Nexus 7000 M–Series Module ELAM Procedure



Document ID: 116645

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Introduction

This document describes the steps used in order to perform an ELAM on Cisco Nexus 7000 (N7K) M–Series modules, explains the most relevant outputs, and describes how to interpret the results.

Tip: Refer to the ELAM Overview document for an overview on ELAM.

Topology



In this example, a host on VLAN 2500 (10.0.5.101), port *Eth4/1* sends an Internet Control Message Protocol (ICMP) request to a host on VLAN 55 (10.0.3.101), port *Eth3/5*. ELAM is used in order to capture this single packet from 10.0.5.101 to 10.0.3.101. It is important to remember that ELAM allows you to capture a single frame.

In order to perform an ELAM on the N7K, you must first connect to the appropriate module (this requires the network–admin privilege):

```
N7K# attach module 4
Attaching to module 4 ...
To exit type 'exit', to abort type '$.'
module-4#
```

Determine the Ingress Forwarding Engine

Traffic is expected to ingress the switch on port Eth4/1. When you check the modules in the system, you see that *Module 4* is an M–Series module. It is important to remember that the N7K is fully–distributed, and that the modules, not the supervisor, make the forwarding decisions for dataplane traffic.

N7K#	show module							
Mod	Ports	Module-Type	Model	Status				
3	32	10 Gbps Ethernet Module	N7K-M132XP-12	ok				
4	48	10/100/1000 Mbps Ethernet Module	N7K-M148GT-11	ok				
5	0	Supervisor module-1X	N7K-SUP1	active *				
6	0	Supervisor module-1X	N7K-SUP1	ha-standby				

For M–Series modules, perform the ELAM on the Layer 2 (L2) Forwarding Engine (FE) with internal codename *Eureka*. Note that the L2 FE Data Bus (DBUS) contains the original header information before the L2 and Layer 3 (L3) lookups, and the Result Bus (RBUS) contains the results after both L3 and L2 lookups. The L3 lookup is performed by the L3/Layer 4 (L4) FE with internal codename *Lamira*, which is the same process used on the Cisco Catalyst 6500 Series switch platform that runs Supervisor Engine 2T.

N7K M–Series modules can use multiple FEs for each module, so you must determine the *Eureka* ASIC that is used for the FE on port *Eth4/1*. Enter this command in order to verify this:

moo (so	lule-4 ome ou	l# sho itput	ow hardw omitted	vare int	ernal	dev-por	t-map		
CAF >F1	RD_TYP	PE: Panel	4 ports:4	8 port	1G				
Device name			De	Dev role			Abbr num_inst:		
> I	Eureka	1		DE	V_LAY	er_2_loo	KUP	L2LKP	1
+		+	++FRONI	PANEL	PORT	TO ASIC	INSTANC	E MAP+++	++
ΓP	port 1	PHYS 0	SECUR 0	MAC_0 0	rwr_ 0	0 <i>l2lkp</i> 0	L3LKP 0	QUEUE 0	SWICHF 0
	2	0	0	0	0	0	0	0	0

In the output, you can see that port *Eth4/1* is on *Eureka (L2LKP)* instance 0.

Note: For M–Series modules, the ELAM syntax uses 1–based values, so instance *0* becomes instance *1* when you configure the ELAM. This is not the case for F–Series modules.

```
module-4# elam asic eureka instance 1
module-4(eureka-elam)#
```

Configure the Trigger

The *Eureka* ASIC supports ELAM triggers for IPv4, IPv6, and others. The ELAM trigger must align with the frame type. If the frame is an IPv4 frame, then the trigger must also be IPv4. An IPv4 frame is not captured with an *other* trigger. The same logic applies to IPv6.

With Nexus Operating Systems (NX–OS), you can use the question mark character in order to separate the ELAM trigger:

```
module-4(eureka-elam)# trigger dbus dbi ingress ipv4 if ?
  (some output omitted)
  destination-flood Destination Flood
  destination-index Destination Index
  destination-ipv4-address Destination IP Address
```

destination-mac-addressDestination MAC Addressip-tosIP TOSip-total-lenIP Total Lengthip-ttlIP TTLsource-mac-addressSource MAC Addressvlan-idVlan ID Number

For this example, the frame is captured according to the source and destination IPv4 addresses, so only those values are specified.

Eureka requires that triggers are set for the DBUS and the RBUS. There are two different Packet Buffers (PB) in which the RBUS data can reside. Determination of the correct PB instance is dependent upon the exact module type and ingress port. Typically, it is recommended that you configure PB1, and if the RBUS does not trigger, then repeat the configuration with PB2.

Here is the DBUS trigger:

```
module-4(eureka-elam)# trigger dbus dbi ingress ipv4 if source-ipv4-address
10.0.5.101 destination-ipv4-address 10.0.3.101 rbi-corelate
```

Here is the RBUS trigger:

module-4(eureka-elam)# trigger rbus rbi pb1 ip if cap2 1

Note: The *rbi–correlate* keyword at the end of the DBUS trigger is required in order for the RBUS to correctly trigger on the *cap2* bit.

Start the Capture

Now that the ingress FE is selected and you configured the trigger, you can start the capture:

module-4(eureka-elam)# start

In order to check the status of the ELAM, enter the status command:

```
module-4(eureka-elam)# status
Instance: 1
EU-DBUS: Armed
trigger dbus dbi ingress ipv4 if source-ipv4-address 10.0.5.101
  destination-ipv4-address 10.0.3.101 rbi-corelate
EU-RBUS: Armed
trigger rbus rbi pb1 ip if cap2 1
LM-DBUS: Dis-Armed
No configuration
LM-RBUS: Dis-Armed
No configuration
```

Once the frame that matches the trigger is received by the FE, the ELAM status shows as *Triggered*:

```
module-4(eureka-elam)# status
Instance: 1
EU-DBUS: Triggered
trigger dbus dbi ingress ipv4 if source-ipv4-address 10.0.5.101
   destination-ipv4-address 10.0.3.101 rbi-corelate
EU-RBUS: Triggered
trigger rbus rbi pb1 ip if cap2 1
LM-DBUS: Dis-Armed
No configuration
LM-RBUS: Dis-Armed
```

Interpret the Results

In order to display the ELAM results, enter the *show dbus* and *show rbus* commands. If there is a high volume of traffic that matches the same triggers, the DBUS and RBUS might trigger on different frames. Therefore, it is important to check the internal sequence numbers on the DBUS and RBUS data in order to ensure that they match:

module-4(eureka-elam)# show dbus | i seq seq = 0x05 module-4(eureka-elam)# show rbus | i seq seq = 0x05

Here is the excerpt from the ELAM data that is most relevant to this example (some output is omitted):

```
module-4(eureka-elam)# show dbus
seq = 0x05
vlan = 2500
source_index = 0x00a21
13_protocol = 0x0 (0:IPv4, 6:IPv6)
13_protocol_type = 0x01, (1:ICMP, 2:IGMP, 4:IP, 6:TCP, 17:UDP)
dmac = 00.00.0c.07.ac.65
smac = d0.d0.fd.b7.3d.c2
ip_ttl = 0xff
ip_source = 010.000.005.101
ip_destination = 010.000.003.101
module-4(eureka-elam)# show rbus
seq = 0x05
flood = 0x0
dest_index = 0x009ed
vlan = 55
ttl = 0xfe
data(rit/dmac/recir) = 00.05.73.a9.55.41
data(rit/smac/recir) = 84.78.ac.0e.47.41
```

With the *DBUS* data, you can verify that the frame is received on VLAN 2500 with a source MAC address of *d0d0.fdb7.3dc2* and a destination MAC address of *0000.0c07.ac65*. You can also see that this is an IPv4 frame that is sourced from *10.0.5.101*, and is destined to *10.0.3.101*.

Tip: There are several other useful fields that are not included in this output, such as Type of Service (TOS) value, IP flags, IP length, and L2 frame length.

In order to verify on which port the frame is received, enter the *SRC_INDEX* command (the source Local Target Logic (LTL)). Enter this command in order to map an LTL to a port or group of ports for the N7K:

N7K# show system internal pixm info ltl 0xa21 Member info ------Type LTL ------PHY_PORT Eth4/1 FLOOD_W_FPOE 0x8014

The output shows that the *SRC_INDEX* of *0xa21* maps to port *Eth4/1*. This confirms that the frame is received on port *Eth4/1*.

With the **RBUS** data, you can verify that the frame is routed to VLAN 55, and that the TTL is decremented

from *0xff* in the *DBUS* data to *0xfe* in the *RBUS* data. You can see that the source and destination MAC addresses are rewritten to *8478.ac0e.4741* and *0005.73a9.5541*, respectively. Additionally, you can confirm the egress port from the *DEST_INDEX* (destination LTL):

 N7K# show system internal pixm info ltl 0x9ed

 Member info

 Type
 LTL

 Type
 LTL

 PHY_PORT
 Eth3/5

 FLOOD_W_FPOE
 0x8017

 FLOOD_W_FPOE
 0x8016

The output shows that the *DEST_INDEX* of *0x9ed* maps to port *Eth3/5*. This confirms that the frame is sent from port *Eth3/5*.

Additional Verification

In order to verify how the switch allocates the LTL pool, enter the *show system internal pixm info ltl–region* command. The output from this command is useful in order to understand the purpose of an LTL if it is not matched to a physical port. A good example of this is a *Drop* LTL:

N7K# **show system internal pixm info ltl 0x11a0** 0x11a0 is not configured

N7K# show system internal pixm info ltl-region							
LTL POOL TYPE	SIZE	RANGE					
DCE/FC Pool	======================================	0x0000	==== to	0x03ff			
SUP Inband LTL	32	0x0400	to	0x041f			
MD Flood LTL	1	0x0420					
Central R/W	1	0x0421					
UCAST Pool	1536	0x0422	to	0x0a21			
PC Pool	1720	0x0a22	to	0x10d9			
LC CPU Pool	32	0x1152	to	0x1171			
EARL Pool	72	0x10da	to	0x1121			
SPAN Pool	48	0x1122	to	0x1151			
UCAST VDC Use Pool	16	0x1172	to	0x1181			
UCAST Generic Pool	30	0x1182	to	0x119f			
LISP Pool	4	0x1198	to	0x119b			
Invalid SI	1	0x119c	to	0x119c			
ESPAN SI	1	0x119d	to	0x119d			
Recirc SI	1	0x119e	to	0x119e			
Drop DI	2	0x119f	to	0x11a0			
UCAST (L3_SVI_SI) Region	31	0x11a1	to	0x11bf			
UCAST (Fex/GPC/SVI-ES)	3648 0x11	LcO to Ox1fff					
UCAST Reserved for Future Us	e Region 2048	0x2000	to	0x27ff			
======================================	MCAST BOUNDARY	<==========					
VDC OMF Pool	32	0x2800	to	0x281f			

Updated: Oct 21, 2013

Document ID: 116645