ASR1000 OTV Deployment Modes (OTV on a Stick)

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Introduction

This document describes the configuration for a specific deployment Model of the Overlay Transport Virtualization (OTV) on ASR1000 Family.

Prerequistes

Requirements

Cisco recommends that you have knowledge of these topics:

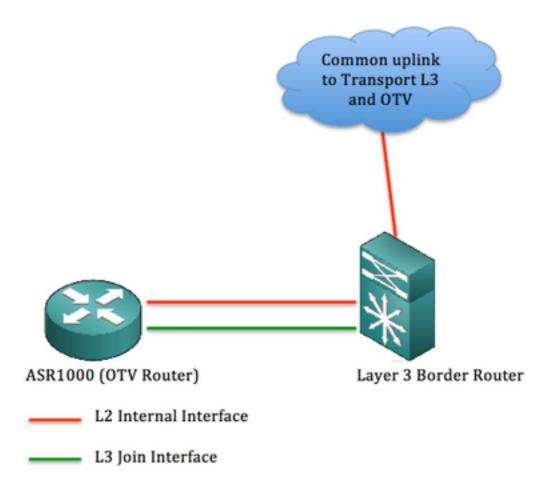
- Basic Knowledge of the ASR 1000 Platform architecture
- Basic Knowledge of ASR 1000 OTV Unicast Adjacency Server Configuration
- Unicast reachability between the L3 Border routers

Components Used

The information in this document is based on the ASR 1002 with Cisco IOS® Version asr1001-universal.03.13.05.S.154-3.S5-ext.bin.

Background Information

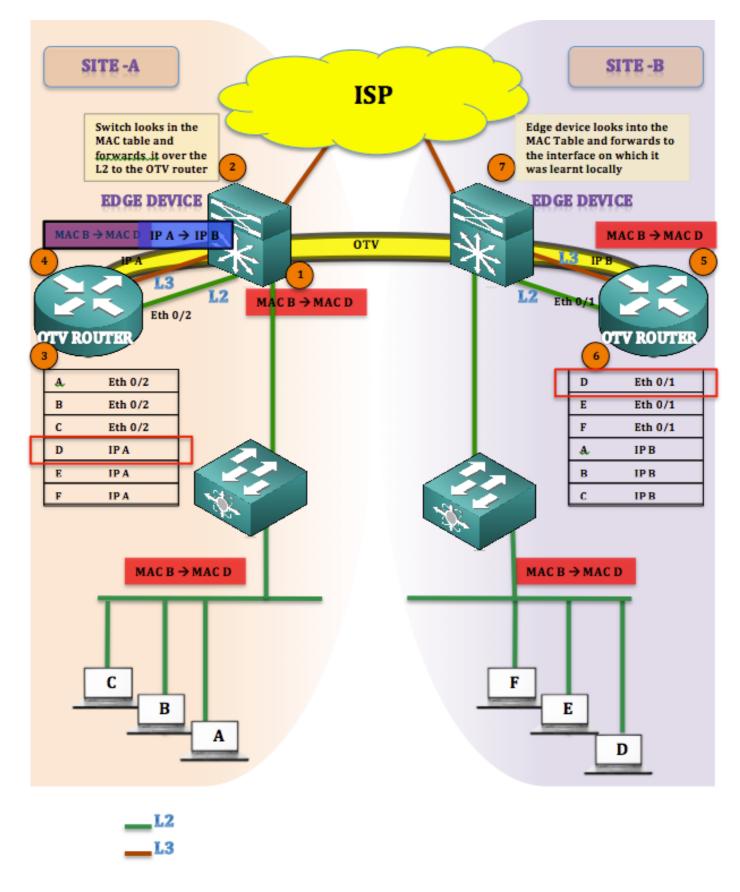
In OTV Appliance on a stick model, the join interface connects back through the device that has the SVIs built on. This particular model of deployment is widely used as it needs no network redesign or re-cabling when OTV is activated or de-activated for any reason. It should be further noted that OTV enabled device (ASR1000) is one hop away from the layer 3 border routers providing Datacenter connectivity.



The information in this document was created from the devices in a specific lab environment. All of the devices used in this document started with a cleared (default) configuration. If your network is live, make sure that you understand the potential impact of any command.

Theory

Network Diagram



Packet Walk

In OTV it is always correct to say that there are no silent hosts (End hosts are not silent or Unidirectional). If there is any unicast traffic to a destination whose mac-address is not present in the OTV table, the traffic would be considered as Unknown Unicast and is dropped.

Consider that the OTV Table has already populated & all mac-addresses are learnt.

Traffic is initiated from Site A to Site B (MAC B to MAC D)

- Traffic initiated from MAC B toMAC D reaches the Edge Device (Flood and Learn Mechanism)
- 2. Edge device will look into the mac-table and forward the frames on the dynamically learnt Interface (Eth 0/2) which is the L2 Interface
- 3. Frames arrive at the OTV Device (ASR1K), and upon looking into the OTV route table finds out that the frames are for Site B.
- 4. OTV encapsulates the frame changing the Source as IP A, its own Join-interface IP and destination as IP A, join-interface of Site B. ([MAC B to MAC D] IP A toIP B)
- 5. OTV Decapsulation happens at Site B and the original frame is recovered
- 6. A mac-address table look up is performed for the arriving frame and it is sent across the L2 Interface back to the Edge Device
- 7. Edge Device checks the interface on which MAC D was learnt and sends the frame on it

Advantages & Working

The Main advantages of this Topology are:

- No change to the existing topology
- Hassle free implementation
- · Ease of config

The question that arises here is that how is this topology different than other in case of OTV deployment. The answer is:

Where is the Join-Interface?

As shown in the image, the Join-Interface resides behind the Edge Devices (i.e 6500 in this case). In the existing topology, put the join-interface behind the switch and build an overlay across it.

One more Question that arises here is How many interfaces do we use for the L2 and L3 connectivity from the Edge device towards ASR1000. The answer is:

There is simply no restriction to it. You can use separate interfaces for L2 and L3, or you can choose to leverage with one single interface which will act as both L2 and L3 and hence justify the name OTV ON A STICK.

A single interface can be used for L2, by building Service instances and extending the VLAN's from the Edge device towards the OTV router's and again a sub-interface can be built over the same interface which will be used as the Join-Interface.

The Configuration in this section focuses using of one single interface between the Edge device and the OTV router.

Configure

Note: Both the L2 & L3 links are hosted on a single Interface between Edge router & OTV router.

On The Edge Device: (Could be a Nexus or C6500)

RIGHT-EDGE #sh run int LEFT-EDGE #sh run int gi4/3 ai2/3 Building configuration... Building configuration... Current configuration: 109 Current configuration: 86 bytes bytes interface GigabitEthernet4/3 interface GigabitEthernet2/3 switchport switchport switchport trunk switchport mode trunk encapsulation dot1q no ip address switchport mode trunk end end RIGHT-EDGE #sh run int LEFT-EDGE #sh run int vlan1 vlan 1 Building configuration... Building configuration... Current configuration: 78 Current configuration: 61 bytes bytes interface Vlan1 interface Vlan1 ip address 192.168.1.2 ip address 192.168.2.2 255.255.255.0 255.255.255.0 end end

On The OTV Router: (In this case ASR1000)

LEFT-ASR #sh run int gi0/0/1 RIGHT-ASR #sh run int gi0/1/0 Building configuration... Building configuration... Current configuration: 225 Current configuration: 225 bytes bytes interface GigabitEthernet0/1/0 interface GigabitEthernet0/0/1 no ip address no ip address negotiation auto negotiation auto service instance 10 ethernet service instance 10 ethernet encapsulation dot1q 10 encapsulation dot1q 10 bridge-domain 10 bridge-domain 10 service instance 20 ethernet service instance 20 ethernet encapsulation dot1q 20 encapsulation dot1q 20 bridge-domain 20 bridge-domain 20 1 end end RIGHT-ASR #sh run int LEFT-ASR #sh run int qi0/1/0.100 gi0/0/1.100 Building configuration... Building configuration... Current configuration: 110 bytes Current configuration: 110 bytes interface GigabitEthernet0/1/0.100 interface encapsulation dot1Q 1 native GigabitEthernet0/0/1.100 ip address 192.168.2.1 encapsulation dot1Q 1 native 255.255.255.0 ip address 192.168.1.1 end

Overlay Interface:

LEFT-ASR#sh run int overlay 1 RIGHT-ASR#sh run int overlay 1

interface Overlay1 interface Overlay1 no ip address no ip address otv join-interface otv join-interface

GigabitEthernet0/0/1.100
otv adjacency-server unicastonly
service instance 10 ethernet
encapsulation dot1q 10
GigabitEthernet0/1/0.100
otv use-adjacency-server
192.168.1.1 unicast-only
service instance 10 ethernet
encapsulation dot1q 10

bridge-domain 10 bridge-domain 10

end end

Verify

To verify if the set up is working as configured you need the same basic commands you use for any OTV set up.

The list of outputs that are collected to verify the set up:

- Show otv detail
- Show otv adjacency
- Show otv route

LEFT-ASR#sh otv detail Overlay Interface Overlay1 VPN name : None VPN ID : 1 State : UP : Yes Fwd-capable Fwd-ready AED-Server : Yes Backup AED-Server : No AED Capable : Yes

Join interface(s) : GigabitEthernet0/0/2

Join IPv4 address : 192.168.1.1
Tunnel interface(s) : Tunnel0
Encapsulation format : GRE/IPv4

Site Bridge-Domain : 20

Capability : Unicast-only

Is Adjacency Server : Yes
Adj Server Configured : No
Prim/Sec Adj Svr(s) : None
OTV instance(s) : 0
FHRP Filtering Enabled : Yes
ARP Suppression Enabled : Yes

ARP Cache Timeout : 600 seconds

LEFT-ASR#sh otv adjacency

Overlay Adjacency Database for overlay 1

 Hostname
 System-ID
 Dest Addr
 Site-ID
 Up Time
 State

 RIGHT-ASR
 4403.a7d3.cf00
 192.168.2.1
 0000.0000.2222
 1d03h
 UP

For troubleshooting and Verification purpose refer to the OTV unicast troubleshooting and verification guide:

http://www.cisco.com/c/en/us/support/docs/routers/asr-1000-series-aggregation-services-routers/117158-configure-otv-00.html