

Xconnect over VRF Aware L2TPv3 in ASR1K

Contents

- [Introduction](#)
- [Background Information](#)
- [Test Case I: L2TPv3 Xconnect over IP network with Endpoints in VRF](#)
- [Test Case II: L2TPv3 Xconnect over MPLS network with Endpoints in VRF](#)

Introduction

This document describes how the Virtual Routing and Forwarding (VRF) can be used when you configure Layer 2 Tunneling Protocol (L2TP)v3 Xconnect over IP and Multiprotocol Label Switching (MPLS) network.

Background Information

L2TP is the tunneling protocol used by Internet Service Providers (ISPs) in order to provide Virtual Private Network (VPN) in the dial access space over the internet.

It combines the best of Cisco's Layer 2 Forwarding (L2F) protocol and Microsoft's Point-to-Point Tunneling Protocol (PPTP). The main components of L2TP are L2TP Access Controller (LAC) and L2TP Network Server (LNS).

L2TP Access Controller: LAC is an access server connected to Public Switched Telephone Network (PSTN). The LAC is the initiator of incoming calls and the receiver of outgoing calls. It is connected to LNS over LAN or WAN.

L2TP Network Server: LNS is the network server for L2TP protocol where PPP sessions terminate and are authenticated. The LNS is the initiator of outgoing calls and the receiver of incoming calls.

L2TPv2 was designed to carry PPP traffic over IP networks. Network access equipment (DSL, cable modem or dial-up access interfaces) accepted PPP connections from subscribers and tunnelled the PPP sessions to the ISP over L2TP. The new version L2TPv3 is designed to carry any Layer 2 payload in addition to PPP which was the only payload that was supported by version 2. Specifically, L2TPv3 defines the L2TP protocol for tunneling Layer 2 payloads over an IP core network with the use Layer 2 VPNs. Benefits of this feature include this:

- L2TPv3 simplifies deployment of VPNs
- L2TPv3 does not require MPLS
- L2TPv3 supports Layer 2 tunneling over IP for any payload

Here is the sample configuration of L2TPv3 pseudowire:

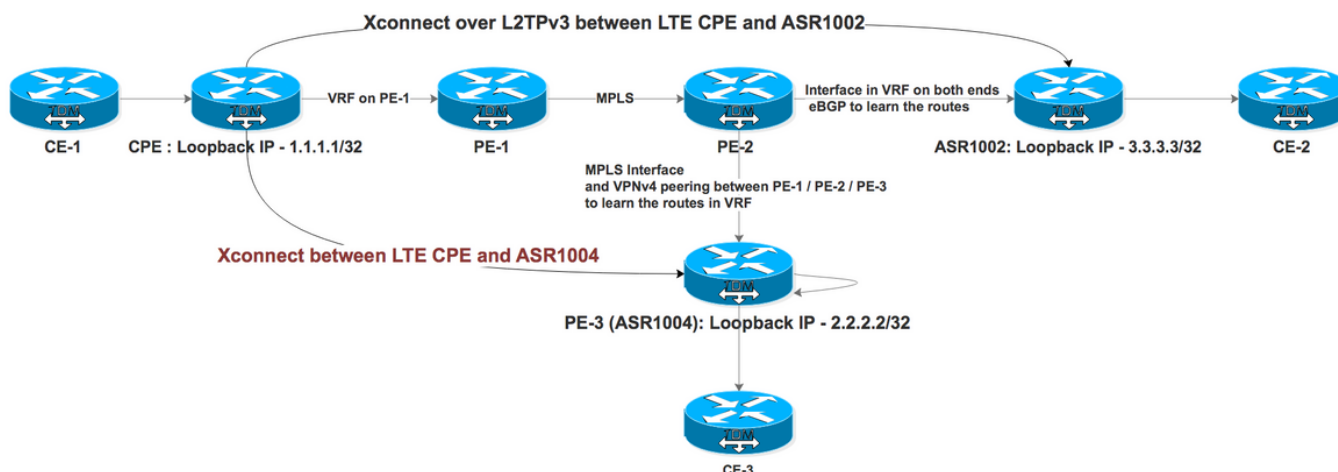
1.enable

2.configureterminal

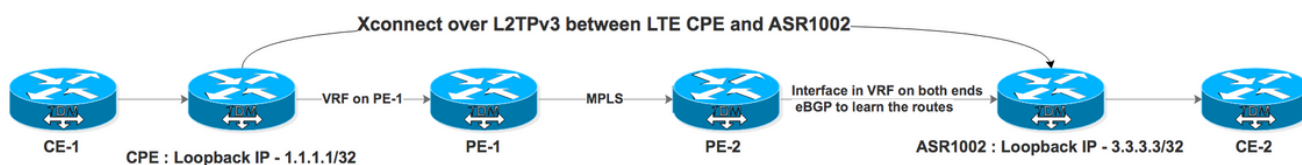
3.interface type slot/port

4.xconnectpeer-ip-address vcidencapsulation l2tpv3pw-classpw-class-name

Now take a look at how L2TPv3 Xconnect behaves when VRF is used. Here is the topology that is used for demonstration in which we Xconnect is configured between CPE and ASR1002 (IP) and ASR1004 (MPLS) with endpoints at ASR1000 in VRF (VRF Aware L2TPv3 is not supported on ASR1000 platform).



Test Case I: L2TPv3 Xconnect over IP network with Endpoints in VRF



PE-1 and PE-2 make the MPLS network for ISP. CPE is connected to PE-1 over VRF and ASR1002 is connected to PE-2 over VRF. ASR1002 also has VRF on the interface connected to PE-2. The reachability of CPE loopback from ASR1002 is via VRF over IP interface.

Configuration on CPE for Xconnect towards ASR1002:

```
interface FastEthernet4.2381
```

```
encapsulation dot1Q 2381
```

```
xconnect 3.3.3.3 2381 encapsulation l2tpv3 pw-class PSEUDO_CLASS >>>>>>>>> Xconnect with ASR1002
```



```
interworking vlan
protocol l2tpv3 L2TP_CLASS
ip local interface Loopback11
```

```
l2tp-class L2TP_CLASS
authentication
password cisco
```

```
interface Loopback11
ip vrf forwarding L2TP_VRF -----> Source is in VRF
ip address 3.3.3.3 255.255.255.255
```

```
router bgp 1
```

```
address-family ipv4 vrf L2TP_VRF
redistribute connected
neighbor 10.1.1.2 remote-as 2 -----> eBGP with PE-2 in VRF
neighbor 10.1.1.2 activate
neighbor 10.1.1.2 soft-reconfiguration inbound
```

```
exit-address-family
VRF L2TP_VRF:
```

```
B 1.1.1.1/32 [20/0] via 10.1.1.2, 1d -----> Xconnect end point learned via eBGP in VRF
```

Let us now check the status of Xconnect on CPE:

```
CPE #sh xconnect all de
```

```
Legend: XC ST=Xconnect State S1=Segment1 State S2=Segment2 State
```

```
UP=Up DN=Down AD=Admin Down IA=Inactive
```

```
SB=Standby HS=Hot Standby RV=Recovering NH=No Hardware
```

```
XC ST Segment 1
```

```
S1 Segment 2
```

```
S2
```


Tunnel ID: 1760690853

Protocol State: DOWN

Remote Circuit State: DOWN

pw-class: PSEUDO_CLASS

UP pri ac Fa4.2381:2381(Eth VLAN) UP l2tp 3.3.3.3:2381 UP -----
---à Stable with ASR1002

Interworking: vlan

Session ID: 1906980494

Tunnel ID: 2886222725

Protocol State: UP

Remote Circuit State: UP

pw-class: PSEUDO_CLASS

CPE#sh l2tp session

L2TP Session Information Total tunnels 2 sessions 2

LocID	RemID	TunID	Username, Intf/ Vcid, Circuit	State	Last Chg	Uniq ID	
2714490989	3697021268	1760690853	2380, Fa4.2380:2380	est	00:00:03	0	-----> Flapping with ASR1004
1906980494	2361475239	2886222725	2381, Fa4.2381:2381	est	15:37:06	0	-----> Stable with ASR1002

L2TP Session Information Total tunnels 2 sessions 2:

LocID	RemID	TunID	Username, Intf/ Vcid, Circuit	State	Last Chg	Uniq ID
2714490989	3697021268	1760690853	2380, Fa4.2380:2380	est	00:20:03	0
1906980494	2361475239	2886222725	2381, Fa4.2381:2381	est	15:37:06	0

The traffic flow is seen as in case of ASR1004:

- When traffic comes from CPE on ASR1004, it comes in MPLS interface Gi0/0/1 and gets switched directly to Gi0/0/0 Access port.
- When traffic comes from Access Port Gi0/0/0, it takes the looped path of Gi0/0/0 -> Gi0/0/2 -> Gi0/0/3 -> Gi0/0/1.

The main issue with this workaround is for QFP utilization on ASR1000 platform as packet processing is done twice:

LocID	RemID	TunID	Username, Intf/ Vcid, Circuit	State	Last Chg	Uniq ID
-------	-------	-------	----------------------------------	-------	----------	---------

2714490989	3697021268	1760690853	2380, Fa4.2380:2380	est	00:20:03	0
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1906980494	2361475239	2886222725	2381, Fa4.2381:2381	est	15:37:06	0
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This behavior is documented in Doc Bug: [CSCvi42964](#)