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# Contents

# 1.1 safestring 2.0

## 1.1.1 Available under license :

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/*----------------------------------------------------------------

* mem_primitives_lib.c - Unguarded Memory Copy Routines

*

* February 2005, Bo Berry

*

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Found in path(s):
* /opt/cola/permits/1502360938_1670536039.5216763/0/safe-lib-2-0-1-tar-
gz/safe_lib_2_0/src/safe_string/mem_primitives_lib.c
No license file was found, but licenses were detected in source scan.

/*----------------------------------------------------------------
* strcat_s.c
*
* October 2008, Bo Berry
*
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*/

Found in path(s):
* /opt/cola/permits/1502360938_1670536039.5216763/0/safe-lib-2-0-1-tar-
gz/safe_lib_2_0/src/safe_string/strcat_s.c
No license file was found, but licenses were detected in source scan.

/*----------------------------------------------------------------
* strpbrk_s.c
*
* November 2008, Bo Berry
*
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*----------------------------------------------------------------
*/

Found in path(s):
* /opt/cola/permits/1502360938_1670536039.5216763/0/safe-lib-2-0-1-tar-
gz/safe_lib_2_0/src/safe_string/strpbrk_s.c
No license file was found, but licenses were detected in source scan.

/*----------------------------------------------------------------
* strstr_s.c
*
* November 2008, Bo Berry
*
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*----------------------------------------------------------------

*/

Found in path(s):
* /opt/cola/permits/1502360938_1670536039.5216763/0/safe-lib-2-0-1-tar-gz/safe_lib_2_0/src/safe_string/strstr_s.c
No license file was found, but licenses were detected in source scan.

/*------------------------------------------------------------------
* safe_types.h -- types include for portability
*
* March 2007, Bo Berry
*
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*/

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* /opt/cola/permits/1502360938_1670536039.5216763/0/safe-lib-2-0-1-tar-gz/safe_lib_2_0/include/safe_types.h
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/*------------------------------------------------------------------
* safe_str_constraint.h
*
* October 2008, Bo Berry
*
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Found in path(s):
* /opt/cola/permits/1502360938_1670536039.5216763/0/safe-lib-2-0-1-tar-
gz/safe_lib_2_0/src/safe_string/safe_str_constraint.h
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* safe_string.h
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* November 2008, Bo Berry
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```
*-----------------------------------------------------------
*/
```

Found in path(s):

* /opt/cola/permits/1502360938_1670536039.5216763/0/safe-lib-2-0-1-tar-gz/safe_lib_2_0/include/safe_string.h

No license file was found, but licenses were detected in source scan.

```
/*-----------------------------------------------------------
* strisuppercase_s.c
*
* October 2008, Bo Berry
*
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*-----------------------------------------------------------
*/
```

Found in path(s):

* /opt/cola/permits/1502360938_1670536039.5216763/0/safe-lib-2-0-1-tar-gz/safe_lib_2_0/src/safe_string/strisuppercase_s.c

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```
/*-----------------------------------------------------------
* mem_primitives_lib.h - Unguarded Memory Copy Routines
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* October 2005, Bo Berry
*
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```

*/

Found in path(s):
* /opt/cola/permits/1502360938_1670536039.5216763/0/safe-lib-2-0-1-tar-
gz/safe_lib_2_0/include/mem_primitives_lib.h
No license file was found, but licenses were detected in source scan.


/*----------------------------------------------------------------
* strlastchar_s.c
*
* November 2008, Bo Berry
*
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Found in path(s):
* /opt/cola/permits/1502360938_1670536039.5216763/0/safe-lib-2-0-1-tar-
gz/safe_lib_2_0/src/safe_string/strlastchar_s.c
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* safe_mem_constraint.h
*
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*/

Found in path(s):
* /opt/cola/permits/1502360938_1670536039.5216763/0/safe-lib-2-0-1-tar-gz/safe_lib_2_0/src/safe_string/safe_mem_constraint.h
No license file was found, but licenses were detected in source scan.

```
/*------------------------------------------------------------------
 * strzero_s.c
 *
 * October 2008, Bo Berry
 *
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 *
 *------------------------------------------------------------------
 */
```

Found in path(s):
* /opt/cola/permits/1502360938_1670536039.5216763/0/safe-lib-2-0-1-tar-gz/safe_lib_2_0/src/safe_string/strzero_s.c
No license file was found, but licenses were detected in source scan.

```
/*------------------------------------------------------------------
 * safe_limits.h -- limits include for portability
 *
 * February 2009, Bo Berry
 *
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 *------------------------------------------------------------------
```

```
*/
```

Found in path(s):

* /opt/cola/permits/1502360938_1670536039.5216763/0/safe-lib-2-0-1-tar-gz/safe_lib_2_0/include/safe_limits.h

No license file was found, but licenses were detected in source scan.

```
/*-----------------------------------------------------------------
 * strncat_s.c
 *
 * October 2008, Bo Berry
 *
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 *-----------------------------------------------------------------
 */
```

Found in path(s):

* /opt/cola/permits/1502360938_1670536039.5216763/0/safe-lib-2-0-1-tar-gz/safe_lib_2_0/src/safe_string/strncat_s.c

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```
/*-----------------------------------------------------------------
 * safe_lib.h -- library include for portability
 *
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 *
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 */
```

Found in path(s):

* /opt/cola/permits/1502360938_1670536039.5216763/0/safe-lib-2-0-1-tar-gz/safe_lib_2_0/include/safe_lib.h

No license file was found, but licenses were detected in source scan.

```
/*--------------------------------------------------------------
 * strljustify_s.c
 *
 * November 2008, Bo Berry
 *
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 *--------------------------------------------------------------
 */
```

Found in path(s):

* /opt/cola/permits/1502360938_1670536039.5216763/0/safe-lib-2-0-1-tar-gz/safe_lib_2_0/src/safe_string/strljustify_s.c

No license file was found, but licenses were detected in source scan.

```
/*--------------------------------------------------------------
 * safe_str_lib.h -- Safe C Library String APIs
 *
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 *
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 *--------------------------------------------------------------
 */
```

Found in path(s):
* /opt/cola/permits/1502360938_1670536039.5216763/0/safe-lib-2-0-1-tar-gz/safe_lib_2_0/include/safe_str_lib.h
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```
/*----------------------------------------------------------------
 * strcpyfldin_s.c
 *
 * November 2008, Bo Berry
 *
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 */
```

Found in path(s):
* /opt/cola/permits/1502360938_1670536039.5216763/0/safe-lib-2-0-1-tar-gz/safe_lib_2_0/src/safe_string/strcpyfldin_s.c
No license file was found, but licenses were detected in source scan.

```
/*----------------------------------------------------------------
 * strncpy_s.c
 *
 * October 2008, Bo Berry
 *
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 *----------------------------------------------------------------
 */
```

Found in path(s):
* /opt/cola/permits/1502360938_1670536039.5216763/0/safe-lib-2-0-1-tar-gz/safe_lib_2_0/src/safe_string/strncpy_s.c
No license file was found, but licenses were detected in source scan.

```
/*----------------------------------------------------------------
 * safe_mem_lib.h -- Safe C Library Memory APIs
 *
 * October 2008, Bo Berry
 *
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```

Found in path(s):
* /opt/cola/permits/1502360938_1670536039.5216763/0/safe-lib-2-0-1-tar-gz/safe_lib_2_0/include/safe_mem_lib.h
No license file was found, but licenses were detected in source scan.


/*----------------------------------------------------------------

 * strcasestr_s.c

 *

 * November 2008, Bo Berry

 *

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 */


Found in path(s):
* /opt/cola/permits/1502360938_1670536039.5216763/0/safe-lib-2-0-1-tar-
gz/safe_lib_2_0/src/safe_string/strcasestr_s.c
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/*----------------------------------------------------------------

 * strspn_s.c

 *

 * November 2008, Bo Berry

 *

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 *----------------------------------------------------------------

 */


Found in path(s):
* /opt/cola/permits/1502360938_1670536039.5216763/0/safe-lib-2-0-1-tar-
gz/safe_lib_2_0/src/safe_string/strspn_s.c
No license file was found, but licenses were detected in source scan.


/*----------------------------------------------------------------

 * strtok_s.c

```
*
* October 2008, Bo Berry
*
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*----------------------------------------------------------------
*/
```

Found in path(s):
* /opt/cola/permits/1502360938_1670536039.5216763/0/safe-lib-2-0-1-tar-
gz/safe_lib_2_0/src/safe_string/strtok_s.c
No license file was found, but licenses were detected in source scan.

```
/*----------------------------------------------------------------
* strispassword_s.c
*
* October 2008, Bo Berry
*
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*----------------------------------------------------------------
*/
```

Found in path(s):
* /opt/cola/permits/1502360938_1670536039.5216763/0/safe-lib-2-0-1-tar-
gz/safe_lib_2_0/src/safe_string/strispassword_s.c
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```
/*----------------------------------------------------------------
* strislowercase_s.c
*
* Februay 2005, Bo Berry
*
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*----------------------------------------------------------------
*/
```

Found in path(s):
* /opt/cola/permits/1502360938_1670536039.5216763/0/safe-lib-2-0-1-tar-
gz/safe_lib_2_0/src/safe_string/strislowercase_s.c
No license file was found, but licenses were detected in source scan.

```
/*----------------------------------------------------------------
* strremovews_s.c
*
* November 2008, Bo Berry
*
```

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*-----------------------------------------------------------------

*/


Found in path(s):

* /opt/cola/permits/1502360938_1670536039.5216763/0/safe-lib-2-0-1-tar-

gz/safe_lib_2_0/src/safe_string/strremovews_s.c

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/*-----------------------------------------------------------------

* strprefix_s.c

*

* November 2008, Bo Berry

*

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*-----------------------------------------------------------------

*/


Found in path(s):

* /opt/cola/permits/1502360938_1670536039.5216763/0/safe-lib-2-0-1-tar-

gz/safe_lib_2_0/src/safe_string/strprefix_s.c

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/*-----------------------------------------------------------------

* strlastsame_s.c

*

* November 2008, Bo Berry

*

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*-----------------------------------------------------------------

*/


Found in path(s):

* /opt/cola/permits/1502360938_1670536039.5216763/0/safe-lib-2-0-1-tar-

gz/safe_lib_2_0/src/safe_string/strlastsame_s.c

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/*-----------------------------------------------------------------

* strishex_s.c

*

* October 2008, Bo Berry

*

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*/

Found in path(s):

* /opt/cola/permits/1502360938_1670536039.5216763/0/safe-lib-2-0-1-tar-gz/safe_lib_2_0/src/safe_string/strishex_s.c

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# 1.3 curl 7.88.1

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# 1.5 sipcc 12.8.0

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# 1.6 libilbc 2.0.2

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    <one line to give the program's name and a brief idea of what it does.>
    Copyright (C) 19yy  <name of author>

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    Gnomovision comes with ABSOLUTELY NO WARRANTY; for details type `show w'.
    This is free software, and you are welcome to redistribute it
    under certain conditions; type `show c' for details.

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You should also get your employer (if you work as a programmer) or your
school, if any, to sign a "copyright disclaimer" for the program, if
necessary.  Here is a sample; alter the names:

 Yoyodyne, Inc., hereby disclaims all copyright interest in the program
 `Gnomovision' (which makes passes at compilers) written by James Hacker.

 <signature of Ty Coon>, 1 April 1989
 Ty Coon, President of Vice

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   The "Artistic License"

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c) give non-standard executables non-standard names, and clearly
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with instructions on where to get the Standard Version.

d) make other distribution arrangements with the Copyright Holder.

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form of aggregation, provided that the complete Standard Version of the
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not represent such an executable image as a Standard Version of this
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languages) supplied by you and linked into this Package in order to
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Package shall not be considered part of this Package, but are the
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The End

# 1.9 sqlite 3.40.1

## 1.9.1 Available under license :

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/*
** CAPI3REF: Configuration Options
** KEYWORDS: {configuration option}
**
** These constants are the available integer configuration options that
** can be passed as the first argument to the [sqlite3_config()] interface.
**
** New configuration options may be added in future releases of SQLite.
** Existing configuration options might be discontinued.  Applications
** should check the return code from [sqlite3_config()] to make sure that
** the call worked.  The [sqlite3_config()] interface will return a
** non-zero [error code] if a discontinued or unsupported configuration option
** is invoked.
**
** <dl>
** [[SQLITE_CONFIG_SINGLETHREAD]] <dt>SQLITE_CONFIG_SINGLETHREAD</dt>
** <dd>There are no arguments to this option.  ^This option sets the
** [threading mode] to Single-thread.  In other words, it disables
** all mutexing and puts SQLite into a mode where it can only be used
** by a single thread.   ^If SQLite is compiled with
** the [SQLITE_THREADSAFE | SQLITE_THREADSAFE=0] compile-time option then
** it is not possible to change the [threading mode] from its default
** value of Single-thread and so [sqlite3_config()] will return
** [SQLITE_ERROR] if called with the SQLITE_CONFIG_SINGLETHREAD
** configuration option.</dd>
**
** [[SQLITE_CONFIG_MULTITHREAD]] <dt>SQLITE_CONFIG_MULTITHREAD</dt>
** <dd>There are no arguments to this option.  ^This option sets the
** [threading mode] to Multi-thread.  In other words, it disables
** mutexing on [database connection] and [prepared statement] objects.
** The application is responsible for serializing access to
** [database connections] and [prepared statements].  But other mutexes
** are enabled so that SQLite will be safe to use in a multi-threaded
** environment as long as no two threads attempt to use the same
** [database connection] at the same time.  ^If SQLite is compiled with
** the [SQLITE_THREADSAFE | SQLITE_THREADSAFE=0] compile-time option then
** it is not possible to set the Multi-thread [threading mode] and

** [sqlite3_config()] will return [SQLITE_ERROR] if called with the
** SQLITE_CONFIG_MULTITHREAD configuration option.</dd>
**
** [[SQLITE_CONFIG_SERIALIZED]] <dt>SQLITE_CONFIG_SERIALIZED</dt>
** <dd>There are no arguments to this option.  ^This option sets the
** [threading mode] to Serialized. In other words, this option enables
** all mutexes including the recursive
** mutexes on [database connection] and [prepared statement] objects.
** In this mode (which is the default when SQLite is compiled with
** [SQLITE_THREADSAFE=1]) the SQLite library will itself serialize access
** to [database connections] and [prepared statements] so that the
** application is free to use the same [database connection] or the
** same [prepared statement] in different threads at the same time.
** ^If SQLite is compiled with
** the [SQLITE_THREADSAFE | SQLITE_THREADSAFE=0] compile-time option then
** it is not possible to set the Serialized [threading mode] and
** [sqlite3_config()] will return [SQLITE_ERROR] if called with the
** SQLITE_CONFIG_SERIALIZED configuration option.</dd>
**
** [[SQLITE_CONFIG_MALLOC]] <dt>SQLITE_CONFIG_MALLOC</dt>
** <dd> ^(The SQLITE_CONFIG_MALLOC option takes a single argument which is
** a pointer to an instance of the [sqlite3_mem_methods] structure.
** The argument specifies
** alternative low-level memory allocation routines to be used in place of
** the memory allocation routines built into SQLite.)^ ^SQLite makes
** its own private copy of the content of the [sqlite3_mem_methods] structure
** before the [sqlite3_config()] call returns.</dd>
**
** [[SQLITE_CONFIG_GETMALLOC]] <dt>SQLITE_CONFIG_GETMALLOC</dt>
** <dd> ^(The SQLITE_CONFIG_GETMALLOC option takes a single argument which
** is a pointer to an instance of the [sqlite3_mem_methods] structure.
** The [sqlite3_mem_methods]
** structure is filled with the currently defined memory allocation routines.)^
** This option can be used to overload the default memory allocation
** routines with a wrapper that simulations memory allocation failure or
** tracks memory usage, for example. </dd>
**
** [[SQLITE_CONFIG_SMALL_MALLOC]] <dt>SQLITE_CONFIG_SMALL_MALLOC</dt>
** <dd> ^The SQLITE_CONFIG_SMALL_MALLOC option takes single argument of
** type int, interpreted as a boolean, which if true provides a hint to
** SQLite that it should avoid large memory allocations if possible.
** SQLite will run faster if it is free to make large memory allocations,
** but some application might prefer to run slower in exchange for
** guarantees about memory fragmentation that are possible if large
** allocations are avoided.  This hint is normally off.
** </dd>
**
** [[SQLITE_CONFIG_MEMSTATUS]] <dt>SQLITE_CONFIG_MEMSTATUS</dt>

** <dd> ^The SQLITE_CONFIG_MEMSTATUS option takes single argument of type int,
** interpreted as a boolean, which enables or disables the collection of
** memory allocation statistics. ^(When memory allocation statistics are
** disabled, the following SQLite interfaces become non-operational:
**   <ul>
**   <li> [sqlite3_hard_heap_limit64()]
**   <li> [sqlite3_memory_used()]
**   <li> [sqlite3_memory_highwater()]
**   <li> [sqlite3_soft_heap_limit64()]
**   <li> [sqlite3_status64()]
**   </ul>)^
** ^Memory allocation statistics are enabled by default unless SQLite is
** compiled with [SQLITE_DEFAULT_MEMSTATUS]=0 in which case memory
** allocation statistics are disabled by default.
** </dd>
**
** [[SQLITE_CONFIG_SCRATCH]] <dt>SQLITE_CONFIG_SCRATCH</dt>
** <dd> The SQLITE_CONFIG_SCRATCH option is no longer used.
** </dd>
**
** [[SQLITE_CONFIG_PAGECACHE]] <dt>SQLITE_CONFIG_PAGECACHE</dt>
** <dd> ^The SQLITE_CONFIG_PAGECACHE option specifies a memory pool
** that SQLite can use for the database page cache with the default page
** cache implementation.
** This configuration option is a no-op if an application-defined page
** cache implementation is loaded using the [SQLITE_CONFIG_PCACHE2].
** ^There are three arguments to SQLITE_CONFIG_PAGECACHE: A pointer to
** 8-byte aligned memory (pMem), the size of each page cache line (sz),
** and the number of cache lines (N).
** The sz argument should be the size of the largest database page
** (a power of two between 512 and 65536) plus some extra bytes for each
** page header.  ^The number of extra bytes needed by the page header
** can be determined using [SQLITE_CONFIG_PCACHE_HDRSZ].
** ^It is harmless, apart from the wasted memory,
** for the sz parameter to be larger than necessary.  The pMem
** argument must be either a NULL pointer or a pointer to an 8-byte
** aligned block of memory of at least sz*N bytes, otherwise
** subsequent behavior is undefined.
** ^When pMem is not NULL, SQLite will strive to use the memory provided
** to satisfy page cache needs, falling back to [sqlite3_malloc()] if
** a page cache line is larger than sz bytes or if all of the pMem buffer
** is exhausted.
** ^If pMem is NULL and N is non-zero, then each database connection
** does an initial bulk allocation for page cache memory
** from [sqlite3_malloc()] sufficient for N cache lines if N is positive or
** of -1024*N bytes if N is negative, . ^If additional
** page cache memory is needed beyond what is provided by the initial
** allocation, then SQLite goes to [sqlite3_malloc()] separately for each

** additional cache line. </dd>
**
** [[SQLITE_CONFIG_HEAP]] <dt>SQLITE_CONFIG_HEAP</dt>
** <dd> ^The SQLITE_CONFIG_HEAP option specifies a static memory buffer
** that SQLite will use for all of its dynamic memory allocation needs
** beyond those provided for by [SQLITE_CONFIG_PAGECACHE].
** ^The SQLITE_CONFIG_HEAP option is only available if SQLite is compiled
** with either [SQLITE_ENABLE_MEMSYS3] or [SQLITE_ENABLE_MEMSYS5] and returns
** [SQLITE_ERROR] if invoked otherwise.
** ^There are three arguments to SQLITE_CONFIG_HEAP:
** An 8-byte aligned pointer to the memory,
** the number of bytes in the memory buffer, and the minimum allocation size.
** ^If the first pointer (the memory pointer) is NULL, then SQLite reverts
** to using its default memory allocator (the system malloc() implementation),
** undoing any prior invocation of [SQLITE_CONFIG_MALLOC].  ^If the
** memory pointer is not NULL then the alternative memory
** allocator is engaged to handle all of SQLites memory allocation needs.
** The first pointer (the memory pointer) must be aligned to an 8-byte
** boundary or subsequent behavior of SQLite will be undefined.
** The minimum allocation size is capped at 2**12. Reasonable values
** for the minimum allocation size are 2**5 through 2**8.</dd>
**
** [[SQLITE_CONFIG_MUTEX]] <dt>SQLITE_CONFIG_MUTEX</dt>
** <dd> ^(The SQLITE_CONFIG_MUTEX option takes a single argument which is a
** pointer to an instance of the [sqlite3_mutex_methods] structure.
** The argument specifies alternative low-level mutex routines to be used
** in place the mutex routines built into SQLite.)^  ^SQLite makes a copy of
** the content of the [sqlite3_mutex_methods] structure before the call to
** [sqlite3_config()] returns. ^If SQLite is compiled with
** the [SQLITE_THREADSAFE | SQLITE_THREADSAFE=0] compile-time option then
** the entire mutexing subsystem is omitted from the build and hence calls to
** [sqlite3_config()] with the SQLITE_CONFIG_MUTEX configuration option will
** return [SQLITE_ERROR].</dd>
**
** [[SQLITE_CONFIG_GETMUTEX]] <dt>SQLITE_CONFIG_GETMUTEX</dt>
** <dd> ^(The SQLITE_CONFIG_GETMUTEX option takes a single argument which
** is a pointer to an instance of the [sqlite3_mutex_methods] structure.  The
** [sqlite3_mutex_methods]
** structure is filled with the currently defined mutex routines.)^
** This option can be used to overload the default mutex allocation
** routines with a wrapper used to track mutex usage for performance
** profiling or testing, for example.   ^If SQLite is compiled with
** the [SQLITE_THREADSAFE | SQLITE_THREADSAFE=0] compile-time option then
** the entire mutexing subsystem is omitted from the build and hence calls to
** [sqlite3_config()] with the SQLITE_CONFIG_GETMUTEX configuration option will
** return [SQLITE_ERROR].</dd>
**
** [[SQLITE_CONFIG_LOOKASIDE]] <dt>SQLITE_CONFIG_LOOKASIDE</dt>

** <dd> ^(The SQLITE_CONFIG_LOOKASIDE option takes two arguments that determine
** the default size of lookaside memory on each [database connection].
** The first argument is the
** size of each lookaside buffer slot and the second is the number of
** slots allocated to each database connection.)^  ^(SQLITE_CONFIG_LOOKASIDE
** sets the <i>default</i> lookaside size. The [SQLITE_DBCONFIG_LOOKASIDE]
** option to [sqlite3_db_config()] can be used to change the lookaside
** configuration on individual connections.)^ </dd>
**
** [[SQLITE_CONFIG_PCACHE2]] <dt>SQLITE_CONFIG_PCACHE2</dt>
** <dd> ^(The SQLITE_CONFIG_PCACHE2 option takes a single argument which is
** a pointer to an [sqlite3_pcache_methods2] object.  This object specifies
** the interface to a custom page cache implementation.)^
** ^SQLite makes a copy of the [sqlite3_pcache_methods2] object.</dd>
**
** [[SQLITE_CONFIG_GETPCACHE2]] <dt>SQLITE_CONFIG_GETPCACHE2</dt>
** <dd> ^(The SQLITE_CONFIG_GETPCACHE2 option takes a single argument which
** is a pointer to an [sqlite3_pcache_methods2] object.  SQLite copies of
** the current page cache implementation into that object.)^ </dd>
**
** [[SQLITE_CONFIG_LOG]] <dt>SQLITE_CONFIG_LOG</dt>
** <dd> The SQLITE_CONFIG_LOG option is used to configure the SQLite
** global [error log].
** (^The SQLITE_CONFIG_LOG option takes two arguments: a pointer to a
** function with a call signature of void(*)(void*,int,const char*),
** and a pointer to void. ^If the function pointer is not NULL, it is
** invoked by [sqlite3_log()] to process each logging event.  ^If the
** function pointer is NULL, the [sqlite3_log()] interface becomes a no-op.
** ^The void pointer that is the second argument to SQLITE_CONFIG_LOG is
** passed through as the first parameter to the application-defined logger
** function whenever that function is invoked.  ^The second parameter to
** the logger function is a copy of the first parameter to the corresponding
** [sqlite3_log()] call and is intended to be a [result code] or an
** [extended result code].  ^The third parameter passed to the logger is
** log message after formatting via [sqlite3_snprintf()].
** The SQLite logging interface is not reentrant; the logger function
** supplied by the application must not invoke any SQLite interface.
** In a multi-threaded application, the application-defined logger
** function must be threadsafe. </dd>
**
** [[SQLITE_CONFIG_URI]] <dt>SQLITE_CONFIG_URI
** <dd>^(The SQLITE_CONFIG_URI option takes a single argument of type int.
** If non-zero, then URI handling is globally enabled. If the parameter is zero,
** then URI handling is globally disabled.)^ ^If URI handling is globally
** enabled, all filenames passed to [sqlite3_open()], [sqlite3_open_v2()],
** [sqlite3_open16()] or
** specified as part of [ATTACH] commands are interpreted as URIs, regardless
** of whether or not the [SQLITE_OPEN_URI] flag is set when the database

** connection is opened. ^If it is globally disabled, filenames are
** only interpreted as URIs if the SQLITE_OPEN_URI flag is set when the
** database connection is opened. ^(By default, URI handling is globally
** disabled. The default value may be changed by compiling with the
** [SQLITE_USE_URI] symbol defined.)^
**
** [[SQLITE_CONFIG_COVERING_INDEX_SCAN]] <dt>SQLITE_CONFIG_COVERING_INDEX_SCAN
** <dd>^The SQLITE_CONFIG_COVERING_INDEX_SCAN option takes a single integer
** argument which is interpreted as a boolean in order to enable or disable
** the use of covering indices for full table scans in the query optimizer.
** ^The default setting is determined
** by the [SQLITE_ALLOW_COVERING_INDEX_SCAN] compile-time option, or is "on"
** if that compile-time option is omitted.
** The ability to disable the use of covering indices for full table scans
** is because some incorrectly coded legacy applications might malfunction
** when the optimization is enabled.  Providing the ability to
** disable the optimization allows the older, buggy application code to work
** without change even with newer versions of SQLite.
**
** [[SQLITE_CONFIG_PCACHE]] [[SQLITE_CONFIG_GETPCACHE]]
** <dt>SQLITE_CONFIG_PCACHE and SQLITE_CONFIG_GETPCACHE
** <dd> These options are obsolete and should not be used by new code.
** They are retained for backwards compatibility but are now no-ops.
** </dd>
**
** [[SQLITE_CONFIG_SQLLOG]]
** <dt>SQLITE_CONFIG_SQLLOG
** <dd>This option is only available if sqlite is compiled with the
** [SQLITE_ENABLE_SQLLOG] pre-processor macro defined. The first argument should
** be a pointer to a function of type void(*)(void*,sqlite3*,const char*, int).
** The second should be of type (void*). The callback is invoked by the library
** in three separate circumstances, identified by the value passed as the
** fourth parameter. If the fourth parameter is 0, then the database connection
** passed as the second argument has just been opened. The third argument
** points to a buffer containing the name of the main database file. If the
** fourth parameter is 1, then the SQL statement that the third parameter
** points to has just been executed. Or, if the fourth parameter is 2, then
** the connection being passed as the second parameter is being closed. The
** third parameter is passed NULL In this case.  An example of using this
** configuration option can be seen in the "test_sqllog.c" source file in
** the canonical SQLite source tree.</dd>
**
** [[SQLITE_CONFIG_MMAP_SIZE]]
** <dt>SQLITE_CONFIG_MMAP_SIZE
** <dd>^SQLITE_CONFIG_MMAP_SIZE takes two 64-bit integer (sqlite3_int64) values
** that are the default mmap size limit (the default setting for
** [PRAGMA mmap_size]) and the maximum allowed mmap size limit.
** ^The default setting can be overridden by each database connection using

** either the [PRAGMA mmap_size] command, or by using the
** [SQLITE_FCNTL_MMAP_SIZE] file control.  ^(The maximum allowed mmap size
** will be silently truncated if necessary so that it does not exceed the
** compile-time maximum mmap size set by the
** [SQLITE_MAX_MMAP_SIZE] compile-time option.)^
** ^If either argument to this option is negative, then that argument is
** changed to its compile-time default.
**
** [[SQLITE_CONFIG_WIN32_HEAPSIZE]]
** <dt>SQLITE_CONFIG_WIN32_HEAPSIZE
** <dd>^The SQLITE_CONFIG_WIN32_HEAPSIZE option is only available if SQLite is
** compiled for Windows with the [SQLITE_WIN32_MALLOC] pre-processor macro
** defined. ^SQLITE_CONFIG_WIN32_HEAPSIZE takes a 32-bit unsigned integer value
** that specifies the maximum size of the created heap.
**
** [[SQLITE_CONFIG_PCACHE_HDRSZ]]
** <dt>SQLITE_CONFIG_PCACHE_HDRSZ
** <dd>^The SQLITE_CONFIG_PCACHE_HDRSZ option takes a single parameter which
** is a pointer to an integer and writes into that integer the number of extra
** bytes per page required for each page in [SQLITE_CONFIG_PAGECACHE].
** The amount of extra space required can change depending on the compiler,
** target platform, and SQLite version.
**
** [[SQLITE_CONFIG_PMASZ]]
** <dt>SQLITE_CONFIG_PMASZ
** <dd>^The SQLITE_CONFIG_PMASZ option takes a single parameter which
** is an unsigned integer and sets the "Minimum PMA Size" for the multithreaded
** sorter to that integer.  The default minimum PMA Size is set by the
** [SQLITE_SORTER_PMASZ] compile-time option.  New threads are launched
** to help with sort operations when multithreaded sorting
** is enabled (using the [PRAGMA threads] command) and the amount of content
** to be sorted exceeds the page size times the minimum of the
** [PRAGMA cache_size] setting and this value.
**
** [[SQLITE_CONFIG_STMTJRNL_SPILL]]
** <dt>SQLITE_CONFIG_STMTJRNL_SPILL
** <dd>^The SQLITE_CONFIG_STMTJRNL_SPILL option takes a single parameter which
** becomes the [statement journal] spill-to-disk threshold.
** [Statement journals] are held in memory until their size (in bytes)
** exceeds this threshold, at which point they are written to disk.
** Or if the threshold is -1, statement journals are always held
** exclusively in memory.
** Since many statement journals never become large, setting the spill
** threshold to a value such as 64KiB can greatly reduce the amount of
** I/O required to support statement rollback.
** The default value for this setting is controlled by the
** [SQLITE_STMTJRNL_SPILL] compile-time option.
**

** [[SQLITE_CONFIG_SORTERREF_SIZE]]
** <dt>SQLITE_CONFIG_SORTERREF_SIZE
** <dd>The SQLITE_CONFIG_SORTERREF_SIZE option accepts a single parameter
** of type (int) - the new value of the sorter-reference size threshold.
** Usually, when SQLite uses an external sort to order records according
** to an ORDER BY clause, all fields required by the caller are present in the
** sorted records. However, if SQLite determines based on the declared type
** of a table column that its values are likely to be very large - larger
** than the configured sorter-reference size threshold - then a reference
** is stored in each sorted record and the required column values loaded
** from the database as records are returned in sorted order. The default
** value for this option is to never use this optimization. Specifying a
** negative value for this option restores the default behaviour.
** This option is only available if SQLite is compiled with the
** [SQLITE_ENABLE_SORTER_REFERENCES] compile-time option.
**
** [[SQLITE_CONFIG_MEMDB_MAXSIZE]]
** <dt>SQLITE_CONFIG_MEMDB_MAXSIZE
** <dd>The SQLITE_CONFIG_MEMDB_MAXSIZE option accepts a single parameter
** [sqlite3_int64] parameter which is the default maximum size for an in-memory
** database created using [sqlite3_deserialize()].  This default maximum
** size can be adjusted up or down for individual databases using the
** [SQLITE_FCNTL_SIZE_LIMIT] [sqlite3_file_control|file-control].  If this
** configuration setting is never used, then the default maximum is determined
** by the [SQLITE_MEMDB_DEFAULT_MAXSIZE] compile-time option.  If that
** compile-time option is not set, then the default maximum is 1073741824.
** </dl>
*/

Found in path(s):
* /opt/cola/permits/1541729670_1675313227.6905026/0/sqlite-amalgamation-3400100-zip/sqlite-amalgamation-3400100/sqlite3.h
No license file was found, but licenses were detected in source scan.

/* This will be more informative in a later version. */

Found in path(s):
* /opt/cola/permits/1541729670_1675313227.6905026/0/sqlite-amalgamation-3400100-zip/sqlite-amalgamation-3400100/shell.c
No license file was found, but licenses were detected in source scan.

/*
** CAPI3REF: Configuration Options
** KEYWORDS: {configuration option}
**
** These constants are the available integer configuration options that
** can be passed as the first argument to the [sqlite3_config()] interface.
**

** New configuration options may be added in future releases of SQLite.
** Existing configuration options might be discontinued.  Applications
** should check the return code from [sqlite3_config()] to make sure that
** the call worked.  The [sqlite3_config()] interface will return a
** non-zero [error code] if a discontinued or unsupported configuration option
** is invoked.
**
** <dl>
** [[SQLITE_CONFIG_SINGLETHREAD]] <dt>SQLITE_CONFIG_SINGLETHREAD</dt>
** <dd>There are no arguments to this option.  ^This option sets the
** [threading mode] to Single-thread.  In other words, it disables
** all mutexing and puts SQLite into a mode where it can only be used
** by a single thread.   ^If SQLite is compiled with
** the [SQLITE_THREADSAFE | SQLITE_THREADSAFE=0] compile-time option then
** it is not possible to change the [threading mode] from its default
** value of Single-thread and so [sqlite3_config()] will return
** [SQLITE_ERROR] if called with the SQLITE_CONFIG_SINGLETHREAD
** configuration option.</dd>
**
** [[SQLITE_CONFIG_MULTITHREAD]] <dt>SQLITE_CONFIG_MULTITHREAD</dt>
** <dd>There are no arguments to this option.  ^This option sets the
** [threading mode] to Multi-thread.  In other words, it disables
** mutexing on [database connection] and [prepared statement] objects.
** The application is responsible for serializing access to
** [database connections] and [prepared statements].  But other mutexes
** are enabled so that SQLite will be safe to use in a multi-threaded
** environment as long as no two threads attempt to use the same
** [database connection] at the same time.  ^If SQLite is compiled with
** the [SQLITE_THREADSAFE | SQLITE_THREADSAFE=0] compile-time option then
** it is not possible to set the Multi-thread [threading mode] and
** [sqlite3_config()] will return [SQLITE_ERROR] if called with the
** SQLITE_CONFIG_MULTITHREAD configuration option.</dd>
**
** [[SQLITE_CONFIG_SERIALIZED]] <dt>SQLITE_CONFIG_SERIALIZED</dt>
** <dd>There are no arguments to this option.  ^This option sets the
** [threading mode] to Serialized. In other words, this option enables
** all mutexes including the recursive
** mutexes on [database connection] and [prepared statement] objects.
** In this mode (which is the default when SQLite is compiled with
** [SQLITE_THREADSAFE=1]) the SQLite library will itself serialize access
** to [database connections] and [prepared statements] so that the
** application is free to use the same [database connection] or the
** same [prepared statement] in different threads at the same time.
** ^If SQLite is compiled with
** the [SQLITE_THREADSAFE | SQLITE_THREADSAFE=0] compile-time option then
** it is not possible to set the Serialized [threading mode] and
** [sqlite3_config()] will return [SQLITE_ERROR] if called with the
** SQLITE_CONFIG_SERIALIZED configuration option.</dd>

```
**
** [[SQLITE_CONFIG_MALLOC]] <dt>SQLITE_CONFIG_MALLOC</dt>
** <dd> ^(The SQLITE_CONFIG_MALLOC option takes a single argument which is
** a pointer to an instance of the [sqlite3_mem_methods] structure.
** The argument specifies
** alternative low-level memory allocation routines to be used in place of
** the memory allocation routines built into SQLite.)^ ^SQLite makes
** its own private copy of the content of the [sqlite3_mem_methods] structure
** before the [sqlite3_config()] call returns.</dd>
**
** [[SQLITE_CONFIG_GETMALLOC]] <dt>SQLITE_CONFIG_GETMALLOC</dt>
** <dd> ^(The SQLITE_CONFIG_GETMALLOC option takes a single argument which
** is a pointer to an instance of the [sqlite3_mem_methods] structure.
** The [sqlite3_mem_methods]
** structure is filled with the currently defined memory allocation routines.)^
** This option can be used to overload the default memory allocation
** routines with a wrapper that simulations memory allocation failure or
** tracks memory usage, for example. </dd>
**
** [[SQLITE_CONFIG_SMALL_MALLOC]] <dt>SQLITE_CONFIG_SMALL_MALLOC</dt>
** <dd> ^The SQLITE_CONFIG_SMALL_MALLOC option takes single argument of
** type int, interpreted as a boolean, which if true provides a hint to
** SQLite that it should avoid large memory allocations if possible.
** SQLite will run faster if it is free to make large memory allocations,
** but some application might prefer to run slower in exchange for
** guarantees about memory fragmentation that are possible if large
** allocations are avoided.  This hint is normally off.
** </dd>
**
** [[SQLITE_CONFIG_MEMSTATUS]] <dt>SQLITE_CONFIG_MEMSTATUS</dt>
** <dd> ^The SQLITE_CONFIG_MEMSTATUS option takes single argument of type int,
** interpreted as a boolean, which enables or disables the collection of
** memory allocation statistics. ^(When memory allocation statistics are
** disabled, the following SQLite interfaces become non-operational:
**   <ul>
**   <li> [sqlite3_hard_heap_limit64()]
**   <li> [sqlite3_memory_used()]
**   <li> [sqlite3_memory_highwater()]
**   <li> [sqlite3_soft_heap_limit64()]
**   <li> [sqlite3_status64()]
**   </ul>)^
** ^Memory allocation statistics are enabled by default unless SQLite is
** compiled with [SQLITE_DEFAULT_MEMSTATUS]=0 in which case memory
** allocation statistics are disabled by default.
** </dd>
**
** [[SQLITE_CONFIG_SCRATCH]] <dt>SQLITE_CONFIG_SCRATCH</dt>
** <dd> The SQLITE_CONFIG_SCRATCH option is no longer used.
```

** </dd>
**
** [[SQLITE_CONFIG_PAGECACHE]] <dt>SQLITE_CONFIG_PAGECACHE</dt>
** <dd> ^The SQLITE_CONFIG_PAGECACHE option specifies a memory pool
** that SQLite can use for the database page cache with the default page
** cache implementation.
** This configuration option is a no-op if an application-defined page
** cache implementation is loaded using the [SQLITE_CONFIG_PCACHE2].
** ^There are three arguments to SQLITE_CONFIG_PAGECACHE: A pointer to
** 8-byte aligned memory (pMem), the size of each page cache line (sz),
** and the number of cache lines (N).
** The sz argument should be the size of the largest database page
** (a power of two between 512 and 65536) plus some extra bytes for each
** page header.  ^The number of extra bytes needed by the page header
** can be determined using [SQLITE_CONFIG_PCACHE_HDRSZ].
** ^It is harmless, apart from the wasted memory,
** for the sz parameter to be larger than necessary.  The pMem
** argument must be either a NULL pointer or a pointer to an 8-byte
** aligned block of memory of at least sz*N bytes, otherwise
** subsequent behavior is undefined.
** ^When pMem is not NULL, SQLite will strive to use the memory provided
** to satisfy page cache needs, falling back to [sqlite3_malloc()] if
** a page cache line is larger than sz bytes or if all of the pMem buffer
** is exhausted.
** ^If pMem is NULL and N is non-zero, then each database connection
** does an initial bulk allocation for page cache memory
** from [sqlite3_malloc()] sufficient for N cache lines if N is positive or
** of -1024*N bytes if N is negative, . ^If additional
** page cache memory is needed beyond what is provided by the initial
** allocation, then SQLite goes to [sqlite3_malloc()] separately for each
** additional cache line. </dd>
**
** [[SQLITE_CONFIG_HEAP]] <dt>SQLITE_CONFIG_HEAP</dt>
** <dd> ^The SQLITE_CONFIG_HEAP option specifies a static memory buffer
** that SQLite will use for all of its dynamic memory allocation needs
** beyond those provided for by [SQLITE_CONFIG_PAGECACHE].
** ^The SQLITE_CONFIG_HEAP option is only available if SQLite is compiled
** with either [SQLITE_ENABLE_MEMSYS3] or [SQLITE_ENABLE_MEMSYS5] and returns
** [SQLITE_ERROR] if invoked otherwise.
** ^There are three arguments to SQLITE_CONFIG_HEAP:
** An 8-byte aligned pointer to the memory,
** the number of bytes in the memory buffer, and the minimum allocation size.
** ^If the first pointer (the memory pointer) is NULL, then SQLite reverts
** to using its default memory allocator (the system malloc() implementation),
** undoing any prior invocation of [SQLITE_CONFIG_MALLOC].  ^If the
** memory pointer is not NULL then the alternative memory
** allocator is engaged to handle all of SQLites memory allocation needs.
** The first pointer (the memory pointer) must be aligned to an 8-byte

** boundary or subsequent behavior of SQLite will be undefined.
** The minimum allocation size is capped at 2**12. Reasonable values
** for the minimum allocation size are 2**5 through 2**8.</dd>
**
** [[SQLITE_CONFIG_MUTEX]] <dt>SQLITE_CONFIG_MUTEX</dt>
** <dd> ^(The SQLITE_CONFIG_MUTEX option takes a single argument which is a
** pointer to an instance of the [sqlite3_mutex_methods] structure.
** The argument specifies alternative low-level mutex routines to be used
** in place the mutex routines built into SQLite.)^  ^SQLite makes a copy of
** the content of the [sqlite3_mutex_methods] structure before the call to
** [sqlite3_config()] returns. ^If SQLite is compiled with
** the [SQLITE_THREADSAFE | SQLITE_THREADSAFE=0] compile-time option then
** the entire mutexing subsystem is omitted from the build and hence calls to
** [sqlite3_config()] with the SQLITE_CONFIG_MUTEX configuration option will
** return [SQLITE_ERROR].</dd>
**
** [[SQLITE_CONFIG_GETMUTEX]] <dt>SQLITE_CONFIG_GETMUTEX</dt>
** <dd> ^(The SQLITE_CONFIG_GETMUTEX option takes a single argument which
** is a pointer to an instance of the [sqlite3_mutex_methods] structure.  The
** [sqlite3_mutex_methods]
** structure is filled with the currently defined mutex routines.)^
** This option can be used to overload the default mutex allocation
** routines with a wrapper used to track mutex usage for performance
** profiling or testing, for example.   ^If SQLite is compiled with
** the [SQLITE_THREADSAFE | SQLITE_THREADSAFE=0] compile-time option then
** the entire mutexing subsystem is omitted from the build and hence calls to
** [sqlite3_config()] with the SQLITE_CONFIG_GETMUTEX configuration option will
** return [SQLITE_ERROR].</dd>
**
** [[SQLITE_CONFIG_LOOKASIDE]] <dt>SQLITE_CONFIG_LOOKASIDE</dt>
** <dd> ^(The SQLITE_CONFIG_LOOKASIDE option takes two arguments that determine
** the default size of lookaside memory on each [database connection].
** The first argument is the
** size of each lookaside buffer slot and the second is the number of
** slots allocated to each database connection.)^  ^(SQLITE_CONFIG_LOOKASIDE
** sets the <i>default</i> lookaside size. The [SQLITE_DBCONFIG_LOOKASIDE]
** option to [sqlite3_db_config()] can be used to change the lookaside
** configuration on individual connections.)^ </dd>
**
** [[SQLITE_CONFIG_PCACHE2]] <dt>SQLITE_CONFIG_PCACHE2</dt>
** <dd> ^(The SQLITE_CONFIG_PCACHE2 option takes a single argument which is
** a pointer to an [sqlite3_pcache_methods2] object.  This object specifies
** the interface to a custom page cache implementation.)^
** ^SQLite makes a copy of the [sqlite3_pcache_methods2] object.</dd>
**
** [[SQLITE_CONFIG_GETPCACHE2]] <dt>SQLITE_CONFIG_GETPCACHE2</dt>
** <dd> ^(The SQLITE_CONFIG_GETPCACHE2 option takes a single argument which
** is a pointer to an [sqlite3_pcache_methods2] object.  SQLite copies of

** the current page cache implementation into that object.)^ </dd>
**
** [[SQLITE_CONFIG_LOG]] <dt>SQLITE_CONFIG_LOG</dt>
** <dd> The SQLITE_CONFIG_LOG option is used to configure the SQLite
** global [error log].
** (^The SQLITE_CONFIG_LOG option takes two arguments: a pointer to a
** function with a call signature of void(*)(void*,int,const char*),
** and a pointer to void. ^If the function pointer is not NULL, it is
** invoked by [sqlite3_log()] to process each logging event.  ^If the
** function pointer is NULL, the [sqlite3_log()] interface becomes a no-op.
** ^The void pointer that is the second argument to SQLITE_CONFIG_LOG is
** passed through as the first parameter to the application-defined logger
** function whenever that function is invoked.  ^The second parameter to
** the logger function is a copy of the first parameter to the corresponding
** [sqlite3_log()] call and is intended to be a [result code] or an
** [extended result code].  ^The third parameter passed to the logger is
** log message after formatting via [sqlite3_snprintf()].
** The SQLite logging interface is not reentrant; the logger function
** supplied by the application must not invoke any SQLite interface.
** In a multi-threaded application, the application-defined logger
** function must be threadsafe. </dd>
**
** [[SQLITE_CONFIG_URI]] <dt>SQLITE_CONFIG_URI
** <dd>^(The SQLITE_CONFIG_URI option takes a single argument of type int.
** If non-zero, then URI handling is globally enabled. If the parameter is zero,
** then URI handling is globally disabled.)^ ^If URI handling is globally
** enabled, all filenames passed to [sqlite3_open()], [sqlite3_open_v2()],
** [sqlite3_open16()] or
** specified as part of [ATTACH] commands are interpreted as URIs, regardless
** of whether or not the [SQLITE_OPEN_URI] flag is set when the database
** connection is opened. ^If it is globally disabled, filenames are
** only interpreted as URIs if the SQLITE_OPEN_URI flag is set when the
** database connection is opened. ^(By default, URI handling is globally
** disabled. The default value may be changed by compiling with the
** [SQLITE_USE_URI] symbol defined.)^
**
** [[SQLITE_CONFIG_COVERING_INDEX_SCAN]] <dt>SQLITE_CONFIG_COVERING_INDEX_SCAN
** <dd>^The SQLITE_CONFIG_COVERING_INDEX_SCAN option takes a single integer
** argument which is interpreted as a boolean in order to enable or disable
** the use of covering indices for full table scans in the query optimizer.
** ^The default setting is determined
** by the [SQLITE_ALLOW_COVERING_INDEX_SCAN] compile-time option, or is "on"
** if that compile-time option is omitted.
** The ability to disable the use of covering indices for full table scans
** is because some incorrectly coded legacy applications might malfunction
** when the optimization is enabled.  Providing the ability to
** disable the optimization allows the older, buggy application code to work
** without change even with newer versions of SQLite.

```
**
** [[SQLITE_CONFIG_PCACHE]] [[SQLITE_CONFIG_GETPCACHE]]
** <dt>SQLITE_CONFIG_PCACHE and SQLITE_CONFIG_GETPCACHE
** <dd> These options are obsolete and should not be used by new code.
** They are retained for backwards compatibility but are now no-ops.
** </dd>
**
** [[SQLITE_CONFIG_SQLLOG]]
** <dt>SQLITE_CONFIG_SQLLOG
** <dd>This option is only available if sqlite is compiled with the
** [SQLITE_ENABLE_SQLLOG] pre-processor macro defined. The first argument should
** be a pointer to a function of type void(*)(void*,sqlite3*,const char*, int).
** The second should be of type (void*). The callback is invoked by the library
** in three separate circumstances, identified by the value passed as the
** fourth parameter. If the fourth parameter is 0, then the database connection
** passed as the second argument has just been opened. The third argument
** points to a buffer containing the name of the main database file. If the
** fourth parameter is 1, then the SQL statement that the third parameter
** points to has just been executed. Or, if the fourth parameter is 2, then
** the connection being passed as the second parameter is being closed. The
** third parameter is passed NULL In this case.  An example of using this
** configuration option can be seen in the "test_sqllog.c" source file in
** the canonical SQLite source tree.</dd>
**
** [[SQLITE_CONFIG_MMAP_SIZE]]
** <dt>SQLITE_CONFIG_MMAP_SIZE
** <dd>^SQLITE_CONFIG_MMAP_SIZE takes two 64-bit integer (sqlite3_int64) values
** that are the default mmap size limit (the default setting for
** [PRAGMA mmap_size]) and the maximum allowed mmap size limit.
** ^The default setting can be overridden by each database connection using
** either the [PRAGMA mmap_size] command, or by using the
** [SQLITE_FCNTL_MMAP_SIZE] file control.  ^(The maximum allowed mmap size
** will be silently truncated if necessary so that it does not exceed the
** compile-time maximum mmap size set by the
** [SQLITE_MAX_MMAP_SIZE] compile-time option.)^
** ^If either argument to this option is negative, then that argument is
** changed to its compile-time default.
**
** [[SQLITE_CONFIG_WIN32_HEAPSIZE]]
** <dt>SQLITE_CONFIG_WIN32_HEAPSIZE
** <dd>^The SQLITE_CONFIG_WIN32_HEAPSIZE option is only available if SQLite is
** compiled for Windows with the [SQLITE_WIN32_MALLOC] pre-processor macro
** defined. ^SQLITE_CONFIG_WIN32_HEAPSIZE takes a 32-bit unsigned integer value
** that specifies the maximum size of the created heap.
**
** [[SQLITE_CONFIG_PCACHE_HDRSZ]]
** <dt>SQLITE_CONFIG_PCACHE_HDRSZ
** <dd>^The SQLITE_CONFIG_PCACHE_HDRSZ option takes a single parameter which
```

** is a pointer to an integer and writes into that integer the number of extra
** bytes per page required for each page in [SQLITE_CONFIG_PAGECACHE].
** The amount of extra space required can change depending on the compiler,
** target platform, and SQLite version.
**
** [[SQLITE_CONFIG_PMASZ]]
** <dt>SQLITE_CONFIG_PMASZ
** <dd>^The SQLITE_CONFIG_PMASZ option takes a single parameter which
** is an unsigned integer and sets the "Minimum PMA Size" for the multithreaded
** sorter to that integer.  The default minimum PMA Size is set by the
** [SQLITE_SORTER_PMASZ] compile-time option.  New threads are launched
** to help with sort operations when multithreaded sorting
** is enabled (using the [PRAGMA threads] command) and the amount of content
** to be sorted exceeds the page size times the minimum of the
** [PRAGMA cache_size] setting and this value.
**
** [[SQLITE_CONFIG_STMTJRNL_SPILL]]
** <dt>SQLITE_CONFIG_STMTJRNL_SPILL
** <dd>^The SQLITE_CONFIG_STMTJRNL_SPILL option takes a single parameter which
** becomes the [statement journal] spill-to-disk threshold.
** [Statement journals] are held in memory until their size (in bytes)
** exceeds this threshold, at which point they are written to disk.
** Or if the threshold is -1, statement journals are always held
** exclusively in memory.
** Since many statement journals never become large, setting the spill
** threshold to a value such as 64KiB can greatly reduce the amount of
** I/O required to support statement rollback.
** The default value for this setting is controlled by the
** [SQLITE_STMTJRNL_SPILL] compile-time option.
**
** [[SQLITE_CONFIG_SORTERREF_SIZE]]
** <dt>SQLITE_CONFIG_SORTERREF_SIZE
** <dd>The SQLITE_CONFIG_SORTERREF_SIZE option accepts a single parameter
** of type (int) - the new value of the sorter-reference size threshold.
** Usually, when SQLite uses an external sort to order records according
** to an ORDER BY clause, all fields required by the caller are present in the
** sorted records. However, if SQLite determines based on the declared type
** of a table column that its values are likely to be very large - larger
** than the configured sorter-reference size threshold - then a reference
** is stored in each sorted record and the required column values loaded
** from the database as records are returned in sorted order. The default
** value for this option is to never use this optimization. Specifying a
** negative value for this option restores the default behaviour.
** This option is only available if SQLite is compiled with the
** [SQLITE_ENABLE_SORTER_REFERENCES] compile-time option.
**
** [[SQLITE_CONFIG_MEMDB_MAXSIZE]]
** <dt>SQLITE_CONFIG_MEMDB_MAXSIZE

```
** <dd>The SQLITE_CONFIG_MEMDB_MAXSIZE option accepts a single parameter
** [sqlite3_int64] parameter which is the default maximum size for an in-memory
** database created using [sqlite3_deserialize()].  This default maximum
** size can be adjusted up or down for individual databases using the
** [SQLITE_FCNTL_SIZE_LIMIT] [sqlite3_file_control|file-control].  If this
** configuration setting is never used, then the default maximum is determined
** by the [SQLITE_MEMDB_DEFAULT_MAXSIZE] compile-time option.  If that
** compile-time option is not set, then the default maximum is 1073741824.
** </dl>
*/
/*
** The "printf" code that follows dates from the 1980's.  It is in
** the public domain.
**
*************************************************************************
**
** This file contains code for a set of "printf"-like routines.  These
** routines format strings much like the printf() from the standard C
** library, though the implementation here has enhancements to support
** SQLite.
*/
/*
** 2004 May 22
**
** The author disclaims copyright to this source code.  In place of
** a legal notice, here is a blessing:
**
**    May you do good and not evil.
**    May you find forgiveness for yourself and forgive others.
**    May you share freely, never taking more than you give.
**
*************************************************************************
**
** This file contains the VFS implementation for unix-like operating systems
** include Linux, MacOSX, *BSD, QNX, VxWorks, AIX, HPUX, and others.
**
** There are actually several different VFS implementations in this file.
** The differences are in the way that file locking is done.  The default
** implementation uses Posix Advisory Locks.  Alternative implementations
** use flock(), dot-files, various proprietary locking schemas, or simply
** skip locking all together.
**
** This source file is organized into divisions where the logic for various
** subfunctions is contained within the appropriate division.  PLEASE
** KEEP THE STRUCTURE OF THIS FILE INTACT.  New code should be placed
** in the correct division and should be clearly labeled.
**
** The layout of divisions is as follows:
```

```
**
** * General-purpose declarations and utility functions.
** * Unique file ID logic used by VxWorks.
** * Various locking primitive implementations (all except proxy locking):
**     + for Posix Advisory Locks
**     + for no-op locks
**     + for dot-file locks
**     + for flock() locking
**     + for named semaphore locks (VxWorks only)
**     + for AFP filesystem locks (MacOSX only)
** * sqlite3_file methods not associated with locking.
** * Definitions of sqlite3_io_methods objects for all locking
**     methods plus "finder" functions for each locking method.
** * sqlite3_vfs method implementations.
** * Locking primitives for the proxy uber-locking-method. (MacOSX only)
** * Definitions of sqlite3_vfs objects for all locking methods
**     plus implementations of sqlite3_os_init() and sqlite3_os_end().
*/
/*
** Return a pointer to the "temporary page" buffer held internally
** by the pager.  This is a buffer that is big enough to hold the
** entire content of a database page.  This buffer is used internally
** during rollback and will be overwritten whenever a rollback
** occurs.  But other modules are free to use it too, as long as
** no rollbacks are happening.
*/
```

Found in path(s):

* /opt/cola/permits/1541729670_1675313227.6905026/0/sqlite-amalgamation-3400100-zip/sqlite-amalgamation-3400100/sqlite3.c

# 1.10 json-cpp 0.7.0

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# 1.15 zlib 1.2.12

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\* zlib.h -- interface of the 'zlib' general purpose compression library
version 1.2.12, March 11th, 2022

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  The data format used by the zlib library is described by RFCs (Request for
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# HTML Tidy

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