includes a set of configuration commands.
- Configuration replace applies the configuration commands from the patch file similarly to executing commands.
- The configuration rolls back to or restores the previous running configuration under the following situations:
  - If there is a mismatch in the configuration after the patch file has been applied.
  - If you perform the configuration operation with a commit timeout and the commit timer expires.
- The configuration does not roll back to or does not restore the previous running configuration when the best-effort option is used. This option enables the configuration replace to execute the full patch despite any error in the commands and will not roll back to the previous configuration.
- You can view the exact configuration that caused a failure using the **show config-replace log exec** command.
- Restore operations that fail while restoring the switch to the original configuration, are not interrupted. The restore operation continues with the remaining configuration. Use the **show config-replace log exec** command to list the commands that failed during the restore operation.
- If you enter the **configure replace commit** command before the timer expires, the commit timer stops and the switch runs on the user provided configuration that has been applied through the configuration replace feature.
- If the commit timer expires, roll back to the previous configuration is initiated automatically.
- In Cisco NX-OS Release 9.3(1), semantic validation support is added for the configuration replace. This semantic validation is done as part of the precheck in configuration replace. The patch gets applied only when the semantic validation is successful. After applying the patch file, configuration replace triggers the verification process. The configuration replace compares the running-configuration with the user configuration file during the verification process. If there is a mismatch, it restores the device to the original configuration.

The differences between configuration replace and copying a file to the running-configuration are as follows:

Configuration Replace	Copying a file
The **configure replace** <*target-url*> command removes the commands from the current running-configuration that are not present in the replacement file. It also adds commands that need to be added to the current running-configuration.	The **copy** <*source-url*> **running-config** command is a merge operation which preserves all the commands from, both the source file and the current running-configuration. This command does not remove the commands from the current running-configuration that are not present in the source file.
You must use a complete Cisco NX-OS configuration file as the replacement file for the **configure replace** <*target-url*> command.	You can use a partial configuration file as a source file for the **copy** <*source-url*> **running-config** command.

Benefits of Configuration Replace

The benefits of configuration replace are:

- You can replace the current running-configuration file with the user-provided configuration file without having to reload the switch or manually undo CLI changes to the running-configuration file. As a result, the system downtime is reduced.
- You can revert to the saved Cisco NX-OS configuration state.
- It simplifies the configuration changes by allowing you to apply a complete configuration file to the device, where only the commands that need to be added or removed are affected. The other service and configurations that are not modified remain untouched.
- If you configure the commit-timeout feature, you can rollback to the previous configuration even when the configuration replace operation has been successful.

Guidelines and Limitations for Configuration Replace

The configuration replace feature has the following configuration guidelines and limitations:

- The configuration replace feature is supported on Cisco Nexus 3000 Series and Cisco Nexus 9000 Series switches.
- Only one user can perform the configuration replace, checkpoint, and rollback operations, or copy the running-configuration to the startup configuration at the same time. Parallel operations such as operations via multiple Telnet, SSH, or NX-API sessions are not supported. The multiple configuration replace or rollback request is serialized, for example, only after the first request is completed, processing of the second request begins.
- You are not allowed to initiate another configuration replace operation when the commit timer is running. You must either stop the timer by using the **configure replace commit** command or wait until the commit timer expires before you initiate another configuration replace operation.
- When **system default switchport shutdown** or **no system default switchport shutdown** is used with **configure replace bootflash:target_config_file** command, the user should make sure that desired port state (shutdown or no shutdown) statement is present in the target_config_file for all switchport interfaces.
- For a successful configuration replace operation, sequence number must be present for all ACE entries in ACL in the target configuration file.
- The commit-timeout feature is initiated only if you perform the configuration replace operation with the commit-timeout. The timer value range is from 30 to 3600 seconds.
- The user provided configuration file must be the valid show running-configuration output that is taken from the Cisco NX-OS device (copy run file). The configuration cannot be a partial configuration and must include mandated commands, such as user admin and so on.
- We do not recommend a configuration replace operation that is performed on the configuration file that is generated across the software version because this operation could fail. A new configuration file must be regenerated whenever there is change in the software version.
- We recommend that you do not change any configuration from others sessions if the configuration replace operation is in progress because it could cause the operation to fail.

- Note the following about the configuration replace feature:
  - The configuration replace feature does not support features that require a reload. One such feature is: system vlan reserve.
  - The configuration replace feature is not supported on Cisco Nexus 9500 platform switches with -R line cards.
  - The configuration replace feature could fail if the running configuration includes the **feature-set mpls** or the **mpls static range** commands and tries to move to a configuration without MPLS or modifies the label range.
  - The configuration replace feature does not support autoconfigurations.
- If the line card to which the configuration replace feature is applied is offline, the configuration replace operation fails.
- An ITD service must be shut down (**shutdown**) prior to making ITD changes with the configuration replace feature.
- Sequence number is mandatory for CLI **ip community-list** and **ip as-path access-list** commands. Without a sequence number, the configuration replace operation fails.
- If your configurations demand reloading the Cisco NX-OS device in order to apply the configuration, then you must reload these configurations after the configuration replace operation.
- The order of the commands in the user provided configuration file must be the same as those commands in the running configuration of the Cisco Nexus switch.
- The user configuration file to which you need to replace the running configuration on the switch using CR should be generated from the running-config of the switch after configuring the new commands. The user configuration file should not be manually edited with the CLI commands and the sequence of the configuration commands should not be altered.
- The semantic validation is not supported in 4-Gig memory platforms.
- When different versions of a feature are present in the running configuration and user configuration (for example: VRRPv2 and VRRPv3), semantic validation option does not work as expected. This issue is a known limitation.
- Beginning from Cisco NX-OS Release 10.3(1)F, the configuration replace feature does not support feature app-hosting.
- Beginning from Cisco NX-OS Release 10.4(2)F, the configuration replace feature is supported for LDAP on Cisco NX-OS devices.
- Beginning from Cisco NX-OS Release 10.4(2)F, for non-case sensitive commands, if there is a letter case distinction between the commands in running config and candidate-config files, then the output of **config replace show-patch** displays both the commands due to the difference in letter case.
- Beginning from Cisco NX-OS Release 10.4(3)F, you can also use polymorphic commands in candidate configuration to perform configuration replace.
- Clear text passwords are allowed in the case of configuration replace candidate-config file as the user database gets synced between SNMP and AAA (Security).
- Ensure that you provide the sequence number mandatorily for the following commands in the candidate-config file. Without a sequence number the configuration replace operation fails:

  - **ip prefix-list list-name seq** *seq* {**deny** | **permit**} *prefix*
  - **ipv6 prefix-list list-name seq** *seq* {**deny** | **permit**} *prefix*
  - **mac-list list-name seq** *seq* {**deny** | **permit**} *prefix*
  - **ip community-list** { **standard** | **expanded**} *list-name* seq *seq* {**deny** | **permit**} *expression*
  - **ip extcommunity-list** {**standard** | **expanded**}*list-name* seq *seq* {**deny** | **permit**} *expression*
  - **ip large-community-list** {**standard** | **expanded**} *list-name* seq *seq* {**deny** | **permit**} *expression*
  - **ip-as-path access-list** *list-name* seq *seq* {**deny** | **permit**} *expression*

- Beginning with Cisco NX-OS Release 10.5(1)F, the following cannot be part of the same CR candidate file:
  - **no hardware access-list update atomic**
  - ACL configuration that exceeds existing running-configuration atomic TCAM configuration limits

- Beginning with Cisco NX-OS Release 10.5(1)F, sequence number is mandatory for vlan access-map command. Without a sequence number the configuration replace operation fails.

Guidelines and Limitations for Configuration Replace for PBR Commands

The content of this section is applicable from Cisco NX-OS Release 10.4(3)F.

None of the PBR commands can coexist under the same parent route-map. If the mutually exclusive PBR commands are given under the same route-map in the candidate config, the config-replace patch is generated only for the last command variant under the route-map and is applied after CR operation.

The following table depicts a few use cases.

Use Case	Candidate Config	Converted Candidate Config

Use Case 1: Multiple command variants - Only the last command variant is retained
 	
The candidate config is automatically converted as shown in the third column before the CR patch is generated.
	`route-map rmap1 permit 10`
	`set ip next-hop 1.1.1.1 2.2.2.2`
	`set ipv6 next-hop 3::3`
	`set ip next-hop verify-availability 4.4.4.4`
	`set ip next-hop verify-availability 5.5.5.5`
	`set ip vrf green next-hop 6.6.6.6`
	`set ip vrf blue next-hop 7.7.7.7 8.8.8.8`
		`route-map rmap1 permit 10`
		`set ip vrf green next-hop 6.6.6.6`
		`set ip vrf blue next-hop 7.7.7.7 8.8.8.8`

Use Case	Candidate Config	Converted Candidate Config

Use Case 2: Commands comprising track IDs - Only the last command variant with same next-hop and different track ID is retained
 	
For the verify-availability commands, track ID cannot be modified for the same next-hop. The candidate config is automatically converted as shown in the third column before the CR patch is generated.
	`route-map test permit 10`
	`set ip next-hop verify-availability 1.1.1.1 track 1`
	`set ip next-hop verify-availability 2.2.2.2 track 20`
	`set ip next-hop verify-availability 2.2.2.2 track 30`
	`set ip next-hop verify-availability 2.2.2.2 track 40`
	`set ip next-hop verify-availability 3.3.3.3 track 3`
		`route-map test permit 10`
		`set ip next-hop verify-availability 1.1.1.1 track 1`
		`set ip next-hop verify-availability 2.2.2.2 track 40`
		`set ip next-hop verify-availability 3.3.3.3 track 3`

Recommended Workflow for Configuration Replace

The following workflow is the recommended workflow for configuration replace:

Note
- This workflow needs to be the same in the candidate config.
- Default configuration in the candidate config is not supported.

1. Generate a configuration file by first applying the configurations on a Cisco Nexus Series device and then use the **show running-configuration** output as the configuration file. Use this file to make configuration modifications as required. Then use this generated or updated configuration file to perform configuration replace.
2. View and verify the patch file by executing the **configure replace** <*file*> **show-patch** command. This is an optional step.
3. Run the configuration replace file either using or skipping the **commit-timeout** <*time*> feature. Based on your requirements, you can perform one of the following steps:
   - Run **configure replace** <*file*> **verbose** to see the commands that get executed with configuration replace on the console.
   - Run the **configure replace** [**bootflash**/**scp**/**sftp**] <*user-configuration-file*> **verbose commit-timeout** <*time*> commands to configure the commit time.
4. Run the **configure replace commit** command to stop the commit timer. This step is necessary if you have run the configuration replace operation with the commit-timeout feature.
5. Configuration replace performs a precheck that includes the semantic validation of the configuration. The configuration replace operation fails if there is an error. Use the **show config-replace log verify** command to see the details of the failed configurations. After applying the patch file, configuration replace triggers the verification process. The configuration replace compares the running-configuration with the user

configuration file during the verification process. If there is a mismatch, it restores the device to the original configuration. Use the **show config-replace log verify** command to see the mismatched configurations.

6. You can perform the following configuration replace operations in Cisco NX-OS Release 9.3(1):
   - Configuration replace without the semantic validation and without best-effort mode.
   - Configuration replace without the semantic validation and with best-effort mode.
   - Configuration replace with the semantic validation and without best-effort mode.
   - Configuration replace with the semantic validation and with best-effort mode.

Performing a Configuration Replace

To perform configuration replace, do the following:

SUMMARY STEPS

1. **configure replace** { < *uri_local* > | < *uri_remote* > } [**verbose** | **show-patch**]
2. **configure replace** [**bootflash** / **scp** / **sftp**] < *user-configuration-file* > **show-patch**
3. **configure replace** [**bootflash** / **scp** / **sftp**] < *user-configuration-file* > **verbose**
4. **configure replace** <*user-configuration-file*> [**best-effort**]
5. **configure replace** <*user-configuration-file*> [**verify-and-commit**]
6. **configure replace** <*user-configuration-file*> [**verify-only**]
7. (Optional) **configure replace** [**bootflash** / **scp** / **sftp**] < *user-configuration-file* > **verbose** **commit-timeout** <*time*>
8. (Optional) **configure replace** [**commit**]
9. (Optional) **configure replace** [**bootflash**/**scp**/**sftp**] <*user-configuration-file*> *non-interactive*

DETAILED STEPS

	Command or Action	Purpose
Step 1	**configure replace** { < *uri_local* > | < *uri_remote* > } [**verbose** | **show-patch**]	Performs configuration replace. If you make the configuration changes through any sessions when configuration replace is in progress, the configuration replace operation fails. If you send a configuration replace request when one configuration request is already in progress, then it gets serialized.
Step 2	**configure replace** [**bootflash** / **scp** / **sftp**] < *user-configuration-file* > **show-patch**	Displays the differences between the running-configuration and the user-provided configuration. **Note** • This command does not encrypt plain text password. • This command can still show a patch even after configuration replace is successful for CLI snmp-server traps commands.

	Command or Action	Purpose
Step 3	**configure replace** [**bootflash** / **scp** / **sftp**] < *user-configuration-file* > **verbose**	Replaces the configuration on the switch with the new user configuration that is provided by the user. Configuration replace is always atomic.
Step 4	**configure replace** <*user-configuration-file*> [**best-effort**]	Replaces the configuration on the switch with the new user configuration and enables the configuration replace with semantic validation. The best-effort option enables the configuration replace to execute the full patch despite any error in the commands and also make sure that the previous configuration is not rolled back. Beginning with Cisco NX-OS Release 10.5(1)F, configuration replace feature supports batch ACL configurations on Cisco Nexus 9300-FX2/FX3/GX Series switches. If the **best effort** mode is enabled, any failure within the batched configuration will result in skipping the entire set of configurations in that particular batch.
Step 5	**configure replace** <*user-configuration-file*> [**verify-and-commit**]	Replaces the configuration on the switch with the new user configuration and enables the configuration replace with semantic validation. The verify-and-commit option is used for enabling the semantic validation. Patch will be executed only if semantic validation of the full patch gets passed. You can use the best-effort option or the verify-and-commit option or both the options at the same time.
Step 6	**configure replace** <*user-configuration-file*> [**verify-only**]	Shows only the patch and does Semantic validation on the patch, and display the results. The patch does not get applied to the system.
Step 7	(Optional) **configure replace** [**bootflash** / **scp** / **sftp**] < *user-configuration-file* > **verbose commit-timeout** <*time*>	Configures the commit time in seconds. The timer starts after the configuration replace operation is successfully completed.
Step 8	(Optional) **configure replace** [**commit**]	Stops the commit timer and continues the configuration replace configuration. **Note** This step is applicable only if you have configured the commit-timeout feature. **Note** To rollback to the previous configuration, you must wait for the expiry of the commit timer. Once the timer expires, the switch is automatically rolled back to the previous configuration.
Step 9	(Optional) **configure replace** [**bootflash**/**scp**/**sftp**] <*user-configuration-file*> *non-interactive*	There is no user prompt in maintenance mode. The **yes** user-confirmation is taken by default, and rollback proceeds. You can use the non-interactive option only in the maintenance mode.

Verifying Configuration Replace

To check and verify configuration replace and its status, use the commands that are outlined in the table:

Table 29: Verifying Configuration Replace

Command	Purpose
configure replace [**bootflash**/**scp**/**sftp**]<*user-configuration-file*] **show-patch**	Displays the difference between the running-configurations and user-provided configurations.
show config-replace log exec	Displays a log of all the configurations executed and those that failed. In case of an error, it displays an error message against that configuration.
show config-replace log verify	Displays the configurations that failed, along with an error message. It does not display configurations that were successful.
show config-replace status	Displays the status of the configuration replace operations, including in-progress, successful, and failure. If you have configured the commit-timeout feature, the commit and timer status and the commit timeout time remaining is also displayed.

Examples for Configuration Replace

See the following configuration examples for configuration replace:

- Use the **configure replace bootflash:** <*file*> **show-patch** CLI command to display the difference between the running-configurations and user-provided configurations.

```
switch(config)# configure replace bootflash:<file> show-patch
Collecting Running-Config
Converting to checkpoint file
#Generating Rollback Patch
!!
no role name abc
```

- Use the **configure replace bootflash:** <*file*> **verbose** CLI command to replace the entire running-configuration in the switch with the user-configuration.

```
switch(config)# configure replace bootflash:<file> verbose
Collecting Running-Config
Generating Rollback patch for switch profile
Rollback Patch is Empty
Note: Applying config parallelly may fail Rollback verification
Collecting Running-Config
#Generating Rollback Patch
Executing Rollback Patch
========================================================
config t
no role name abc
```

```
=========================================================
Generating Running-config for verification
Generating Patch for verification

Rollback completed successfully.

Sample Example with adding of BGP configurations.
 switch(config)# sh run | section bgp
 switch(config)# sh file bootflash:file | section bgp
feature bgp
router bgp 1
    address-family ipv4 unicast
    neighbor 1.1.1.1
switch(config)#
switch(config)# configure replace bootflash:file verbose
Collecting Running-Config
Generating Rollback patch for switch profile
Rollback Patch is Empty
Note: Applying config parallelly may fail Rollback verification
Collecting Running-Config
#Generating Rollback Patch
Executing Rollback Patch
=========================================================
config t
feature bgp
router bgp 1
address-family ipv4 unicast
neighbor 1.1.1.1
=========================================================
Generating Running-config for verification
Generating Patch for verification

Rollback completed successfully.

switch(config)# sh run | section bgp
feature bgp
router bgp 1
  address-family ipv4 unicast
  neighbor 1.1.1.1

Sample Example with ACL
 switch(config)# configure replace bootflash:run_1.txt
 Collecting Running-Config
 Generating Rollback patch for switch profile
 Rollback Patch is Empty
 Note: Applying config parallelly may fail Rollback verification
 Collecting Running-Config
 #Generating Rollback Patch
 Executing Rollback Patch
 =========================================================
 config t
 no ip access-list nexus-50-new-xyz
 ip access-list nexus-50-new-xyz-jkl-abc
 10 remark Newark
 20 permit ip 17.31.5.0/28 any
 30 permit ip 17.34.146.193/32 any
 40 permit ip 17.128.199.0/27 any
 50 permit ip 17.150.128.0/22 any
 =========================================================
 Generating Running-config for verification
 Generating Patch for verification

 Rollback completed successfully.
```

```
switch(config)#


switch(config)# show run aclmgr | sec nexus-50-new-xyz-jkl-abc
ip access-list nexus-50-new-xyz-jkl-abc
  10 remark Newark
  20 permit ip 17.31.5.0/28 any
  30 permit ip 17.34.146.193/32 any
  40 permit ip 17.128.199.0/27 any
  50 permit ip 17.150.128.0/22 any
```

- Use the **configure replace bootflash:user-config.cfg verify-only** CLI command to generate and verify the patch semantically.

```
switch(config)# configure replace bootflash:user-config.cfg verify-only

Version match between user file and running configuration.
Pre-check for User config PASSED
Collecting Running-Config
Converting to checkpoint file
Generating Rollback Patch
Validating Patch
========================================================
`config t `
`interface Ethernet1/1`
`shutdown`
`no switchport trunk allowed vlan`
`no switchport mode`
`no switchport`
`exit`
Skip non dme command for CR validation
`interface Vlan1`
`shutdown`
`interface Ethernet1/1`
`shutdown`
`no switchport`
`ip address 1.1.1.1/24`
`exit`
Skip non dme command for CR validation
=============================================
Patch validation completed successful
switch(config)#
```

- Use the **configure replace bootflash:user-config.cfg best-effort verify-and-commit** CLI command to replace the switch running configuration with the given user configuration after performing the sematic validation on patch.

```
switch(config)# configure replace bootflash:user-config.cfg best-effort verify-and-commit


 Version match between user file and running configuration.
Pre-check for User config PASSED
ADVISORY: Config Replace operation started...
Modifying running configuration from another VSH terminal in parallel
is not recommended, as this may lead to Config Replace failure.

Collecting Running-Config
Generating Rollback patch for switch profile
Rollback Patch is Empty
Collecting Running-Config
Generating Rollback Patch

Validating Patch
Patch validation completed successful
```

```
Executing Rollback Patch
During CR operation,will retain L3 configuration
when vrf member change on interface
Generating Running-config for verification
Generating Rollback Patch

Configure replace completed successfully. Please run 'show config-replace log exec' to
 see if there is any configuration that requires reload to take effect.

switch(config)#
```

- Use the **show config-replace log exec** CLI command to check all the configuration that is executed and failures if any.

```
switch(config)# show config-replace log exec
Operation            : Rollback to Checkpoint File
Checkpoint file name : .replace_tmp_28081
Scheme               : tmp
Rollback done By     : admin
Rollback mode        : atomic
Verbose              : enabled
Start Time           : Wed, 06:39:34 25 Jan 2017
--------------------------------------------------------------------------------

time: Wed, 06:39:47 25 Jan 2017
Status: SUCCESS
End Time             : Wed, 06:39:47 25 Jan 2017
Rollback Status      : Success

Executing Patch:
----------------
switch#config t
switch#no role name abc
```

- Use the **show config-replace log verify** CLI command to check the failed configuration if any.

```
switch(config)# show config-replace log verify
Operation            : Rollback to Checkpoint File
Checkpoint file name : .replace_tmp_28081
Scheme               : tmp
Rollback done By     : admin
Rollback mode        : atomic
Verbose              : enabled
Start Time           : Wed, 06:39:34 25 Jan 2017
End Time             : Wed, 06:39:47 25 Jan 2017
Status               : Success

Verification patch contains the following commands:
---------------------------------------------------
!!
! No changes
--------------------------------------------------------------------------------

time: Wed, 06:39:47 25 Jan 2017
Status: SUCCESS
```

- Use the **show config-replace status** CLI command to check the status of configuration replace.

```
switch(config)# show config-replace status
Last operation : Rollback to file
Details:
  Rollback type: atomic replace_tmp_28081
  Start Time: Wed Jan 25 06:39:28 2017
  End Time: Wed Jan 25 06:39:47 2017
```

```
  Operation Status: Success
switch(config)#
```

Configure Replace might fail when the manually created configuration is used instead of the configuration generated from the switch. The reason for possible failures is the potential difference in the default configuration that isn't shown in the show running configuration. Refer to the following examples:

If the power redundant command is the default command, it doesn't get displayed in the default configuration. But it's displayed when you use the **show run all** command. See the following example:

```
switch# show run all

!Command: show running-config all
!Running configuration last done at: Tue Nov 12 11:07:44 2019
!Time: Tue Nov 12 11:16:09 2019

version 9.3(1) Bios:version 05.39
power redundancy-mode ps-redundant
no hardware module boot-order reverse
no license grace-period
<snip>
hostname n9k13
```

The power redundant command isn't shown in the show running configuration command out. See the following example:

```
!Command: show running-config
!Running configuration last done at: Tue Nov 12 11:07:44 2019
!Time: Tue Nov 12 11:17:24 2019

version 9.3(1) Bios:version 05.39
hostname n9k13
```

When the **power redundancy-mode ps-redundant** command is added in the user configuration for the configure replace; then the verification/commit might fail. See the following example:

```
switch# show file bootflash:test

!Command: show running-config
!Running configuration last done at: Tue Nov 12 10:56:49 2019
!Time: Tue Nov 12 11:04:57 2019

version 9.3(1) Bios:version 05.39
power redundancy-mode ps-redundant
hostname n9k13
```

The **power redundancy-mode ps-redundant** command will not be shown in the show running after configure replace; therefore it will be considered as “missing” and the CR will fail. An example is given below.

```
switch# config replace bootflash:test verify-and-commit

Version match between user file and running configuration.
Pre-check for User config PASSED
ADVISORY: Config Replace operation started...
Modifying running configuration from another VSH terminal in parallel
is not recommended, as this may lead to Config Replace failure.

Collecting Running-Config
Generating Rollback patch for switch profile
Rollback Patch is Empty
Collecting Running-Config
.Generating Rollback Patch

Validating Patch
```

```
Patch validation completed successful
Executing Rollback Patch
During CR operation,will retain L3 configuration
when vrf member change on interface
Generating Running-config for verification
Generating Rollback Patch
Executing Rollback Patch
During CR operation,will retain L3 configuration
when vrf member change on interface
Generating Running-config for verification
Generating Patch for verification
Verification failed, Rolling back to previous configuration
Collecting Running-Config
Cleaning up switch-profile buffer
Generating Rollback patch for switch profile
Executing Rollback patch for switch profiles. WARNING - This will change the
configuration of switch profiles and will also affect any peers if configured
Collecting Running-Config
Generating Rollback Patch
Rollback Patch is Empty
Rolling back to previous configuration is successful

Configure replace failed. Use 'show config-replace log verify' or 'show config-replace
log exec' to see reasons for failure

n9k13# show config-replace log verify
Operation : Config-replace to user config
Checkpoint file name : .replace_tmp_31849
Scheme : tmp
Cfg-replace done By : agargula
Cfg-replace mode : atomic
Verbose : disabled
Start Time : Tue, 11:20:59 12 Nov 2019
Start Time UTC : Tue, 10:20:59 12 Nov 2019
-------------------------------------------
End Time : Tue, 11:21:28 12 Nov 2019
End Time UTC : Tue, 10:21:28 12 Nov 2019
Status : Failed

Verification patch contains the following commands:
---------------------------------------------------
!!
Configuration To Be Added Missing in Running-config
===================================================
!
power redundancy-mode ps-redundant

Undo Log
--------------------------------------------------------------------------------
End Time : Tue, 11:21:32 12 Nov 2019
End Time UTC : Tue, 10:21:32 12 Nov 2019
Status : Success
n9k13#
```

In the above example, CR will consider the default commands that are missing and will therefore fail.

CHAPTER 23

Performing Software Maintenance Upgrades (SMUs)

This chapter includes the following sections:

About SMUs

A software maintenance upgrade (SMU) is a package file that contains fixes for a specific defect. SMUs are created to respond to immediate issues and do not include new features. Typically, SMUs do not have a large impact on device operations. SMU versions are synchronized to the package major, minor, and maintenance versions they upgrade.

The effect of an SMU depends on its type:

- Process restart SMU-Causes a process or group of processes to restart on activation.
- Reload SMU-Causes a parallel reload of supervisors and line cards.

SMUs are not an alternative to maintenance releases. They provide a quick resolution of immediate issues. All defects fixed by SMUs are integrated into the maintenance releases.

For information on upgrading your device to a new feature or maintenance release, see the *Cisco Nexus 3500 Series NX-OS Software Upgrade and Downgrade Guide*.

Note Activating an SMU does not cause any earlier SMUs, or the package to which the SMU applies, to be automatically deactivated.

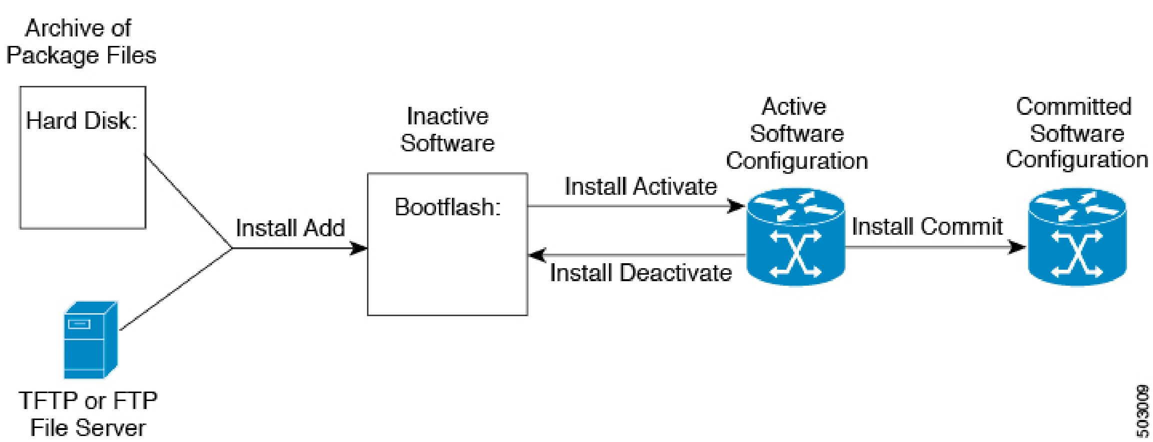
Package Management

The general procedure for adding and activating SMU packages on the device is as follows:

1. Copy the package file or files to a local storage device or file server.
2. Add the package or packages on the device using the **install add** command.
3. Activate the package or packages on the device using the **install activate** command.
4. Commit the current set of packages using the **install commit** command.
5. (Optional) Deactivate and remove the package, when desired.

The following figure illustrates the key steps in the package management process.

Figure 2: Process to Add, Activate, and Commit SMU Packages



Prerequisites for SMUs

These prerequisites must be met for a package to be activated or deactivated:

- You must be in a user group associated with a task group that includes the proper task IDs. If you suspect a user group assignment is preventing you from using a command, contact your AAA administrator for assistance.
- Verify that all line cards are installed and operating properly. For example, do not activate or deactivate packages while line cards are booting, while line cards are being upgraded or replaced, or when you anticipate an automatic switchover activity.

Guidelines and Limitations for SMUs

SMUs have the following guidelines and limitations:

- Some packages require the activation or deactivation of other packages. If the SMUs have dependencies on each other, you cannot activate them without first activating the previous ones.
- The package being activated must be compatible with the current active software set.
- You cannot activate multiple SMUs in one command.
- Activation is performed only after the package compatibility checks have been passed. If a conflict is found, an error message displays.
- While a software package is being activated, other requests are not allowed to run on any of the impacted nodes. Package activation is completed when a message similar to this one appears:

  ```
  Install operation 1 completed successfully at Thu Jan 9 01:19:24 2014
  ```

- Each CLI install request is assigned a request ID, which can be used later to review the events.
- If you perform a software maintenance upgrade and later upgrade your device to a new Cisco Nexus 3500 software release, the new image will overwrite both the previous Cisco Nexus 3500 release and the SMU package file.
- Beginning with Cisco NX-OS Release 10.5(1)F, the following guidelines are applicable to SMU:
  - If you need to activate an SMU that is valid and compatible with the image, and the activation fails, then the switch reloads automatically. However, if the SMU is not activated after four tries, do not activate the SMU. Meanwhile, when the switch is ready, a syslog message is displayed indicating that the SMU failed to activate.
  - If you try to install a PID-specific SMU on a PID that it is not meant for, then the following message is displayed: **Install operation failed because SMU is not compatible for this switch model**.
  - If you perform ISSU on a switch along with a tar ball of SMUs containing supported and non-supported SMUs, only the supported SMUs will be installed after ISSU.

Performing a Software Maintenance Upgrade for Cisco NX-OS

Preparing for Package Installation

You should use several **show** commands to gather information in preparation for the SMU package installation.

Before you begin

Determine if a software change is required.

Verify that the new package is supported on your system. Some software packages require that other packages or package versions be activated, and some packages support only specific line cards.

Review the release notes for important information related to that release and to help determine the package compatibility with your device configuration.

Verify that the system is stable and prepared for the software changes.

SUMMARY STEPS

1. **show install active**
2. **show module**
3. **show clock**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**show install active** **Example:** `switch# show install active`	Displays the active software on the device. Use this command to determine what software should be added on the device and to compare to the active software report after installation operations are complete.
Step 2	**show module** **Example:** `switch# show module`	Confirms that all modules are in the stable state.
Step 3	**show clock** **Example:** `switch# show clock`	Verifies that the system clock is correct. Software operations use certificates based on device clock times.

Example

This example shows how to display the active packages for the entire system. Use this information to determine if a software change is required.

```
switch# show install active
Active Packages:
Active Packages on Module #3:

Active Packages on Module #6:

Active Packages on Module #7:
Active Packages on Module #22:

Active Packages on Module #30:
```

This example shows how to display the current system clock setting:

```
switch# show clock
02:14:51.474 PST Wed Jan 04 2014
```

Copying the Package File to a Local Storage Device or Network Server

You must copy the SMU package file to a local storage device or a network file server to which the device has access. After this task is done, the package can be added and activated on the device.

If you need to store package files on the device, we recommend that you store the files on the hard disk. The boot device is the local disk from which the package is added and activated. The default boot device is bootflash:.

> **Tip** Before you copy package files to a local storage device, use the **dir** command to determine if the required package files are already on the device.

If the SMU package files are located on a remote TFTP, FTP, or SFTP server, you can copy the files to a local storage device. After the files are located on the local storage device, the package can be added and activated on the device from that storage device. The following server protocols are supported:

- Trivial File Transfer Protocol—TFTP allows files to be transferred from one computer to another over a network, usually without the use of client authentication (for example, username and password). It is a simplified version of FTP.

  > **Note** Some package files might be larger than 32 MB, and the TFTP services provided by some vendors might not support a file this large. If you do not have access to a TFTP server that supports files larger than 32 MB, download the file using FTP.

- File Transfer Protocol—FTP is part of the TCP/IP protocol stack and requires a username and password.
- SSH File Transfer Protocol—SFTP is part of the SSHv2 feature in the security package and provides for secure file transfers.

After the SMU package file has been transferred to a network file server or the local storage device, you are ready to add and activate the file.

Adding and Activating Packages

You can add SMU package files that are stored on a local storage device or on a remote TFTP, FTP, or SFTP server to your device.

> **Note** The SMU package being activated must be compatible with the currently active software to operate. When an activation is attempted, the system runs an automatic compatibility check to ensure that the package is compatible with the other active software on the device. If a conflict is found, an error message displays. The activation is performed only after all compatibility checks have been passed.

SUMMARY STEPS

1. **install add** *filename* [**activate**]
2. (Optional) **show install inactive**
3. **install activate** *filename* [**test**]
4. Repeat Step 3 until all packages are activated.
5. (Optional) **show install active**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**install add** *filename* [**activate**]
	Example:
	`switch# install add bootflash:`
	`n3500-uk9.6.0.2.U6.0.1.CSCab00001.bin`
		Unpacks the package software files from the local storage device or network server and adds them to the bootflash: and all active and standby supervisors installed on the device.
		The *filename* argument can take any of these formats:
		• **bootflash:***filename*
		• **tftp://***hostname-or-ipaddress*/*directory-path*/*filename*
		• **ftp://***username***:***password***@** *hostname-or-ipaddress*/*directory-path*/*filename*
		• **sftp://***hostname-or-ipaddress*/*directory-path*/*filename*

Step 2	(Optional) **show install inactive** **Example:** `switch# show install inactive`	Displays the inactive packages on the device. Verify that the package added in the previous step appears in the display.

Step 3	Required: **install activate** *filename* [**test**]
	Example:
	`switch# install activate`
	`n3500-uk9.6.0.2.U6.0.1.CSCab00001.bin`
	Example:
	`switch# install activate`
	`n3500-uk9.6.0.2.U6.0.1.CSCab00001.bin`
	`Install operation 1 completed successfully at`
	`Thu Jan 9 01:27:56 2014`
	Example:
	`switch# install activate`
	`n3500-uk9.6.0.2.U6.0.1.CSCab00001.bin`
	`Install operation 2 !!WARNING!! This patch will`
	`get`
	`activated only after a reload of the switch. at`
	`Sun Mar 9 00:42:12 2014`
		Activates a package that was added to the device. SMU packages remain inactive until activated. (Skip this step if the package was activated earlier with the **install add activate** command.)
		Note Press **?** after a partial package name to display all possible matches available for activation. If there is only one match, press the **Tab** key to fill in the rest of the package name.

Step 4	Repeat Step 3 until all packages are activated.	Activates additional packages as required.
Step 5	(Optional) **show install active** **Example:** `switch# show install active`	Displays all active packages. Use this command to determine if the correct packages are active.

Committing the Active Package Set

When an SMU package is activated on the device, it becomes part of the current running configuration. To make the package activation persistent across system-wide reloads, you must commit the package on the device.

SUMMARY STEPS

1. **install commit** *filename*
2. (Optional) **show install committed**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**install commit** *filename* **Example:** `switch# install commit n3500-uk9.6.0.2.U6.0.1.CSCab00001.bin`	Commits the current set of packages so that these packages are used if the device is restarted.
Step 2	(Optional) **show install committed** **Example:** `switch# show install committed`	Displays which packages are committed.

Deactivating and Removing Packages

When a package is deactivated, it is no longer active on the device, but the package files remain on the boot disk. The package files can be reactivated later, or they can be removed from the disk.

SUMMARY STEPS

1. **install deactivate** *filename*
2. (Optional) **show install inactive**
3. (Optional) **install commit**
4. (Optional) **install remove** {*filename* | **inactive**}

DETAILED STEPS

	Command or Action	Purpose
Step 1	**install deactivate** *filename* **Example:** `switch# install deactivate n3500-uk9.6.0.2.U6.0.1.CSCab00001.bin`	Deactivates a package that was added to the device and turns off the package features for the line card. **Note** Press **?** after a partial package name to display all possible matches available for deactivation. If there is only one match, press the **Tab** key to fill in the rest of the package name.

	Command or Action	Purpose
Step 2	(Optional) **show install inactive** **Example:** `switch# show install inactive`	Displays the inactive packages on the device.
Step 3	(Optional) **install commit** **Example:** `switch# install commit`	Commits the current set of packages so that these packages are used if the device is restarted. **Note** Packages can be removed only if the deactivation operation is committed.

Step 4	(Optional) **install remove** {*filename* | **inactive**}
	Example:
	`switch# install remove n3500-uk9.6.0.2.U6.0.1.CSCab00001.bin Proceed with removing n3500-uk9.6.0.2.U6.0.1.CSCab00001.bin? (y/n)? [n] y`
	Example:
	`switch# install remove inactive Proceed with removing? (y/n)? [n] y`
		Removes the inactive package.
		• Only inactive packages can be removed.
		• Packages can be removed only if they are deactivated from all line cards in the device.
		• The package deactivation must be committed.
		• To remove a specific inactive package from a storage device, use the **install remove** command with the *filename* argument.
		• To remove all inactive packages from all nodes in the system, use the **install remove** command with the **inactive** keyword.

Displaying Installation Log Information

The installation log provides information on the history of the installation operations. Each time an installation operation is run, a number is assigned to that operation.

- Use the **show install log** command to display information about both successful and failed installation operations.
- Use the **show install log** command with no arguments to display a summary of all installation operations. Specify the *request-id* argument to display information specific to an operation. Use the **detail** keyword to display details for a specific operation, including file changes, nodes that could not be reloaded, and any impact to processes.

This example shows how to display information for all installation requests:

```
switch# show install log
Thu Jan 9 01:26:09 2014
Install operation 1 by user 'admin' at Thu Jan 9 01:19:19 2018
Install add bootflash: n3500-uk9.6.0.2.U6.0.1.CSCab00001.bin
Install operation 1 completed successfully at Thu Jan 9 01:19:24 2014
----------------------------------------
Install operation 2 by user 'admin' at Thu Jan 9 01:19:29 2018
Install activate n3500-uk9.6.0.2.U6.0.1.CSCab00001.bin
Install operation 2 completed successfully at Thu Jan 9 01:19:45 2018
----------------------------------------
Install operation 3 by user 'admin' at Thu Jan 9 01:20:05 2018
Install commit n3500-uk9.6.0.2.U6.0.1.CSCab00001.bin
Install operation 3 completed successfully at Thu Jan 9 01:20:08 2018
```

```
----------------------------------------
Install operation 4 by user 'admin' at Thu Jan 9 01:20:21 2018
Install deactivate n3500-uk9.6.0.2.U6.0.1.CSCab00001.bin
Install operation 4 completed successfully at Thu Jan 9 01:20:36 2018
----------------------------------------
Install operation 5 by user 'admin' at Thu Jan 9 01:20:43 2018
Install commit n3500-uk9.6.0.2.U6.0.1.CSCab00001.bin
Install operation 5 completed successfully at Thu Jan 9 01:20:46 2014
----------------------------------------
Install operation 6 by user 'admin' at Thu Jan 9 01:20:55 2018
Install remove n3500-uk9.6.0.2.U6.0.1.CSCab00001.bin
Install operation 6 completed successfully at Thu Jan 9 01:20:57 2018
```

CHAPTER 24

Configuring Rollback

This chapter contains the following sections:

About Rollbacks

The rollback feature allows you to take a snapshot, or user checkpoint, of the Cisco NX-OS configuration and then reapply that configuration to your switch at any point without having to reload the switch. A rollback allows any authorized administrator to apply this checkpoint configuration without requiring expert knowledge of the features configured in the checkpoint.

You can create a checkpoint copy of the current running configuration at any time. Cisco NX-OS saves this checkpoint as an ASCII file which you can use to roll back the running configuration to the checkpoint configuration at a future time. You can create multiple checkpoints to save different versions of your running configuration.

When you roll back the running configuration, you can trigger an atomic rollback. An atomic rollback implements a rollback only if no errors occur.

Guidelines and Limitations for Rollbacks

A rollback has the following configuration guidelines and limitations:

- You can create up to ten checkpoint copies.
- You cannot apply the checkpoint file of one switch into another switch.
- Your checkpoint file names must be 75 characters or less.
- You cannot start a checkpoint filename with the word system.
- You can start a checkpoint filename with the word auto.
- You can name a checkpoint file summary or any abbreviation of the word summary.

- Only one user can perform a checkpoint, rollback, or copy the running configuration to the startup configuration at the same time.
- After you enter the **write erase** and **reload** command, checkpoints are deleted. You can use the clear checkpoint database command to clear out all checkpoint files.
- When checkpoints are created on bootflash, differences with the running-system configuration cannot be performed before performing the rollback, and the system reports “No Changes.”
- Checkpoints are local to a switch.
- Checkpoints that are created using the **checkpoint** and **checkpoint** *checkpoint_name* commands are present upon a switchover for all switches.
- A rollback to files on bootflash is supported only on files that are created using the **checkpoint** *checkpoint_name* command and not on any other type of ASCII file.
- Checkpoint names must be unique. You cannot overwrite previously saved checkpoints with the same name.
- The Cisco NX-OS commands may differ from the Cisco IOS commands.

Creating a Checkpoint

You can create up to ten checkpoints of your configuration per switch.

SUMMARY STEPS

1. switch# **checkpoint** { [*cp-name*] [**description** *descr*] |**file** *file-name*
2. (Optional) switch# **no checkpoint***cp-name*
3. (Optional) switch# **show checkpoint***cp-name*

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **checkpoint** { [*cp-name*] [**description** *descr*] |**file** *file-name* **Example:** `switch# checkpoint stable`	Creates a checkpoint of the running configuration to either a user checkpoint name or a file. The checkpoint name can be any alphanumeric string up to 80 characters but cannot contain spaces. If you do not provide a name, Cisco NX-OS sets the checkpoint name to user-checkpoint-<number> where number is from 1 to 10. The description can contain up to 80 alphanumeric characters, including spaces.
Step 2	(Optional) switch# **no checkpoint***cp-name* **Example:** `switch# no checkpoint stable`	You can use the **no** form of the **checkpoint** command to remove a checkpoint name. Use the **delete** command to remove a checkpoint file.
Step 3	(Optional) switch# **show checkpoint***cp-name* **Example:**	Displays the contents of the checkpoint name.

	Command or Action	Purpose
	[**all**] `switch# show checkpoint stable`	

Implementing a Rollback

You can implement a rollback to a checkpoint name or file. Before you implement a rollback, you can view the differences between source and destination checkpoints that reference current or saved configurations.

Note If you make a configuration change during an atomic rollback, the rollback will fail.

SUMMARY STEPS

1. **show diff rollback-patch** {**checkpoint** *src-cp-name* | **running-config** | **startup-config** | **file** *source-file*} {**checkpoint** *dest-cp-name* | **running-config** | **startup-config** | **file** *dest-file*}
2. **rollback running-config** {**checkpoint** *cp-name* | **file** *cp-file*} **atomic**

DETAILED STEPS

	Command or Action	Purpose

Step 1	**show diff rollback-patch** {**checkpoint** *src-cp-name* | **running-config** | **startup-config** | **file** *source-file*} {**checkpoint** *dest-cp-name* | **running-config** | **startup-config** | **file** *dest-file*}
	Example:
	`switch# show diff rollback-patch checkpoint stable`
	`running-config`
		Displays the differences between the source and destination checkpoint selections.

Step 2	**rollback running-config** {**checkpoint** *cp-name* | **file** *cp-file*} **atomic** **Example:** `switch# rollback running-config checkpoint stable`	Creates an atomic rollback to the specified checkpoint name or file if no errors occur.

Example

The following example shows how to create a checkpoint file and then implement an atomic rollback to a user checkpoint name:

```
switch# checkpoint stable
switch# rollback running-config checkpoint stable atomic
```

Verifying the Rollback Configuration

Use the following commands to verify the rollback configuration:

Command	Purpose
show checkpoint *name* [**all**]	Displays the contents of the checkpoint name.
show checkpoint all [**user** | **system**]	Displays the contents of all checkpoints in the current switch. You can limit the displayed checkpoints to user or system-generated checkpoints.
show checkpoint summary [**user** | **system**]	Displays a list of all checkpoints in the current switch. You can limit the displayed checkpoints to user or system-generated checkpoints.
show diff rollback-patch {**checkpoint** *src-cp-name* | **running-config** | **startup-config** | **file** *source-file*} {**checkpoint** *dest-cp-name* | **running-config** | **startup-config** | **file** *dest-file*}	Displays the differences between the source and destination checkpoint selections.
show rollback log [**exec** | **verify**]	Displays the contents of the rollback log.

Note Use the **clear checkpoint database** command to delete all checkpoint files.

CHAPTER 25

Integrity Check of Candidate Config

This chapter describes how to perform integrity check of Candidate Config.

This chapter includes the following sections:

About Candidate Config

Candidate config is a subset of the running-config which checks whether the Candidate config exists in the running-config without any additions or modifications or deletions.

To check the integrity of the candidate config, use the following commands:

- `show diff running-config`
- `show diff startup-config`

For more information on the CLIs, refer to Performing Integrity Check for Candidate Config, on page 305.

Guidelines and Limitations for Candidate Config Integrity Check

Candidate config integrity check has the following guidelines and limitations:

- Beginning with Cisco NX-OS Release 10.2(3)F, Candidate config integrity check option is introduced on all Cisco Nexus switches.
- If you must perform an integrity check on a full running configuration as input instead of a partial config, then it is recommended not to use the **partial** keyword.
- The line numbers that are displayed in the generated running config do not match with the candidate config as they are internally generated one.
- If there is any difference between the configuration of running and candidate, then it is displayed inline as output.

- If the whole block of configuration in the candidate file is a new addition, it will be appended at the end of the generated running config.
- When the candidate config has an SNMP or an AAA user CLI with clear-text password, the SNMP user is seen as a diff even when the user is already configured.
- Beginning from Cisco NX-OS Release 10.4(3)F, you can also use polymorphic commands in candidate configuration to perform partial diff.
- EIGRP address family IPv4 configs are recommended to configure under the EIGRP address family hierarchy and not under the router mode hierarchy in the candidate file, before running a partial diff.
- If the target/candidate file has a default command (for example, `- log-neighbor-warnings;`) configured directly under the **router eigrp** mode and not one of its submodes, that is, **address-family ipv4 unicast** or **address-family ipv6 unicast**, then partial-diff shows + displayed in the output of the default command (for example, `+ log-neighbor-warnings`) in the diff.
- For noncase sensitive commands, if there is a letter case distinction between the commands in the running config and candidate-config files, then the output of **partial diff** displays both the commands due to the difference in letter case.
- Cleartext passwords are allowed in case of partial diff candidate CONFIG_FILE as the user database gets synced between SNMP and AAA (Security).
- Configuration profile, maintenance profile (mmode) and scheduler mode configurations are not supported.

Guidelines and Limitations for Partial Diff of Default Commands for Multicast Components

The content of this section is applicable from Cisco NX-OS Release 10.4(3)F.

If the default commands of multicast components are present in the candidate CONFIG_FILE, they are seen in show diff as follows:

Multicast Component	Default Commands in show diff

PIM	`ip access-list copp-system-p-acl-pim`
	`10 permit pim any 224.0.0.0/24`
	`20 permit udp any any eq pim-auto-rp`
	`ip access-list copp-system-p-acl-pim-mdt-join`
	`ip access-list copp-system-p-acl-pim-reg`
	`10 permit pim any any`

PIM6	`ipv6 access-list copp-system-p-acl-pim6`
	`10 permit pim any ff02::d/128`
	`20 permit udp any any eq pim-auto-rp`
	`ipv6 access-list copp-system-p-acl-pim6-reg`
	`10 permit pim any any`

IGMP	`ip access-list copp-system-p-acl-igmp`
	`10 permit igmp any 224.0.0.0/3`
	`class-map copp-system-p-class-normal-igmp`

MLD	`ipv6 access-list copp-system-p-acl-mld`
	`10 permit icmp any any mld-query`
	`20 permit icmp any any mld-report`
	`30 permit icmp any any mld-reduction`
	`40 permit icmp any any mldv2`

Guidelines and Limitations for show diff running-config *file_url* [unified] [partial] [merged] Command

- When using the **unified**, **partial**, and **merged** option to review the differences for the following PBR commands, the diff outputs are as mentioned below:
    - **set ip next-hop**
    - **set ip default next-hop**
    - **set ip default vrf next-hop**
    - **set ipv6 next-hop**
    - **set ipv6 default next-hop**
    - **set ipv6 default vrf next-hop**

1. If the candidate next-hops are a subset of running next-hops (in the same order and sequence), and candidate additive flags are a subset of running flags, then the diff output is empty as shown in the following table:

Candidate Config	Running Config	Partial Unified Merged Diff Output
route-map rmap1 permit 10 set ip next-hop 1.1.1.1 2.2.2.2 load-share	route-map rmap1 permit 10 set ip next-hop 1.1.1.1 2.2.2.2 3.3.3.3 load-share force-order	<no-diff>

2. If the candidate next-hops are a subset of running next-hops (in the same order and sequence), and the candidate has some extra additive flags which are not present in running config, then the diff output appends any additional flags present in the candidate config to the running config, similar to command line behavior as shown in the following table:

Candidate Config	Running Config	Partial Unified Merged Diff Output
route-map rmap1 permit 10 set ip next-hop 1.1.1.1 2.2.2.2 load-share force-order	route-map rmap1 permit 10 set ip next-hop 1.1.1.1 2.2.2.2 3.3.3.3 load-share drop-on-fail	route-map rmap1 permit 10 - set ip next-hop 1.1.1.1 2.2.2.2 3.3.3.3 load-share drop-on-fail + set ip next-hop 1.1.1.1 2.2.2.2 3.3.3.3 load-share force-order drop-on-fail

3. If candidate next-hops are not a subset of running next-hops (in the same order and sequence), and the candidate and running record can have any additive flag, then the diff output indicates this with a '–' for the running config record and a '+' for the candidate config record.

   This distinction is important, particularly when using with PBR commands, where the sequence of next-hops is critical. Even if the next-hops IP addresses are identical, their order affects functionality.

   For example, '1.1.1.1 2.2.2.2' is different from '2.2.2.2 1.1.1.1'.

Important If there is an additive flag in the running config that you wish to retain after merging with the candidate config, you must explicitly include that flag in the candidate config. This ensures that the needed flags are preserved in the final, merged configuration.

Candidate Config	Running Config	Partial Unified Merged Diff Output

`route-map rmap1 permit 10`
` set ip next-hop 1.1.1.1 2.2.2.2 load-share drop-on-fail`
	`route-map rmap1 permit 10`
	` set ip next-hop 2.2.2.2 1.1.1.1 load-share force-order`
		`route-map rmap1 permit 10`
		`- set ip next-hop 2.2.2.2 1.1.1.1 load-share force-order`
		`+ set ip next-hop 1.1.1.1 2.2.2.2 load-share drop-on-fail`

- When **Partial Unified** or **Partial Unified Merged** option is used, all the PBR commands are mutually exclusive and cannot coexist within the same parent route-map. Therefore, if a candidate configuration specifies multiple mutually exclusive PBR commands under a single route-map, only the last command variant will be shown in the partial diff output.

  Example-1: In this example, the candidate configuration includes multiple PBR commands under a single route-map **rmap1**:

  ```
  route-map rmap1 permit 10
    set ip next-hop 1.1.1.1 2.2.2.2
    set ipv6 next-hop 3::3
    set ip next-hop verify-availability 4.4.4.4
    set ip next-hop verify-availability 5.5.5.5
    set ip vrf green next-hop 6.6.6.6
    set ip vrf blue next-hop 7.7.7.7 8.8.8.8
  ```

  Before the generation of the partial-diff output, the above candidate configuration is automatically converted to the following:

  ```
  route-map rmap1 permit 10
    set ip vrf green next-hop 6.6.6.6
    set ip vrf blue next-hop 7.7.7.7 8.8.8.8
  ```

  Example-2: In this example, the candidate configuration includes multiple 'set ip next-hop verify-availability' commands with different track IDs specified for the route-map **rmap2**. Since track IDs cannot be modified for the same next-hop, these commands are mutually exclusive:

  ```
  route-map rmap2 permit 10
    set ip next-hop verify-availability 1.1.1.1 track 1
    set ip next-hop verify-availability 2.2.2.2 track 20
    set ip next-hop verify-availability 2.2.2.2 track 30
    set ip next-hop verify-availability 2.2.2.2 track 40
    set ip next-hop verify-availability 3.3.3.3 track 3
  ```

  Before generating the partial-diff output, the system will automatically consolidate these commands by retaining only the last **set ip next-hop verify-availability** command for each next-hop IP address as shown below:

  ```
  route-map rmap2 permit 10
    set ip next-hop verify-availability 1.1.1.1 track 1
    set ip next-hop verify-availability 2.2.2.2 track 40
    set ip next-hop verify-availability 3.3.3.3 track 3
  ```

- When the **Partial Unified Merged** option is used, to review the differences for the **verify-availability** command variants, the track ID for a given next-hop is not modifiable.

  Therefore, if the candidate and running configurations contain the same next-hop but have different track IDs under the same parent route-map, the candidate record cannot simply be merged with the running record, as per command line behavior. Therefore, to apply the candidate record with different track ID for the same next-hop, the corresponding running config record must be removed first ('–' for the running configuration record in the diff) and then when the candidate record is merged, it will be appended at the end of the last record under the same parent route-map ('+' for the candidate config record).

The following table shows the sample candidate and running configuration with the **Partial Unified Merged** output for different use cases as mentioned below:

1. If the track ID is different for the same next-hop under candidate and running config, then the diff output is as shown in the following table:

Candidate Config	Running Config	Partial Unified Merged Diff Output

`route-map rmap1 permit 10`
`set ip next-hop verify-availability 1.1.1.1 track 1`
`set ip next-hop verify-availability 2.2.2.2 track 20`
`set ip next-hop verify-availability 3.3.3.3 track 3 load-share`
	`route-map rmap1 permit 10`
	`set ip next-hop verify-availability 1.1.1.1 track 1`
	`set ip next-hop verify-availability 2.2.2.2 track 2`
	`set ip next-hop verify-availability 3.3.3.3 track 3 load-share`
		`route-map test permit 10`
		`set ip next-hop verify-availability 1.1.1.1 track 1`
		`- set ip next-hop verify-availability 2.2.2.2 track 2`
		`set ip next-hop verify-availability 3.3.3.3 track 3`
		`+ set ip next-hop verify-availability 2.2.2.2 track 20 load-share`

2. If track ID is not present under candidate config but present in running config for the same next-hop, then the diff output is empty as shown in the following table:

Candidate Config	Running Config	Partial Unified Merged Diff Output

`route-map rmap1 permit 10`
`set ip next-hop verify-availability 1.1.1.1 track 1`
`set ip next-hop verify-availability 2.2.2.2`
`set ip next-hop verify-availability 3.3.3.3 track 3`
	`route-map rmap1 permit 10`
	`set ip next-hop verify-availability 1.1.1.1 track 1`
	`set ip next-hop verify-availability 2.2.2.2 track 2`
	`set ip next-hop verify-availability 3.3.3.3 track 3`
		no-diff

3. If track ID is not present under running config but present in candidate config for the same next-hop, then the diff output is as shown in the following table:

Candidate Config	Running Config	Partial Unified Merged Diff Output

`route-map rmap1 permit 10`
`set ip next-hop verify-availability 1.1.1.1 track 1`
`set ip next-hop verify-availability 2.2.2.2 track 20`
`set ip next-hop verify-availability 3.3.3.3 track 3`
	`route-map rmap1 permit 10`
	`set ip next-hop verify-availability 1.1.1.1 track 1`
	`set ip next-hop verify-availability 2.2.2.2`
	`set ip next-hop verify-availability 3.3.3.3 track 3`
		`route-map rmap1 permit 10`
		`set ip next-hop verify-availability 1.1.1.1 track 1`
		`- set ip next-hop verify-availability 2.2.2.2`
		`set ip next-hop verify-availability 3.3.3.3 track 3`
		`+ set ip next-hop verify-availability 2.2.2.2 track 20`

Guidelines and Limitations for Partial Diff of RPM Commands

The content of this section is applicable from Cisco NX-OS Release 10.4(3)F.

When using the unified, partial, and merged option to review the differences for the following RPM commands, the diff outputs are as follows:

- In the candidate configuration, the RPM commands will undergo syntactic validation as reflected in the diff output. However, semantic validation will not be performed in the diff output. It is the user's responsibility to ensure that the commands in the candidate configuration are semantically accurate.

  If the command in the Candidate-config is semantically incorrect, the diff may incorrectly indicate that the command is executable, but in actual it may not.

- Ensure that you provide the sequence number mandatorily for the following commands in the Candidate-config file:
  - **ip prefix-list list-name seq** *seq* {**deny** | **permit**} *prefix*
  - **ipv6 prefix-list list-name seq** *seq* {**deny** | **permit**} *prefix*
  - **mac-list list-name seq** *seq* {**deny** | **permit**} *prefix*
  - **ip community-list** {**standard** | **expanded**} *list-name* seq *seq* {**deny** | **permit**} *expression*
  - **ip extcommunity-list** {**standard** | **expanded**}*list-name* seq *seq* {**deny** | **permit**} *expression*
  - **ip large-community-list** {**standard** | **expanded**} *list-name* seq *seq* {**deny** | **permit**} *expression*
  - **ip-as-path access-list** *list-name* seq *seq* {**deny** | **permit**} *expression*

- When the following commands include an expression string that has spaces enclosed in quotes within the Candidate-config, there will be no differences displayed in the diff output:
  - **ip community-list expanded** *list-name* seq *seq* {**deny** | **permit**} *expression*
  - **ip extcommunity-list expanded** *list-name* seq *seq* {**deny** | **permit**} *expression*
  - **ip large-community-list expanded** *list-name* seq *seq* {**deny** | **permit**} *expression*
  - **ip-as-path access-list** *list-name* seq *seq* {**deny** | **permit**} *expression*

Candidate Config	Running Config	Partial Unified [Merged] Diff Output
`ip community-list expanded list_abc seq 10 permit "1:1 "`	`ip community-list expanded list_abc seq 10 permit "1:1"`	`no-diff`
`ip extcommunity-list expanded list_abc seq 10 permit "1:1  "`	`ip extcommunity-list expanded list_abc seq 10 permit "1:1"`	`no-diff`
`ip large-community-list expanded list_abc seq 10 permit "1:1:1   "`	`ip large-community-list expanded list_abc seq 10 permit "1:1:1"`	`no-diff`
`ip as-path access-list list_abc seq 10 permit "1 "`	`ip as-path access-list list_abc seq 10 permit "1"`	`no-diff`

Performing Integrity Check for Candidate Config

To perform the integrity check, use the following commands:

Before you begin

Note Before performing the integrity check, ensure that the running config and the candidate config belong to the same image version.

SUMMARY STEPS

1. **show diff running-config** *file_url* [**unified**] [**partial**] [**merged**]
2. **show diff startup-config** *file_url* [**unified**]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**show diff running-config** *file_url* [**unified**] [**partial**] [**merged**] **Example:** `switch# show diff running-config bootflash:candidate.cfg partial unified`	Displays the differences between the running and user given candidate config. • *file_url*: File path to compare with. • **unified**: Displays the difference between running and user configuration in unified format. • **partial**: Enter **partial** only if user configuration file is partial and not a full configuration. • **merged**: Enter **merged** only if sub-commands need to be merged instead of replace.
Step 2	**show diff startup-config** *file_url* [**unified**] **Example:** `switch# show diff startup-config bootflash:candidate.cfg unified`	Displays the differences between the startup and user given candidate config. • *file_url*: File path to compare with. • **unified**: Displays the difference between startup and user configuration in unified format.

Examples of Integrity Check

No Difference Between Running and Candidate Config

```
switch# show diff running-config bootflash:base_running.cfg
switch#
```

Difference Between Running and Candidate

```
switch# show diff running-config bootflash:modified-running.cfg unified
--- running-config
+++ User-config
@@ -32,11 +32,11 @@

interface Ethernet1/1
   mtu 9100
   link debounce time 0
   beacon
-  ip address 2.2.2.2/24
+  ip address 1.1.1.1/24
   no shutdown

interface Ethernet1/2

interface Ethernet1/3
switch#
```

Difference Between Running and Partial Candidate

```
switch# show file bootflash:intf_vlan.cfg
interface Vlan101
  no shutdown
  no ip redirects
  ip address 1.1.2.1/24 secondary
  ip address 1.1.1.1/24
switch#
switch# show diff running-config bootflash:intf_vlan.cfg partial unified
--- running-config
+++ User-config
@@ -3897,10 +3883,14 @@
   mtu 9100
   ip access-group IPV4_EDGE in
   ip address 2.2.2.12/26 tag 54321

 interface Vlan101
+ no shutdown
+ no ip redirects
+ ip address 1.1.2.1/24 secondary
+ ip address 1.1.1.1/24

 interface Vlan102
   description Vlan102
   no shutdown
   mtu 9100
switch#
```

Partial Configuration Diff Merged

```
switch# show file po.cfg
interface port-channel500
description po-123
switch#
switch# sh run int po500

!Command: show running-config interface port-channel500
!Running configuration last done at: Fri Sep 29 12:27:28 2023
!Time: Fri Sep 29 12:30:24 2023

version 10.4(2) Bios:version 07.69

interface port-channel500
```

```
  ip address 192.0.2.0/24
  ipv6 address 2001:DB8:0:ABCD::1/48

switch#

switch# show diff running-config po.cfg partial merged unified
--- running-config
+++ User-config
@@ -124,10 +110,11 @@
interface port-channel100
 interface port-channel500
   ip address 192.0.2.0/24
   ipv6 address 2001:DB8:0:ABCD::1/48
+ description po-123
 interface port-channel4096
 interface Ethernet1/1
switch#
```

CHAPTER 26

Configuring User Accounts and RBAC

This chapter contains the following sections:

About User Accounts and RBAC

Cisco Nexus 3600 platform switches use role-based access control (RBAC) to define the amount of access that each user has when the user logs into the switch.

With RBAC, you define one or more user roles and then specify which management operations each user role is allowed to perform. When you create a user account for the switch, you associate that account with a user role, which then determines what the individual user is allowed to do on the switch.

User Roles

User roles contain rules that define the operations allowed for the user who is assigned the role. Each user role can contain multiple rules and each user can have multiple roles. For example, if role1 allows access only to configuration operations, and role2 allows access only to debug operations, users who belong to both role1 and role2 can access configuration and debug operations. You can also limit access to specific VLANs, and interfaces.

The switch provides the following default user roles:

network-admin (superuser)

Complete read and write access to the entire switch.

network-operator

Complete read access to the switch.

Note If you belong to multiple roles, you can execute a combination of all the commands permitted by these roles. Access to a command takes priority over being denied access to a command. For example, suppose a user has RoleA, which denied access to the configuration commands. However, the user also has RoleB, which has access to the configuration commands. In this case, the user has access to the configuration commands.

Rules

The rule is the basic element of a role. A rule defines what operations the role allows the user to perform. You can apply rules for the following parameters:

Command

A command or group of commands defined in a regular expression.

Feature

Commands that apply to a function provided by the Cisco Nexus device. Enter the **show role feature** command to display the feature names available for this parameter.

Feature group

Default or user-defined group of features. Enter the **show role feature-group** command to display the default feature groups available for this parameter.

These parameters create a hierarchical relationship. The most basic control parameter is the command. The next control parameter is the feature, which represents all commands associated with the feature. The last control parameter is the feature group. The feature group combines related features and allows you to easily manage the rules.

You can configure up to 256 rules for each role. The user-specified rule number determines the order in which the rules are applied. Rules are applied in descending order. For example, if a role has three rules, rule 3 is applied before rule 2, which is applied before rule 1.

User Role Policies

You can define user role policies to limit the switch resources that the user can access, or to limit access to interfaces and VLANs.

User role policies are constrained by the rules defined for the role. For example, if you define an interface policy to permit access to specific interfaces, the user does not have access to the interfaces unless you configure a command rule for the role to permit the **interface** command.

If a command rule permits access to specific resources (interfaces, VLANs), the user is permitted to access these resources, even if the user is not listed in the user role policies associated with that user.

User Account Configuration Restrictions

The following words are reserved and cannot be used to configure users:

- adm
- bin

- daemon
- ftp
- ftpuser
- games
- gdm
- gopher
- halt
- lp
- mail
- mailnull
- man
- mtsuser
- news
- nobody
- san-admin
- shutdown
- sync
- sys
- uucp
- xfs

Caution The Cisco Nexus 3600 platform switch does not support all numeric usernames, even if those usernames were created in TACACS+ or RADIUS. If an all numeric username exists on an AAA server and is entered during login, the switch rejects the login request.

User Password Requirements

Cisco Nexus device passwords are case sensitive and can contain alphanumeric characters. Special characters, such as the dollar sign ($) or the percent sign (%), are not allowed.

Note Beginning with Cisco NX-OS Release 7.2(0)N1(1), special characters, such as the dollar sign ($) or the percent sign (%), can be used in Cisco Nexus device passwords.

Note Special characters, such as the dollar sign ($) or the percent sign (%), can be used in Cisco Nexus device passwords.

If a password is trivial (such as a short, easy-to-decipher password), the Cisco Nexus device rejects the password. Be sure to configure a strong password for each user account. A strong password has the following characteristics:

- At least eight characters long
- Does not contain many consecutive characters (such as "abcd")
- Does not contain many repeating characters (such as "aaabbb")
- Does not contain dictionary words
- Does not contain proper names
- Contains both uppercase and lowercase characters
- Contains numbers

The following are examples of strong passwords:

- If2CoM18
- 2009AsdfLkj30
- Cb1955S21

Note For security reasons, user passwords do not display in the configuration files.

Guidelines and Limitations for User Accounts

User accounts have the following guidelines and limitations when configuring user accounts and RBAC:

- Regardless of the read-write rule configured for a user role, some commands can be executed only through the predefined network-admin role.
- Up to 256 rules can be added to a user role.
- A maximum of 64 user roles can be assigned to a user account.
- You can assign a user role to more that one user account.
- Predefined roles such as network-admin and network-operator are not editable.

Note A user account must have at least one user role.

Configuring User Accounts

> **Note** Changes to user account attributes do not take effect until the user logs in and creates a new session.
>
> You can use any alphanumeric character (or) an _ (underscore) as the first character in a username. Using any other special characters for the first character is not allowed. If the username contains the characters that are not allowed, the specified user is unable to log in.

SUMMARY STEPS

1. switch# **configure terminal**
2. (Optional) switch(config)# **show role**
3. switch(config) # **username** *user-id* [**password** *password*] [**expire** *date*] [**role** *role-name*]
4. switch(config) # **exit**
5. (Optional) switch# **show user-account**
6. (Optional) switch# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	(Optional) switch(config)# **show role**	Displays the user roles available. You can configure other user roles, if necessary.
Step 3	switch(config) # **username** *user-id* [**password** *password*] [**expire** *date*] [**role** *role-name*]	Configures a user account. The *user-id* is a case-sensitive, alphanumeric character string with a maximum of 28 characters. The default *password* is undefined. **Note** If you do not specify a password, the user might not be able to log into the switch. **Note** Starting with Release 7.0(3)F3(1), a new internal function is implemented to check the password strength. The **expire** *date* option format is YYYY-MM-DD. The default is no expiry date.
Step 4	switch(config) # **exit**	Exists global configuration mode.
Step 5	(Optional) switch# **show user-account**	Displays the role configuration.
Step 6	(Optional) switch# **copy running-config startup-config**	Copies the running configuration to the startup configuration.

Example

The following example shows how to configure a user account:

```
switch# configure terminal
switch(config)# username NewUser password 4Ty18Rnt
switch(config)# exit
switch# show user-account
```

The following example shows the criteria in enabling the password strength-check starting with Release 7.0(3)F3(1):

```
switch(config)# username xyz password nbv12345
password is weak
Password should contain characters from at least three of the following classes: lower case
 letters, upper case letters, digits and special characters.
switch(config)# username xyz password Nbv12345
password is weak
it is too simplistic/systematic
switch(config)#
```

Configuring RBAC

Creating User Roles and Rules

The rule number that you specify determines the order in which the rules are applied. Rules are applied in descending order. For example, if a role has three rules, rule 3 is applied before rule 2, which is applied before rule 1.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config) # **role name** *role-name*
3. switch(config-role) # **rule** *number* {**deny** | **permit**} **command** *command-string*
4. switch(config-role)# **rule** *number* {**deny** | **permit**} {**read** | **read-write**}
5. switch(config-role)# **rule** *number* {**deny** | **permit**} {**read** | **read-write**} **feature** *feature-name*
6. switch(config-role)# **rule** *number* {**deny** | **permit**} {**read** | **read-write**} **feature-group** *group-name*
7. (Optional) switch(config-role)# **description** *text*
8. switch(config-role)# **end**
9. (Optional) switch# **show role**
10. (Optional) switch# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config) # **role name** *role-name*	Specifies a user role and enters role configuration mode.

	Command or Action	Purpose
		The *role-name* argument is a case-sensitive, alphanumeric character string with a maximum of 16 characters.
Step 3	switch(config-role) # **rule** *number* {**deny** | **permit**} **command** *command-string*	Configures a command rule. The *command-string* can contain spaces and regular expressions. For example, interface ethernet * includes all Ethernet interfaces. Repeat this command for as many rules as needed.
Step 4	switch(config-role)# **rule** *number* {**deny** | **permit**} {**read** | **read-write**}	Configures a read-only or read-and-write rule for all operations.
Step 5	switch(config-role)# **rule** *number* {**deny** | **permit**} {**read** | **read-write**} **feature** *feature-name*	Configures a read-only or read-and-write rule for a feature. Use the **show role feature** command to display a list of features. Repeat this command for as many rules as needed.
Step 6	switch(config-role)# **rule** *number* {**deny** | **permit**} {**read** | **read-write**} **feature-group** *group-name*	Configures a read-only or read-and-write rule for a feature group. Use the **show role feature-group** command to display a list of feature groups. Repeat this command for as many rules as needed.
Step 7	(Optional) switch(config-role)# **description** *text*	Configures the role description. You can include spaces in the description.
Step 8	switch(config-role)# **end**	Exits role configuration mode.
Step 9	(Optional) switch# **show role**	Displays the user role configuration.
Step 10	(Optional) switch# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

This example shows how to create user roles and specify rules:

```
switch# configure terminal
switch(config)# role name UserA
switch(config-role)# rule deny command clear users
switch(config-role)# rule deny read-write
switch(config-role)# description This role does not allow users to use clear commands
switch(config-role)# end
switch(config)# show role
```

Creating Feature Groups

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config) # **role feature-group** *group-name*
3. switch(config) # **exit**
4. (Optional) switch# **show role feature-group**
5. (Optional) switch# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config) # **role feature-group** *group-name*	Specifies a user role feature group and enters role feature group configuration mode. The *group-name* is a case-sensitive, alphanumeric character string with a maximum of 32 characters.
Step 3	switch(config) # **exit**	Exits global configuration mode.
Step 4	(Optional) switch# **show role feature-group**	Displays the role feature group configuration.
Step 5	(Optional) switch# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Example

This example shows how to create a feature group:

```
switch# configure terminal
switch(config) # role feature-group group1
switch(config) # exit
switch# show role feature-group
switch# copy running-config startup-config
switch#
```

Changing User Role Interface Policies

You can change a user role interface policy to limit the interfaces that the user can access. Specify a list of interfaces that the role can access. You can specify it for as many interfaces as needed.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config) # **role name** *role-name*
3. switch(config-role) # **interface policy deny**

4. switch(config-role-interface) # **permit interface** *interface-list*
5. switch(config-role-interface) # **exit**
6. (Optional) switch(config-role) # **show role**
7. (Optional) switch(config-role) # **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config) # **role name** *role-name*	Specifies a user role and enters role configuration mode.
Step 3	switch(config-role) # **interface policy deny**	Enters role interface policy configuration mode.
Step 4	switch(config-role-interface) # **permit interface** *interface-list*	Specifies a list of interfaces that the role can access. Repeat this command for as many interfaces as needed. For this command, you can specify Ethernet interfaces.
Step 5	switch(config-role-interface) # **exit**	Exits role interface policy configuration mode.
Step 6	(Optional) switch(config-role) # **show role**	Displays the role configuration.
Step 7	(Optional) switch(config-role) # **copy running-config startup-config**	Copies the running configuration to the startup configuration.

Example

The following example shows how to change a user role interface policy to limit the interfaces that the user can access:

```
switch# configure terminal
switch(config)# role name UserB
switch(config-role)# interface policy deny
switch(config-role-interface)# permit interface ethernet 2/1
switch(config-role-interface)# permit interface fc 3/1
switch(config-role-interface)# permit interface vfc 30/1
```

Changing User Role VLAN Policies

You can change a user role VLAN policy to limit the VLANs that the user can access.

SUMMARY STEPS

1. switch# **configure terminal**
2. switch(config) # **role name** *role-name*
3. switch(config-role)# **vlan policy deny**
4. switch(config-role-vlan # **permit vlan** *vlan-list*
5. switch(config-role-vlan) # **exit**
6. (Optional) switch# **show role**

7. (Optional) switch# **copy running-config startup-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	switch# **configure terminal**	Enters global configuration mode.
Step 2	switch(config) # **role name** *role-name*	Specifies a user role and enters role configuration mode.
Step 3	switch(config-role)# **vlan policy deny**	Enters role VLAN policy configuration mode.
Step 4	switch(config-role-vlan # **permit vlan** *vlan-list*	Specifies a range of VLANs that the role can access. Repeat this command for as many VLANs as needed.
Step 5	switch(config-role-vlan) # **exit**	Exits role VLAN policy configuration mode.
Step 6	(Optional) switch# **show role**	Displays the role configuration.
Step 7	(Optional) switch# **copy running-config startup-config**	Saves the change persistently through reboots and restarts by copying the running configuration to the startup configuration.

Verifying the User Accounts and RBAC Configuration

Use one of the following commands to verify the configuration:

Command	Purpose
show role [*role-name*]	Displays the user role configuration
show role feature	Displays the feature list.
show role feature-group	Displays the feature group configuration.
show startup-config security	Displays the user account configuration in the startup configuration.
show running-config security [**all**]	Displays the user account configuration in the running configuration. The **all** keyword displays the default values for the user accounts.
show user-account	Displays user account information.

Default Settings for the User Accounts and RBAC

The following table lists the default settings for user accounts and RBAC parameters.

Table 30: Default User Accounts and RBAC Parameters

Parameters	Default
User account password	Undefined.
User account expiry date	None.
Interface policy	All interfaces are accessible.
VLAN policy	All VLANs are accessible.

INDEX

E

F

G

H

I

J

L

M

N

O

P

R

S